



#### PulsarCast

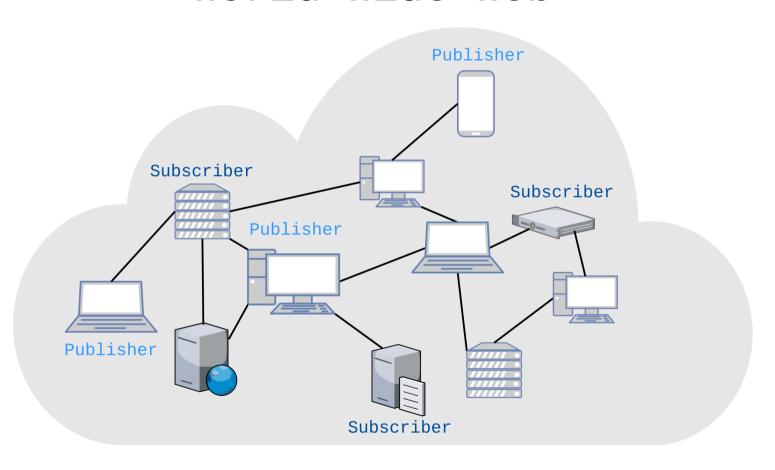
# Scaling Pub-Sub over the distributed web

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# Motivation World Wide Web







#### **Problems**

Lack of a pub-sub system that:

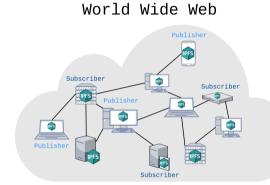
- Scales for a really large number of participants (web)
- Provides reliability:
  - Delivery guarantees
  - Data persistence





# Objectives

- Decentralised pub-sub system using IPFS<sup>1</sup>:
  - Highly scalable
  - Reliable
  - Assures persistence



- Develop a solution that meets these requirements
- Evaluate its performance on multiple environments

[1] - https://ipfs.io/





#### Related Work

#### **Pub-Sub Systems**

# Subscribers Message Event e=<1,2,3,1,2>

#### Web Technologies







# Pub-Sub Paradigm

- Communication paradigm providing full decoupling in:
  - Time
  - Space
  - Synchronisation





# **Design Dimensions**

- Subscription model
- Network architecture
- Overlay structure
- Subscription management
- Event dissemination





# **Subscription Model**

- Topic based
  - E.g. Redis<sup>2</sup>, Scribe, Tera, Poldercast
- Type based
  - E.g. Hermes
- Content based
  - E.g. Gryphon, Siena, Meghdoot

[2] - https://redis.io/





# **Topic Based**

- A simple notion of group
- Members of the group receive every message
- Can build a complex hierarchy
- Lacks expressiveness

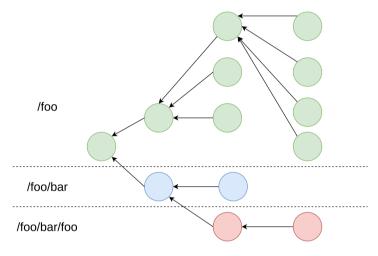


Fig.1: Events on a topic hierarchy





#### **Content Based**

- Filter events based on their content
- Support for expressive subscriptions
- Requires complex filtering and message forwarding

```
Message

{
   exchange: "Euronext Lisboa",
   company: "CTT",
   order: "buy",
   number: "100",
   price: "5.55",
}

   Subscription

{
   exchange: "Euronext Lisboa",
   order: "buy",
   number: ">50",
   price: "<10",
}</pre>
```

Fig.2: JSON subscription example





#### **Network Architecture**

- Centralised:
  - E.g. Redis, Kafka<sup>3</sup>, Gryphon
- Decentralised:
  - E.g. Scribe, Meghdoot, Poldercast

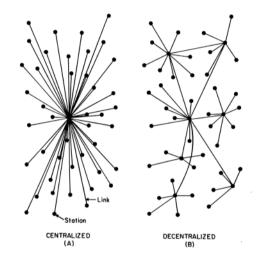


Fig.3: Network architecture overview

[3] - http://kafka.apache.org/documentation/#introduction





#### Centralised

- Focus:
  - Reliability
  - Consistency
- Lacks:
  - Scalability
  - Data Throughput

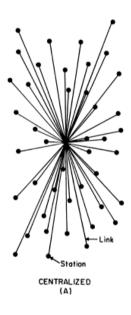


Fig.4: Centralised architecture example





#### Decentralised

- Focus:
  - Scalability
  - Data Throughput
- Lacks:
  - Reliability
  - Consistency
  - Persistence

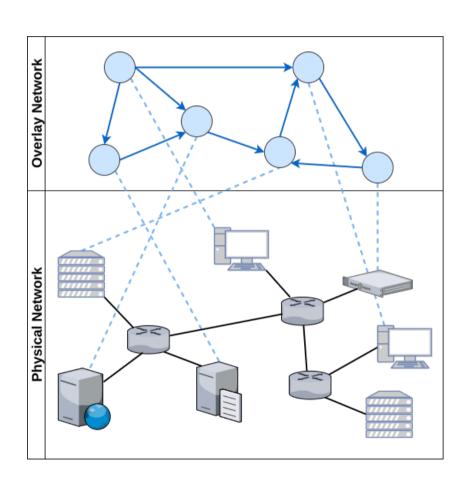


Fig.5: Decentralised architecture example





# Overlay Structure







## **Unstructured Overlay**

- Each peer connects to a subset of nodes
- No clear structure or hierarchy
- Usage of gossip based membership protocols (e.g. Cyclon[6]) to help preserve:
  - Network diameter
  - Average degree





#### Structured Overlay

- Peers organise according to a specific structure (e.g. ring, tree, multi-dimensional space).
- Common approach is to use a Distributed Hash Table
  - E.g. Chord, Kademlia, CAN





#### DHT

- Peer identifiers evenly spread across key space
- Ensures the content is evenly distributed
- Queries usually solved in logarithmic time

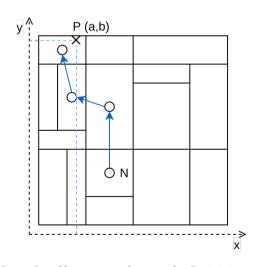


Fig.6: 2 dimensional CAN routing

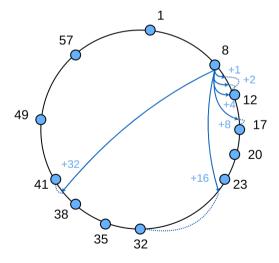


Fig.7: Chord ring





# **Subscription Management**





# **Event Dissemination**





# Matching?

#### Distributed!

Ideally, evenly across the network







	Subscription Model	Architecture	Overlay Structure	Subscription Management	Event Dissemination
Gryphon	Content	(C) broker hierarchy	N/A	Each broker responsible for a subscription scheme	Tree hierarchy
Siena	Content	(C) broker mesh	N/A	Keep state at each node for subscription routes	Flood with cached state
Jedi	Content	(C) broker hierarchy	N/A	Keep state at each node for subscription routes	Tree hierarchy
Bayeux	Topic	Decentralised	Tapestry DHT	Rendezvous node	Multicast tree
Scribe	Topic	Decentralised	Pastry DHT	Rendezvous node	Multicast tree
Meghdoot	Content	Decentralised	CAN DHT	Point in CAN DHT	CAN routing
Hermes	Type	Decentralised	Pastry DHT	Rendezvous node	Multicast tree
Tera	Topic	Decentralised	Gossip based overlay	Unstructured overlay per topic	Random walks & flooding
Mercury	Content	Decentralised	Ring based DHTs	Overlay per attribute in schema	Route through ring overlays
Sub-2-Sub	Content	Decentralised	Ring based DHT & gossip overlay	Clustering of similar subscriptions	Gossip & ring overlay routing
Poldercast	Topic	Decentralised	Ring based DHT, Vicinity & Cyclon	Ring overlay per topic	Ring overlay routing

(C) – Centralised







	Relay Free Routing	Delivery Guarantees	Fault Tolerance
Gryphon	N/A	yes	Best effort
Siena	N/A	yes	Best effort
Jedi	N/A	yes	Best effort
Bayeux	No	yes	Best effort, no subscription persistence
Scribe	No	yes	Best effort, no subscription persistence
Meghdoot	No	yes	Replicated subscriptions
Hermes	No	yes	Best effort
Tera	No	no	Best effort
Mercury	No	yes	Best effort
Sub-2-Sub	No	no	Best effort
Poldercast	Yes	Yes (every publisher is a subscriber)	High resilience to churn, no subscription persistence

**Delivery Guarantees** – Event delivery guarantees under normal network conditions **Fault Tolerance** – Mechanisms to guarantee successful event delivery and subscription matching under heavy churn





#### Web Technologies

- The Javascript ecosystem
- New network protocols that facilitate P2P communication
- New P2P applications that leverage all of this
  - E.g. IPFS





# The Javascript Ecosystem

 Javascript is one of the main programming languages for the web



Thanks to NodeJS, now runs in servers also



• Its package manager (**NPM**), is one of the largest package registries in the world



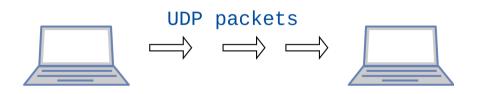
 NPM powers a UNIX-like culture of small modules that work well together





#### **New Protocols**

- WebRTC made possible full-duplex communication between browsers without an intermediary.
- QUIC and uTP provided alternatives to TCP, bringing reliability and order delivery over UDP









#### **IPFS**

- A P2P hypermedia protocol designed to create a persistent, content-addressable network for the web
- Uses a modular approach through libp2p to solve common challenges of P2P applications

At its core, IPFS uses a Merkle DAG







#### Merkle DAG

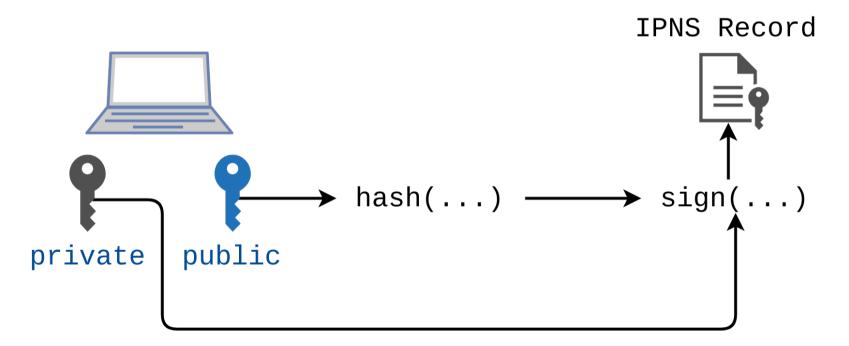
- A graph structure used to store and represent linked data.
- Each node can be linked to based on the hash of its content.
- Referred to as IPLD in the IPFS ecosystem.
- Offers immutability.





#### **IPNS**

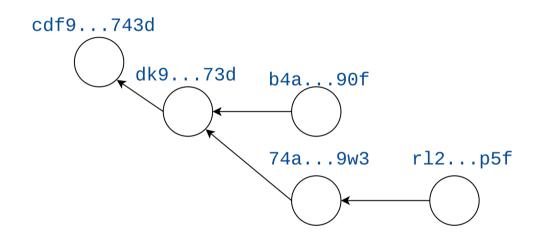
A way to offer mutability.







#### Merkle DAG



```
{
  "content": {
    "key": "value"
},
    "merkle-link": "cdf9...743d"
}
Hash(...)

dk9...73d
```





#### **Proposed Solution**

- A topic based, pub-sub module for the IPFS ecosystem that provides:
  - Data persistence
  - Delivery guarantees
  - High scalability





## Overlay Structure

Take advantage of the already existent Kadmelia DHT used by IPFS.

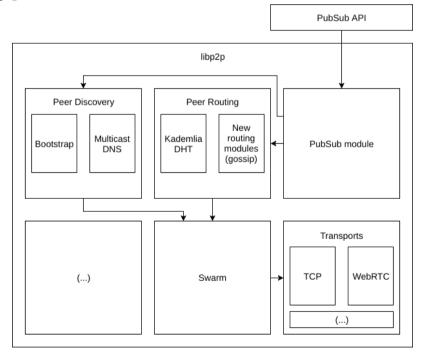


Fig.8: libp2p architecture





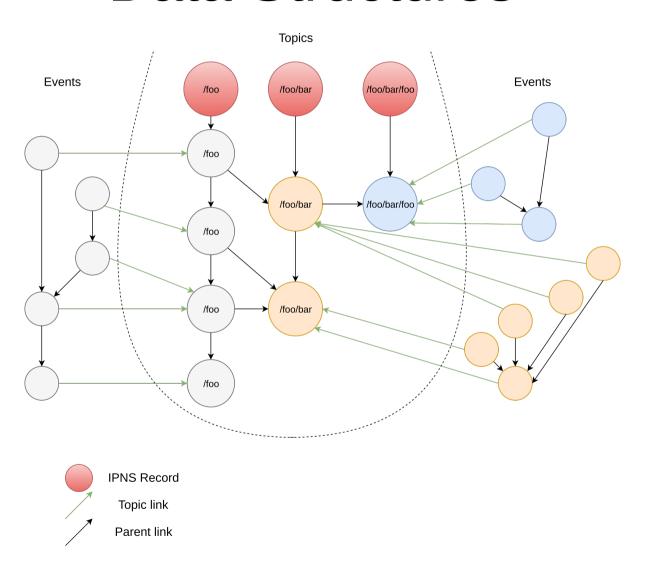
# Libp2p Kademlia DHT

- put: insert a value with a given key.
- get: get a value of a given key.
- findPeer: find the peer with the given peer ID.
- getClosestPeers: find the k closest peers to a given key.
- provide: let the network know that this peer can also distribute a given key.
- findProviders: find providers for a given key.





#### Data Structures







# Subscription Management

 Using the Kademlia DHT, build a tree structure when creating a new subscription.





#### **Event Dissemination**

• (mention matching)





# Quality of Service





# **Evaluation**





#### Conclusion





#### Thank you for your presence!

# Questions?





#### References





# **Topic Descriptor**





#### **Event Descriptor**

```
topic: {
    name: <topic-name>, // Name of the topic
    link: <merkle-link> // Link to the topic of this message
},
    publisher: <publisher node ID>
    parent: <merkle-link to previous event>,
    metadata: <json-object>, // Timestamp and other relevant info
    payload: <json-object>, // The actual message content
}
```