

# Jose Fraire Jr.

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Compton, CA (US/Mexico Dual Citizen)

## EDUCATION:

**California State University, Long Beach (CSULB)**

**Expected Graduation: May 2023**

Bachelors of Science, Computer Science; CSULB University Honors Program

**El Camino Compton College Center, Compton, CA**

**June 2019**

Associate of Arts & IGETC

## EMPLOYMENT:

**Mail Services, CSULB**

**Student Assistant**

**(September 2019 - September 2020)**

- Ensured timely delivery of packages to all departments and societies on campus
- Memorized all locations and routes for mail delivery and pickup
- Maintained correct information on package location and packages delivered

**Sharks TaeKwonDo Academy, Compton, CA**

**Tae Kwon Do Instructor**

**(May 2017 - August 2019, Seasonal)**

- Maintained control of a class of 20 elementary-age students by conveying information and directions in an engaging and quick manner
- Taught in a captivating and informative way to ensure both attention and learning
- Understand how and when to discipline misbehavior in a fair and just manner
- Receive feedback and questions from class and ensure that their questions and concerns are validated

## SKILLS:

**Languages (By Proficiency):**

Python, Java, C++, Javascript, HTML, CSS, SASS

**Environments (By Proficiency):**

IntelliJ, PyCharm, Visual Studio, Eclipse

## PROJECTS:

**Personal Website (Ongoing):**

- Present myself alongside a brief bio and contact information
- Showcases resume and past projects alongside descriptions and accompanying images
- Gives user a way to contact me directly
- <https://home.csulb.edu/~026422862/>

**Java File Manager:**

- A File Manager made using Java Swing
- Can copy, cut, delete, and paste individual files as well as whole folders
- Easy to use with a dual pane GUI and context menu
- Allows multiple file manager windows to concurrently edit files
- <https://github.com/JFraire1/277BasicGUI>

**Ultra Tic Tac Toe:**

- An advanced version of Tic Tac Toe made using PyGame
- An iteration of the classic game but with an entirely new dimension: size
- With three sized pieces, smaller pieces may “eat” smaller pieces
- All assets, save for fonts and sound effects, were created for the game by me
- <https://github.com/JFraire1/UltraTicTacToe>