

### **Most Useful Texts To The Project:**

1. Analyzing Baseball Data with R, Jim Albert and Max Marchi
2. Web Scraping with Python, Ryan Mitchell

### **Other Useful Texts:**

1. An Introduction to Statistical Learning, James, Witten & others
2. The Book: Playing the Percentages in Baseball, Tom Tango
3. Teaching Statistics Using Baseball, Jim Albert
4. Exploratory Data Analysis with R, Roger Peng
5. Linear Algebra and Learning from Data\*, Gilbert Strang
6. Hands-On Machine Learning, Aurelion Geron
7. The MVP Machine, Lindbergh
8. Advanced R, Hadley Wickham
9. Data Structures and Algorithms in Python, Goodrich & others
10. R for Data Science, Hadley Wickham

### **Useful Resources:**

1. Fangraphs.com
2. BaseballProspectus.com
3. BaseballSavant.mlb.com
4. BaseballAmerica.com
5. TheAthletic.com
6. BillJamesOnline.com
7. TangoTiger.com
8. Mlb.com

### **Programming Languages:**

SQL

Python

R

\* Only if combining with MIT Open Coursewear Lectures, otherwise the book is hard to follow. Also uses a separate programming language called *Julia*.