

智能合约审计报告

安全状态

安全







版本说明

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1. 综述

本次报告有效测试时间是从 2020 年 9 月 15 日开始到 2020 年 9 月 16 日结束, 在此期间针对**智能合约代码**的安全性和规范性进行审计并以此作为报告统计依据。

此次测试中,知道创宇工程师对智能合约的常见漏洞(见第三章节)进行了 全面的分析,综合评定为**通过**。

本次智能合约安全审计结果: 通过

由于本次测试过程在非生产环境下进行,所有代码均为最新备份,测试过程均与相关接口人进行沟通,并在操作风险可控的情况下进行相关测试操作,以规避测试过程中的生产运营风险、代码安全风险。

本次测试的目标信息:

模块名称	
代码类型	代币代码
代码语言	solidity
合约地址	0x56f95662e71f30b333b456439248c6de589082a4
合约链接	https://etherscan.io/address/0x56f95662e71f30b333b456439248c6de 589082a4



2. 代码漏洞分析

2.1. 漏洞等级分布

本次漏洞风险按等级统计:

漏洞风险等级个数统计表			
高危	中危	低危	通过
0	0	0	11

风险等级分布图





2.2. 审计结果汇总说明

审计结果			
测试项目	测试内容	状态	描述
	重入攻击检测	通过	经检测,不存在该安全问题。
	数值溢出检测	通过	经检测,不存在该安全问题。
	访问控制缺陷检测	通过	经检测,不存在该安全问题。
智能合约	未验证返回值的调用	通过	经检测,不存在该安全问题。
	错误使用随机数检测	通过	经检测,不存在该安全问题。
	事务顺序依赖检测	通过	经检测,不存在该安全问题。
	拒绝服务攻击检测	通过	经检测,不存在该安全问题。
	逻辑设计缺陷检测	通过	经检测,不存在该安全问题。
	假充值漏洞检测	通过	经检测,不存在该安全问题。
	增发代币漏洞检测	通过	经检测,不存在该安全问题。
	冻结账户绕过检测	通过	经检测,不存在该安全问题。



3. 代码审计结果分析

3.1. 重入攻击检测【通过】

重入漏洞是最著名的以太坊智能合约漏洞,曾导致了以太坊的分叉(The DAO hack)。

Solidity 中的 call.value()函数在被用来发送 Ether 的时候会消耗它接收到的所有 gas, 当调用 call.value()函数发送 Ether 的操作发生在实际减少发送者账户的余额之前时,就会存在重入攻击的风险。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议:无。

3.2. 数值溢出检测【通过】

智能合约中的算数问题是指整数溢出和整数下溢。

Solidity 最多能处理 256 位的数字 (2^256-1) ,最大数字增加 1 会溢出得到 0。同样,当数字为无符号类型时,0 减去 1 会下溢得到最大数字值。

整数溢出和下溢不是一种新类型的漏洞,但它们在智能合约中尤其危险。溢出情况会导致不正确的结果,特别是如果可能性未被预期,可能会影响程序的可靠性和安全性。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议:无。



3.3. 访问控制检测【通过】

访问控制缺陷是所有程序中都可能存在的安全风险, 智能合约也同样会存在 类似问题, 著名的 Parity Wallet 智能合约就受到过该问题的影响。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议:无。

3.4. 返回值调用验证【通过】

此问题多出现在和转币相关的智能合约中,故又称作静默失败发送或未经检查发送。

在 Solidity 中存在 transfer()、send()、call.value()等转币方法,都可以用于向某一地址发送 Ether, 其区别在于: transfer 发送失败时会 throw, 并且进行状态回滚; 只会传递 2300gas 供调用, 防止重入攻击; send 发送失败时会返回 false; 只会传递 2300gas 供调用, 防止重入攻击; call.value 发送失败时会返回 false; 传递所有可用 gas 进行调用(可通过传入 gas_value 参数进行限制),不能有效防止重入攻击。

如果在代码中没有检查以上 send 和 call.value 转币函数的返回值,合约会继续执行后面的代码,可能由于 Ether 发送失败而导致意外的结果。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议:无。

3.5. 错误使用随机数【通过】

智能合约中可能需要使用随机数. 虽然 Solidity 提供的函数和变量可以访问



明显难以预测的值,如 block.number 和 block.timestamp,但是它们通常或者比看起来更公开,或者受到矿工的影响,即这些随机数在一定程度上是可预测的,所以恶意用户通常可以复制它并依靠其不可预知性来攻击该功能。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议: 无。

3.6. 事务顺序依赖【通过】

由于矿工总是通过代表外部拥有地址(EOA)的代码获取 gas 费用,因此用户可以指定更高的费用以便更快地开展交易。由于以太坊区块链是公开的,每个人都可以看到其他人未决交易的内容。这意味着,如果某个用户提交了一个有价值的解决方案,恶意用户可以窃取该解决方案并以较高的费用复制其交易,以抢占原始解决方案。

检测结果: 经检测, 智能合约代码中不存在相关漏洞。

安全建议:无

3.7. 拒绝服务攻击【通过】

在以太坊的世界中,拒绝服务是致命的,遭受该类型攻击的智能合约可能永远无法恢复正常工作状态。导致智能合约拒绝服务的原因可能有很多种,包括在作为交易接收方时的恶意行为,人为增加计算功能所需 gas 导致 gas 耗尽,滥用访问控制访问智能合约的 private 组件,利用混淆和疏忽等等。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议:无。



3.8. 逻辑设计缺陷【通过】

检测智能合约代码中与业务设计相关的安全问题。

检测结果: 经检测. 智能合约代码中不存在该安全问题。

安全建议:无。

3.9. 假充值漏洞【通过】

在代币合约的 transfer 函数对转账发起人(msg.sender)的余额检查用的是 if 判断方式, 当 balances[msg.sender] < value 时进入 else 逻辑部分并 return false, 最终没有抛出异常, 我们认为仅 if/else 这种温和的判断方式在 transfer 这类敏感函数场景中是一种不严谨的编码方式。

检测结果: 经检测, 智能合约代码中不存在该安全问题。

安全建议:无。

3.10. 增发代币漏洞【通过】

检测在初始化代币总量后,代币合约中是否存在可能使代币总量增加的函数。

检测结果: 经检测, 智能合约代码中不存在该问题。

安全建议:无

3.11. 冻结账户绕过【通过】

检测代币合约中在转移代币时,是否存在未校验代币来源账户、发起账户、 目标账户是否被冻结的操作。

检测结果: 经检测, 智能合约代码中不存在该安全问题。



安全建议: 无。



4. 附录 A: 合约代码

```
*Submitted for verification at Etherscan.io on 2020-09-14
* Synthetix: JGNRewards.sol
* Docs: https://docs.synthetix.io/
* MIT License
* Copyright (c) 2020 Synthetix
^{\star} Permission is hereby granted, free of charge, to any person obtaining a copy
* of this software and associated documentation files (the "Software"), to deal
* in the Software without restriction, including without limitation the rights
* to use, copy, modify, merge, publish, distribute, sublicense, and/or sell * copies of the Software, and to permit persons to whom the Software is
* furnished to do so, subject to the following conditions:
* The above copyright notice and this permission notice shall be included in all
* copies or substantial portions of the Software.
* THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
* IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
* FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
* AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
* LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
* OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
// File: @openzeppelin/contracts/math/Math.sol
pragma solidity ^0.5.0;
 * @dev Standard math utilities missing in the Solidity language.
library Math {
     * @dev Returns the largest of two numbers.
    function max(uint256 a, uint256 b) internal pure returns (uint256) {
        return a >= b ? a : b;
     * @dev Returns the smallest of two numbers.
    function min(uint256 a, uint256 b) internal pure returns (uint256) {
        return a < b ? a : b;
     * @dev Returns the average of two numbers. The result is rounded towards
    * zero.
    function average(uint256 a, uint256 b) internal pure returns (uint256) {
       // (a + b) / 2 can overflow, so we distribute return (a / 2) + (b / 2) + ((a % 2 + b % 2) / 2);
```



```
// File: @openzeppelin/contracts/math/SafeMath.sol
pragma solidity ^0.5.0;
* {\it Qdev} Wrappers over Solidity's arithmetic operations with added overflow
 * Arithmetic operations in Solidity wrap on overflow. This can easily result
 * in bugs, because programmers usually assume that an overflow raises an
 * error, which is the standard behavior in high level programming languages.
 ^{\star} 'SafeMath' restores this intuition by reverting the transaction when an
 * operation overflows.
 * Using this library instead of the unchecked operations eliminates an entire
 * class of bugs, so it's recommended to use it always.
library SafeMath {
    ^{\star} Qdev Returns the addition of two unsigned integers, reverting on
     * overflow.
     * Counterpart to Solidity's `+` operator.
     * Requirements:
     * - Addition cannot overflow.
    function add(uint256 a, uint256 b) internal pure returns (uint256) {
       uint256 c = a + b;
        require(c >= a, "SafeMath: addition overflow");
       return c;
    }
    * @dev Returns the subtraction of two unsigned integers, reverting on
     * overflow (when the result is negative).
    * Counterpart to Solidity's `-` operator.
     * Requirements:
      - Subtraction cannot overflow.
    */
    function sub(uint256 a, uint256 b) internal pure returns (uint256) {
      return sub(a, b, "SafeMath: subtraction overflow");
    * @dev Returns the subtraction of two unsigned integers, reverting with custom me
ssage on
     * overflow (when the result is negative).
     * Counterpart to Solidity's `-` operator.
     * Requirements:
     * - Subtraction cannot overflow.
     * _Available since v2.4.0._
*/
    function sub(uint256 a, uint256 b, string memory errorMessage) internal pure retur
ns (uint256) {
       require(b <= a, errorMessage);
uint256 c = a - b;
        return c;
     * @dev Returns the multiplication of two unsigned integers, reverting on
    * overflow.
     * Counterpart to Solidity's `*` operator.
     * Requirements:
      - Multiplication cannot overflow.
    function mul(uint256 a, uint256 b) internal pure returns (uint256) {
```



```
// Gas optimization: this is cheaper than requiring 'a' not being zero, but th
0
        // benefit is lost if 'b' is also tested.
        // See: https://github.com/OpenZeppelin/openzeppelin-contracts/pull/522
        if (a == 0) {
           return 0:
       uint256 c = a * b;
       require(c / a == b, "SafeMath: multiplication overflow");
       return c:
    * @dev Returns the integer division of two unsigned integers. Reverts on
    * division by zero. The result is rounded towards zero.
     * Counterpart to Solidity's `/` operator. Note: this function uses a
    * `revert` opcode (which leaves remaining gas untouched) while Solidity
     * uses an invalid opcode to revert (consuming all remaining gas).
    * Requirements:
     * - The divisor cannot be zero.
    function div(uint256 a, uint256 b) internal pure returns (uint256) {
      return div(a, b, "SafeMath: division by zero");
    * @dev Returns the integer division of two unsigned integers. Reverts with custom
message on
    * division by zero. The result is rounded towards zero.
     * Counterpart to Solidity's `/` operator. Note: this function uses a
     * `revert` opcode (which leaves remaining gas untouched) while Solidity
     * uses an invalid opcode to revert (consuming all remaining gas).
     * Requirements:
     * - The divisor cannot be zero.
       Available since v2.4.0.
    function div(uint256 a, uint256 b, string memory errorMessage) internal pure retur
ns (uint256) {
       // Solidity only automatically asserts when dividing by 0
        require(b > 0, errorMessage);
       uint256 c = a / b;
       // assert (a == b * c + a % b); // There is no case in which this doesn't hold
       return c;
    * @dev Returns the remainder of dividing two unsigned integers. (unsigned integer
 modulo),
    * Reverts when dividing by zero.
    * Counterpart to Solidity's `%` operator. This function uses a `revert`
    * opcode (which leaves remaining gas untouched) while Solidity uses an
     * invalid opcode to revert (consuming all remaining gas).
     * Requirements:
     \star - The divisor cannot be zero.
    function mod(uint256 a, uint256 b) internal pure returns (uint256) {
       return mod(a, b, "SafeMath: modulo by zero");
     * @dev Returns the remainder of dividing two unsigned integers. (unsigned integer
modulo),
     * Reverts with custom message when dividing by zero.
    * Counterpart to Solidity's `%` operator. This function uses a `revert`
     ^{\star} opcode (which leaves remaining gas untouched) while Solidity uses an
     \mbox{*\ invalid\ opcode\ to\ revert\ (consuming\ all\ remaining\ gas).}
```



```
* Requirements:
      - The divisor cannot be zero.
     * _Available since v2.4.0._
*/
    function mod(uint256 a, uint256 b, string memory errorMessage) internal pure retur
ns (uint256) {
       require(b != 0, errorMessage);
       return a % b;
// File: @openzeppelin/contracts/GSN/Context.sol
pragma solidity ^0.5.0;
* @dev Provides information about the current execution context, including the
* sender of the transaction and its data. While these are generally available
 ^{\star} via msg.sender and msg.data, they should not be accessed in such a direct
 * manner, since when dealing with GSN meta-transactions the account sending and
 * paying for execution may not be the actual sender (as far as an application * is concerned).
 * This contract is only required for intermediate, library-like contracts.
contract Context {
    // Empty internal constructor, to prevent people from mistakenly deploying
    // an instance of this contract, which should be used via inheritance.
    constructor () internal { }
    // solhint-disable-previous-line no-empty-blocks
    function msgSender() internal view returns (address payable) {
       return msg.sender;
    function _msgData() internal view returns (bytes memory) {
        this; // silence state mutability warning without generating bytecode - see ht
tps://github.com/ethereum/solidity/issues/2691
       return msg.data;
// File: @openzeppelin/contracts/ownership/Ownable.sol
pragma solidity ^0.5.0;
^{\star} Qdev Contract module which provides a basic access control mechanism, where
* there is an account (an owner) that can be granted exclusive access to
 * specific functions.
 * This module is used through inheritance. It will make available the modifier
 * `onlyOwner`, which can be applied to your functions to restrict their use to
 * the owner.
contract Ownable is Context {
   address private _owner;
    event OwnershipTransferred(address indexed previousOwner, address indexed newOwner
);
    * @dev Initializes the contract setting the deployer as the initial owner.
    constructor () internal {
        _owner = msgSender();
        emit OwnershipTransferred(address(0), _owner);
    * @dev Returns the address of the current owner.
    function owner() public view returns (address) {
       return _owner;
```



```
* @dev Throws if called by any account other than the owner.
   modifier onlyOwner() {
       require(isOwner(), "Ownable: caller is not the owner");
    * @dev Returns true if the caller is the current owner.
    function isOwner() public view returns (bool) {
      return msgSender() == owner;
     * @dev Leaves the contract without owner. It will not be possible to call
     * `onlyOwner` functions anymore. Can only be called by the current owner.
    * NOTE: Renouncing ownership will leave the contract without an owner,
     * thereby removing any functionality that is only available to the owner.
    function renounceOwnership() public onlyOwner {
      emit OwnershipTransferred( owner, address(0));
       _owner = address(0);
     * @dev Transfers ownership of the contract to a new account (`newOwner`).
    * Can only be called by the current owner.
    function\ transferOwnership (address\ newOwner)\ public\ onlyOwner\ \{
       _transferOwnership(newOwner);
     * @dev Transfers ownership of the contract to a new account (`newOwner`).
    function transferOwnership(address newOwner) internal {
       require (newOwner != address(0), "Ownable: new owner is the zero address");
        emit OwnershipTransferred( owner, newOwner);
       _owner = newOwner;
// File: @openzeppelin/contracts/token/ERC20/IERC20.sol
pragma solidity ^0.5.0;
* @dev Interface of the ERC20 standard as defined in the EIP. Does not include
 * the optional functions; to access them see {ERC20Detailed}.
interface IERC20 {
    * @dev Returns the amount of tokens in existence.
    function totalSupply() external view returns (uint256);
    * @dev Returns the amount of tokens owned by `account`.
    function balanceOf(address account) external view returns (uint256);
    * @dev Moves `amount` tokens from the caller's account to `recipient`.
     * Returns a boolean value indicating whether the operation succeeded.
     * Emits a {Transfer} event.
    function transfer(address recipient, uint256 amount) external returns (bool);
    * @dev Returns the remaining number of tokens that `spender` will be
    * allowed to spend on behalf of `owner` through {transferFrom}. This is
```



```
* zero by default.
     * This value changes when {approve} or {transferFrom} are called.
    function allowance (address owner, address spender) external view returns (uint256)
     * @dev Sets `amount` as the allowance of `spender` over the caller's tokens.
     * Returns a boolean value indicating whether the operation succeeded.
    * IMPORTANT: Beware that changing an allowance with this method brings the risk
     * that someone may use both the old and the new allowance by unfortunate
     \mbox{\ensuremath{^{\star}}} transaction ordering. One possible solution to mitigate this race
     ^{\star} condition is to first reduce the spender's allowance to 0 and set the
     * desired value afterwards:
     * https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
     * Emits an {Approval} event.
    function approve(address spender, uint256 amount) external returns (bool);
     * @dev Moves `amount` tokens from `sender` to `recipient` using the
    * allowance mechanism. `amount` is then deducted from the caller's
     * allowance.
     ^{\star} Returns a boolean value indicating whether the operation succeeded.
     * Emits a {Transfer} event.
    function transferFrom(address sender, address recipient, uint256 amount) external
returns (bool);
    * @dev Emitted when `value` tokens are moved from one account (`from`) to
    * another (`to`).
    * Note that `value` may be zero.
    event Transfer(address indexed from, address indexed to, uint256 value);
     * @dev Emitted when the allowance of a `spender` for an `owner` is set by
    * a call to {approve}. `value` is the new allowance.
    event Approval (address indexed owner, address indexed spender, uint256 value);
// File: @openzeppelin/contracts/utils/Address.sol
pragma solidity ^0.5.5;
 * @dev Collection of functions related to the address type
library Address {
    * @dev Returns true if `account` is a contract.
     * This test is non-exhaustive, and there may be false-negatives: during the
     * execution of a contract's constructor, its address will be reported as
     * not containing a contract.
     * IMPORTANT: It is unsafe to assume that an address for which this
     * function returns false is an externally-owned account (EOA) and not a
     * contract.
    function isContract(address account) internal view returns (bool) {
       // This method relies in extcodesize, which returns 0 for contracts in
        // construction, since the code is only stored at the end of the
        // constructor execution.
        // According to EIP-1052, 0x0 is the value returned for not-
yet created accounts
        // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is r
```



```
eturned
        // for accounts without code, i.e. `keccak256('')`
        bytes32 codehash;
        bytes 32\ account \\ Hash = 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8
045d85a470;
        // solhint-disable-next-line no-inline-assembly
        assembly { codehash := extcodehash(account) }
        return (codehash != 0x0 && codehash != accountHash);
     * @dev Converts an `address` into `address payable`. Note that this is
     * simply a type cast: the actual underlying value is not changed.
       Available since v2.4.0.
    function toPayable(address account) internal pure returns (address payable) {
       return address(uint160(account));
    /**
     * @dev Replacement for Solidity's `transfer`: sends `amount` wei to
     * `recipient`, forwarding all available gas and reverting on errors.
     * https://eips.ethereum.org/EIPS/eip-1884[EIP1884] increases the gas cost
     * of certain opcodes, possibly making contracts go over the 2300 gas limit
     * imposed by `transfer`, making them unable to receive funds via
     * `transfer`. {sendValue} removes this limitation.
     * https://diligence.consensys.net/posts/2019/09/stop-using-soliditys-transfer-
now/[Learn more].
     * IMPORTANT: because control is transferred to `recipient`, care must be
     * taken to not create reentrancy vulnerabilities. Consider using
     * {ReentrancyGuard} or the
     * https://solidity.readthedocs.io/en/v0.5.11/security-considerations.html#use-
the-checks-effects-interactions-pattern[checks-effects-interactions pattern].
       Available since v2.4.0.
    function sendValue(address payable recipient, uint256 amount) internal {
    require(address(this).balance >= amount, "Address: insufficient balance");
        // solhint-disable-next-line avoid-call-value
        (bool success, ) = recipient.call.value(amount)("");
        require(success, "Address: unable to send value, recipient may have reverted")
// File: @openzeppelin/contracts/token/ERC20/SafeERC20.sol
pragma solidity ^0.5.0;
/**
* @title SafeERC20
 ^{\star} @dev Wrappers around ERC20 operations that throw on failure (when the token
 * contract returns false). Tokens that return no value (and instead revert or
 * throw on failure) are also supported, non-reverting calls are assumed to be
 * successful.
 * To use this library you can add a `using SafeERC20 for ERC20;` statement to your co
ntract,
 * which allows you to call the safe operations as `token.safeTransfer(...)`, etc.
library SafeERC20 {
    using SafeMath for uint256;
    using Address for address;
    function safeTransfer(IERC20 token, address to, uint256 value) internal {
       callOptionalReturn(token, abi.encodeWithSelector(token.transfer.selector, to,
value));
    function safeTransferFrom(IERC20 token, address from, address to, uint256 value) i
nternal {
```



```
callOptionalReturn(token, abi.encodeWithSelector(token.transferFrom.selector,
from, to, value));
    function safeApprove(IERC20 token, address spender, uint256 value) internal {
        // safeApprove should only be called when setting an initial allowance,
        // or when resetting it to zero. To increase and decrease it, use // 'safeIncreaseAllowance' and 'safeDecreaseAllowance'
        // solhint-disable-next-line max-line-length
        require((value == 0) || (token.allowance(address(this), spender) == 0),
             "SafeERC20: approve from non-zero to non-zero allowance"
        callOptionalReturn(token, abi.encodeWithSelector(token.approve.selector, spend
er, value));
    function safeIncreaseAllowance(IERC20 token, address spender, uint256 value) inter
nal {
        uint256 newAllowance = token.allowance(address(this), spender).add(value);
        call Optional Return (token, \ abi.encode \verb|WithSelector| (token.approve.selector, \ spend) \\
er, newAllowance));
    function safeDecreaseAllowance(IERC20 token, address spender, uint256 value) inter
nal {
        uint256 newAllowance = token.allowance(address(this), spender).sub(value, "Saf
eERC20: decreased allowance below zero");
        call {\it Optional Return} \ (token, \ abi.encode {\it With Selector} \ (token.approve.selector, \ spend)
er, newAllowance));
     * @dev Imitates a Solidity high-
level call (i.e. a regular function call to a contract), relaxing the requirement
     * on the return value: the return value is optional (but if data is returned, it
must not be false).
     * @param token The token targeted by the call.
     * @param data The call data (encoded using abi.encode or one of its variants).
    function callOptionalReturn(IERC20 token, bytes memory data) private {
        // We need to perform a low level call here, to bypass Solidity's return data
size checking mechanism, since
        // we're implementing it ourselves.
        // A Solidity high level call has three parts:
        // 1. The target address is checked to verify it contains contract code // 2. The call itself is made, and success asserted
        // 3. The return value is decoded, which in turn checks the size of the retur
ned data.
        // solhint-disable-next-line max-line-length
        require(address(token).isContract(), "SafeERC20: call to non-contract");
        // solhint-disable-next-line avoid-low-level-calls
        (bool success, bytes memory returndata) = address(token).call(data);
require(success, "SafeERC20: low-level call failed");
        if (returndata.length > 0) { // Return data is optional
             // solhint-disable-next-line max-line-length
            require(abi.decode(returndata, (bool)), "SafeERC20: ERC20 operation did no
t succeed");
        }
    }
// File: contracts/IRewardDistributionRecipient.sol
pragma solidity ^0.5.0;
contract IRewardDistributionRecipient is Ownable {
    address rewardDistribution;
    function notifyRewardAmount(uint256 reward) external;
    modifier onlyRewardDistribution() {
        require( msgSender() == rewardDistribution, "Caller is not reward distribution
");
```



```
function setRewardDistribution(address rewardDistribution)
        external
        onlyOwner
        rewardDistribution = rewardDistribution;
// File: contracts/CurveRewards.sol
pragma solidity ^0.5.0;
contract LPTokenWrapper {
    using SafeMath for uint256;
    using SafeERC20 for IERC20;
    IERC20 public y = IERC20 (0x048Fe49BE32adfC9ED68C37D32B5ec9Df17b3603);
    uint256 private _totalSupply;
mapping(address => uint256) private _balances;
    function totalSupply() public view returns (uint256) {
       return totalSupply;
    function balanceOf(address account) public view returns (uint256) {
        return balances[account];
    function stake(uint256 amount) public {
        _totalSupply = _totalSupply.add(amount);
         _balances[msg.sender] = _balances[msg.sender].add(amount);
        y.safeTransferFrom(msg.sender, address(this), amount);
    function withdraw(uint256 amount) public {
        _totalSupply = _totalSupply.sub(amount);
        __balances[msg.sender] = _balances[msg.sender].sub(amount);
        y.safeTransfer(msg.sender, amount);
contract JGNRewards is LPTokenWrapper, IRewardDistributionRecipient {
    IERC20 \ public \ jgn = IERC20 (0x73374Ea518De7adDD4c2B624C0e8B113955ee041);
    uint256 public constant DURATION = 7 days;
    uint256 public initreward = 10000*1e18;
    uint256 public starttime = 1600185600; //utc+8 2020 09-16 00:00:00
    uint256 public periodFinish = 0;
    uint256 public rewardRate = 0;
    uint256 public lastUpdateTime;
    uint256 public rewardPerTokenStored;
    mapping(address => uint256) public userRewardPerTokenPaid;
    mapping(address => uint256) public rewards;
    event RewardAdded(uint256 reward);
    event Staked(address indexed user, uint256 amount);
    event Withdrawn (address indexed user, uint256 amount);
    event RewardPaid(address indexed user, uint256 reward);
    modifier updateReward(address account) {
       rewardPerTokenStored = rewardPerToken();
        lastUpdateTime = lastTimeRewardApplicable();
        if (account != address(0)) {
            rewards[account] = earned(account);
            userRewardPerTokenPaid[account] = rewardPerTokenStored;
```



```
function lastTimeRewardApplicable() public view returns (uint256) {
    return Math.min(block.timestamp, periodFinish);
function rewardPerToken() public view returns (uint256) {
    if (totalSupply() == 0) {
        return rewardPerTokenStored;
    return
        rewardPerTokenStored.add(
            lastTimeRewardApplicable()
                 .sub(lastUpdateTime)
                 .mul(rewardRate)
                 .mul(1e18)
                 .div(totalSupplv())
        );
function earned(address account) public view returns (uint256) {
    return
        balanceOf(account)
            .mul(rewardPerToken().sub(userRewardPerTokenPaid[account]))
             .div(1e18)
            .add(rewards[account]);
// stake visibility is public as overriding LPTokenWrapper's stake() function
function \ stake (\verb"uint256" amount") \ public \ update \texttt{Reward} (\verb"msg.sender") \ check \texttt{Start} \{
    require(amount > 0, "Cannot stake 0");
    super.stake(amount);
    emit Staked(msg.sender, amount);
function withdraw(uint256 amount) public updateReward(msg.sender) checkStart{
    require(amount > 0, "Cannot withdraw 0");
    super.withdraw(amount);
    emit Withdrawn(msg.sender, amount);
function exit() external {
    withdraw(balanceOf(msg.sender));
    getReward();
function getReward() public updateReward(msg.sender) checkStart{
    uint256 reward = earned(msg.sender);
    if (reward > 0) {
        rewards[msg.sender] = 0;
        jgn.safeTransfer(msg.sender, reward);
        emit RewardPaid(msg.sender, reward);
modifier checkStart() {
    require(block.timestamp > starttime, "not start");
function notifyRewardAmount(uint256 reward)
    external
    onlyRewardDistribution
    updateReward(address(0))
    if (block.timestamp >= periodFinish) {
        rewardRate = reward.div(DURATION);
    } else {
        uint256 remaining = periodFinish.sub(block.timestamp);
uint256 leftover = remaining.mul(rewardRate);
        rewardRate = reward.add(leftover).div(DURATION);
    lastUpdateTime = block.timestamp;
    periodFinish = block.timestamp.add(DURATION);
    emit RewardAdded(reward);
```





5. 附录 B: 漏洞风险评级标准

智能合约漏洞评级标准		
漏洞评级	漏洞评级说明	
高危漏洞	能直接造成代币合约或用户资金损失的漏洞,如:能造成代币价值归零的	
	数值溢出漏洞、能造成交易所损失代币的假充值漏洞、能造成合约账户损	
	失 ETH 或代币的重入漏洞等;	
	能造成代币合约归属权丢失的漏洞,如:关键函数的访问控制缺陷、call	
	注入导致关键函数访问控制绕过等;	
	能造成代币合约无法正常工作的漏洞,如:因向恶意地址发送 ETH 导致的	
	拒绝服务漏洞、因 gas 耗尽导致的拒绝服务漏洞。	
中危漏洞	需要特定地址才能触发的高风险漏洞,如代币合约拥有者才能触发的数值	
	溢出漏洞等; 非关键函数的访问控制缺陷、不能造成直接资金损失的逻辑	
	设计缺陷等。	
低危漏洞	难以被触发的漏洞、触发之后危害有限的漏洞,如需要大量 ETH 或代币才	
	能触发的数值溢出漏洞、触发数值溢出后攻击者无法直接获利的漏洞、通	
	过指定高 gas 触发的事务顺序依赖风险等。	



6. 附录 C: 漏洞测试工具简介

6.1. Manticore

Manticore 是一个分析二进制文件和智能合约的符号执行工具, Manticore 包含一个符号以太坊虚拟机(EVM),一个 EVM 反汇编器/汇编器以及一个用于自动编译和分析 Solidity 的方便界面。它还集成了 Ethersplay,用于 EVM 字节码的 Bit of Traits of Bits 可视化反汇编程序,用于可视化分析。 与二进制文件一样,Manticore 提供了一个简单的命令行界面和一个用于分析 EVM 字节码的 Python API。

6.2. Oyente

Oyente 是一个智能合约分析工具,Oyente 可以用来检测智能合约中常见的 bug,比如 reentrancy、事务排序依赖等等。更方便的是,Oyente 的设计是模块 化的,所以这让高级用户可以实现并插入他们自己的检测逻辑,以检查他们的合约中自定义的属性。

6.3. securify.sh

Securify 可以验证以太坊智能合约常见的安全问题,例如交易乱序和缺少输入验证,它在全自动化的同时分析程序所有可能的执行路径,此外,Securify 还具有用于指定漏洞的特定语言,这使 Securify 能够随时关注当前的安全性和其他可靠性问题。

6.4. Echidna

Echidna 是一个为了对 EVM 代码进行模糊测试而设计的 Haskell 库。

6.5. MAIAN

MAIAN 是一个用于查找以太坊智能合约漏洞的自动化工具,Maian 处理合约的字节码,并尝试建立一系列交易以找出并确认错误。



6.6. ethersplay

ethersplay 是一个 EVM 反汇编器,其中包含了相关分析工具。

6.7. **ida-evm**

ida-evm 是一个针对以太坊虚拟机(EVM)的 IDA 处理器模块。

6.8. Remix-ide

Remix 是一款基于浏览器的编译器和 IDE,可让用户使用 Solidity 语言构建 以太坊合约并调试交易。

6.9. 知道创宇渗透测试人员专用工具包

知道创宇渗透测试人员专用工具包,由知道创宇渗透测试工程师研发,收集和使用,包含专用于测试人员的批量自动测试工具,自主研发的工具、脚本或利用工具等。



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