

Description

The Map layout allows to display locations on a map, the same way it does with the World Map behaviour. It can be useful when you want to display data in popout (which is not currently available with the World Map behaviour).

Installation

<https://github.com/casewise/cpm/wiki>

How to set up the map layout

First you need to create the following page structure. Note that you can use this layout in popout as well.



Then you need fill the following options :

- Map : Set the name of the map you want to use. Available maps are : [world_merc_en, us_merc_en, unitedkingdom_merc_en, switzerland_merc_en, southafrica_merc_en, philippines_regions_merc_en, netherlands_merc_en, italy_merc_en, india_merc_en, france_merc_en, europe_merc_en, canada_merc_en, belgium_merc_en]
- Map (scriptname) : If you want to use dynamic map, set the scriptname of the property where the name of the map is stored (this must be a property on the parent node object). If not set, the static map will be used (see option above). This option is useful when you want to display different maps for a same object type (ex : France, UK, etc.) **Don't forget to check the property on the object type node**
- ISO code scriptname : When using maps, you must have a user-defined property on the object to store the country code. This must be a Single-Line Text property. The country code is a two-letter code which adheres to the ISO 3166-1 standard. **Don't forget to check the property on the object type node**
- Lat. Long. scriptname : When using maps, you must have a user-defined property on the object to store the latitude and longitude reference for the place you want to show. This must be a Single-Line Text property. The format for the value is '[latitude],[longitude]' (such as 48.856614,2.352222 for Paris). **Don't forget to check the property on the object type node**
- Click to navigate : Check this option if you want to be redirected on the object page when you click on a location.



Result

Below is a screenshot of what you get once your map is correctly configured

