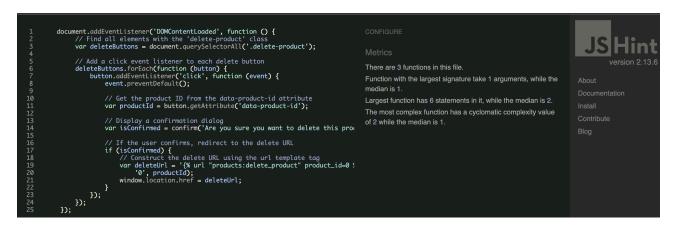
# **JS Validation**

## Breadscrumb.js

## Star rating

#### **Product list**



## **Product detail**

```
function changeMainImage(event) {
    var thumbnail = event.target;
    if (thumbnail.classList.contains('thumbnail')) {
        var mainImage = document.getElementById('mainImage');
        var newImageSource = thumbnail.getAttribute('data-main-image');
        mainImage.src = newImageSource;
}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       JS Hint
                                                                                                                                                                                                                                                                                                                                                                         There is only one function in this file.
                                                                                                                                                                                                                                                                                                                                                                        It takes one argument.
                                  }

// script>

// Disable +/- buttons outside 1-99 range
function handleEnableDisable(itemId) {
    var currentValue = parseInt($("#id.atv,
    var minusDisabled = currentValue < 2;
    var plusDisabled = currentValue < 2;
    var plusDisabled = currentValue < 3;
    \frac{#decrement-atv_$ itemId} \), prop('at'
}

<pre>
    \frac{#increment-atv_$ itemId} \), prop('at'
}

// #increment-atv_$ itemId

// itemId

/
This function contains 5 statements.
                                                                                                                                                                                                                                                                                                                                                                        Cyclomatic complexity number for this function is 2.
                                                                                                                                                                                                                                                                                                                                                                             1 Expected an identifier and instead saw '<'.
                                                                                                                                                                                                                                                                                                                                                                          1 Expected an assignment or function call and instead saw
                                                       // Ensure proper enabling/disabling of all inputs on page load
var allQtyInputs = $('.qty_input');
for (var i = 0; i < allQtyInputs.length; i++) {
    var itemId = $(allQtyInputsIj).data('item_id');
    handleEnableDisable(itemId);</pre>
                                                                                                                                                                                                                                                                                                                                                                      10 Unclosed regular expression.
                                                                                                                                                                                                                                                                                                                                                                        10 Unrecoverable syntax error, (6% scanned).
                                                       // Check enable/disable every time the input is changed
$('.aty_input').change(function () {
    var itemId = $(this).data('item_id');
    handleEnableDisable(itemId);
                                                     // Increment quantity
$('.increment-qty').click(function (e) {
    e.preventDefault();
    var closestInput = $(this).closest('.input-group').find('.qty_input')[u var currentValue = parseInt($(closestInput).val());
    $(closestInput).val(currentValue + 1);
    var itemId = $(this).data('item_id');
    handleEnableDisable(itemId);
}
                                                      // Decrement quantity
$('.decrement-qty').click(function (e) {
    e.preventDefault();
    var closestInput = $(this).closest('.input-group').find('.qty_input')[u]
    var currentValue = parseInt($(closestInput).val());
```

# **Products**

```
// Get the button
// Sign the sacrollaction of the document, show the button
// Binn the user servalls down alps from the top of the document, show the button
// Binn the user servalls down alps from the top of the document, show the button
// Binn the user servalls down alps from the top of the document in the sacrollaction of the sacrollacti
```