BEOSIN

Blockchain Security

Smart contract security audit report

Audit Number: 202107251338

Report Query Name: JGN Defi

Smart Contract Name	Smart Contract Address	Smart Contract Address Link
dJGNToken	0xda656c9dDe4Ae956D50D67f98A437BCd269cde4d	https://bscscan.com/address/0xda656c9dDe4Ae956D50D67f98A437BCd269cde4d#code
Airdrop	0x9fdABF94e4231f7a72CA25F1425AbF3cB318e2C4	https://bscscan.com/address/0x9fdABF94e4231f7a72CA25F1425AbF3cB318e2C4#code

Start Date: 2021.07.23

Completion Date: 2021.07.25

Overall Result: Pass

Audit Team: Beosin (Chengdu LianAn) Technology Co. Ltd.

Audit Categories and Results:

No.	Categories	Subitems	Results
1	Coding Conventions	Compiler Version Security	Pass
		Deprecated Items	Pass
		Redundant Code	Pass
		SafeMath Features	Pass
		require/assert Usage	Pass
		Gas Consumption	Pass
		Visibility Specifiers	Pass
		Fallback Usage	Pass
2	General Vulnerability	Integer Overflow/Underflow	Pass
		Reentrancy	Pass
		Pseudo-random Number Generator (PRNG)	Pass
		Transaction-Ordering Dependence	Pass
		DoS (Denial of Service)	Pass
		Access Control of Owner	Pass

		Low-level Function (call/delegatecall) Security	Pass
		Returned Value Security	Pass
		tx.origin Usage	Pass
		Replay Attack	Pass
		Overriding Variables	Pass
3	Business Security	Business Logics	Pass
		Business Implementations	Pass

Disclaimer: This report is made in response to the project code. No description, expression or wording in this report shall be construed as an endorsement, affirmation or confirmation of the project. This audit is only applied to the type of auditing specified in this report and the scope of given in the results table. Other unknown security vulnerabilities are beyond auditing responsibility. Beosin (Chengdu LianAn) Technology only issues this report based on the attacks or vulnerabilities that already existed or occurred before the issuance of this report. For the emergence of new attacks or vulnerabilities that exist or occur in the future, Beosin (Chengdu LianAn) Technology lacks the capability to judge its possible impact on the security status of smart contracts, thus taking no responsibility for them. The security audit analysis and other contents of this report are based solely on the documents and materials that the contract provider has provided to Beosin (Chengdu LianAn) Technology before the issuance of this report, and the contract provider warrants that there are no missing, tampered, deleted; if the documents and materials provided by the contract provider are missing, tampered, deleted, concealed or reflected in a situation that is inconsistent with the actual situation, or if the documents and materials provided are changed after the issuance of this report, Beosin (Chengdu LianAn) Technology assumes no responsibility for the resulting loss or adverse effects. The audit report issued by Beosin (Chengdu LianAn) Technology is based on the documents and materials provided by the contract provider, and relies on the technology currently possessed by Beosin (Chengdu LianAn). Due to the technical limitations of any organization, this report conducted by Beosin (Chengdu LianAn) still has the possibility that the entire risk cannot be completely detected. Beosin (Chengdu LianAn) disclaims any liability for the resulting losses.

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Audit Results Explained:

Beosin (Chengdu LianAn) Technology has used several methods including Formal Verification, Static Analysis, Typical Case Testing and Manual Review to audit three major aspects of smart contracts project JGN Defi, including Coding Standards, Security, and Business Logic. **The JGN Defi project passed all audit items. The overall result is Pass. The smart contract is able to function properly.**

Audit Contents:

1. Coding Conventions

Check the code style that does not conform to Solidity code style.

1.1 Compiler Version Security

- Description: Check whether the code implementation of current contract contains the exposed solidity compiler bug.
- Result: Pass

1.2 Deprecated Items

- Description: Check whether the current contract has the deprecated items.
- Result: Pass

1.3 Redundant Code

- Description: Check whether the contract code has redundant codes.
- Result: Pass

1.4 SafeMath Features

- Description: Check whether the SafeMath has been used. Or prevents the integer overflow/underflow in mathematical operation.
- Result: Pass

1.5 require/assert Usage

- Description: Check the use reasonability of 'require' and 'assert' in the contract.
- Result: Pass

1.6 Gas Consumption

- Description: Check whether the gas consumption exceeds the block gas limitation.
- Result: Pass

1.7 Visibility Specifiers

- Description: Check whether the visibility conforms to design requirement.
- Result: Pass

1.8 Fallback Usage

- Description: Check whether the Fallback function has been used correctly in the current contract.
- Result: Pass

2. General Vulnerability

Check whether the general vulnerabilities exist in the contract.

2.1 Integer Overflow/Underflow

- Description: Check whether there is an integer overflow/underflow in the contract and the calculation result is abnormal.
- Result: Pass

2.2 Reentrancy

- Description: An issue when code can call back into your contract and change state, such as withdrawing BNB.
- Result: Pass

2.3 Pseudo-random Number Generator (PRNG)

- Description: Whether the results of random numbers can be predicted.
- Result: Pass

2.4 Transaction-Ordering Dependence

- Description: Whether the final state of the contract depends on the order of the transactions.
- Result: Pass

2.5 DoS (Denial of Service)

- Description: Whether exist DoS attack in the contract which is vulnerable because of unexpected reason.
- Result: Pass

2.6 Access Control of Owner

- Description: Whether the owner has excessive permissions, such as malicious issue, modifying the balance of others.
- Result: Pass

2.7 Low-level Function (call/delegatecall) Security

- Description: Check whether the usage of low-level functions like call/delegatecall have vulnerabilities.
- Result: Pass

2.8 Returned Value Security

- Description: Check whether the function checks the return value and responds to it accordingly.
- Result: Pass

2.9 tx.origin Usage

- Description: Check the use secure risk of 'tx.origin' in the contract.
- Result: Pass

2.10 Replay Attack

- Description: Check whether the implement possibility of Replay Attack exists in the contract.
- Result: Pass

2.11 Overriding Variables

- Description: Check whether the variables have been overridden and lead to wrong code execution.
- Result: Pass

3. Business Security

Check whether the business is secure.

3.1 Business analysis of Contract dJGNToken

(1) Basic Token Information

Token name	dJGN Membership Token
Token symbol	dJGN
decimals	18
totalSupply	The initial supply is 0
Token type	BEP-20

Table 1 Basic Token Information

(2) BEP-20 Token Standard Functions

- Description: The token contract implements a token which conforms to the BEP-20 Standards. It should be noted that the user can directly call the *approve* function to set the approval value for the specified address, but in order to avoid multiple authorizations, it is recommended that the user resets the authorization value to 0 when calling this function to change the authorization value. Token transfer related functions are only available when the related status is true.

```
580     function totalSupply() public view returns (uint256 dJGNSupply) {
581         uint256 totalJGN = IERC20(_JGN_TOKEN_).balanceOf(address(this));
582         (,uint256 curDistribution) = getLatestAlpha();
583         uint256 actualJGN = totalJGN.sub(_TOTAL_BLOCK_REWARD_.sub(curDistribution.add(_TOTAL_BLOCK_DISTRIBUTION_)));
584         dJGNSupply = actualJGN / _JGN_RATIO_;
585     }
586
587     function balanceOf(address account) public view returns (uint256 dJGNAmount) {
588         dJGNAmount = jgnBalanceOf(account) / _JGN_RATIO_;
589     }
590
591     function transfer(address to, uint256 dJGNAmount) public returns (bool) {
592         _updateAlpha();
593         _transfer(msg.sender, to, dJGNAmount);
594         return true;
595     }
596
597     function approve(address spender, uint256 dJGNAmount) canTransfer public returns (bool) {
598         _ALLOWED_[msg.sender][spender] = dJGNAmount;
599         emit Approval(msg.sender, spender, dJGNAmount);
600         return true;
601     }
602
603     function transferFrom(
604         address from,
605         address to,
606         uint256 dJGNAmount
607     ) public returns (bool) {
608         require(dJGNAmount <= _ALLOWED_[from][msg.sender], "ALLOWANCE_NOT_ENOUGH");
609         _updateAlpha();
610         _transfer(from, to, dJGNAmount);
611         _ALLOWED_[from][msg.sender] = _ALLOWED_[from][msg.sender].sub(dJGNAmount);
612         return true;
613     }
614
615     function allowance(address owner, address spender) public view returns (uint256) {
616         return _ALLOWED_[owner][spender];
617     }
618
619     // ========== Helper Functions ==========
```

Figure 1 source code of BEP-20 functions

- Related functions: *name, symbol, decimals, totalSupply, balanceOf, allowance, transfer, transferFrom, approve*
- Result: Pass

(3) mint function

- Description: The contract implements the *mint* function for user participation in staking mining (requires pre-authorization of this contract). The first call to this function will carry out the registration of the user address, the superior address cannot be 0 and the caller itself, and the staking amount needs to be greater than 0; the internal function *_updateAlpha* will be called before the collateral to update the relevant data, and *_mint* will be called after the collateral to update the relevant data of superior address. If the airdropController address is not 0, the *deposit* function in the airdrop contract will be executed to update the airdrop reward related parameters.

```
458     function mint(uint256 jgnAmount, address superiorAddress) public {
459         require(
460             superiorAddress != address(0) && superiorAddress != msg.sender,
461             "dJGNToken: Superior INVALID"
462         );
463         require(jgnAmount > 0, "dJGNToken: must mint greater than 0");
464 
465         UserInfo storage user = userInfo[msg.sender];
466 
467         if (user.superior == address(0)) {
468             require(
469                 superiorAddress == _JGN_TEAM_ || userInfo[superiorAddress].superior != address(0),
470                 "dJGNToken: INVALID_SUPERIOR_ADDRESS"
471             );
472             user.superior = superiorAddress;
473         }
474 
475         _updateAlpha();
476 
477         IERC20(_JGN_TOKEN_).transferFrom(msg.sender, address(this), jgnAmount);
478 
479         uint256 newStakingPower = DecimalMath.divFloor(jgnAmount, alpha);
480 
481         _mint(user, newStakingPower);
482 
483         user.originAmount = user.originAmount.add(jgnAmount);
484 
485         if(!isUser[msg.sender]){
486             isUser[msg.sender] = true;
487             totalUsers = totalUsers.add(1);
488         }
489 
490         if(address(airdropController) != address(0)){
491             airdropController.deposit(msg.sender, newStakingPower);
492         }
493 
494 
495         emit MintDJGN(msg.sender, superiorAddress, jgnAmount);
```

Figure 2 source code of *mint*

- Related functions: *mint, transferFrom, deposit*
- Result: Pass

(4) Ownership

- Description: The contract implements *transferOwnership* and *claimOwnership* functions to manage the contract's ownership. *transferOwnership* is used to set the newOwner address and can only be called

by the current owner of the contract; The *claimOwnership* function can be called only by the current newOwner to receive the ownership and reset the newOwner address to 0.

```
217     function transferOwnership(address newOwner) public onlyOwner {
218         emit OwnershipTransferPrepared(_OWNER_, newOwner);
219         _NEW_OWNER_ = newOwner;
220     }
221
222     function claimOwnership() public {
223         require(msg.sender == _NEW_OWNER_, "INVALID_CLAIM");
224         emit OwnershipTransferred(_OWNER_, _NEW_OWNER_);
225         _OWNER_ = _NEW_OWNER_;
226         _NEW_OWNER_ = address(0);
227     }
228 }
```

Figure 3 source code of *transferOwnership* and *claimOwnership*

- Related functions: *transferOwnership, claimOwnership*
- Result: Pass

(5) Initialize owner

- Description: The contract implements the *initOwner* function to initialize the owner after the contract is deployed and can only be called once. It is recommended to call the contract immediately after it is deployed.

```
212     function initOwner(address newOwner) public notInitialized {
213         _INITIALIZED_ = true;
214         _OWNER_ = newOwner;
215     }
```

Figure 4 source code of *initOwner*

- Related functions: *initOwner*
- Result: Pass

(6) Donate

- Description: The contract implements the *donate* function for users to donate tokens to the contract, which will update the value of alpha.

```
563     function donate(uint256 jgnAmount) public {
564         IERC20(_JGN_TOKEN_).transferFrom(msg.sender, address(this), jgnAmount);
565
566         alpha = uint112(
567             uint256(alpha).add(DecimalMath.divFloor(jgnAmount, _TOTAL_STAKING_POWER_))
568         );
569         emit DonateJGN(msg.sender, jgnAmount);
570     }
```

Figure 5 source code of *donate*

- Related functions: *donate*
- Result: Pass

(7) Redeem

- Description: The contract implements the *redeem* function for the user to withdraw the pledged JGN tokens. Before the withdrawal, the internal function *_updateAlpha* is called to update the relevant data, determine whether the user is withdrawing all, call the internal function *_redeem* to update the information about the superior address. Then calculate the actual withdrawal amount, whether destruction and transaction fees are incurred, and make the relevant transfer. If the user withdraws all, the user's identity will be cancelled. If the airdropController address is not 0, the *withdraw* function in the airdrop contract will be executed to update the airdrop reward related parameters.

```
498     function redeem(uint256 ijgnAmount, bool all) public balanceEnough(msg.sender, ijgnAmount) {
499
500         _updateAlpha();
501         UserInfo storage user = userInfo[msg.sender];
502
503         uint256 jgnAmount;
504         uint256 stakingPower;
505
506         if (all) {
507             stakingPower = uint256(user.stakingPower).sub(DecimalMath.divFloor(user.credit, alpha));
508             jgnAmount = DecimalMath.mulFloor(stakingPower, alpha);
509         } else {
510             jgnAmount = ijgnAmount.mul(_JGN_RATIO_);
511             stakingPower = DecimalMath.divFloor(jgnAmount, alpha);
512         }
513
514         _redeem(user, stakingPower);
515
516         (uint256 jgnReceive, uint256 burnJGNAmount, uint256 withdrawFeeJGNAmount) = getWithdrawResult(jgnAmount);
517
518         IERC20(_JGN_TOKEN_).transfer(msg.sender, jgnReceive);
519
520         if (burnJGNAmount > 0) {
521             IERC20(_JGN_TOKEN_).transfer(_JGN_BURN_ADDRESS_, burnJGNAmount);
522         }
523
524         if (withdrawFeeJGNAmount > 0) {
525             alpha = uint112(
526                 uint256(alpha).add(
527                     DecimalMath.divFloor(withdrawFeeJGNAmount, _TOTAL_STAKING_POWER_)
528                 )
529             );
530         }
531
532         if (withdrawFeeJGNAmount > 0) {
533             totalWithdrawFee = totalWithdrawFee.add(withdrawFeeJGNAmount);
534         }
535
536         if(burnJGNAmount > 0){
537             totalBurnJGN = totalBurnJGN.add(burnJGNAmount);
538         }
539
540         if(user.originAmount <= jgnAmount){
541             user.originAmount = 0;
542         }
543         else{
544             user.originAmount = user.originAmount.sub(jgnAmount);
545         }
546
547         if(all){
548             if(isUser[msg.sender]){
549                 isUser[msg.sender] = false;
550                 if(totalUsers > 0){
551                     totalUsers = totalUsers.sub(1);
552                 }
553             }
554         }
555
556         if(address(airdropController) != address(0)){
557             airdropController.withdraw(msg.sender, stakingPower);
558         }
559
560         emit RedeemDJGN(msg.sender, jgnReceive, burnJGNAmount, withdrawFeeJGNAmount);
561     }
562
563     function donate(uint256 jgnAmount) public {
```

Figure 6 source code of *redeem*

- Related functions: *redeem, withdraw*
- Result: Pass

(8) Pre-deposit

- Description: The contract implements a *preDepositedBlockReward* for users to send JGN tokens as reward, this part of JGN tokens will not enter into dJGN related calculations and cannot be withdrawn.

```
572     function preDepositedBlockReward(uint256 jgnAmount) public {
573         IERC20(_JGN_TOKEN_).transferFrom(msg.sender, address(this), jgnAmount);
574         _TOTAL_BLOCK_REWARD_ = _TOTAL_BLOCK_REWARD_.add(jgnAmount);
575         emit PreDeposit(jgnAmount);
576     }
```

Figure 7 source code of *preDepositedBlockReward*

- Related functions: *preDepositedBlockReward*
- Result: Pass

(9) Contract parameter setting functions

- Description: The contract implements the following functions that only the contract owner can call: The *setAirdropController* function is used to set the address of the airdropController contract; *setCantransfer* to set whether dJGN transfers are allowed; *changePerReward* to change _JGN_PER_BLOCK_; *updateJGNFeeBurnRatio* to change the rate of the destruction fee. *updateJGNFeeBurnAddress* for setting the address to receive tokens when they are destroyed; *updateGovernance* for setting _DOOD_GOV_; *updateSuperiorRatio* for setting the rate of reward for superior addresses; *updateFeeRatio* for setting the rate of transaction fees.

```
419     function setAirdropController(address _controller) public onlyOwner {
420         airdropController = IAirdrop(_controller);
421     }
422
423     function setCantransfer(bool allowed) public onlyOwner {
424         _CAN_TRANSFER_ = allowed;
425         emit SetCantransfer(allowed);
426     }
427
428     function changePerReward(uint256 jgnPerBlock) public onlyOwner {
429         _updateAlpha();
430         _JGN_PER_BLOCK_ = jgnPerBlock;
431         emit ChangePerReward(jgnPerBlock);
432     }
433
434     function updateJGNFeeBurnRatio(uint256 jgnFeeBurnRatio) public onlyOwner {
435         _JGN_FEE_BURN_RATIO_ = jgnFeeBurnRatio;
436         emit UpdateJGNFeeBurnRatio(_JGN_FEE_BURN_RATIO_);
437     }
438
439     function updateJGNFeeBurnAddress(address addr) public onlyOwner{
440         _JGN_BURN_ADDRESS_ = addr;
441     }
442
443     function updateGovernance(address governance) public onlyOwner {
444         _DOOD_GOV_ = governance;
445     }
446
447     function updateSuperiorRatio(uint256 superiorRatio) public onlyOwner {
448         _SUPERIOR_RATIO_ = superiorRatio;
449     }
450
451     function updateFeeRatio(uint256 feeRatio) public onlyOwner {
452         require(feeRatio <= _MAX_FEE_RATIO, "_FEE_RATIO exceeded");
453         _FEE_RATIO = feeRatio;
454     }
455
456     // ============ Mint & Redeem & Donate ============
457
```

Figure 8 source code of Ownable functions

- Related functions: *setAirdropController, setCantransfer, changePerReward, updateJGNFeeBurnRatio, updateJGNFeeBurnAddress, updateGovernance, updateSuperiorRatio, updateFeeRatio*
- Result: Pass

(10) Related parameter query function

- Description: The contract implements *getLatestAlpha* function to query the latest alpha value; *availableBalanceOf* function to query the available balance of the specified address; *JGNBalanceOf* function to calculate the number of JGN tokens pledged to the contract from the specified address; *getWithdrawResult* function to calculate the actual withdrawal amount based on the input amount; *getJGNWithdrawFeeRatio* function to query the fee ratio of the JGN tokens withdrawn from the specified address; *getSuperior* function to query the superior address; *getWithdrawResult* function is used to calculate the actual number of tokens withdrawn based on the amount entered; *getJGNWithdrawFeeRatio* function is used to query the fee rate for withdrawing JGN tokens;

getSuperior function is used to query the superior address of the specified address; The *getUserStakingPower* function is used to query the collateral power of the specified address.

```
621     function getLatestAlpha() public view returns (uint256 newAlpha, uint256 curDistribution) {
622         if (_LAST_REWARD_BLOCK_ == 0) {
623             curDistribution = 0;
624         } else {
625             // curDistribution = _JGN_PER_BLOCK_ * (block.number - _LAST_REWARD_BLOCK_);
626             if(_TOTAL_BLOCK_REWARD_ <= _TOTAL_BLOCK_DISTRIBUTION_){
627                 curDistribution = 0;
628             }
629             else{
630                 uint256 _curDistribution = _JGN_PER_BLOCK_ * (block.number - _LAST_REWARD_BLOCK_);
631                 uint256 diff = _TOTAL_BLOCK_REWARD_.sub(_TOTAL_BLOCK_DISTRIBUTION_);
632                 curDistribution = diff < _curDistribution ? diff : _curDistribution;
633             }
634         }
635         if (_TOTAL_STAKING_POWER_ > 0) {
636             newAlpha = uint256(alpha).add(DecimalMath.divFloor(curDistribution, _TOTAL_STAKING_POWER_));
637         } else {
638             newAlpha = alpha;
639         }
640     }
641 
642     function availableBalanceOf(address account) public view returns (uint256 dJGNAmount) {
643         if (_DOOD_GOV_ == address(0)) {
644             dJGNAmount = balanceOf(account);
645         } else {
646             uint256 lockeddJGNAmount = IGovernance(_DOOD_GOV_).getLockeddJGN(account);
647             dJGNAmount = balanceOf(account).sub(lockeddJGNAmount);
648         }
649     }
650 
651     function jgnBalanceOf(address account) public view returns (uint256 jgnAmount) {
652         UserInfo memory user = userInfo[account];
653         (uint256 newAlpha,) = getLatestAlpha();
654         uint256 nominalJGN =  DecimalMath.mulFloor(uint256(user.stakingPower), newAlpha);
655         if(nominalJGN > user.credit) {
656             jgnAmount = nominalJGN - user.credit;
657         }else {
658             jgnAmount = 0;
659         }
660     }
661 
662     function getWithdrawResult(uint256 jgnAmount)
663         public
664         view
665         returns (
666             uint256 jgnReceive,
667             uint256 burnJGNAmount,
668             uint256 withdrawFeeJGNAmount
669         )
670     {
671         uint256 feeRatio = _FEE_RATIO;
672 
673         withdrawFeeJGNAmount = DecimalMath.mulFloor(jgnAmount, feeRatio);
674         jgnReceive = jgnAmount.sub(withdrawFeeJGNAmount);
675 
676         burnJGNAmount = DecimalMath.mulFloor(withdrawFeeJGNAmount, _JGN_FEE_BURN_RATIO_);
677         withdrawFeeJGNAmount = withdrawFeeJGNAmount.sub(burnJGNAmount);
678     }
679 
680     function getJGNWithdrawFeeRatio() public view returns (uint256) {
681         return _FEE_RATIO;
682     }
683 
684     function getSuperior(address account) public view returns (address superior) {
685         return userInfo[account].superior;
686     }
687 
688     function getUserStakingPower(address account) public view returns (uint256){
689         return userInfo[account].stakingPower;
690     }
```

Figure 9 source code of query functions

- Related functions: *getLatestAlpha, availableBalanceOf, JGNBalanceOf, getWithdrawResult, getJGNWithdrawFeeRatio, getSuperior, getUserStakingPower*
- Result: Pass

3.2 Business analysis of Contract Token Airdrop

dJGN's collateral arithmetic varies according to its holdings. dJGN token species only *mint* and *redeem* functions update the user airdrop reward calculations in the Airdrop contract. If the dJGN token is opened for transfer, the receiving address can update the data related to the airdrop reward through functions such as *syncdJGN* to get the airdrop reward; however, the data related to the airdrop reward in Airdrop for the transferring address will not be updated and can continue to maintain the same yield as before the transfer. (i.e. the dJGN token holdings decrease while the reward remains unchanged) The project owner declares that dJGN transfers will not be activated and that if they are, the relevant airdrop contract will be voided.

(1) add function

- Description: The contract implements the *add* function for the contract's owner to add new airdrop tokens and set airdrop reward related parameters. Note: Adding duplicate airdrop tokens will cause the reward to be calculated incorrectly, so administrators should be careful to prevent duplicate additions.

```
1207    function add(
1208        IERC20 _airdropToken,
1209        uint256 _airdropPerBlock,
1210        uint256 _startBlock,
1211        uint256 _finishBlock
1212        ) public onlyOwner {
1213        require(_finishBlock > block.number, "had finished");
1214        uint256 lastRewardBlock = block.number > _startBlock ? block.number : _startBlock;
1215        poolInfo.push(PoolInfo({
1216            airdropToken: _airdropToken,
1217            lastRewardBlock: lastRewardBlock,
1218            accSushiPerShare: 0,
1219            startBlock: _startBlock,
1220            finishBlock: _finishBlock,
1221            airdropPerBlock: _airdropPerBlock,
1222            jgnSupply: 0
1223        }));
1224    }
```

Figure 10 source code of *add* function

- Related functions: *add*
- Result: Pass

(2) set function

- Description: The contract implements the *set* function for the owner of the contract to modify the parameters related to the airdrop token rewards for the specified id, optionally executing the *updatePool* function to update the rewards related data before the modification.

```
1226    function set(
1227        uint256 _pid,
1228        uint256 _airdropPerBlock,
1229        uint256 _startBlock,
1230        uint256 _finishBlock,
1231        bool _withUpdate
1232        ) public onlyOwner{
1233            require(_finishBlock > block.number, "had finished");
1234            if(_withUpdate){
1235                updatePool(_pid);
1236            }
1237            PoolInfo storage pool = poolInfo[_pid];
1238            pool.startBlock = _startBlock;
1239            pool.finishBlock = _finishBlock;
1240            pool.airdropPerBlock = _airdropPerBlock;
1241        }
```

Figure 11 source code of *set* function

- Related functions: *set, updatePool*
- Result: Pass

(3) updatePool function

- Description: The contract implements *updatePool* function to update the data related to the airdrop token rewards for the specified id.

```
1265    function updatePool(uint256 _pid) public{
1266
1267        PoolInfo storage pool = poolInfo[_pid];
1268
1269        uint256 currentBlockNumber = block.number > pool.finishBlock ? pool.finishBlock : block.number;
1270
1271        if (currentBlockNumber <= pool.lastRewardBlock) {
1272            return;
1273        }
1274        if(currentBlockNumber < pool.startBlock){
1275            return;
1276        }
1277        if (pool.jgnSupply == 0) {
1278            pool.lastRewardBlock = currentBlockNumber;
1279            return;
1280        }
1281        uint256 multiplier = getMultiplier(pool.lastRewardBlock, currentBlockNumber);
1282        uint256 airdropReward = multiplier.mul(pool.airdropPerBlock);
1283        pool.accSushiPerShare = pool.accSushiPerShare.add(airdropReward.mul(1e12).div(pool.jgnSupply));
1284        pool.lastRewardBlock = currentBlockNumber;
1285    }
```

Figure 12 source code of *updatePool* function

- Related functions: *updatePool, getMultiplier*
- Result: Pass

(4) deposit function

- Description: The contract implements the *deposit* function to update all the user's drop reward related data (increasing the user's calculation), by calling the internal function *_deposit,* and the updatePool is executed to update the airdrop token data before increasing. If the user's calculated amount is not 0, the previous airdrop rewards are calculated and sent. Only dJGN token contract addresses can be called.

```
1288    function deposit(address account, uint256 _amount) onlydJGN public {
1289        for (uint256 _pid = 0; _pid < poolInfo.length; _pid++) {
1290            _deposit(account, _pid, _amount);
1291        }
1292    }
```

Figure 13 source code of *deposit* function

- Related functions: *deposit, updatePool, safeAirdropTransfer*
- Result: Pass

(5) withdraw function

- Description: The contract implements the *withdraw* function to update all the user's airdrop reward data (reducing the amount of calculations for the user), before reducing the *updatePool* to update the airdrop token data. If the user's calculated amount is not 0, the previous airdrop rewards are calculated and sent. Only dJGN token contract addresses can be called.

```
1313    function withdraw(address account, uint256 amount) onlydJGN public {
1314        for (uint256 _pid = 0; _pid < poolInfo.length; _pid++){
1315            uint256 _amount = amount;
1316            PoolInfo storage pool = poolInfo[_pid];
1317            UserInfo storage user = userInfo[_pid][account];
1318            updatePool(_pid);
1319            uint256 pending = user.amount.mul(pool.accSushiPerShare).div(1e12).sub(user.rewardDebt);
1320            if(user.amount < _amount){
1321                _amount = user.amount;
1322            }
1323            user.amount = user.amount.sub(_amount);
1324            user.rewardDebt = user.amount.mul(pool.accSushiPerShare).div(1e12);
1325            if(pool.jgnSupply < _amount){
1326                _amount = pool.jgnSupply;
1327            }
1328            pool.jgnSupply = pool.jgnSupply.sub(_amount);
1329            safeAirdropTransfer(pool.airdropToken, account, pending);
1330            emit Withdraw(account, _pid, _amount);
1331        }
1332    }
```

Figure 14 source code of *withdraw* function

- Related functions: *withdraw, updatePool, safeAirdropTransfer*
- Result: Pass

(6) sync functions

- Description: The contract implements the *syncdJGN* function for the user to update the reward-related data for their specified airdrop tokens, calling the internal function *_deposit* to update when the user's dJGN collateral arithmetic exceeds the amount of calculations for the specified airdrop tokens. *synctdJGNAll* function for the user to update the reward-related data for all their airdrop tokens, traversing all airdrop tokens and updating only dJGN collateral arithmetic exceeds the computed amount of the corresponding airdrop token.

```
1334    function syncdJGN(uint256 _pid) public {
1335        UserInfo storage user = userInfo[_pid][msg.sender];
1336        uint256 stakingPower = djgn.getUserStakingPower(msg.sender);
1337        if(stakingPower > user.amount){
1338            _deposit(msg.sender, _pid, stakingPower.sub(user.amount));
1339        }
1340    }
1341
1342    function synctdJGNAll() public{
1343        uint256 stakingPower = djgn.getUserStakingPower(msg.sender);
1344        for (uint256 _pid = 0; _pid < poolInfo.length; _pid++) {
1345            UserInfo storage user = userInfo[_pid][msg.sender];
1346            if(stakingPower > user.amount){
1347                _deposit(msg.sender, _pid, stakingPower.sub(user.amount));
1348            }
1349        }
1350    }
```

Figure 15 source code of sync functions

- Related functions: *syncdJGN, synctdJGNAll, getUserStakingPower*
- Result: Pass

(7) harvest functions

- Description: The contract implements the *harvest* function for the user to receive the airdrop reward for the specified airdrop token, implemented by calling the internal function *_deposit*. The *harvestAll* function is used for the user to receive the airdrop reward for all airdrop tokens.

```
1353    function harvest(uint256 _pid) public{
1354        _deposit(msg.sender, _pid, 0);
1355    }
1356
1357    function harvestAll() public{
1358        for (uint256 _pid = 0; _pid < poolInfo.length; _pid++) {
1359            harvest(_pid);
1360        }
1361    }
```

Figure 16 source code of harvest functions

- Related functions: *harvest, harvestAll*
- Result: Pass

4. Conclusion

Beosin(ChengduLianAn) conducted a detailed audit on the design and code implementation of the smart contracts project JGN Defi. The problems found by the audit team during the audit process have been notified to the project party and reached an agreement on the repair results, the overall audit result of the JGN Defi project's smart contract is **Pass**.

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