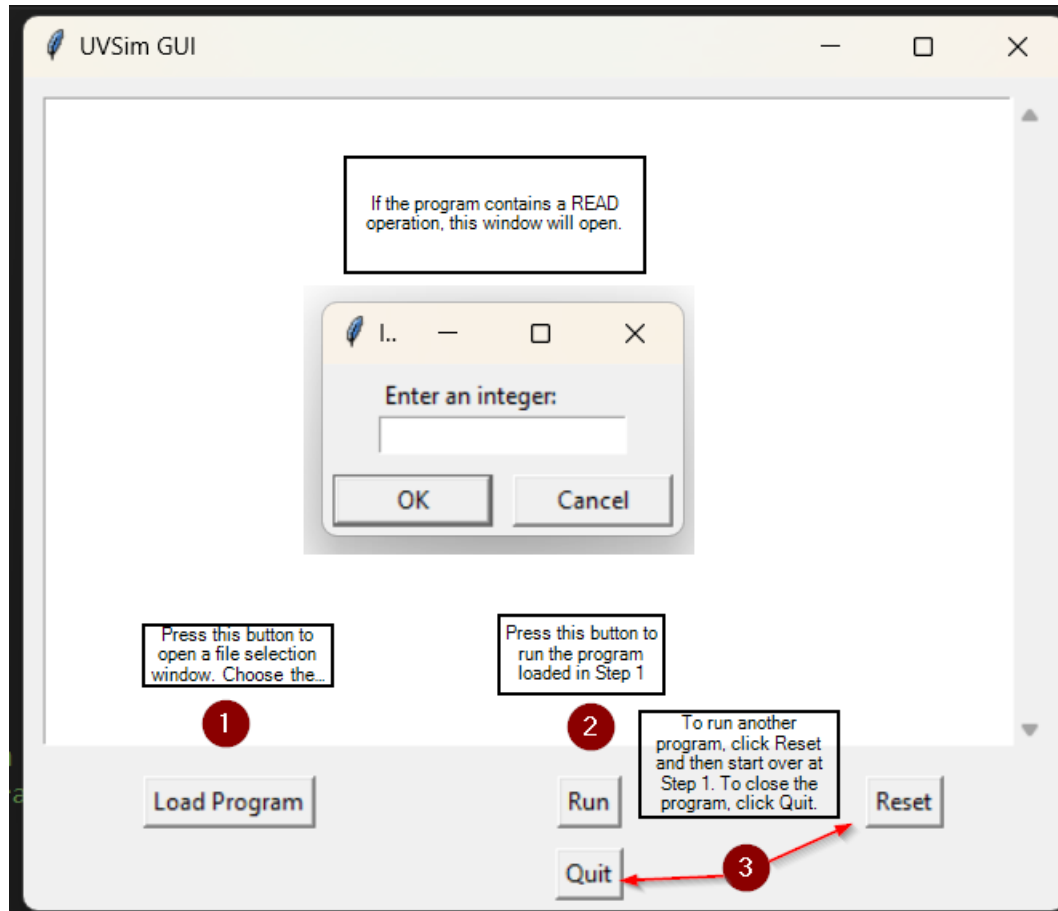


Upon running the program, the following annotated window will open:



Upon pressing 'Load Program', this window will open:

