

# FPV Tutorübung

Woche 10

## OCaml: Modules

Manuel Lerchner

28.06.2023

# T01: A Multitude of Map Modules

We model domains of printable values using modules with signature

```
module type Printable = sig
  type t
  val to_string : t -> string
end
```

## 1. ✓ StringPrintable [2 von 2 Tests bestanden](#)

Implement a module `StringPrintable` of signature `Printable`.

## 2. ✓ OrderedPrintable [1 von 1 Tests bestanden](#)

Define a signature `OrderedPrintable` that extends the `Printable` signature by a `compare` function with the usual type.

## 3. ✓ IntOrderedPrintable [3 von 3 Tests bestanden](#)

Additionally to the `StringPrintable` now implement an `IntOrderedPrintable` module.

## 4. ✓ BinaryTreeMap [1 von 1 Tests bestanden](#)

Implement a functor `BinaryTreeMap` that realizes the `Map` signature and uses a binary tree to store *key-value*-pairs. The functor takes an ordered key printable and a value printable as arguments.

## 5. ✓ IntIntMap [5 von 5 Tests bestanden](#)

Use the `BinaryTreeMap` functor to define the module `IntIntMap` for *int-to-int* maps.

## 6. ✓ IntStringMap [5 von 5 Tests bestanden](#)

Use the `BinaryTreeMap` functor to define the module `IntStringMap` for *int-to-string* maps.

```
module type Map = sig
  type key
  type value
  type t
  val empty : t
  val set : key -> value -> t -> t
  val get : key -> t -> value
  val get_opt : key -> t -> value option
  val to_list : t -> (key * value) list
  val to_string : t -> string
end
```

Where the functions from `Map` have the following semantics:

- `set key value m` updates the mapping, such that `key` is now mapped to `value`
- `get key m` retrieves the value for the given key and throws a `Not_found` exception if no such key exists in the map.
- `get_opt key m` retrieves the value for the given key or `None` if the key does not exist.
- `to_string m` produces a string representation for the mapping, e.g.: "{ 1 -> \"x\", 5 -> \"y\" }"
- `to_list m` returns a list containing all key-value tuples in the given mapping.

# OCaml vs Java: Module Type

- Module types sind ähnlich zu Interfaces in Java
  - Kapselung von zusammengehörigen Daten / Funktionen

```
module type Animal = sig
  unit -> string
  | val make_sound : unit → string
end
```



```
public interface Animal {
    public String makeSound();
}
```

# OCaml vs Java: Module

- Modules sind wie Klassen in Java, sie können Module types *implementieren*
- Typisierung entspricht *implements*

```
module Cat : Animal = struct
  unit -> string
  let make_sound () = "Miau"
end
```

```
module Dog : Animal = struct
  unit -> string
  let make_sound () = "Woof"
end
```



```
class Cat implements Animal {
  @Override
  public String makeSound() {
    return "Miau";
  }
}
```

```
class Dog implements Animal {
  @Override
  public String makeSound() {
    return "Woof";
  }
}
```

# OCaml vs Java: Module Type with generic type

- Modules types mit eigenem Datentyp entsprechen generischen Interfaces
  - Mit zusätzlich get() Funktion

```
module type ListElement = sig
  type t
  unit -> t
  val get : unit -> t
end
```



```
interface ListElement<T> {
  T get();
}
```

# OCaml vs Java: Include Keyword

- The *include* keyword is similar to the *extends* keyword in Java

```
module type Animal = sig
  unit -> string
  | val make_sound : unit -> string
end
```

```
module type Mammal = sig
  | include Animal
  unit -> string
  | val give_birth : unit -> string
end
```



```
public interface Animal {
  public String makeSound();
}

interface Mammal extends Animal {
  public String giveBirth();
}
```

# OCaml vs Java: Functors

- Functors are Similar to Generic classes, where the generic type has a *constraint*

```
module type Serializable = sig
  type t
  t -> string
  val serialize : t -> string
end
```

```
module ListSerializer (T : Serializable) = struct
  T.t list -> string
  let serialize_list (l:T.t list) =
    List.fold_left (fun acc x -> acc ^ T.serialize x ^ "\n") "" l
end
```



```
interface Serializable<T> {
  String serialize(T t);
  T get();
}
```

```
class ListSerializer<T extends Serializable> {
  public String serialize(T[] list) {
    String result = "";
    for (T t : list) {
      result += t.serialize(t.get()) + "\n";
    }
    return result;
  }
}
```

# OCaml vs Java: Functor Example

```
module MyInteger : Serializable with type t = int = struct
  type t = int
  t -> string
  let serialize x = string_of_int x
end
```

```
module ListSerializer (T : Serializable) = struct
  T.t list -> string
  let serialize_list (l:T.t list) =
    List.fold_left (fun acc x -> acc ^ T.serialize x ^ "\n") "" l
end
```

```
module IntListSerializer = ListSerializer(MyInteger)
```

```
unit
let res = print_string (IntListSerializer.serialize_list [1;2;3])

(*
1
2
3
*)
```

Nicht ganz, ListSerializer  
hat falsche Signatur



```
class MyInteger implements Serializable {
  Integer i;

  public MyInteger(Integer i) {
    this.i = i;
  }

  public String serialize(Integer i) {
    return i.toString();
  }

  public Integer get() {
    return i;
  }
}

class ListSerializer<T extends Serializable> {
  public String serialize(T[] list) {
    String result = "";
    for (T t : list) {
      result += t.serialize(t.get()) + "\n";
    }
    return result;
  }
}
```

```
class IntListSerializer extends ListSerializer<MyInteger> {
}
```

```
IntListSerializer serializer = new IntListSerializer();

System.out.println(serializer.serialize(
  new MyInteger[] {
    new MyInteger(1),
    new MyInteger(2),
    new MyInteger(3)
  }));

// 1
// 2
// 3
```



# Sharing Constraints

```
module type Inc = sig
  type t
  t -> t
  val inc : t -> t
end
```

```
module HiddenIntInc : Inc = struct
  type t = int
  t -> t
  let inc x = x + 1
end
```



```
interface Inc<T> {
  T inc(T t);
}
```

```
class HiddenIntInc implements Inc {
  public Integer inc(Integer t) {
    return t + 1;
  }
}
```

```
utop # HiddenIntInc.inc;;
- : HiddenIntInc.t -> HiddenIntInc.t = <fun>
-( 17:23:37 )-< command 12 >
utop # HiddenIntInc.inc 4;;
Error: This expression has type int but an expression was expected of type
      HiddenIntInc.t
-( 17:23:46 )-< command 13 >
```

# Sharing Constraints

```

module type Inc = sig
  type t
  t -> t
  val inc : t -> t
end

module ExposedIntInc : Inc with type t = int = struct
  type t = int
  t -> t
  let inc x = x + 1
end

```



```

interface Inc<T> {
  T inc(T t);
}

class ExposedIntInc implements Inc<Integer> {
  public Integer inc(Integer t) {
    return t + 1;
  }
}

```

```

utop # ExposedIntInc.inc;;
- : int -> int = <fun>
-( 17:25:08 )-< command 15 >—
utop # ExposedIntInc.inc 4;;
- : int = 5
-( 17:25:12 )-< command 16 >—
utop #

```

# Summary

- Ähnlichkeiten zwischen OCaml und Java
  - module type == Interface
  - module == Klasse
  - typisiertes Module == Klasse die Interface implementiert
  - Include keyword in Module type == Interface extended anderes Interface
  - Functor == generische Klasse mit Constraint auf Generic
    - Wird „ausgeführt“ indem der generische Typ „festgelegt“ wird