

# Jan Ivkovič

Portfolio: <https://ji-0.github.io> | Github: <https://github.com/JI-0> | Email: [janivkovic1111@gmail.com](mailto:janivkovic1111@gmail.com)

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I am an innovative and detail-oriented full-stack software engineer focused on designing and implementing robust and scalable solutions, adept at problem-solving and collaborating. I enjoy learning new technologies and finding new better ways to implement and scale existing infrastructure. Please feel free to contact me at any time.

## Skills:

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### Programming languages:

- Go/Golang
- Python
- Swift
- C/C++
- Dart
- TypeScript
- JavaScript
- HTML
- CSS
- Lua

### Frameworks/systems:

- Astro/React
- Node.js
- Nginx/Apache
- Cypress
- Docker
- PostgreSQL
- MySQL
- MongoDB
- Ubuntu/Debian
- Godot

### Languages:

- English (fluent)
- Slovene (fluent)
- Japanese (conversational)

## Experience:

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### Cloud Base Games Ltd. (Full-stack engineer)

September, 2022 – December, 2023

- Building Portal Ninja – a mobile game – using Godot (open source game engine)
- Set up In-App Purchases, review request for both iOS and Android
- Integrated Firebase for Android to collect data for Google Analytics
- Created a custom made level builder from scratch [https://ji-0.github.io/works/level\\_builder/](https://ji-0.github.io/works/level_builder/)
- Backend servers setup: user authentication, emailing, IAP receipt validation
- Set up a MongoDB replica set with an off-site rolling backup replica set member

### Asistenca d. o. o. (Full-stack engineer)

April, 2019 – February, 2022

- Web development, process automation/streamlining and testing
- LAMP stack (Wordpress/php)
- API services with Node.js

## Projects:

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### End to End Encrypted Messenger App (iOS)

April, 2023 ~

- Coding a symmetrically encrypted messenger (Swift) [https://ji-0.github.io/posts/e2ee\\_messenger/](https://ji-0.github.io/posts/e2ee_messenger/)
- Go backend server for authentication, live messaging, notification integration (push notification)
- Implemented message notification decryption using a NotificationServiceExtension
- Currently working on implementing calling using WebRTC and CallKit

# Education:

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## Sophia University (上智大学)

March, 2024

- Business and Development studies at GPGS (Master's)
- Researched server cost optimization & WebRTC networking <https://ji-0.github.io/posts/webrtc/>
- Python and R (regression analysis) programming, PostgreSQL, Google Analytics

## University of Ljubljana, SEB

November, 2021

- General purpose and SQL programming
- Graduated as top 10% of class