

Pattern Recognition Coursework 2

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Abstract

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1. Introduction

Line 1

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2. Distance Metrics

2.1. Distribution of Wine Data

The wine data (`wine.csv`) provided consisted of three classes. It is made up of 13 features representing chemical and optical information. The data can be analysed *talis qualis*, however a more elaborate method is to investigate the covariance matrices. The raw data can supply us with information such as feature distribution (mean or spread), whereas covariance matrices will provide the dependency between features. This can be performed for all data altogether or for each class individually. Both methods will result in meaningful information as described in sections 2.1.1 and 2.1.2. Furthermore the data was then normalised and the above was repeated.¹

2.1.1 All Classes

By investigating the data from all classes we will see that data varies altogether. We can investigate each feature and

¹Note that data was first separated as per instruction. Only training data is now being considered.

see what part of space it occupies. We can also determine how strongly all features are related to one another for all classes. Let us begin by examining the distributions of the raw data. The means of the feature distributions vary from around 0.36 for nonflavanoid phenols, through values of 1 to 3 and 10 to 100 to a single extreme at 737.1 for proline. The corresponding deviations are also quite spread out. The general trend is that the larger the mean the larger the standard deviation of the distribution. For example proline distribution has a standard deviation of 287 over 118 samples. The distributions of the features don't always seem to follow bell-shaped Gaussian distribution. However it should be noted that each distribution is in fact a sum of three independent distributions. Distribution of proline in Figure 1 resembles a gamma distribution.

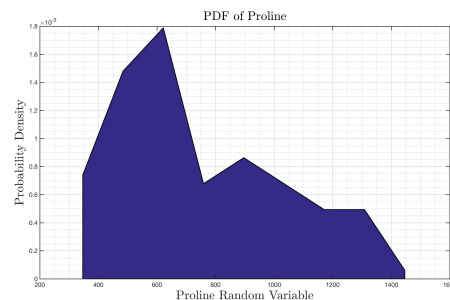


Figure 1. Distribution of Proline from all Classes

Table 1. Sample Means and Standard Dev. for all Training Data

Stat/RV	Alcohol	Ash	Hue	Proline
Mean	12.7	2.38	0.95	737
Std.	0.72	0.29	0.24	287

Looking at the covariance matrix of the raw training data we can see that proline covary with all other features quite strongly. This is however due to the fact that proline's distribution has a naturally high variance, thus corrupting the readings. The highest covariance for two different features excluding proline is that of magnesium (feature 5) and colour intensity (feature 10). However, these two features have second and third highest variance distributions. We

have to therefore look at the covariance matrix of the normalised feature vectors.

Highest positive covariance is observed for features 6 and 7 (total phenols and flavonoids), whereas the most negative covariance is found for features 2 and 7 (malic acid and flavonoids). The plot of the above cases is shown in Figure 2. This tells us that there is possibly some correlation between the features, e.g. increasing the phenols count increases the number of flavonoids in wine. This does in fact hold in real world, as flavonoids are a subset of natural phenols.

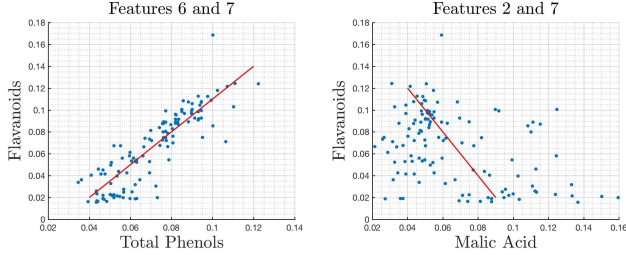


Figure 2. Covariance of Features 6 & 7 and 2 & 7 Visualised

2.1.2 Individual Classes

As mentioned earlier, the PDF seen in Figure 1 is a summation of three other PDFs for classes 1, 2 and 3. This is shown in Figure 3. We can see that in fact, each individual proline random variable can be estimated with a Gaussian distribution. Given that the random variables can be thought of as independent, their sum is also normally distributed.

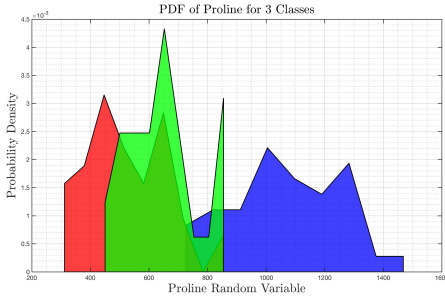


Figure 3. PDF of Proline for Class 1 (blue), 2 (red) and 3 (green) Visualised

The above figure shows that each feature in every class can have a very different distribution to other classes and to the overall sum. This is the basis for feature recognition. Given that the features vary from class to class we will be able to determine the test class. For instance in Figure 3 class 1 clearly stands out. Hence if we test a wine whose proline exceeds 900, it will most definitely belong to class 1. Let us then see how the means and standard deviations of the features in Table 1 change when we separate the data.

Table 2 tells us for instance, that wine from class 1 has a higher alcohol contents than the other two classes. Wine from class 3 however is of different colour, meaning it could

Table 2. Sample Means and Standard Dev. for each Class

Stat/RV	Alcohol	Ash	Hue	Proline
Mean 1	13.5	2.50	1.10	1070
Mean 2	12.0	2.27	1.07	522
Mean 3	12.9	2.41	0.67	647
Std. 1	0.31	0.26	0.12	195
Std. 2	0.32	0.34	0.21	145
Std. 3	0.35	0.18	0.10	121

be a class of white or red wines. Finally, looking at proline concentration, we can see again, that class 1 stands out. A research paper [1] shows that Savignon Blanc and Grillo wines tend to have a much higher proline content than other wines, meaning this can be class of those wines.

After dividing the data into classes and calculating their respective covariance matrices we see that those features, which used to have a relatively large covariance, are not necessarily correlated anymore. In Figure 4, it can be seen that features 2 and 7 for class 3 are completely unrelated.

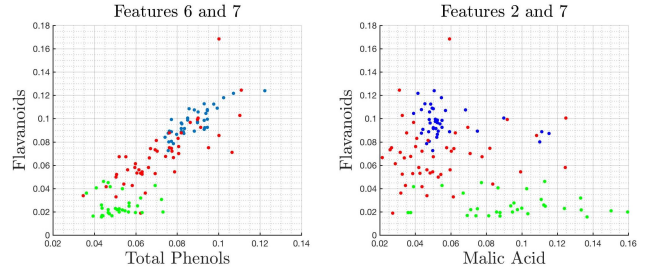


Figure 4. Covariance of Features 6 & 7 and 2 & 7 for Class 1 (blue), 2 (red) and 3 (green) Visualised

2.2. L1, L2 , Chi-Squared, Histogram Intersection, Correlation Metrics

In order to assign class to a test wine, we need to employ some similarity measure. The simplest belong to Minkowski's Form - L1 and L2. They measure the Manhattan and Euclidean distances respectively. A more complex is to measure the chi-squared distance, which corrects the L2 metric by taking into account the absolute positions of the points in space. Hence if points have relatively large coordinates, the "hit" is allowed to be further away. Similarly, if a point of consideration has relatively small coordinates, then the match must be more precise in order to be classified as a hit. For instance an L1 metric of points (100,0), (60,0) and (50,0), (10,0) would yield 40 for both. However chi-squared distance is 5.05 and 13.7 respectively, meaning even though the two sets of points are equally spaced, the first pair is more likely to be a hit.

In the table below we have summarised the results of the above metric and also histogram intersection and correlation data.

Table 3. Miss Rates for Various Metrics and Data Form

Metric	L1	L2	Chi-Sq.	Hist.	Corr.
Miss Raw	15%	20%	10%	17.5%	20%
Miss Norm	10%	12.5%	5%	25%	10%

The tests employed feature vectors of length 13 each as histograms, with the exception of histogram intersection. In this particular case we have used all of the training data and converted it into 3 histograms - one for each class. Then by transforming each test wine into a histogram with identical bin positions we performed the histogram intersection. We have then varied the number of bins and plotted the resulting accuracy curve. This is shown in Figure 5.

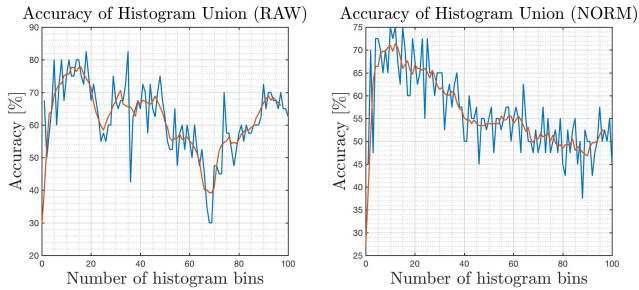


Figure 5. Plots of Hit Rate against Number of Bins for Raw and Normalised Data

Following from Table 3 it can be deduced that Chi-Squared metric produces best results for both sets of data - raw and normalised. It is however surprising that L1 has produced results more accurate than L2 in either case. It is said [2] that L2 theoretically is superior over L1 as it preserves the distance energy. However, the same source reports that there are practical situations when L1 might be better, such as when there are outliers. L1 is reported to be more robust when class occupies the space quite sparsely. In this experiment we have employed the Nearest Neighbour method. Hence the class spread is unimportant. Thus the superiority of L1 over L2 possibly comes from this particular set of training and testing data.

Comparatively L1, L2 and Corss Correlation metrics are very similar, each producing wrong classifications 10 to 20% of the time. Cross Correlation defined as a square of the Euclidean distance, is supposed to be more robust to outliers as well. The results should not be too different from L2 metric as they are related by a square root.

There is a general trend that metrics produce better results when the data is normalised. This is with exception of Histogram Intersection, as seen in Figure 5. The accuracy of that metric varies with number of bins. In both cases, the graphs peak at around 13 to 15 bins, which agrees with the feature size - 13. For normalised data, the trend after the peak is non-increasing. For raw data, on the other hand, the trend varies, with its local minimum at around 68 bins.

2.3. Mahalanobis Distance Metric

DO THAT SECTION

3. K-means Clustering

3.1. k = 3 Clusters

In order to implement k-means clustering Matlab functions `kmeans` and `knnsearch` were used. The first test for $k = 3$ involved normalised training and testing data. For clustering the following metrics were used: L1, L2, cosine and cross correlation. For classification the following metrics were used: L1, L2, Cross Correlation, Chi-Squared, and Histogram Intersection. The accuracy results (hit rate) are reported in Table 4.

Note that `kmeans` function does not produce the same results every time, since the algorithm beings by placing the centres at arbitrary points in space. Hence they converge to different location most of the time. Thus in order to assess the performance each combination of `kmeans` and `kNN` algorithms was run 1000 times and average result has been calculated. Additionally we have included Table 5 showing best case performance, when clustering has been particularly successful, showing what can actually be achieved.

Table 4. Mean Accuracy of k-means Clustering and kNN Classification over 1000 Trials

kNN	Kmeans Clustering, k = 3			
	L1	L2	Cosine	Corr
L1	84.08%	67.39%	27.50%	43.49%
L2	87.78%	68.83%	84.14%	69.41%
Corr.	81.53%	66.27%	82.00%	84.83%
Chi-Sq	86.47%	68.80%	69.42%	17.25%
Hist.	62.25%	53.27%	37.89%	43.49%

ADD MAHAL STATS

Table 5. Max Accuracy of k-means (3) Clustering and kNN Classification over 1000 Trials

kNN	Kmeans Clustering, k = 3			
	L1	L2	Cosine	Corr
L1	85.00%	87.50%	27.50%	60.00%
L2	90.00%	87.50%	92.50%	95.00%
Corr.	82.50%	85.00%	85.00%	87.50%
Chi-Sq	87.50%	87.50%	75.00%	30.00%
Hist.	75.00%	65.00%	50.00%	72.50%

ADD MAHAL STATS

An example of `kmeans` clustering is shown in Figure 6. In this example *cityblock* or Minkowski form distance with $p = 1$ was used. It can be seen comparing left and right images that that some point were assigned to the wrong class.

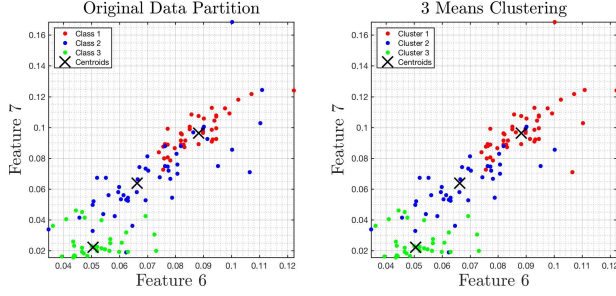


Figure 6. Comparison of Original Data (left) and kmeans Partitioned Data (right)

Overall, *L1* clustering is producing the best results with any of the Nearest Neighbour methods. The best performance is found when using *L1* to cluster the training data and *L2* to classify testing data - averaging 87.78% success rate.

It should be expected that combinations of the same algorithm to cluster and classify should be producing quite high results as well. This is clearly seen for *L1* and *Correlation*, where the hit rates both exceed 85%.

In absolute terms, the best performance has been observed for data clustered using *cosine* and classified using *L2* - peaking at 95%. On the other hand the 'worst best' combination both on average and in absolute terms has been found to be *Correlation* for clustering and *Chi-Square* for classification - 17.25% and 30.0% respectively.

COMPAE TO Q1D + MAHAL

3.2. k = 10 Clusters

The experiment has been repeated for 10 clusters, which exceeds number of classes. It isn't obvious whether this should produce better or worse results. On one hand, the grain size becomes smaller and thus training data is divided more accurately. For instance if we took the most extreme case, where cluster size becomes 1 - each cluster will be assigned the class of its only member, thus reaching 100% accuracy. On the other hand, as we decrease the cluster size (increase number of clusters) the problem becomes more and more like a simple one-to-one kNN, which as shown in sections before can produce much worse results.²

The mean and maximum data is shown in Tables 6 and 7. Comparing the results from Tables 4 and 6 on one to one basis we see that in most cases the performance has increased. A slight drop in accuracy is observed for those metrics, which were already over 80% accurate.

Most notable performance increases have been observed for clustering using *L2*. For $k = 3$ *L2* has been producing results of around 65%, whereas for $k = 10$ this has increased to 85%. Finally, looking at absolute maxima,

²This is true when considering absolute maxima for each method shown in Table 5

$k = 10$ has reached 100% hit rate, when employing *Correlation* for clustering and classification.

Table 6. Mean Accuracy of k-means (10) Clustering and kNN Classification over 1000 Trials

kNN	Kmeans Clustering, k = 10			
	L1	L2	Cosine	Corr
L1	88.07%	87.09%	32.59%	51.26%
L2	87.19%	85.98%	82.36%	62.10%
Corr.	85.85%	84.13%	85.50%	85.61%
Chi-Sq	88.18%	87.02%	64.11%	30.48%
Hist.	65.45%	70.12%	38.44%	51.26%

Table 7. Max Accuracy of k-means (10) Clustering and kNN Classification over 1000 Trials

kNN	Kmeans Clustering, k = 10			
	L1	L2	Cosine	Corr
L1	97.50%	97.50%	47.50%	90.00%
L2	97.50%	97.50%	95.00%	95.00%
Corr.	97.50%	95.00%	97.50%	100.00%
Chi-Sq	100.00%	100.00%	90.00%	57.50%
Hist.	85.00%	90.00%	62.50%	90.00%

COMPAE TO Q1D + MAHAL

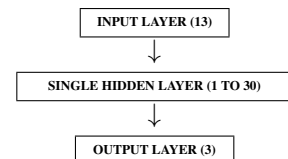
4. Neural Network

To train the Neural Networks with the wine data provided we have used the raw as opposed to the normalised feature vectors. Instruction from lectures as well as from Matlab [3] were followed. Finally, we have ensured that we use all of the training data to train the neural networks by inserting the following lines of code:

```
net.divideParam.trainRatio = 100/100
net.divideParam.valRatio = 0/100
net.divideParam.testRatio = 0/100
```

4.1. Hidden Layer Size

It is said [4], that the best starting point for a hidden layer size is double the input layer size. Based on the outcome of that, the hidden layer size should then be varied accordingly. In this experiment, the hidden layer size was varied from 1 to 30 in order to estimate the optimal size. For the duration of this test, the neural network had the following structure.



Having run the network for all of the above hidden layer sizes thirty times, the mean accuracy for each layer size has been plotted (Figure 7).

It can be seen that the graph quickly converges to value of roughly 80% and oscillates around it. In fact it only requires a hidden layer size of 4 to produce hit rate of 79.92%. When hidden layer is 26, i.e. the recommended starting value, the mean hit rate drops to around 79.46%. Over the domain from 3 to 30 the accuracy of the Neural Network is relatively constant, deviating by approximately 0.15 from the mean. Thus to maximise time efficiency whilst maintaining accuracy we can use a hidden layer size of 6. We could use 4 or 5, however they are small enough that sometimes they can produce lower hit rates. Size of 6 produces therefore more repeatable results.

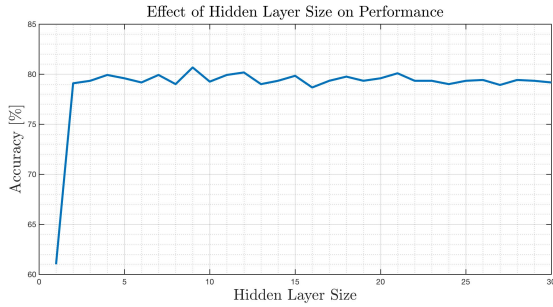


Figure 7. Performance vs. Varying Hidden Layer Size

4.2. Number of Hidden Layers

We then look at how many hidden layers should we use. Source [4] reports that most problems do not require more than 1 hidden layer. Thus is examined in this section.

Having kept the hidden layer size constant at 10, their number was varied from 1 to 10. This resulted in the following network being created. Each network was run 7 times and average mean has been plotted in Figure 8.

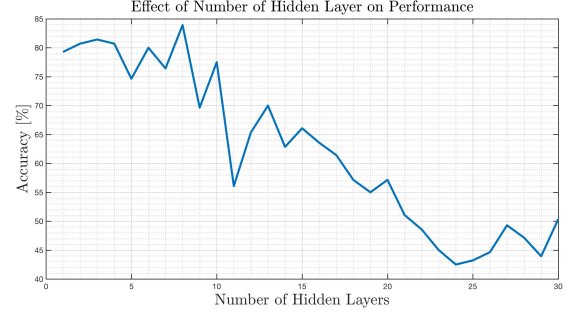
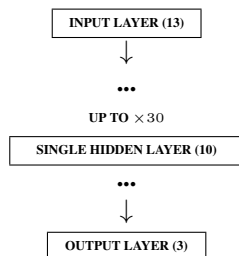


Figure 8. Performance vs. Varying Number of Hidden Layers

We can clearly see that as the number of hidden layers (*numHid*) increases the accuracy drops significantly. Although a peak can be observed at 8 layers, a more reasonable choice would be 3. This is because that the trend after *numHid* = 4 is strictly decreasing until *numHid* = 25. The choice of selecting *numHid* = 3 has also been influenced by the overall time performance of the algorithm.

4.3. Combined

Having identified the optimal number of hidden layers and their size independently, we shall investigate how they combine together. In order to achieve that, we have varied both the hidden layer size and number. Each was varied between 1 and 20. The experiment was repeated three times and mean accuracy was calculated. The resulting graph is shown in Figure 9.

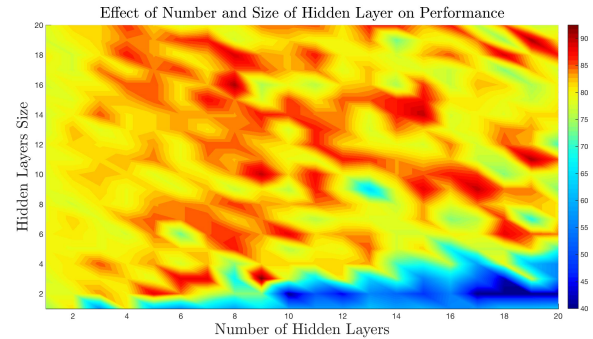


Figure 9. Performance vs. Hidden Layer Number (HLN) vs. Size of Hidden Layer (SHL). Colour scale represents accuracy rate.

We can see a clear skewed line dividing the graph between the red and yellow (accurate) and blue (less accurate) results. Maximum mean accuracy of 92.5% has been observed for *HLN* = 9 and *SHL* = 3, proving our earlier observations. However this may be an anomaly, given that the neighbouring region at *HLN* = 8 and *SHL* = 3 produced results of 67.5%. Clearly a more stable region, which produces high-accuracy, reliable and repeatable results is defined for roughly $SHL > (0.4 * HLN - 1.2) \quad \forall \quad 20 \geq SHL, HLN \geq 1$.

more paramteres?

4.4. Test with Random Data Split

The data has been split randomly using Matlab command `randperm(178)`. The split ratio has been kept the same as before 118/40/30 (training/testing/validation). The new split has generated much higher accuracy as reported below in Figure 10.

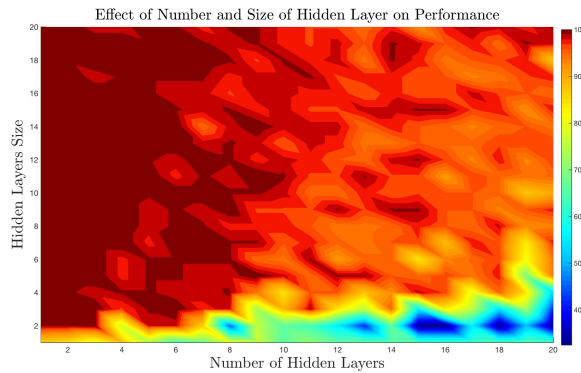


Figure 10. Performance vs. Hidden Layer Number (HLN) vs. Size of Hidden Layer (SHL). Colour scale represents accuracy rate.

Figure 10 clearly shows that accuracy of 100% is attainable, thus showing that the previous data split was just unfortunate.

However, in general, the shape of the accuracy zone is the same as in Figure 9 - $SHL > (0.4 * HLN - 1.2) \quad \forall \quad 20 \geq SHL, HLN \geq 1$. In this example, we can identify a region of 100% accuracy - $SHL > 2 \quad \forall \quad 10 < HLN < 6$ and $10 < SHL$. Therefore taking speed into account it would be best to run a Neural Network with 1 hidden layer and 4 to 6 neurons in it.

5. Conclusion

Line 1

Line 2

Line 3

References

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