final 3

March 26, 2023

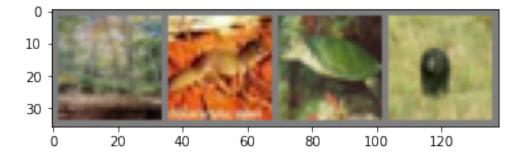
Prepare for Dataset

```
[2]: transform = transforms.Compose(
         [transforms.ToTensor(),
          transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5))])
     trainset = torchvision.datasets.CIFAR100(root='./data', train=True,
                                             download=True, transform=transform)
     trainloader = torch.utils.data.DataLoader(trainset, batch_size=4,
                                               shuffle=True, num_workers=2)
     testset = torchvision.datasets.CIFAR100(root='./data', train=False,
                                            download=True, transform=transform)
     testloader = torch.utils.data.DataLoader(testset, batch_size=4,
                                              shuffle=False, num workers=2)
     classes = ('apple', 'aquarium_fish', 'baby', 'bear', 'beaver',
                'bed', 'bee', 'beetle', 'bicycle', 'bottle', 'bowl',
                'boy', 'bridge', 'bus', 'butterfly', 'camel', 'can',
                'castle', 'caterpillar', 'cattle', 'chair',
                'chimpanzee', 'clock', 'cloud', 'cockroach', 'couch',
                'crab', 'crocodile', 'cup', 'dinosaur', 'dolphin',
                'elephant', 'flatfish', 'forest', 'fox', 'girl',
                'hamster', 'house', 'kangaroo', 'keyboard', 'lamp',
                'lawn_mower', 'leopard', 'lion', 'lizard', 'lobster',
                'man', 'maple_tree', 'motorcycle', 'mountain', 'mouse',
                'mushroom', 'oak_tree', 'orange', 'orchid', 'otter',
```

Files already downloaded and verified Files already downloaded and verified

```
[3]: # The function to show an image.
    def imshow(img):
        img = img / 2 + 0.5  # Unnormalize.
        npimg = img.numpy()
        plt.imshow(np.transpose(npimg, (1, 2, 0)))
        plt.show()

# Get some random training images.
    dataiter = iter(trainloader)
    images, labels = next(dataiter)
# Show images.
    imshow(torchvision.utils.make_grid(images))
# Print labels.
    print(' '.join('%5s' % classes[labels[j]] for j in range(4)))
```



forest lizard turtle chimpanzee

Choose a Device

```
[4]: # If there are GPUs, choose the first one for computing. Otherwise use CPU.

device = torch.device("cuda:0" if torch.cuda.is_available() else "cpu")
```

```
print(device)
# If 'cuda:0' is printed, it means GPU is available.
```

cuda:0

Network Definition This modified version of the Net class adds a fourth convolutional layer with 512 output channels, followed by a dropout layer with a dropout rate of 0.5. It also increases the size of the fully connected layer to 1024.

```
[5]: class Net(nn.Module):
         def __init__(self):
             super(Net, self).__init__()
             self.conv1 = nn.Conv2d(in_channels=3, out_channels=64, kernel_size=3, __
      →padding=1)
             self.bn1 = nn.BatchNorm2d(64)
             self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)
             self.relu1 = nn.ReLU()
             self.conv2 = nn.Conv2d(64, 128, 3, padding=1)
             self.bn2 = nn.BatchNorm2d(128)
             self.pool2 = nn.MaxPool2d(2, 2)
             self.relu2 = nn.ReLU()
             self.conv3 = nn.Conv2d(128, 256, 3, padding=1)
             self.bn3 = nn.BatchNorm2d(256)
             self.pool3 = nn.MaxPool2d(2, 2)
             self.relu3 = nn.ReLU()
             self.fc1 = nn.Linear(256 * 4 * 4, 1024)
             self.bn4 = nn.BatchNorm1d(1024)
             self.relu4 = nn.ReLU()
             self.fc2 = nn.Linear(1024, 100)
         def forward(self, x):
             x = self.pool1(self.relu1(self.conv1(x)))
             x = self.pool2(self.relu2(self.conv2(x)))
             x = self.pool3(self.relu3(self.conv3(x)))
             x = x.view(-1, 256 * 4 * 4)
             x = self.relu4(self.fc1(x))
             x = self.fc2(x)
             return x
                     # Create the network instance.
     net = Net()
     net.to(device) # Move the network parameters to the specified device.
```

```
track_running_stats=True)
  (pool1): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1,
ceil_mode=False)
  (relu1): ReLU()
  (conv2): Conv2d(64, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
  (pool2): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  (relu2): ReLU()
  (conv3): Conv2d(128, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
  (pool3): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  (relu3): ReLU()
  (fc1): Linear(in_features=4096, out_features=1024, bias=True)
  (bn4): BatchNorm1d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  (relu4): ReLU()
  (fc2): Linear(in_features=1024, out_features=100, bias=True)
)
```

Optimizer and Loss Function

```
[6]: # We use cross-entropy as loss function.
loss_func = nn.CrossEntropyLoss()
# We use stochastic gradient descent (SGD) as optimizer.
opt = optim.Adam(net.parameters(), lr=0.0005)

#scheduler = optim.lr_scheduler.StepLR(opt, step_size=2, gamma=0.1)
```

Training Procedure added learning rate scheduler, description from article

A learning rate scheduler adjusts the learning rate during training, based on a pre-defined schedule. The learning rate determines how quickly the model parameters are updated during training. If the learning rate is too high, the optimization process may overshoot the optimal parameters and fail to converge. If the learning rate is too low, the optimization process may take a long time to converge.

A learning rate scheduler can help address this problem by gradually decreasing the learning rate during training, allowing the model to converge more slowly and potentially to a better solution. There are different types of learning rate schedules, such as step decay, exponential decay, and cosine annealing, among others. Each type has its own formula for computing the learning rate at each epoch or iteration.

Another way to improve accuracy is by using learning rate scheduling. You can decrease the learning rate over time, so that the model can converge to a better minimum in the optimization landscape.

we define a StepLR scheduler with a step size of 2 epochs and a gamma of 0.1. This means that the learning rate will be multiplied by 0.1 every 2 epochs. We then use the scheduler to update the learning rate after each optimization step with the line scheduler.step().

```
[7]: import sys
     from tqdm.notebook import tqdm
     avg_losses = [] # Avg. losses.
     epochs = 8
                  # Total epochs.
     print_freq = 500 # Print frequency.
     for epoch in range(epochs): # Loop over the dataset multiple times.
        running_loss = 0.0
                                  # Initialize running loss.
        for i, data in enumerate(tqdm(trainloader), 0):
             # Get the inputs.
             inputs, labels = data
             # Move the inputs to the specified device.
             inputs, labels = inputs.to(device), labels.to(device)
             # Zero the parameter gradients.
            opt.zero_grad()
             # Forward step.
             outputs = net(inputs)
             loss = loss_func(outputs, labels)
             # Backward step.
             loss.backward()
             # Optimization step (update the parameters).
             opt.step()
             # Update the learning rate.
             #scheduler.step()
             # Print statistics.
            running_loss += loss.item()
             if i % print_freq == print_freq - 1: # Print every several mini-batches.
                 avg_loss = running_loss / print_freq
                 print('[epoch: {}, i: {:5d}] avg mini-batch loss: {:.3f}'.
      →format(epoch, i, avg_loss),flush=True)
                 sys.stdout.flush()
                 avg_losses.append(avg_loss)
                 running_loss = 0.0
     print('Finished Training.')
```

```
| 0/12500 [00:00<?, ?it/s]
 0%|
[epoch: 0, i:
                499] avg mini-batch loss: 4.572
[epoch: 0, i:
                999] avg mini-batch loss: 4.349
[epoch: 0, i:
               1499] avg mini-batch loss: 4.159
[epoch: 0, i:
               1999] avg mini-batch loss: 4.059
[epoch: 0, i:
               2499] avg mini-batch loss: 3.933
[epoch: 0, i:
               2999] avg mini-batch loss: 3.845
[epoch: 0, i:
               3499] avg mini-batch loss: 3.707
[epoch: 0, i:
               3999] avg mini-batch loss: 3.718
[epoch: 0, i:
               4499] avg mini-batch loss: 3.620
[epoch: 0, i:
               4999] avg mini-batch loss: 3.531
[epoch: 0, i:
               5499] avg mini-batch loss: 3.472
[epoch: 0, i:
               5999] avg mini-batch loss: 3.373
[epoch: 0, i:
               6499] avg mini-batch loss: 3.332
[epoch: 0, i:
               6999] avg mini-batch loss: 3.338
[epoch: 0, i:
               7499] avg mini-batch loss: 3.308
[epoch: 0, i:
               7999] avg mini-batch loss: 3.214
[epoch: 0, i:
               8499] avg mini-batch loss: 3.223
[epoch: 0, i:
               8999] avg mini-batch loss: 3.231
[epoch: 0, i:
               9499] avg mini-batch loss: 3.125
[epoch: 0, i:
              9999] avg mini-batch loss: 3.067
[epoch: 0, i: 10499] avg mini-batch loss: 3.044
[epoch: 0, i: 10999] avg mini-batch loss: 2.983
[epoch: 0, i: 11499] avg mini-batch loss: 2.965
[epoch: 0, i: 11999] avg mini-batch loss: 2.918
[epoch: 0, i: 12499] avg mini-batch loss: 2.972
 0%1
               | 0/12500 [00:00<?, ?it/s]
[epoch: 1, i:
                499] avg mini-batch loss: 2.768
[epoch: 1, i:
                999] avg mini-batch loss: 2.718
[epoch: 1, i:
               1499] avg mini-batch loss: 2.777
[epoch: 1, i:
               1999] avg mini-batch loss: 2.686
[epoch: 1, i:
               2499] avg mini-batch loss: 2.670
[epoch: 1, i:
               2999] avg mini-batch loss: 2.664
[epoch: 1, i:
               3499] avg mini-batch loss: 2.761
               3999] avg mini-batch loss: 2.650
[epoch: 1, i:
[epoch: 1, i:
               4499] avg mini-batch loss: 2.601
[epoch: 1, i:
               4999] avg mini-batch loss: 2.577
[epoch: 1, i:
               5499] avg mini-batch loss: 2.604
[epoch: 1, i:
               5999] avg mini-batch loss: 2.567
[epoch: 1, i:
               6499] avg mini-batch loss: 2.602
[epoch: 1, i:
               6999] avg mini-batch loss: 2.641
[epoch: 1, i:
               7499] avg mini-batch loss: 2.618
[epoch: 1, i:
               7999] avg mini-batch loss: 2.591
[epoch: 1, i:
               8499] avg mini-batch loss: 2.552
[epoch: 1, i:
               8999] avg mini-batch loss: 2.613
[epoch: 1, i:
               9499] avg mini-batch loss: 2.508
```

```
[epoch: 1, i: 9999] avg mini-batch loss: 2.542
[epoch: 1, i: 10499] avg mini-batch loss: 2.578
[epoch: 1, i: 10999] avg mini-batch loss: 2.471
[epoch: 1, i: 11499] avg mini-batch loss: 2.444
[epoch: 1, i: 11999] avg mini-batch loss: 2.512
[epoch: 1, i: 12499] avg mini-batch loss: 2.450
 0%1
               | 0/12500 [00:00<?, ?it/s]
[epoch: 2, i:
                499] avg mini-batch loss: 2.124
[epoch: 2, i:
                999] avg mini-batch loss: 2.191
[epoch: 2, i:
               1499] avg mini-batch loss: 2.087
[epoch: 2, i:
               1999] avg mini-batch loss: 2.097
[epoch: 2, i:
               2499] avg mini-batch loss: 2.113
[epoch: 2, i:
               2999] avg mini-batch loss: 2.138
[epoch: 2, i:
               3499] avg mini-batch loss: 2.163
[epoch: 2, i:
               3999] avg mini-batch loss: 2.151
[epoch: 2, i:
               4499] avg mini-batch loss: 2.210
[epoch: 2, i:
               4999] avg mini-batch loss: 2.089
[epoch: 2, i:
               5499] avg mini-batch loss: 2.176
[epoch: 2, i:
               5999] avg mini-batch loss: 2.144
[epoch: 2, i:
               6499] avg mini-batch loss: 2.081
[epoch: 2, i:
               6999] avg mini-batch loss: 2.122
[epoch: 2, i:
               7499] avg mini-batch loss: 2.187
[epoch: 2, i:
              7999] avg mini-batch loss: 2.155
[epoch: 2, i:
               8499] avg mini-batch loss: 2.153
[epoch: 2, i:
               8999] avg mini-batch loss: 2.053
[epoch: 2, i:
               9499] avg mini-batch loss: 2.144
[epoch: 2, i:
               9999] avg mini-batch loss: 2.132
[epoch: 2, i: 10499] avg mini-batch loss: 2.127
[epoch: 2, i: 10999] avg mini-batch loss: 2.089
[epoch: 2, i: 11499] avg mini-batch loss: 2.130
[epoch: 2, i: 11999] avg mini-batch loss: 2.167
[epoch: 2, i: 12499] avg mini-batch loss: 2.128
 0%1
               | 0/12500 [00:00<?, ?it/s]
[epoch: 3, i:
                499] avg mini-batch loss: 1.688
[epoch: 3, i:
                999] avg mini-batch loss: 1.640
               1499] avg mini-batch loss: 1.704
[epoch: 3, i:
[epoch: 3, i:
               1999] avg mini-batch loss: 1.790
               2499] avg mini-batch loss: 1.705
[epoch: 3, i:
[epoch: 3, i:
               2999] avg mini-batch loss: 1.779
[epoch: 3, i:
               3499] avg mini-batch loss: 1.703
[epoch: 3, i:
               3999] avg mini-batch loss: 1.774
[epoch: 3, i:
               4499] avg mini-batch loss: 1.697
[epoch: 3, i:
               4999] avg mini-batch loss: 1.787
[epoch: 3, i:
               5499] avg mini-batch loss: 1.674
```

IOPub message rate exceeded.

```
The notebook server will temporarily stop sending output to the client in order to avoid crashing it.

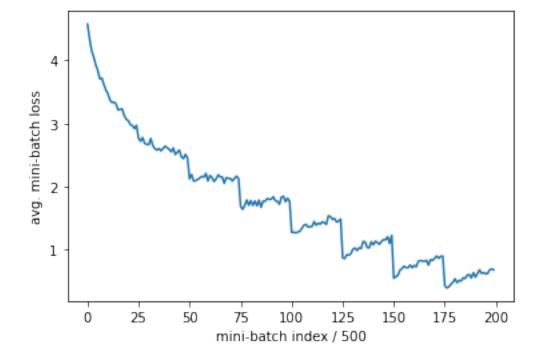
To change this limit, set the config variable `--NotebookApp.iopub_msg_rate_limit`.
```

Current values:

```
NotebookApp.iopub_msg_rate_limit=1000.0 (msgs/sec)
NotebookApp.rate_limit_window=3.0 (secs)
```

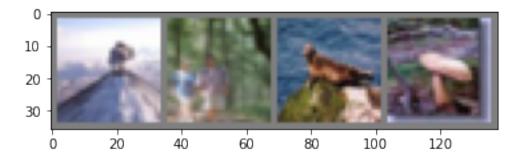
Training Loss Curve

```
[8]: plt.plot(avg_losses)
   plt.xlabel('mini-batch index / {}'.format(print_freq))
   plt.ylabel('avg. mini-batch loss')
   plt.show()
```



Evaluate on Test Dataset

```
[9]: # Check several images.
dataiter = iter(testloader)
images, labels = next(dataiter)
imshow(torchvision.utils.make_grid(images))
print('GroundTruth: ', ' '.join('%5s' % classes[labels[j]] for j in range(4)))
outputs = net(images.to(device))
_, predicted = torch.max(outputs, 1)
```



GroundTruth: mountain forest seal mushroom Predicted: skyscraper forest crocodile raccoon

```
[10]: # Get test accuracy.
correct = 0
total = 0
with torch.no_grad():
    for data in testloader:
        images, labels = data
        images, labels = images.to(device), labels.to(device)
        outputs = net(images)
        _, predicted = torch.max(outputs.data, 1)
        total += labels.size(0)
        correct += (predicted == labels).sum().item()

print('Accuracy of the network on the 10000 test images: %d %%' % (
        100 * correct / total))
```

Accuracy of the network on the 10000 test images: 39 %

```
[11]: # Get test accuracy for each class.
    class_correct = [0] * len(classes)
    class_total = [0] * len(classes)
    with torch.no_grad():
        for data in testloader:
            images, labels = data
            images, labels = images.to(device), labels.to(device)
            outputs = net(images)
            _, predicted = torch.max(outputs, 1)
            c = (predicted == labels).squeeze()
            for i in range(len(labels)):
```

```
label = labels[i]
            class_correct[label] += c[i].item()
            class_total[label] += 1
for i in range(len(classes)):
    print('Accuracy of %5s : %2d %%' % (
        classes[i], 100 * class_correct[i] / class_total[i]))
Accuracy of apple : 57 %
Accuracy of aquarium_fish : 59 %
Accuracy of baby: 26 %
Accuracy of bear: 26 %
Accuracy of beaver: 32 %
Accuracy of
             bed: 39 %
Accuracy of
             bee : 38 %
Accuracy of beetle : 42 %
Accuracy of bicycle : 41 %
Accuracy of bottle : 55 %
Accuracy of bowl : 21 %
Accuracy of
             boy : 27 %
Accuracy of bridge: 44 %
Accuracy of
             bus : 48 %
Accuracy of butterfly : 23 %
Accuracy of camel: 26 %
Accuracy of
             can : 41 %
Accuracy of castle : 59 %
Accuracy of caterpillar : 26 %
Accuracy of cattle : 43 %
Accuracy of chair: 75 %
Accuracy of chimpanzee: 52 %
Accuracy of clock: 32 %
Accuracy of cloud: 47 %
Accuracy of cockroach: 53 %
Accuracy of couch: 24 %
Accuracy of crab: 47 %
Accuracy of crocodile : 31 %
Accuracy of
             cup : 53 %
Accuracy of dinosaur: 40 %
Accuracy of dolphin: 35 %
Accuracy of elephant : 33 %
Accuracy of flatfish: 31 %
Accuracy of forest: 36 %
             fox : 38 %
Accuracy of
Accuracy of girl: 22 %
Accuracy of hamster: 36 %
Accuracy of house : 21 %
Accuracy of kangaroo: 32 %
```

```
Accuracy of keyboard: 47 %
Accuracy of lamp: 38 %
Accuracy of lawn_mower : 66 %
Accuracy of leopard: 31 %
Accuracy of lion: 34 %
Accuracy of lizard: 16 %
Accuracy of lobster: 20 %
Accuracy of
             man : 18 %
Accuracy of maple tree : 44 %
Accuracy of motorcycle : 63 %
Accuracy of mountain : 54 %
Accuracy of mouse : 24 %
Accuracy of mushroom: 37 %
Accuracy of oak_tree : 64 %
Accuracy of orange: 71 %
Accuracy of orchid: 45 %
Accuracy of otter : 10 %
Accuracy of palm_tree : 56 %
Accuracy of pear: 47 %
Accuracy of pickup truck : 53 %
Accuracy of pine_tree : 47 %
Accuracy of plain: 85 %
Accuracy of plate: 51 %
Accuracy of poppy: 53 %
Accuracy of porcupine : 28 %
Accuracy of possum : 26 %
Accuracy of rabbit : 20 %
Accuracy of raccoon: 31 %
             ray : 39 %
Accuracy of
Accuracy of road: 73 %
Accuracy of rocket: 51 %
Accuracy of rose: 48 %
Accuracy of
             sea : 53 %
Accuracy of seal: 13 %
Accuracy of shark: 24 %
Accuracy of shrew: 22 %
Accuracy of skunk: 51 %
Accuracy of skyscraper: 59 %
Accuracy of snail: 21 %
Accuracy of snake: 27 %
Accuracy of spider: 43 %
Accuracy of squirrel: 15 %
Accuracy of streetcar : 28 %
Accuracy of sunflower: 65 %
Accuracy of sweet_pepper : 39 %
Accuracy of table : 28 %
Accuracy of tank: 49 %
Accuracy of telephone : 50 %
```

```
Accuracy of television: 42 %
     Accuracy of tiger: 29 %
     Accuracy of tractor: 49 %
     Accuracy of train: 37 %
     Accuracy of trout : 50 %
     Accuracy of tulip : 15 %
     Accuracy of turtle : 26 %
     Accuracy of wardrobe : 78 %
     Accuracy of whale: 48 %
     Accuracy of willow_tree : 32 %
     Accuracy of wolf: 49 %
     Accuracy of woman : 10 %
     Accuracy of worm: 42 %
[12]: # One of the changes I made was that I added another layer in the network
     # that takes the output from the second convolutional layer, applies ReLULI
      ⇔activation,
     # and passes it through a 2x2 AvgPool layer to capture more relationships.
```

I also reduced the learning rate of the optimizer to half (0.0005) which # which allowed the optimizer to take smaller steps towards the minimum of

⇔min of loss.

the loss function which might allow for a better chance of finding the global