## Introduction to Git



Introduction to Version Control Systems

Git Fundamentals

Branching

Merging

Collaborating

Common Workflows

Git and Ansible and Kubernetes(k8)

Advanced Topics

Hands on Exercises



# Version Control Systems

## Why Do We Care About Version Control Systems

#### Enables all modern practices (Infrastructure as Code, CI/CD, 12 factor, k8)

- Revert production changes quickly (think outages)
- Creates reusable code instead of reinventing the wheel
- Provides a method for reverting to a prior state
- Tracked Changes (Who, What, When, Where, Why)
- Single Source of Truth
- High Availability and Disaster Recovery



### TL;DR

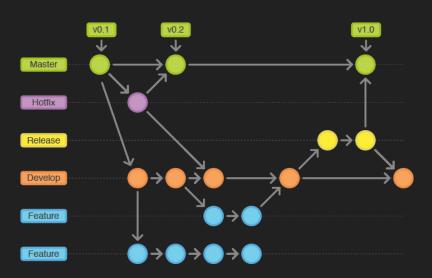
### The 10 most important commands to know:

- 1. git clone make a local copy of a remote repository
- 2. git add adds a file to your local repository
- 3. git checkout checks out a branch ("git checkout -b" creates a new branch)
- 4. git commit does a local commit of changes so you can push them to remote
- 5. git push pushes commit to remote repository
- 6. git merge merges a branch into another (usually used to merge into main/master)
- 7. git stash saves changes without a commit and reverts to last commit state
- 8. git log shows log of commits ("git log --oneline --graph" makes it human readable)
- 9. git rebase moves entire feature branch to begin on the tip of main/master branch
- 10. git diff shows differences between branches

## Why Version Control Systems

#### Management of changes to resources so they can be recalled at a later point

- Records what changed and who changed them
- Enables multiple individuals the opportunity to collaborate
- Provides a method for reverting to a prior state
- Makes code reusable
- Standard for all code storage for Automation, Kubernetes and Infrastructure as Code

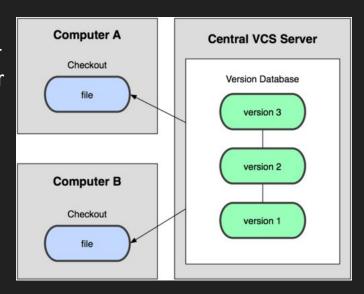


## Types of Version Control Systems

### Centralized Version Control

- Single copy of the project hosted on a central server
- Changes are made ("Committed") against the server
- Server contains full project
- End user never has a full copy of the project
  - Only downloads what is needed

- Common VCS types:
  - CVS
  - Subversion
  - Perforce

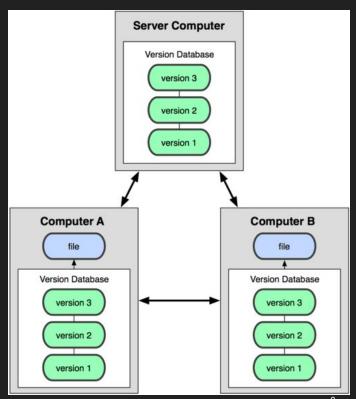


## Types of Version Control Systems

### **Distributed Version Control**

- No reliance on a centralized server
- Each user has the full copy of the entire project
- Changes are made locally
  - No network dependencies
- Users can exchange changes directly with others
  - Most common approach is to use an agreed upon location the each member can reference

- Common types:
  - Git
  - Mercurial



### Git

### Git is an Open Source Distributed Version Control System

- Created by Linus Torvalds (Yes.... the very same)
  - Initial use case: Managing Linux Kernel
- Written in C

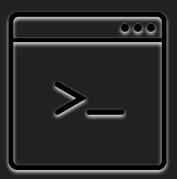


Think of git as something that sits on top of the file system and manipulates files

### Git

## Git is a binary

- Executable file (git)
- Executable installed by:
  - yum install git
  - Direct download
    - git-scm.com



### Git

### Git has online presence

- Several popular online repository managers available
- Provides a centralized git repository
- Additional features found in many providers:
  - Repository viewer
  - Issue tracking
  - Task management
  - Wiki



Features provided by these services not core git functions

## Git Fundamentals

### Repository

Data structure that stores the configuration of files that change over time

- Collection of files and their history organized in branches, tags, etc.
- Can be either local or remote
- To work with Git, a repository must exist somewhere
- New repositories are empty by default
- Creating a new repository
  - \$ cd myproject
    \$ touch README
    \$ git init



### **Setting the Stage**

Those with prior VCS experience may have knowledge of committing, but not staging

• In Git, we are constantly dealing with **changes** to files and we only care about the **lines** 

that changed

working directory

• Untracked

staging area

• Staged

git commit

repository

• Committed

### Commit

#### Fundamental concept behind git

- A commit is just a node in a tree
- Represents a snapshot in time
- Node contains:
  - a Hash of the commit -- a UUID
  - the Author
  - a Date and time
  - the commit **M**essage
  - the diff of changes



```
$ git add README.md
$ git commit -m "Added README"
```

### Viewing a Commit

git log - Command for viewing commits

### **Making More Commits**



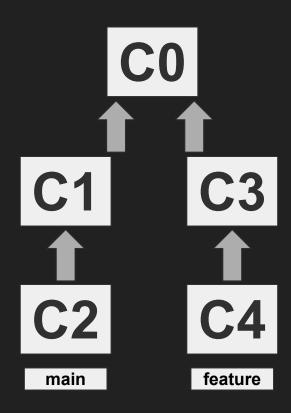
- 1. make changes
- 2. git add [files]
- 3. git commit

- 1. make changes
- 2. git add [files]
- 3. git commit

#### **Branches**

Lightweight movable pointer on a commit

- Branching model is one of the best capabilities of git
- In Git, you are always working on a branch
  - main is the default branch (typically long-term stable)
  - Each branch is given a name
- Only one branch can be active at a given time
  - Signified by HEAD
- Allows for features to be created



## **Branch Operations**

Commands for managing branches

- git branch - List branches
- git branch <br/>
- git branch <br/>
- Greates a new branch
- git checkout <br/>
- Switches to new branch
- C2
- main
- C4
- C4
- Feature

### Merging

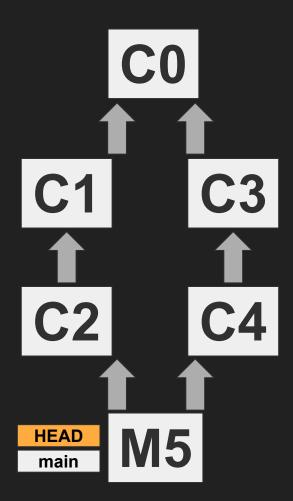
Integrates all commits from a specific branch into the current branch (HEAD)

git merge command

```
# Checkout main branch
$ git checkout main

# Merge feature branch into main branch
$ git merge feature
```

M5 is a merge commit



Showcasing the true power of Distributed Version Control Systems(DVCS)

#### Remotes

Enables sharing code with other locations

- Versions of the project hosted on the internet or somewhere else
- Enabled through the git remote command

```
# Adding a remote
$ git remote add origin git@github.com:ansible/ansible.git
```



remote

origin



local

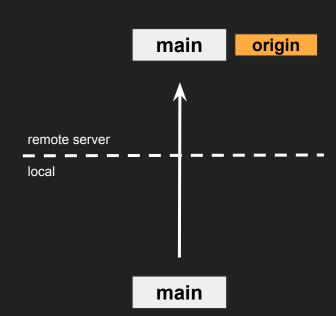
### **Pushing**

Upload code from local repository to remote repository

- Merge local changes into the remote branch
- An existing remote must be defined

```
$ git push <remote> <branch>
```

branch is main



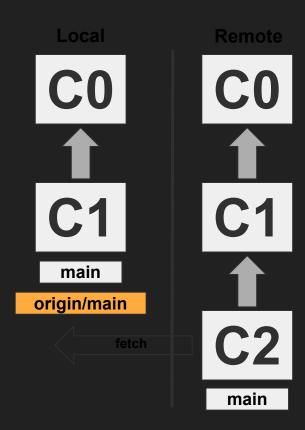
### **Fetching**

Retrieve changes from remote repositories

- Brings in changes from other contributors
- Changes are retrieved, but does not modify local workspace
- Creates new branch locally (<remote>/<branch>)
- Afterward, a merge needs to occur to integrate

Single branch of all branches can be retrieved

\$ git fetch <remote> <branch>

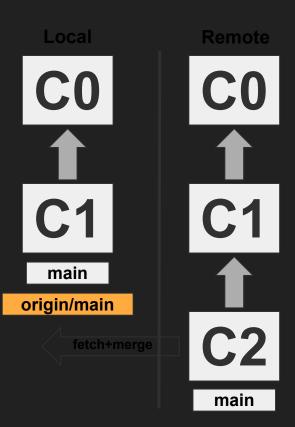


### **Pulling**

Streamlined method of retrieving changes from remote repositories

Performs a fetch and merge

\$ git pull <remote> <branch>



### Cloning

Retrieves a full copy of a remote repository

Unlike other VCS tools, the entire content is retrieved

\$ git clone <url>





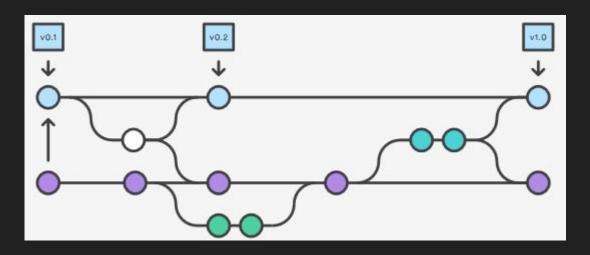
Workflows in Git are guidelines and not structured rules

### **Types of Workflows**

Methods for working and collaborating with git

- Basic/Centralized
- Feature Branch
- Pull/Fork

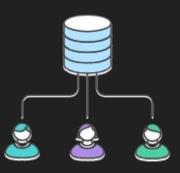
Plus several others: Martin Fowler Blog



### **Basic/Centralized Workflow**

Simplified method where all changes are made against the same branch

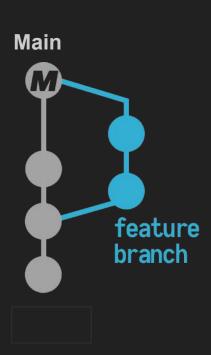
- Similar structure as a Subversion repository
- All changes made against the main branch
  - SVN equivalent to trunk
- Ideal for small teams



### **Feature Branch**

Separate branches created for each enhancement

- main branch represent stable state of repository
- Each developer works on their own separate feature
- Features can be shared without disrupting main
- Code review through pull request mechanism prior to integration



### Pull/Fork

Each developer has their own copy (fork) of the repository that they work on

- No centralized repository for pushing changes
- Only project maintainers have access to push to official repository
- Maintainers accept changes from contributors to official repository
  - Pull/Merge request
- Embraces security and distributed nature of Git

This is a common type in GitLab and GitHub based repositories



## Git Ansible and K8

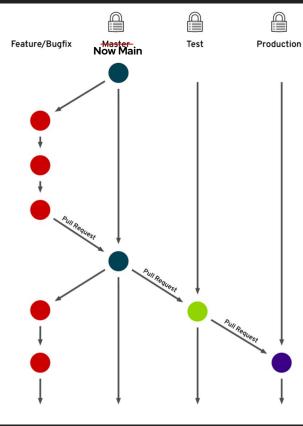
### Git and Ansible

### **Branches by Environment**

Each branch within a repository represents a deployment environment

- Branches such as dev, test, prod in addition to main
- main branch is starting point. Changes are promoted to upper level environments
  - Bug fixes can be made against each branch as necessary
- Extends concepts emphasized by multiple git workflows
  - Feature branch
  - Pull/Fork
- Example: Ansible Tower projects created per branch. Job templates target each project

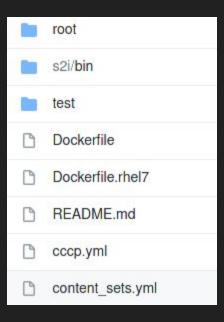
# Git Ansible and k8 Branches by Environment



# Git and Ansible Typical Repository Structure

```
playbooks/
      group_vars
       — all.yml
         dev.yml
      -- prod.yml
      -- web.yml
      inventory
      library
      roles
       requirements.yml
      .gitignore
      ansible.cfg
     apache.yml
     deploy-app.yml
     - install-updates.yml
      site.yml
```

# Git and Kubernetes Typical S2I (source to image) Repository Structure



## Advanced Git

### **Pull/Merge Requests**

This is how most modern development collaborates on code.

- Fork code to your own namespace
  - Update code and commit back to your branch
  - Perform a pull request to the upstream repository

Links to each type of repository server documentation on how to do a PR:

- Azure Devops
- Bitbucket
- Github
- Gitlab

### **Pull/Merge Requests**

This is how most modern development collaborates on code.

- Fork code to your own namespace
  - Update code and commit back to your branch
  - Perform a pull request to the upstream repository

Links to each type of repository server documentation on how to do a PR:

- Azure Devops
- Bitbucket
- Github
- Gitlab

# Workshop Link