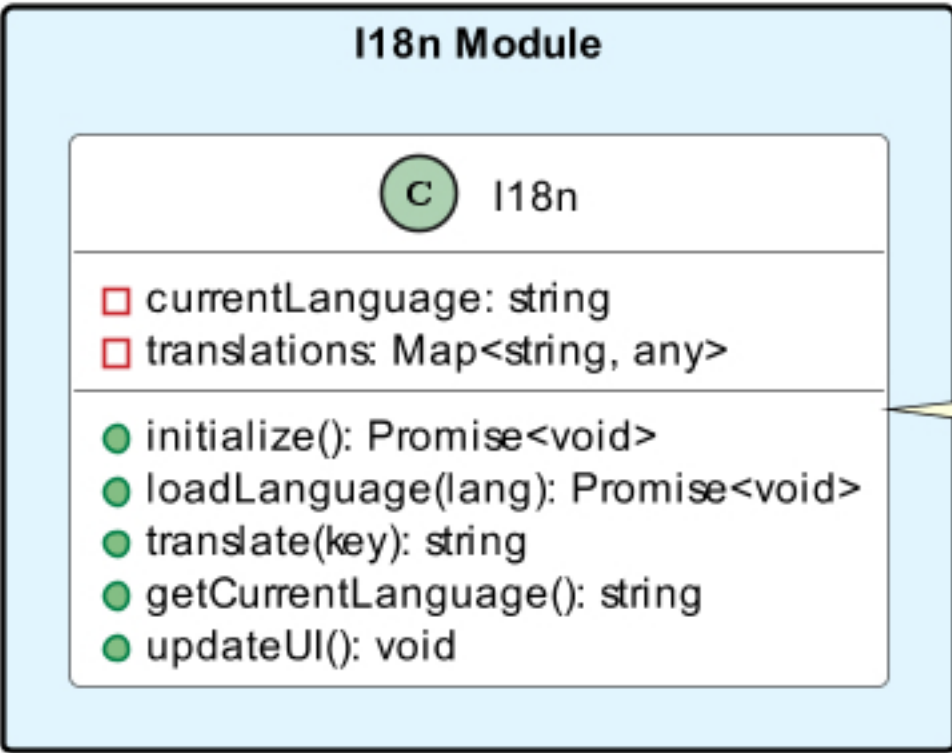
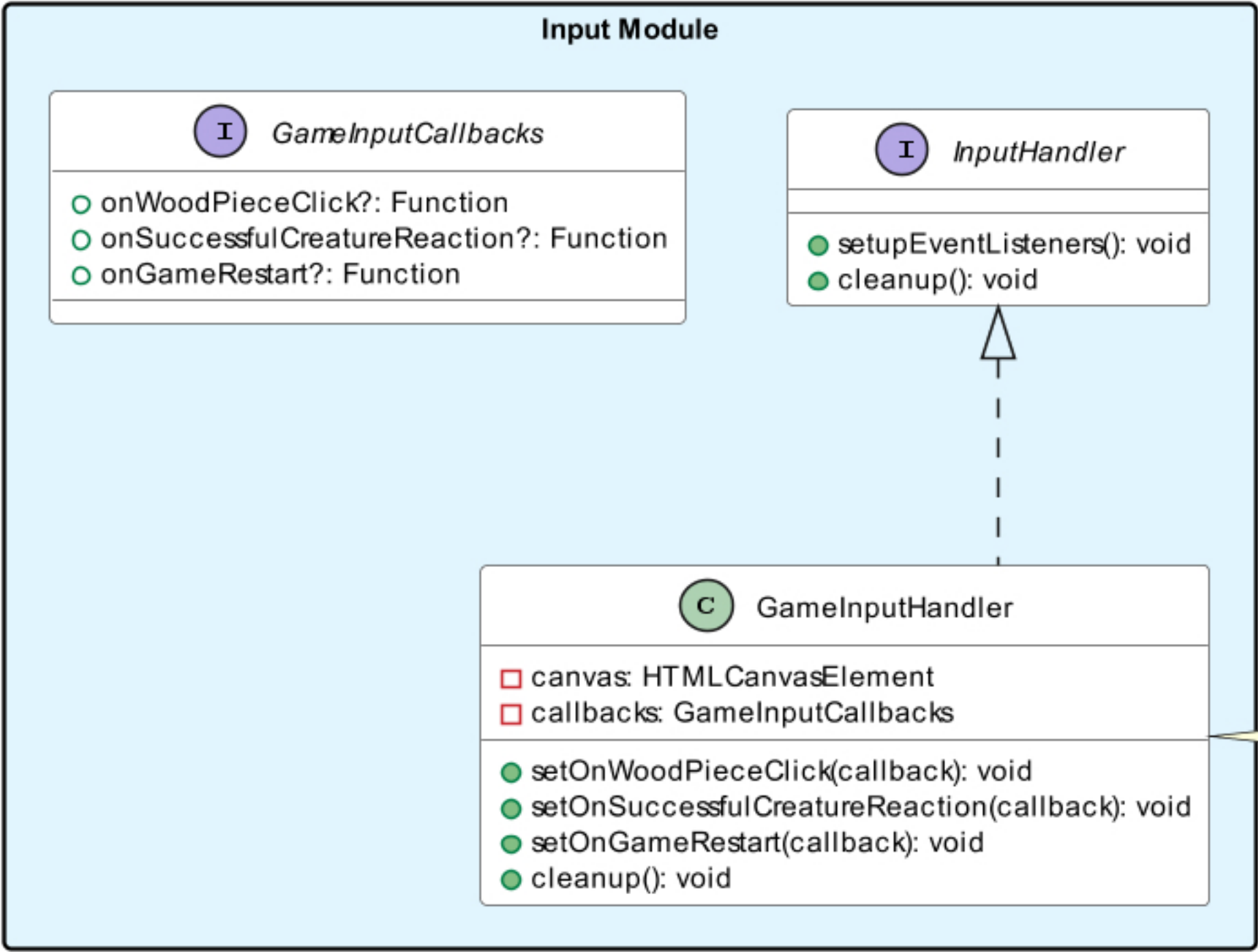


Infrastructure Layer - External Systems Integration



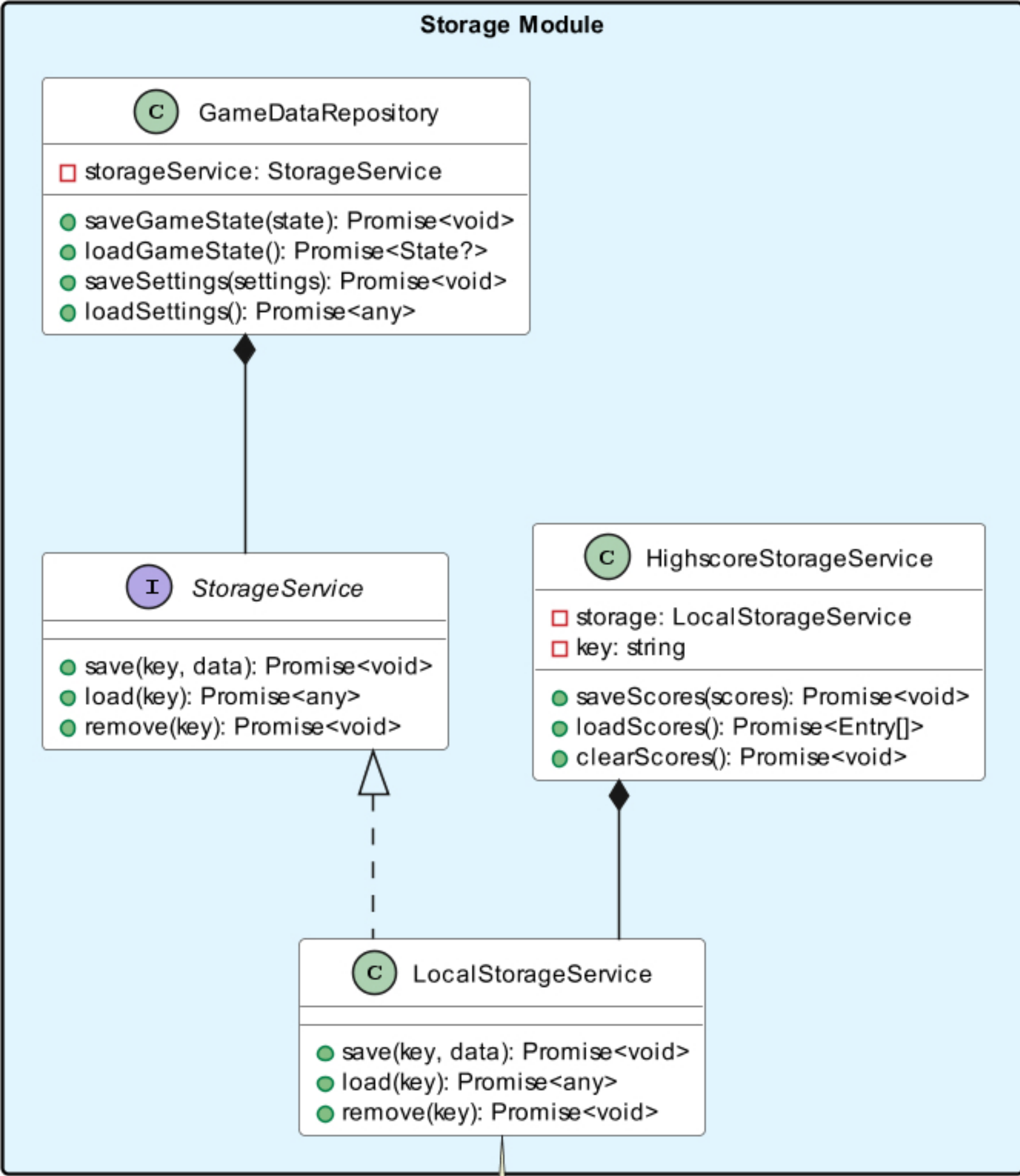
Internationalization

- Manages translations (sv, en)
- Loads from JSON files
- Persists language choice
- Updates UI dynamically



Input Abstraction

- Handles mouse & keyboard
- Translates DOM events to game events
- Callback-based architecture



Storage Abstraction

- Wraps browser local storage
- Promise-based API
- Easy to swap implementation