

```
End If
End Sub
```

```
Private Sub FillUnitsPnlCount()
    count.Clear(count, 0, count.Length)
    Dim r As DataRow
    For Each r In dsCiv.Tables("Units").Rows
        Select Case r.Item("OwnerColour")
            Case "White"
                count(CivLayout.PlayerColour.White) += 1
            Case "Green"
                count(CivLayout.PlayerColour.Green) += 1
            Case "Blue"
                count(CivLayout.PlayerColour.Blue) += 1
            Case "Yellow"
                count(CivLayout.PlayerColour.Yellow) += 1
            Case "Turquoise"
                count(CivLayout.PlayerColour.Turquoise) += 1
            Case "Orange"
                count(CivLayout.PlayerColour.Orange) += 1
            Case "Purple"
                count(CivLayout.PlayerColour.Purple) += 1
            Case "Red"
                count(CivLayout.PlayerColour.Red) += 1
        End Select
    Next
```

```
    lblWhiteCount.Text = count(CivLayout.PlayerColour.White)
    lblGreenCount.Text = count(CivLayout.PlayerColour.Green)
    lblBlueCount.Text = count(CivLayout.PlayerColour.Blue)
    lblYellowCount.Text = count(CivLayout.PlayerColour.Yellow)
    lblTurquoiseCount.Text = count(CivLayout.PlayerColour.Turquoise)
    lblOrangeCount.Text = count(CivLayout.PlayerColour.Orange)
    lblPurpleCount.Text = count(CivLayout.PlayerColour.Purple)
    lblRedCount.Text = count(CivLayout.PlayerColour.Red)
End Sub
```

```
#End Region
```

```
#Region "Combo Box, Check Box and Radio Button Filters"
```

```
Private Sub cmbOwnerColour_SelectedIndexChanged(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles cmbOwnerColour.SelectedIndexChanged
    m_SupplyFilter = ""
    m_DemandFilter = ""
    m_ProducingFilter = ""

    m_UnitTypeFilter = ""
    m_VetFilter = ""
    m_UnitCityFilter = ""
    m_UnitLocationFilter = ""
```

```
BuildCityFilter()
BuildUnitFilter()
BuildMapCellFilter()
FillCityFilterCombos()
FillUnitTypeFilterCombo()
End Sub
```

```
Private Sub cmbSupplies_SelectedIndexChanged(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles cmbSupplies.SelectedIndexChanged
    If m_BuildFilter = True Then
        SupplyFilter()
        BuildCityFilter()
    End If
End Sub
```

```
Private Sub cmbDemands_SelectedIndexChanged(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles cmbDemands.SelectedIndexChanged
    If m_BuildFilter = True Then
        DemandFilter()
        BuildCityFilter()
    End If
End Sub
```