

MICROSERVICE ARCHITECTURE IN ACTION

IOANNIS KORMARIS FINANCIAL SERVICES

SEPTEMBER 2018

"Failure is simply the opportunity to begin again, this time more intelligently." -- Henry Ford

AGENDA

Architecture

Scaling

Service 2 Service

Deployment

Monitoring

ARCHITECTURE

"The fundamental organization of a system, embodied in its components, their relationships each other and the environment, and the principles governing its design and evolution."

ANSI/IEEE Stf 1471 - 2000

SOFTWARE ARCHITECTURE

Architecture is NOT beyond programming

Most critical components

Expert developers' shared understanding of the system design

The set of design decisions that must be made early

The decisions that you wish you could get right early

The decisions that are hard to change

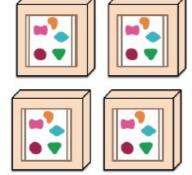
TRADITIONAL VS MICROSERVICES ARCH

Traditional architecture

A Monolithic application puts all its functionality into a single process...



... and scales by replicating the monolith on multiple servers





UI specialists



Middleware specialists



DBAs

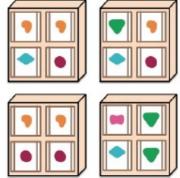
Siloed functional teams aligned around technology layers

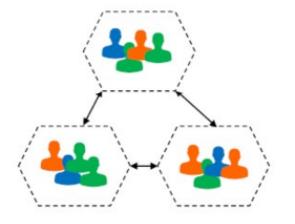
Microservices architecture

Microservices architecture puts each element of functionally into a separate service...



... and scales by distributing these services across servers, replicating as needed.





Cross functional teams aligned around business lines

WHY?

MICROSERVICES PRINCIPLES

Organize around business capabilities

Scalability

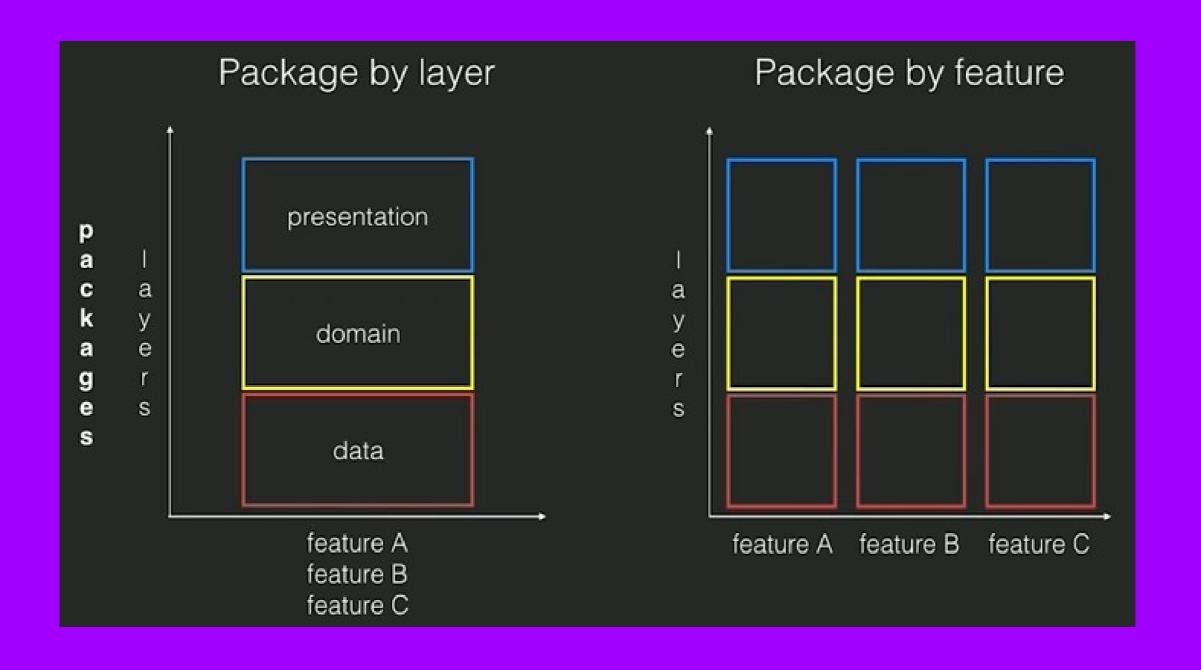
Target outcomes, not projects

Domain Specific

DOES THIS RING A BELL ALREADY?

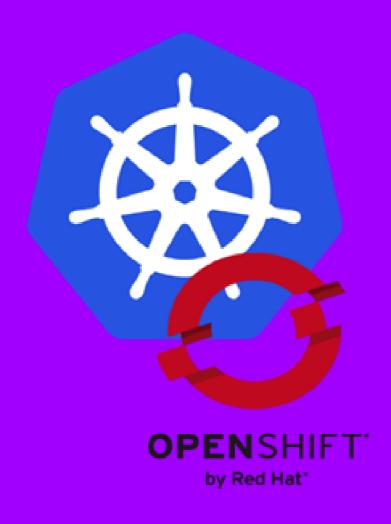
Package By Layer vs Package By Feature

PACKAGE BY LAYER VS PACKAGE BY FEATURE

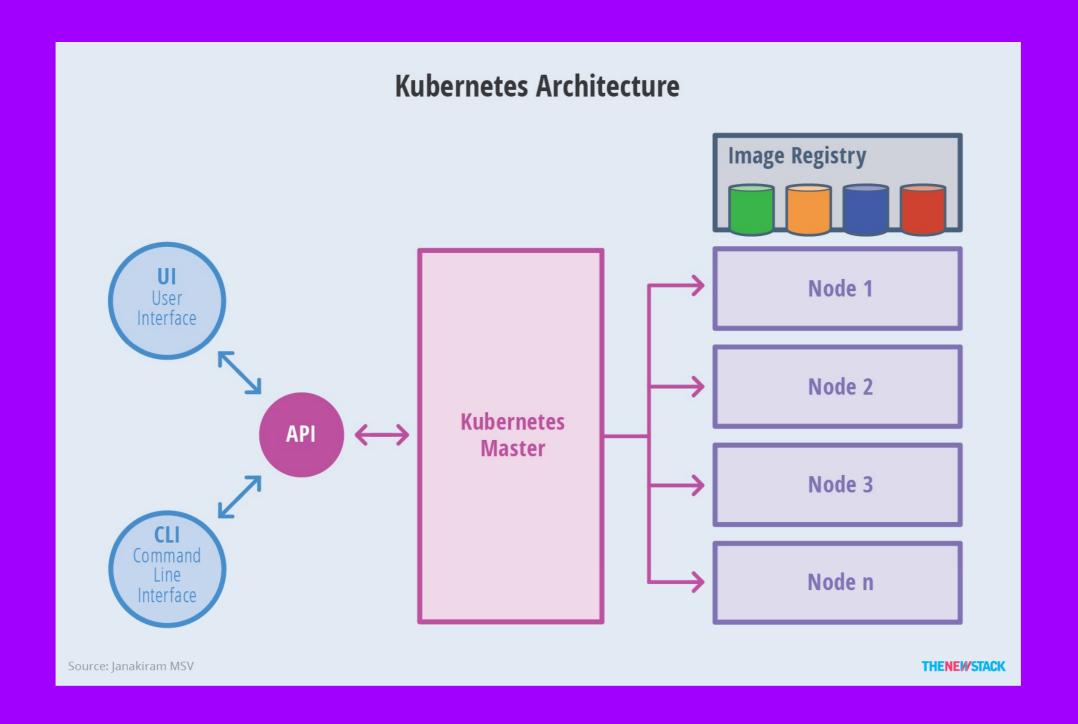


I WANT A PLATFORM TO DEPLOY

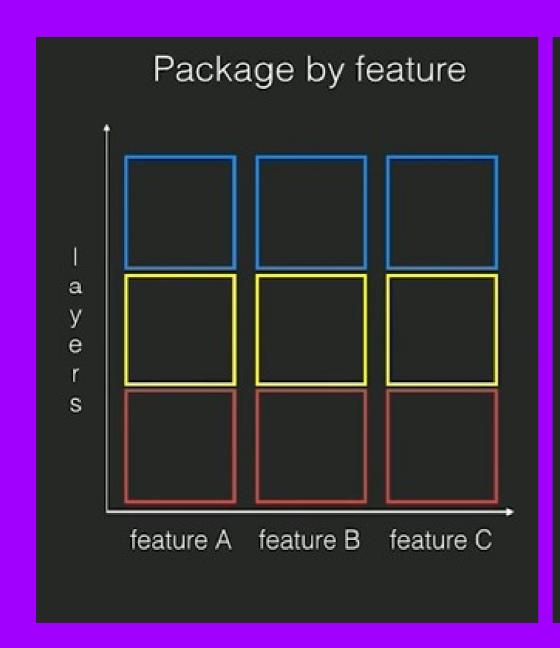
FEATURES

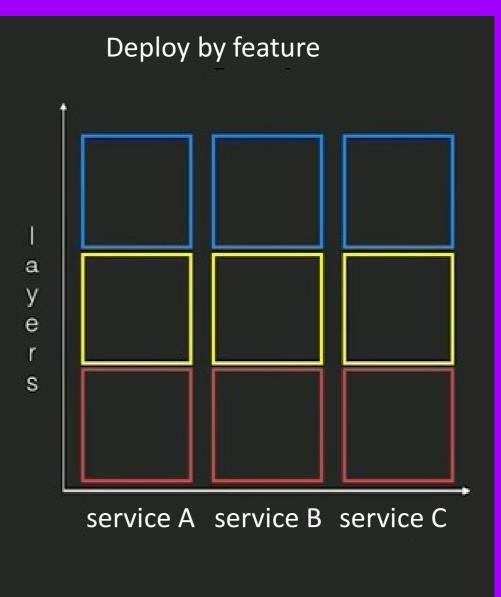


KUBERNETES



PACKAGE BY FEATURE WILL BECOME MICROSERVICE





HOW MANY FEATURES PER MICROSERVICE?

I DON'T KNOW

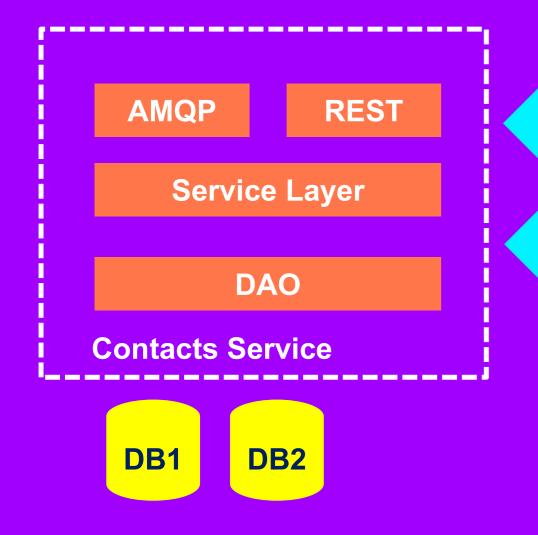
AND NOW WHAT...?

GUESS

HOW DO I DESIGN MY SERVICE?

Package by FEATURE

PACKAGING EXAMPLE



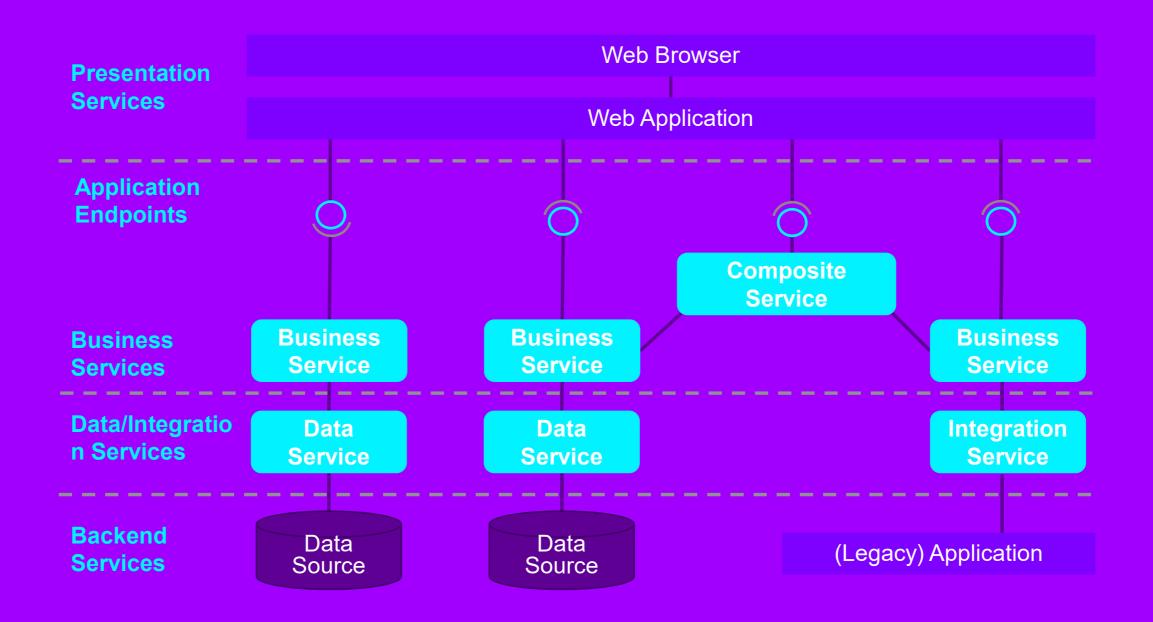


AMQP

gr.meetup.jhug.contacts.rest gr.meetup.jhug.contacts.amqp gr.meetup.jhug.contacts.service gr.meetup.jhug.contacts.util gr.meetup.jhug.contacts.config gr.meetup.jhug.contacts.model gr.meetup.jhug.contacts.repository

gr.meetup.jhug.accounts.rest gr.meetup.jhug.accounts.amqp gr.meetup.jhug.accounts.service gr.meetup.jhug.accounts.util gr.meetup.jhug.accounts.config gr.meetup.jhug.accounts.model gr.meetup.jhug.accounts.repository

COMPLEX DOMAIN



HOW MANY DATABASES?

Deploy ONE Database Instance:

- Easy to maintain
- Easy to monitor
- Easy to backup

Separate Microservices Domains either by schema/database

- Vendor specific
- Domain Isolation

SCALING

ONE SERVICE MANY INSTANCES

Accounts Service

Accounts Service

Accounts Service

Accounts Service

Accounts Service

Accounts Service

SCALE UP VS SCALE OUT



SCALE UP VS SCALE OUT

Scale Up

Increase CPU/MEM per container
Increase threads
Reach maximum performance per container
Attention Thread Safety
In process shared resources

Scale Out

Increase processes (i.e. spawn containers/replicas)

Attention Process Safety

External Shared Resources (e.x. DB, Distributed Cache - Redis)



SERVICE 2 SERVICE

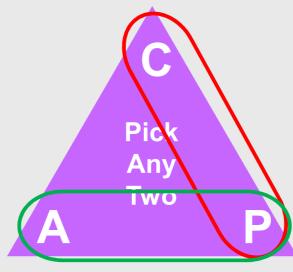
COMPLEXITY

Microservices force a move towards distributed computing, and there are some basic things about distributed computing that we must always keep in mind.

Fallacies of distributed computing

- The network is reliable.
- Latency is zero.
- · Bandwidth is infinite.
- The network is secure.
- Topology doesn't change.
- There is one administrator.
- Transport cost is zero.
- The network is homogeneous.

CAP Theorem – Pick Any Two



Consistency

Each node shows the same data at all times

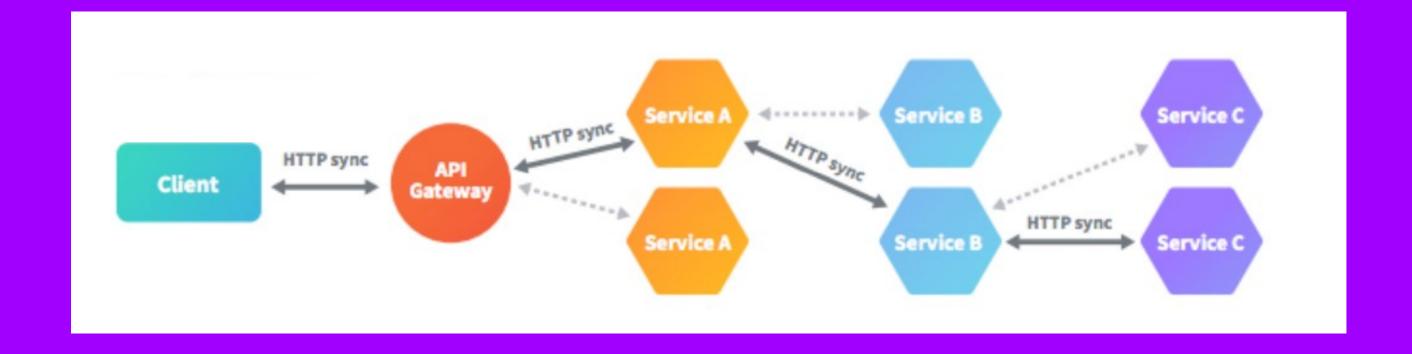
Availability

Each node is available for requests at all times

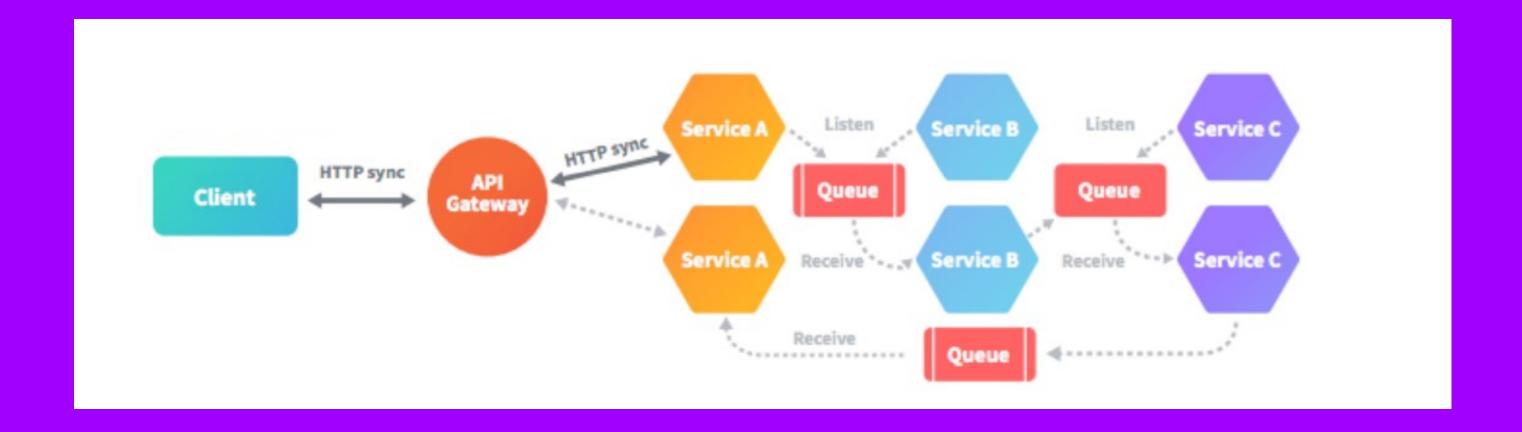
Partition Tolerance

Able to handle network outages

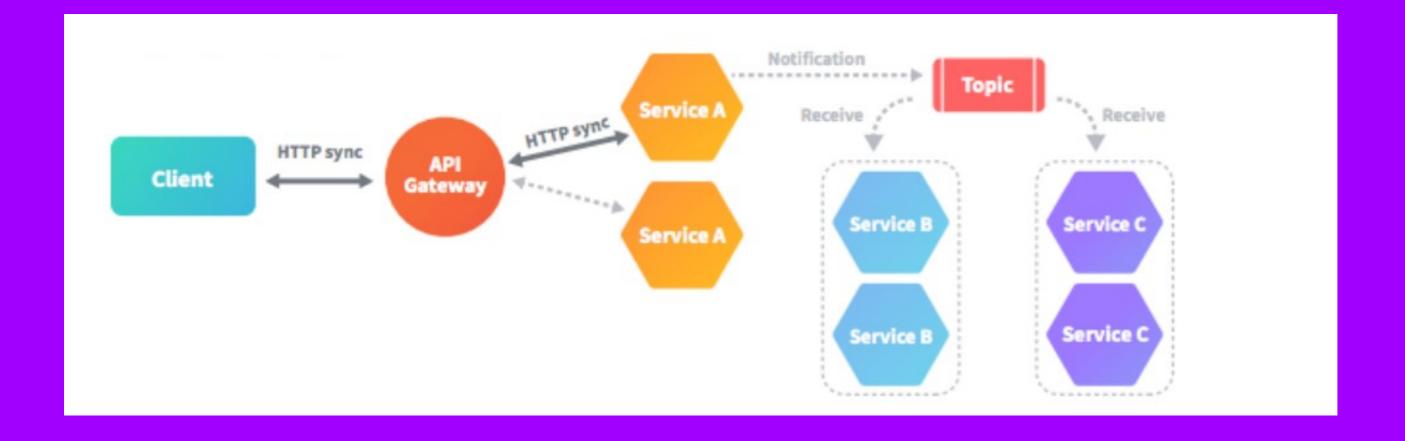
SYNCHRONOUS



ASYNCHRONOUS



PUBLISH SUBSCRIBE



REST VS AMQP

Rest	AMQP
Rest API	RPC Support
Synchronous by Nature	Asynchronous by Nature
API documentation (OpenAPI)	Hard to Document
MS deployed as Kube Service	MS is AMQP Client

FUTURE CONCERNS

Service Mesh (e.x. Istio)

Reactive programming

DEPLOYMENTS

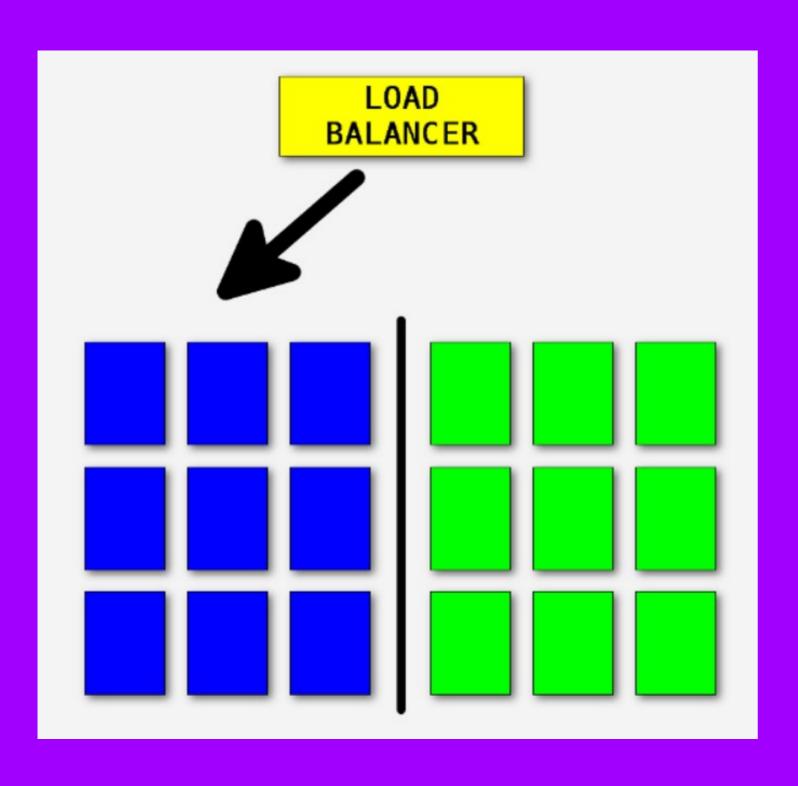
COLORFUL-DEPLOYMENTS

BLUE GREEN

CANARY

ROLLING

BLUE GREEN

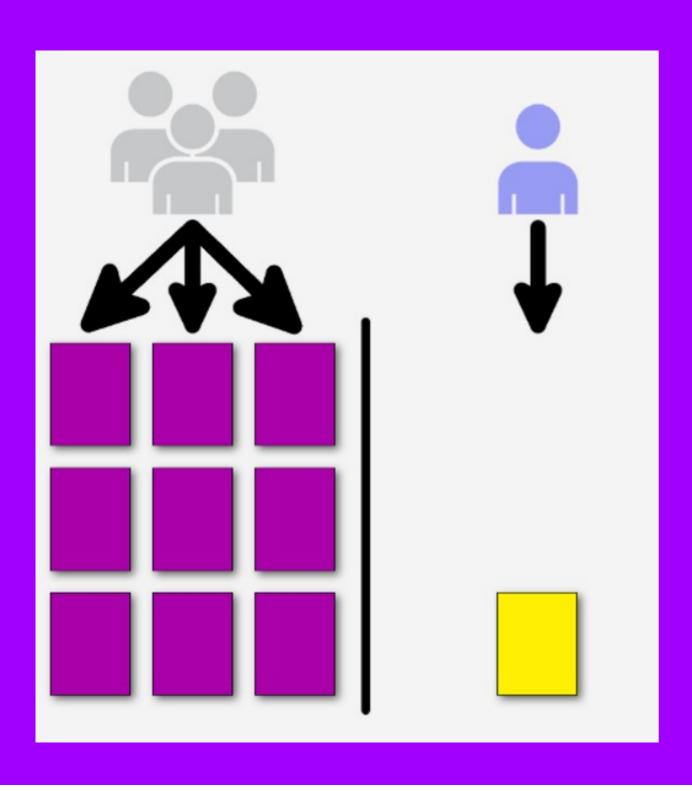


Redirect traffic when green is ready

Define what ready is

Mind Shared Resources

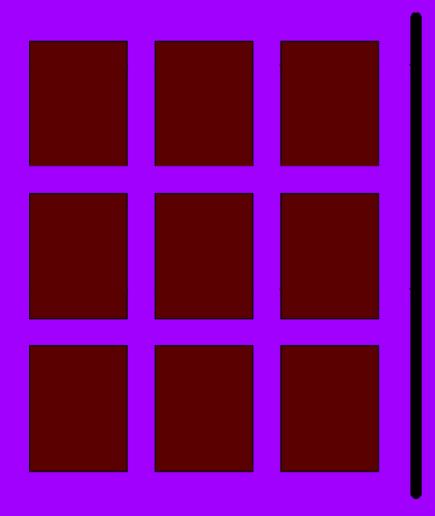
CANARY



Feature toggle

GateKeep @ Facebook

ROLLING DEPLOYMENT



Slowly replaces currently running instances of our application with newer ones.

READINESS AND LIVENESS

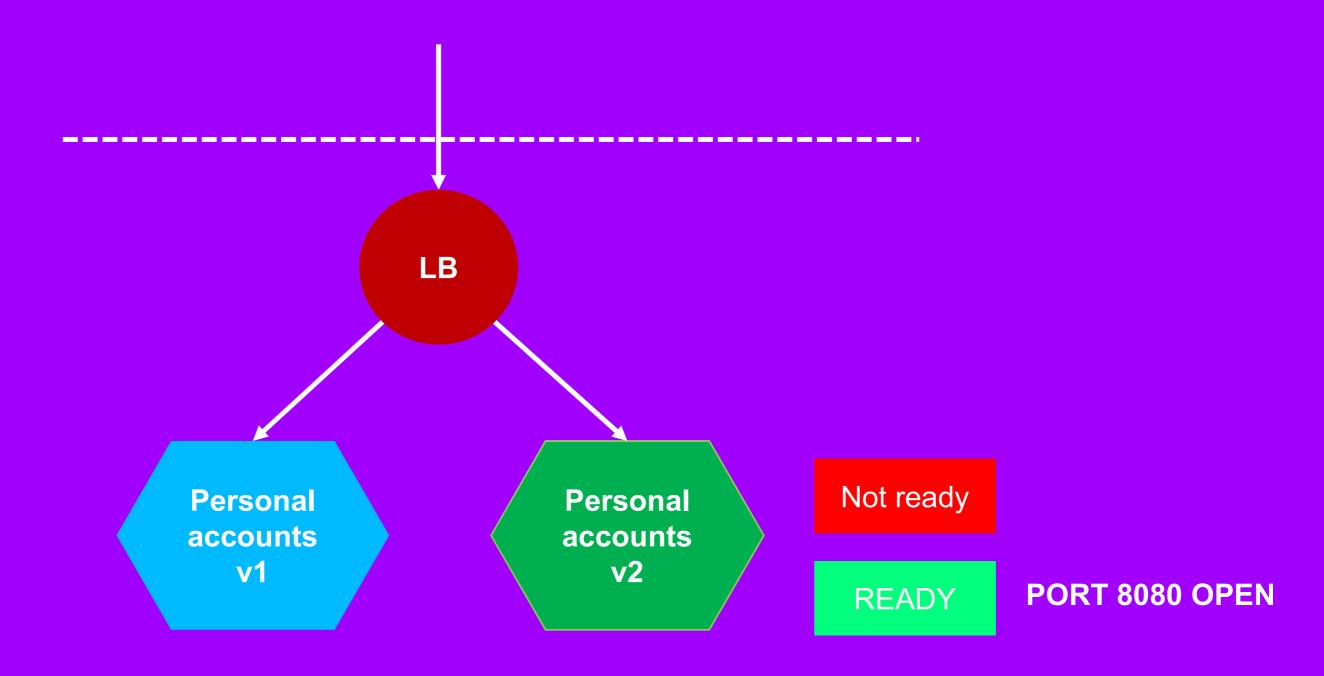
Readiness Probe

A readiness probe determines if a container is ready to service requests.

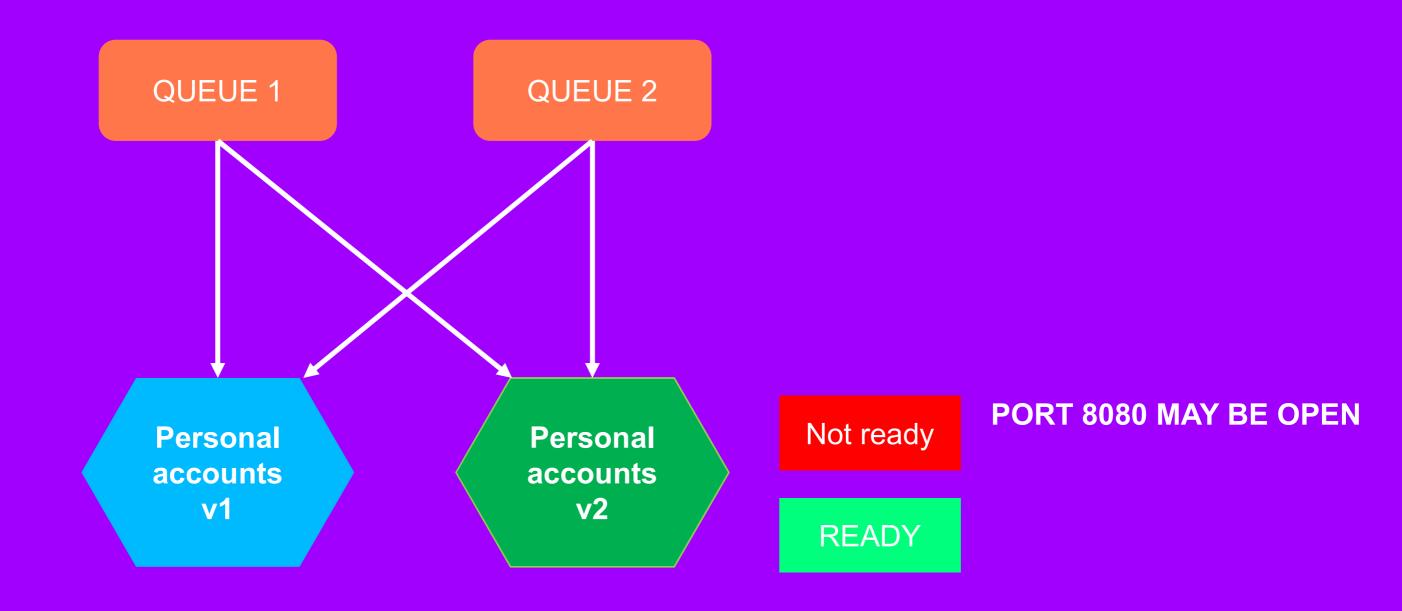
Liveness Probe

A liveness probe checks if the container in which it is configured is still running.

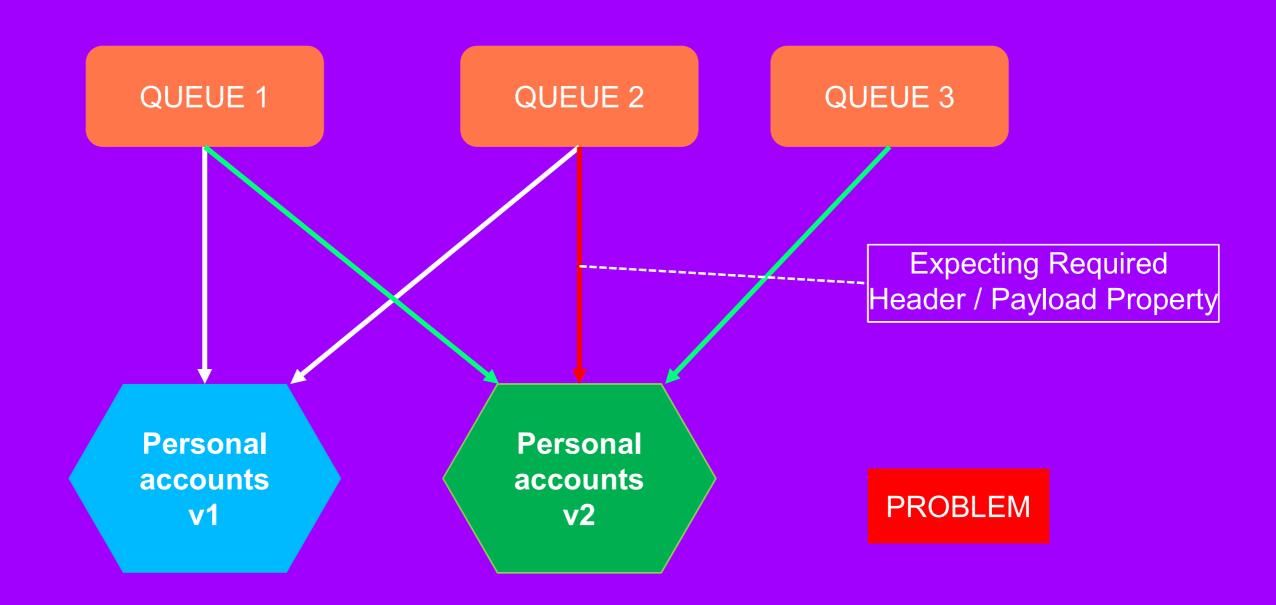
READINESS EXAMPLE REST



READINESS EXAMPLE AMQP



ROLLING DEPLOYMENT DEPENDENCIES



READINESS IMPLEMENTATION HINTS

REST INTEGRATION

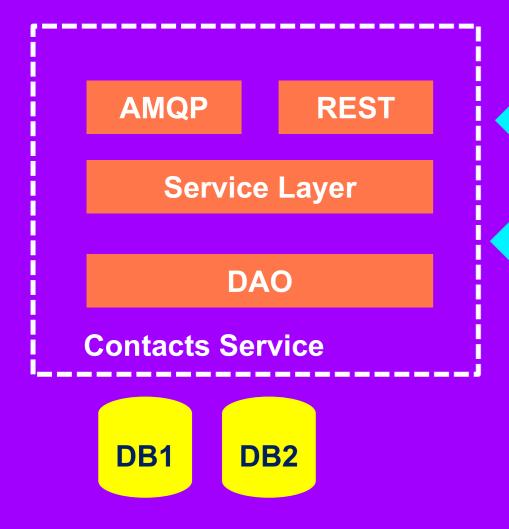
Spring Boot Actuator endpoint /health

AMQP Integration

You may need to implement your own healthcheck
Application needs to starts consuming on all Queues
HINT: org.springframework.amqp.rabbit.listener.AsyncConsumerStartedEvent

Graceful shutdown

MY SERVICE IS READY WHEN







- 1. Has connection with Redis
- 2. Has connection with AMQP
- 3. Has connection with DB1
- 4. Has started consuming in all queues (n/n)

Maybe DB2 is optional (code smell)

EXIT WITH GRACE

Don't just die

Handle SIGTERM

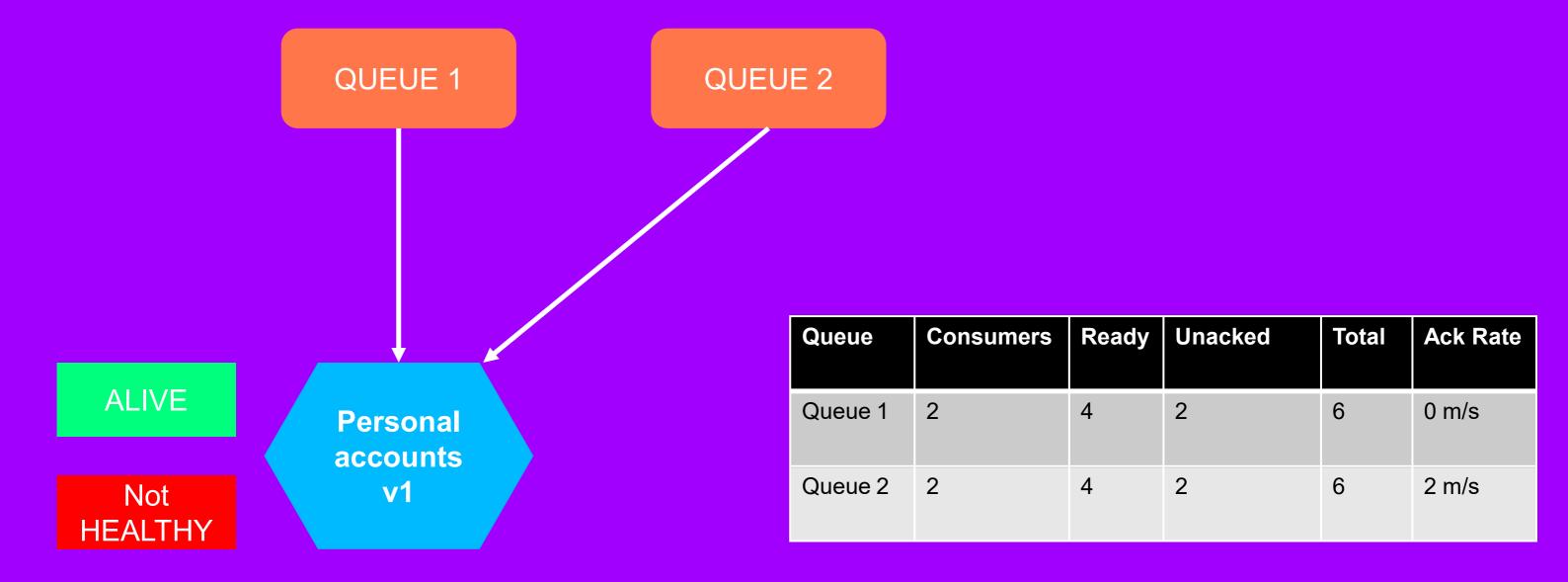
Container Process Running in PID 1

Commit Transactions

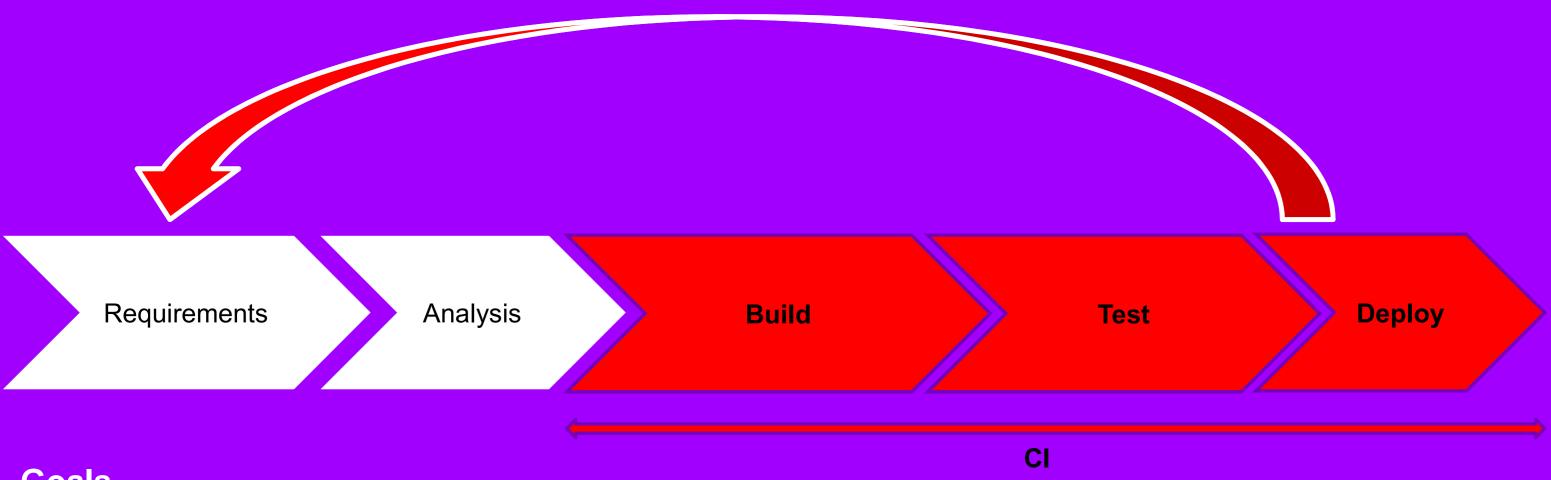
Release Shared Locks

Kubernetes will kill you with SIGKILL under certain conditions

LIVENESS EXAMPLE AMQP



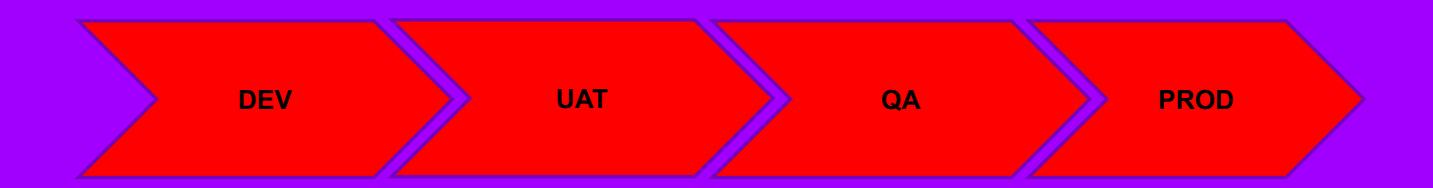
CONTINUOUS INTEGRATION



Goals

- Reduce Risks/Minimize Costs
- Frequent Releases (2 week Sprints)
- Fail Early
- **Code Quality**

CONTINUOUS DEPLOYMENT



Challenges

- Promote Builds between environments
- Seamless Update Zero Downtime
- Build Once Deploy Everywhere
- Restrict Application Configuration as close to the Environment as it gets
- Environment Provisioning

WAIT

WHAT DO YOU DEPLOY?

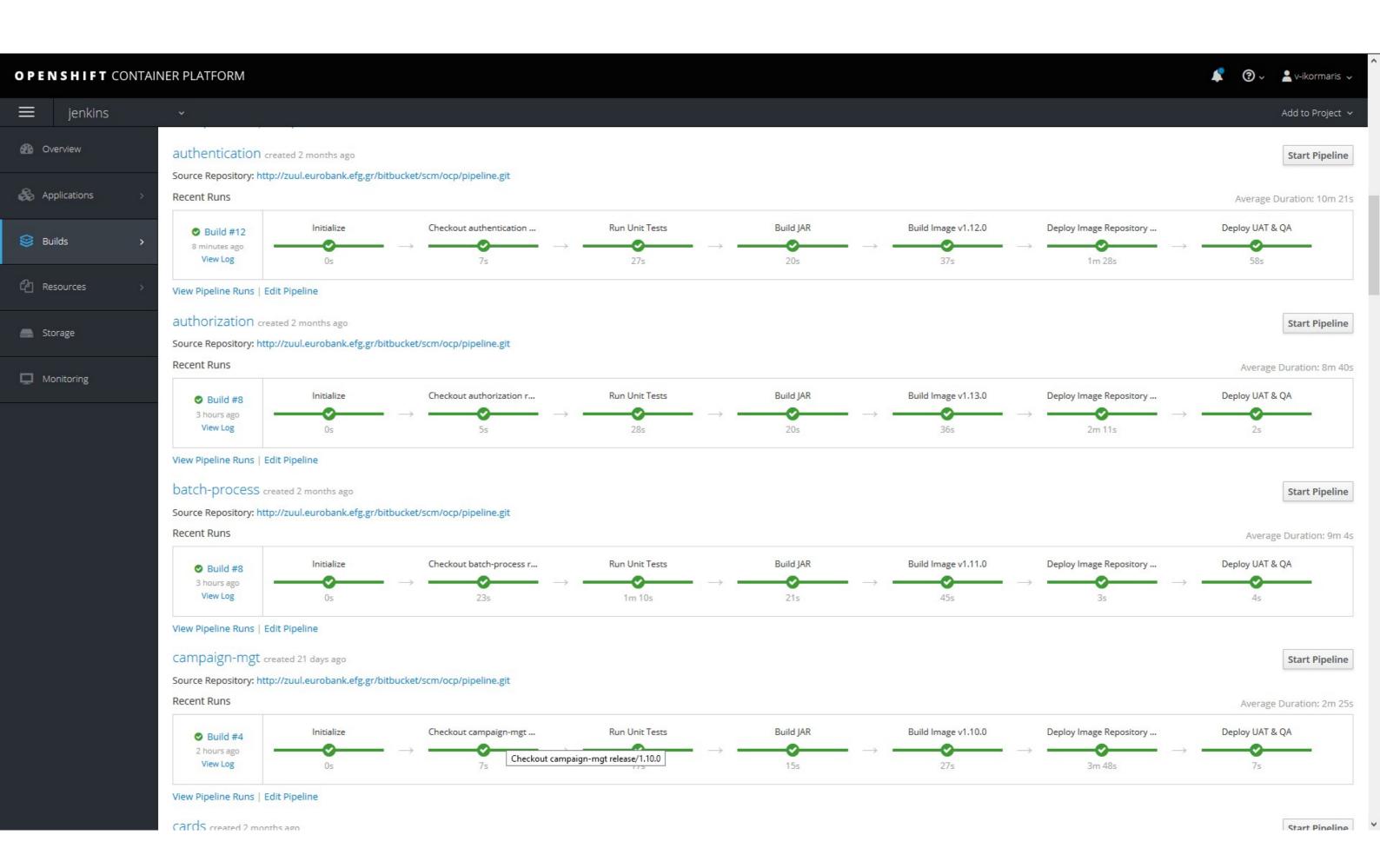
PRODUCT OR SERVICES

BoM (bill of Materials) of Services vs Service

Always have a pipeline per Service

Release Hardening further includes:

- Penetration test
- Stress test
- Regression test
- Resilience test



DEPLOYMENT VS RELEASE

DEPLOYMENT: Deploy Code on Production.

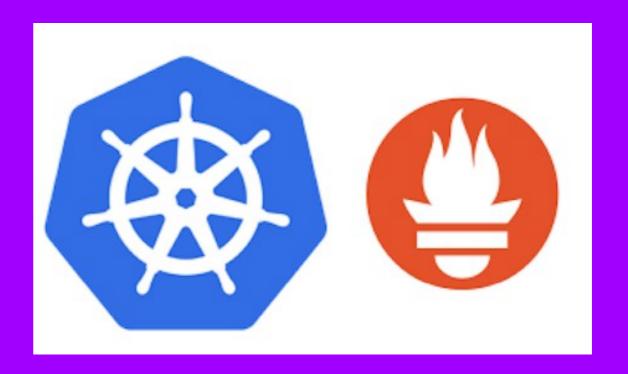
RELEASE: Feature available to Users. Deployment is a prerequisite.

MONITORING

COLLECT

Application Metrics

Infrastructure Metrics

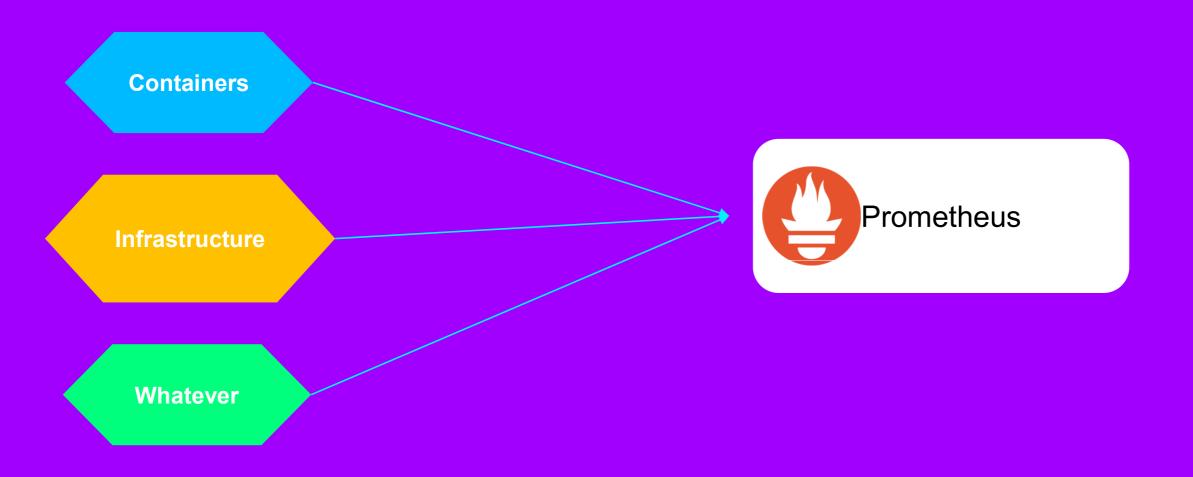


EVERYTHING

USEFUL METRICS

- Client & Server qps/errors/latency
- Every Log message should be a metric
- Every failure should be a metric
- Threadpool/queue size, in progress, latency
- Business logic inputs and outputs
- Data sizes in/out
- Process cpu/ram/language internal (e.x GC, Heap Size)
- Blackbox and end-to-end monitoring

PULL ARCHITECTURE



APPLICATION TIP

MicroMeter

Prometheus exporter for Spring Boot

Visualize in Grafana

REFERENCES

https://12factor.net/
 https://martinfowler.com/articles/microservices.html
 https://dzone.com/articles/communicating-between-microservices
 https://docs.openshift.com/index.html
 https://docs.spring.io/spring-boot/docs/current/reference/html/production-ready-endpoints.html
 https://opensource.com/article/17/5/colorful-deployments
 https://micrometer.io/
 https://prometheus.io



