# **James Hankins**

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**Intro** 

I'm a Software Developer, Customer Advocate and Growth Marketer with a passion for storytelling. I'm working to acquire the right blend of skills to bridge the gap between 'one site fits most' and 'one site personalizes for all'. My work in Customer Service and Marketing have shown me just how hard organizations work to get the word out about their business, and how quickly audiences lose interest when content isn't curated for them. That is why I aspire to blend my background with full-stack software development training to help personalize at scale. I believe in the power of great stories and beautiful experiences, and that those experiences should be built for all.

**Skills** 

Software Languages | HTML5 | CSS3 | JavaScript | Ruby | SQL
Software Frameworks | React.js | Bootstrap | Rails | Express.js | Handlebars.js
Software Technologies | Git/GitHub | Atom | RESTful API | MongoDB | PostgreSQL | cURL
Business/Marketing Technologies | Microsoft Suite | Advanced Excel | Scribble/Ion Interactive |
Facebook & Google Ads

**Work Experience** 

# General Assembly, Boston, MA

Software Engineering Fellow, 06/2019-09/2019

- Excelled in 12 week, 500+ hour immersive software engineering program.
- Developed multiple web applications under highly restrictive time-lines.

#### EF Educational Tours, Cambridge, MA

Marketing Technologies Coordinator, 06/2016-08/2019

- Implemented audience segmentation strategies for improved creative continuity from ad and web experiences.
- Grew conversion rates by 2X. (reducing CPA by 50%)
- Managed digital marketing budget of \$1M+ primarily SEM and Social.
- Executed monthly high level marketing KPI reports to executive teams.
- Optimized time to delivery of landing pages by upwards of 80%.

#### EF Educational Tours, Cambridge, MA

Traveler Support Specialist, 04/2014-06/2016

- Technical-lead & subject matter expert for CRM and sales/CS technologies.
- Analyzed customer data for organizational opportunities and threats, primarily in ticketing and travel documentation needs.
- · Handled difficult conversations when situations were elevated beyond the initial team member.

#### LL Bean, Freeport, ME

Customer Impact Representative, 06/2013-04/2014

- Joined in-volume return and customer relationship team resolving 100 to 140 customer accounts per day.
- Assisted in HR peak on boarding facilitating employment documentation for 50 to 70 new staff members per day.
- Researched and presented on potential talent development and retention strategies with a focus
  on creating opportunity for learning software skills.

**Education** 

## **B.S. - Business Administration**, 2013

**B.A. - Communications**, 2013

The University of New England, Biddeford, ME

**Project Work** 

# **Front-End**

## Tic-Tac-Toe Client and Game Engine

Via General Assembly | Created June, '19

Client built on HTML5 and CSS3, with vanilla JavaScript powered the game engine.

# Joke Client UI with third party API calls

Created Oct, '19

HTML5, CSS3 and Bootstrap built client utilizing JavaScript for API calls to 3rd party API. Primary focus on CSS animations and mobile adaptability.

## **Full-Stack**

#### Live Chat Client and basic API

Built as tutorial of Socket.io | Created Nov. '19

Client side built on React.js, CSS3, BootStrap. Server built with Node.js, leveraging calls with Socket.io

## Roster Tracking Client and API

Via General Assembly | Created July, '19

Client side built with vanilla Javascript, Bootstrap and Handlebars.js. Server built with Ruby on Rails. API calls made with AJAX requests. Primary focus utilizing server side authentication.

#### Image Hosting Client and API

Via General Assembly | Created Aug, '19

Client side built with vanilla JavaScript, Bootstrap and Handlebars.js. Server side built on Mongo.DB, Node.js, and Express.js. Images hosted with AWS.

## Trip Planning Client and API

Via General Assembly | Created Aug, '19

Client side built with React.JS and React Bootstrap. Server side built with Node.js and Express.js. API calls made with AXIOS.