

```

Me.Feudalism.HeaderText = "Feu"
Me.Feudalism.MappingName = "Feudalism"
Me.Feudalism.NullValue = CType(resources.GetObject("Feudalism.NullValue"), System.
DBNull)
Me.Feudalism.ReadOnly = True
Me.Feudalism.TrueValue = True
Me.Feudalism.Width = 25
'Flight
Me.Flight.Alignment = System.Windows.Forms.HorizontalAlignment.Center
Me.Flight.FalseValue = False
Me.Flight.HeaderText = "Fli"
Me.Flight.MappingName = "Flight"
Me.Flight.NullValue = CType(resources.GetObject("Flight.NullValue"), System.DBNull)
Me.Flight.ReadOnly = True
Me.Flight.TrueValue = True
Me.Flight.Width = 25
'Fundamentalism
Me.Fundamentalism.Alignment = System.Windows.Forms.HorizontalAlignment.Center
Me.Fundamentalism.FalseValue = False
Me.Fundamentalism.HeaderText = "Fun"
Me.Fundamentalism.MappingName = "Fundamentalism"
Me.Fundamentalism.NullValue = CType(resources.GetObject("Fundamentalism.NullValue"),
System.DBNull)
Me.Fundamentalism.ReadOnly = True
Me.Fundamentalism.TrueValue = True
Me.Fundamentalism.Width = 25
'FusionPower
Me.FusionPower.Alignment = System.Windows.Forms.HorizontalAlignment.Center
Me.FusionPower.FalseValue = False
Me.FusionPower.HeaderText = "Fus"
Me.FusionPower.MappingName = "FusionPower"
Me.FusionPower.NullValue = CType(resources.GetObject("FusionPower.NullValue"),
System.DBNull)
Me.FusionPower.ReadOnly = True
Me.FusionPower.TrueValue = True
Me.FusionPower.Width = 25
'GeneticEngineering
Me.GeneticEngineering.Alignment = System.Windows.Forms.HorizontalAlignment.Center
Me.GeneticEngineering.FalseValue = False
Me.GeneticEngineering.HeaderText = "G E"
Me.GeneticEngineering.MappingName = "GeneticEngineering"
Me.GeneticEngineering.NullValue = CType(resources.GetObject("GeneticEngineering.
NullValue"), System.DBNull)
Me.GeneticEngineering.ReadOnly = True
Me.GeneticEngineering.TrueValue = True
Me.GeneticEngineering.Width = 25
'GuerillaWarfare
Me.GuerillaWarfare.Alignment = System.Windows.Forms.HorizontalAlignment.Center
Me.GuerillaWarfare.FalseValue = False
Me.GuerillaWarfare.HeaderText = "G W"
Me.GuerillaWarfare.MappingName = "GuerillaWarfare"
Me.GuerillaWarfare.NullValue = CType(resources.GetObject("GuerillaWarfare.NullValue"),
System.DBNull)
Me.GuerillaWarfare.ReadOnly = True
Me.GuerillaWarfare.TrueValue = True
Me.GuerillaWarfare.Width = 25
'Gunpowder
Me.Gunpowder.Alignment = System.Windows.Forms.HorizontalAlignment.Center
Me.Gunpowder.FalseValue = False
Me.Gunpowder.HeaderText = "Gun"
Me.Gunpowder.MappingName = "Gunpowder"

```