## Event

- + bool Handled
- + virtual ~Event()=default
- + virtual EventType GetEvent Type() const =0
- + virtual const char \* GetName() const =0
- + virtual int GetCategoryFlags
  - () const =0
- + virtual std::string ToString() const
- + bool IsInCategory(EventCategory category)



## WindowResizeEvent

- + WindowResizeEvent (unsigned int width, unsigned int height)
- + unsigned int GetWidth () const
- + unsigned int GetHeight () const
- + std::string ToString
  () const override