

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

**Input Format**

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

### ***Output Format***

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: a b c -

Output: Forward Playlist: a b c

Backward Playlist: c b a

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char item;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
#include <iostream>  
#include <sstream>  
#include <string>  
using namespace std;
```

```
struct Node {  
    char item;  
    Node* next;  
    Node* prev;  
    Node(char x) : item(x), next(nullptr), prev(nullptr) {}
```

```
};
```

```
void insert_at_end(Node** head, Node** tail, char item) {  
    Node* new_node = new Node(item);
```

```
    if (*head == nullptr) {  
        *head = *tail = new_node;  
    } else {  
        (*tail)->next = new_node;  
        new_node->prev = *tail;  
        *tail = new_node;  
    }
```

```
}
```

```
void insert_at_front(Node** head, Node** tail, char item) {  
    Node* new_node = new Node(item);
```

```
    if (*head == nullptr) {  
        *head = *tail = new_node;  
    } else {  
        new_node->next = *head;  
        (*head)->prev = new_node;  
        *head = new_node;  
    }
```

```
}
```

```
void display_forward(Node* head) {  
    Node* temp = head;  
    while (temp != nullptr) {  
        cout << temp->item << " ";  
        temp = temp->next;  
    }  
    cout << endl;  
}
```

```
void display_backward(Node* tail) {  
    Node* temp = tail;  
    while (temp != nullptr) {  
        cout << temp->item << " ";  
        temp = temp->prev;  
    }  
}
```

```

    cout << endl;
}

int main() {
    Node* head = nullptr;
    Node* tail = nullptr;
    string input;

    getline(cin, input);

    stringstream ss(input);
    char item;

    while (ss >> item) {
        if (item == '-') break;
        insert_at_end(&head, &tail, item);
    }

    cout << "Forward Playlist: ";
    display_forward(head);

    cout << "Backward Playlist: ";
    display_backward(tail);

    return 0;
}

```

```

int main() {
    struct Node* playlist = NULL;
    char item;

    while (1) {
        scanf(" %c", &item);
        if (item == '-') {
            break;
        }
        insertAtEnd(&playlist, item);
    }

    struct Node* tail = playlist;
    while (tail->next != NULL) {
        tail = tail->next;
    }
}

```

```
printf("Forward Playlist: ");  
displayForward(playlist);  
  
printf("Backward Playlist: ");  
displayBackward(tail);  
  
freePlaylist(playlist);  
  
return 0;  
}
```

**Status :** Correct

**Marks : 10/10**