James A. Harris

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EDUCATION

Georgia Institute of Technology

Atlanta, Georgia

- Bachelor of Science in Computer Science (Expected Graduation 2019).

August 2015 – Present

- GPA of 4.0 (rising third year).

Robbinsville Highschool

- GPA of 4.525 on 5.0 Weighted Scale.

Robbinsville, NJ

September 2010 - June 2015

Experience

CS2110: Computer Organization and Programming Undergraduate TA

August 2017 – December 2017

- Undergraduate teaching assistantship for Georgia Tech's College of Computing
- Material in this course ranges from logic gates, to basic computer organization, to C programming.
- Currently hired to teach for this course next semester (responsibilities similar to those of CS1331 detailed below).

Ultimate Software Internship

May 2017 – August 2017

- Worked with Product Innovation and Strategy Team to develop prototype products for Human Capital Management.
- Created prototype web applications using Angular JS and node JS.
- Leveraged different technologies ranging from document databases, to web crawlers, to facial recognition APIs.
- Contributed to the creation of an internal tool for managing data gathered from ethnography studies.

CS1331: Introduction to Object Oriented Programming in Java Undergraduate TA January 2016 – May 2017

- Collaborated with other TAs to create new homework assignments and maintained a high proficiency in Java.
- Taught a recitation once per week with another TA to go over programming examples relevant to the week's lectures.
- Graded assignments, and answered student questions through the online forum and during office hours.

PROJECTS

Git Submission Tool https://github.com/JH456/Git-Submitter

- Submits student assignments to GitHub repositories.
- Successfully used during the CS1331 Spring 2017 semester.
- Used Java HTTP libraries and GitHub API.

JavaScript IRC Bots https://github.com/JH456/DL-IRC

- Used JavaScript and several APIs, including the Yo API, to create a modular IRC bot.
- Includes functionality ranging from math, to user profiles, to basic encryption.
- DL-IRC uses youtube-dl to download videos off YouTube and has an updated, improved configuration structure.

Simple OpenGL graphics engine https://github.com/JH456/OGL-3D-Practice-Engine

- Made a basic engine for generating simple shapes in a 3D environment using the Open Graphics Library in C++.
- Gained experience working in a low level language and managing memory.

ACTIVITIES

FIRST Robotics Competition (FRC 2590, Nemesis)

September 2012 - June 2015

- Programmed the competition robots in the LabView language from 2013 2015.
- Became leader of the software team for the 2015 competition.
- http://frc2590.org

SKILLS

Concepts: OOP/OOD, data structures/algorithms, discrete mathematics/combinatorics, Linear Algebra, Calculus, compilers, statistics, databases (MongoDB and some familiarity with MySQL), and computer organization.

Programming, Scripting, and Markup Languages: C, Java, Node JS, Angular JS, Python, HTML/CSS, and PHP.

Spoken Languages: English (Native), Italian (Basic).

Applications: Git, Microsoft Word, Excel, Powerpoint, Intelli-J, VIM.

Operating Systems: Windows, Linux.