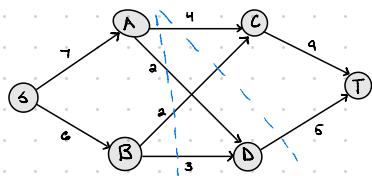


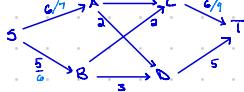
7.17) Network:



a) Max Flow and min cut

1) Find Shortest path

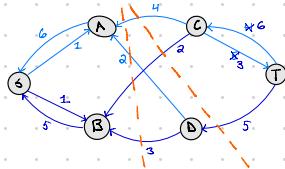
2) Increase flow along the path



Max Flow: 11 units

min cut: Diagonal through  $A \rightarrow C, B \rightarrow C, D \rightarrow T$

b) Residual Graph  $G^r$  (with edge capacities). Mark vertices reachable from S and T.



All nodes are reachable from T

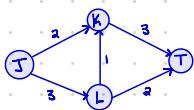
Nodes A and B are reachable from S

c) Bottleneck Edges

Edge  $A \rightarrow C$   
 $B \rightarrow C$

$(B \rightarrow D, D \rightarrow T)$  also a bottleneck, but both are required to increase max flow

d) Simple Example without Bottlenecks



e) Algorithm to Identify Bottlenecks

Bottlenecks ( $G$ ):

$$F(s) = 0 \quad \forall e \in G$$

while  $\exists$  a path from  $s$  to  $t$  in  $G^r$

p: Shortest path from  $p \rightarrow t$  (BFS)

$c(p)$ : capacity of p

augment the flow along p

recalculate  $G$

recalculate  $G^r$

+ Run BFS on  $(G^r, s)$ , but only on residual edges (no bulk edges)

$A =$  nodes reachable from  $S$

$O(VME)$

Run BFS on  $(G^r, t)$ , but only with residual edges

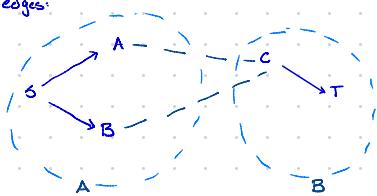
$B =$  nodes reachable from  $t$

For each edge  $(u, v) \in G$ :

if  $(u \notin A \text{ and } v \notin B)$ :

$(u, v)$  is a bottleneck

Break the graph into only the residual edges:



Any edges that cross between A and B in the original graph are bottlenecks

Total time  
 $O(VME^2)$

7.21) Give efficient algorithm to find critical edges.

critical edge  $\rightarrow$  edge that exhausts its capacity

$\hookrightarrow$  Edmund-Karp Algorithm

$\hookrightarrow G^F \rightarrow$  traverse from  $T$ , find all edges without a back edge  $\Rightarrow$  Critical

Critical Edges ( $G, S$ ):

$$f(e) = 0 \quad \forall e \in G$$

while  $\exists$  a path from  $s$  to  $t$  in  $G^F$

$p$ : shortest path from  $s \rightarrow t$  (BFS)

$c(p)$ : capacity of  $p$

augment the flow along  $p$

recompute  $G$

recompute  $G^F$

Run modified BFS on  $G^F$ , starting from  $T$ :

Critical = []

$Q = [T]$  // Priority Queue

Prev =  $T$

while  $Q$  not empty:

$u \leftarrow \text{get } Q$

backedge = False

for all  $v \in N(u)$ :

IF not visited:

add  $v$  to  $Q$ , set visited flag

IF  $v = \text{prev}$ :

add  $(u, v)$  to critical

prev =  $u$

return critical

Edmund-Karp

$O(|V| + |E|^2)$

BFS  
 $O(|V|)$

Total Time:  
 $O(|V| + |E|^2)$

$p \rightarrow$  returns  $(u, v, w)$

Change the forward edges  $\rightarrow$  curr-min

Add the backwards edges  $\rightarrow$  all the same.