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Me.dsCiv = New CIV_II_Extractor.Civ()
CType(Me.dvTriumphs, System.ComponentModel.ISupportInitialize).BeginInit()
CType(Me.dvUnits, System.ComponentModel.ISupportInitialize).BeginInit()
CType(Me.dvUnitCounts, System.ComponentModel.ISupportInitialize).BeginInit()
CType(Me.dvNations, System.ComponentModel.ISupportInitialize).BeginInit()
Me.pnlUnitFilter.SuspendLayout()
Me.grpUnitLocation.SuspendLayout()
CType(Me.dvCities, System.ComponentModel.ISupportInitialize).BeginInit()
Me.grpCounters.SuspendLayout()
CType(Me.dvUnitTypes, System.ComponentModel.ISupportInitialize).BeginInit()
CType(Me.dvCivs, System.ComponentModel.ISupportInitialize).BeginInit()
CType(Me.dvWonders, System.ComponentModel.ISupportInitialize).BeginInit()
Me.pnlCityFilter.SuspendLayout()
Me.tabPages.SuspendLayout()
Me.tabColSelect.SuspendLayout()
Me.pnlExcel.SuspendLayout()
Me.tabCiv.SuspendLayout()
CType(Me.dgCivs, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabNat.SuspendLayout()
CType(Me.dgNat, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabCities.SuspendLayout()
CType(Me.dgCities, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabUnits.SuspendLayout()
CType(Me.dgUnits, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabUnitCount.SuspendLayout()
CType(Me.dgUnitCounts, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabMapCells.SuspendLayout()
CType(Me.dgMapCells, System.ComponentModel.ISupportInitialize).BeginInit()
CType(Me.dvMapCells, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabWonders.SuspendLayout()
CType(Me.dgWonders, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabTriumphs.SuspendLayout()
CType(Me.dgTriumphs, System.ComponentModel.ISupportInitialize).BeginInit()
Me.tabSummary.SuspendLayout()
CType(Me.dsCiv, System.ComponentModel.ISupportInitialize).BeginInit()
Me.SuspendLayout()

'lblOwnerColour
'
Me.lblOwnerColour.Location = New System.Drawing.Point(24, 24)
Me.lblOwnerColour.Name = "lblOwnerColour"
Me.lblOwnerColour.TabIndex = 37
Me.lblOwnerColour.Text = "Owner Colour"

'cmbOwnerColour
'
Me.cmbOwnerColour.Location = New System.Drawing.Point(24, 57)
Me.cmbOwnerColour.MaxDropDownItems = 9
Me.cmbOwnerColour.Name = "cmbOwnerColour"
Me.cmbOwnerColour.Size = New System.Drawing.Size(121, 21)
Me.cmbOwnerColour.TabIndex = 36

'dvTriumphs
'
Me.dvTriumphs.AllowDelete = False
Me.dvTriumphs.AllowEdit = False
Me.dvTriumphs.AllowNew = False
Me.dvTriumphs.ApplyDefaultSort = True
Me.dvTriumphs.Table = Me.dsCiv.Triumph

'dvUnits
'
Me.dvUnits.AllowDelete = False
Me.dvUnits.AllowEdit = False
Me.dvUnits.AllowNew = False
Me.dvUnits.ApplyDefaultSort = True
Me.dvUnits.Table = Me.dsCiv.Units

'dvUnitCounts
'
Me.dvUnitCounts.AllowDelete = False
Me.dvUnitCounts.AllowEdit = False
Me.dvUnitCounts.AllowNew = False

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