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Me.Library = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Courthouse = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.CityWalls = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Aqueduct = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Bank = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Cathedral = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.University = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.MassTransit = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Colosseum = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Factory = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.ManufacturingPlant = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.SDIDefense = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.RecyclingCentre = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.PowerPlant = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.HydroPlant = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.NuclearPlant = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.StockExchange = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.SewerSystem = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Supermarket = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Superhighways = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.ResearchLab = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.SAMMissileBattery = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.CoastalFortress = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.SolarPlant = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Harbor = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.OffshorePlatform = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.Airport = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.PoliceStation = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.PortFacility = New CIV_II_Extractor.DataGridColouredBoolColumn()
Me.CityProducing = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.NumberofActiveTradeRoutes = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.SuppliedCommodity1 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.SuppliedCommodity2 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.SuppliedCommodity3 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.DemandedCommodity1 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.DemandedCommodity2 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.DemandedCommodity3 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TradedCommodity1 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TradedCommodity2 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TradedCommodity3 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TradingCityNumber1 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TradingCityNumber2 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TradingCityNumber3 = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.ElvisCount = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.ScientistCount = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TaxCollectorCount = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.FoodInStorage = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.ShieldsConsumedInProduction = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
()
Me.TradeFromCitySquares = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.ScienceForCity = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TaxForCity = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.TotalTradeForCity = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.FoodFromCitySquares = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.ShieldsFromCity = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.HappyCitizensInCity = New CIV_II_Extractor.DataGridColouredTextBoxColumn()
Me.UnhappyCitizensInCity = New CIV_II_Extractor.DataGridColouredTextBoxColumn()

m_CitiesCS = New System.Windows.Forms.DataGridColumnStyle() {Me.CityNumber, _
Me.CityName, Me.CityHorizCoord, Me.CityVertCoord, Me.CityOwnerColour, _
Me.CitySize, Me.OrigColour, Me.WorkingCitySquaresCount, Me.Palace, _
Me.Barracks, Me.Granary, Me.Temple, Me.Marketplace, Me.Library, Me.Courthouse, _
Me.CityWalls, Me.Aqueduct, Me.Bank, Me.Cathedral, Me.University, _
Me.MassTransit, Me.Colosseum, Me.Factory, Me.ManufacturingPlant, _
Me.SDIDefense, Me.RecyclingCentre, Me.PowerPlant, Me.HydroPlant, _
Me.NuclearPlant, Me.StockExchange, Me.SewerSystem, Me.Supermarket, _
Me.Superhighways, Me.ResearchLab, Me.SAMMissileBattery, Me.CoastalFortress, _
Me.SolarPlant, Me.Harbor, Me.OffshorePlatform, Me.Airport, Me.PoliceStation, _
Me.PortFacility, Me.CityProducing, Me.NumberofActiveTradeRoutes, _
Me.SuppliedCommodity1, Me.SuppliedCommodity2, Me.SuppliedCommodity3, _
Me.DemandedCommodity1, Me.DemandedCommodity2, Me.DemandedCommodity3, _
Me.TradedCommodity1, Me.TradedCommodity2, Me.TradedCommodity3, _
Me.TradingCityNumber1, Me.TradingCityNumber2, Me.TradingCityNumber3, _

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