

FPV Tutorübung

Woche 7

OCaml: List-Module 2, Mappings, Operator Functions

Manuel Lerchner

08.06.2023

T01: List Module Part 2

- Use functions from the List-Module!

Implement the following functions without defining any recursive functions yourself:

1. **✗ float_list** 0 von 1 Tests bestanden

Implement the function `float_list : int list -> float list` that converts all ints in the list to floats.

2. **✗ to_string** 0 von 1 Tests bestanden

Implement the function `to_string : int list -> string` that builds a string representation of the given list. E.g.: "[0;42;123;420;1;]"

3. **✗ part_even** 0 von 1 Tests bestanden

Implement the function `part_even : int list -> int list` that partitions all even values to the front of the list.

4. **✗ squaresum** 0 von 1 Tests bestanden

Implement the function `squaresum : int list -> int` that computes $\sum_{i=1}^n x_i^2$ for a list $[x_1, \dots, x_n]$.

T01: List Module Part 2

- Selected Functions from the List-Module
 - `List.map` ('a -> 'b) -> 'a list -> 'b list
 - `List.fold_left` ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a
 - `List.find_opt` ('a -> bool) -> 'a list -> 'a option
 - `List.filter` ('a -> bool) -> 'a list -> 'a list

T01: List Module Part 2

- `List.map` ('a -> 'b) -> 'a list -> 'b list



T01: List Module Part 2

- `List.fold_left` `('a -> 'b -> 'a) -> 'a -> 'b list -> 'a`

1	2	-3	4	5	8
---	---	----	---	---	---

T01: List Module Part 2

- `List.find_opt` `('a -> bool) -> 'a list -> 'a option`

1	2	-3	4	5	8
---	---	----	---	---	---

T01: List Module Part 2

- `List.filter` `('a -> bool) -> 'a list -> 'a list`

1	2	-3	4	5	8
---	---	----	---	---	---

T02: Mappings

Idea: Create a Dictionary-Datastructure

```
age_dictionary = {
    "John": 25,
    "Mary": 20,
    "Tom": 30
}
```

1. Implement these functions to work with mappings based on associative lists:

1. **✗ is_empty** 0 of 1 tests passing

`is_empty : ('k * 'v) list -> bool`

2. **✗ get** 0 of 1 tests passing

`get : 'k -> ('k * 'v) list -> 'v option`

If the key is mapped to multiple values, return the first such value

3. **✗ put** 0 of 1 tests passing

`put : 'k -> 'v -> ('k * 'v) list -> ('k * 'v) list`

If the key is already mapped to one or more values, remove those pairs first

4. **✗ contains_key** 0 of 1 tests passing

`contains_key : 'k -> ('k * 'v) list -> bool`

5. **✗ remove** 0 of 1 tests passing

`remove : 'k -> ('k * 'v) list -> ('k * 'v) list`

If the key is mapped to multiple values, remove all such values

6. **✗ keys** 0 of 1 tests passing

`keys : ('k * 'v) list -> 'k list`

7. **✗ values** 0 of 1 tests passing

`values : ('k * 'v) list -> 'v list`

T02: Mappings

- How to store dictionaries?
 - Association Lists
 - Functional mapping

```
assoc_list = [  
    ("John", 25),  
    ("Mary", 20),  
    ("Tom", 30)  
]
```

```
func_map = fun x->
```

```
    25 wenn x = "John"  
    20 wenn x = "Mary"  
    30 wenn x = "Tom"  
    expr sonst
```

T02: Functional Mappings

- Every layer saves **exactly** one datapoint
 - If the parameter matches the datapoint -> return its value
 - Else delegate to sub-function

func_map = fun x-> {
 25 wenn x = "John"
 {
 20 wenn x = "Mary"
 {
 30 wenn x = "Tom"
 expr sonst
 } x sonst
 } x sonst
 }

T03: Operator Functions

In OCaml, infix notation of operators is just syntactic sugar for a call to the corresponding function. For example, the binary addition `+` merely calls the function `(+) : int -> int -> int`.

1. Discuss why this is a very useful feature.

Note: This is a tutorial exercise, you do not need to submit anything for this exercise.