James Goodman
For the role of: Game Engine Programmer

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Portfolio: https://jgoodhub.github.io

Dear Sir or Madam,

My name is James Goodman and I am writing to express my interest in the role of "Game Engine Programmer" that you have listed on your industry careers page .

I am an avid gamer and driven software developer who is currently working at *Costain Group PLC* as a *Unity VR Developer* producing immersive VR solutions for staff training. I have a 2:1 BSc degree in *Computer Science with Games Development* from the University of Sussex. I enjoy the challenge of engaging with new projects and learning new techniques and languages that I can use to further improve my programming abilities.

During my time at Costain I have developed a wide range of editor tools that have helped to speed up the production time of projects, through automation of complex tasks such as, UV mapping and texturing, as well as mass object placement for quickly blocking out environments. During the creation of each tool code performance and interface usability are always top priorities.

In my spare time I like to create Unity games, such as designing and releasing a word based Unity mobile game called "Letter Chain" which I have montitized and published to the Google Play Store. I also enjoy 3D modeling for use in both personal and 3D printing projects, which has helped me to better understand the design and artistic workflows of my colleagues.

I have attached a copy of my resume that details my technical and educational background, including projects undertaken both inside and outside of my current role at Costain, as well as a breakdown of the programming languages and tools with which I am familiar.

Thank you for your time and consideration. I look forward to hearing from you about this opportunity.

Kind Regards,

James Goodman