Todd Anderson

toddwords.com

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Education

Brown University, Providence, RI

Sept 2015-June 2017

MFA in Digital Language Arts (expected)

School for Poetic Computation, New York, NY

Sept 2014-Dec 2014

Studied code, electronics and tech theory with Zach Lieberman, Ramsey Nasser and others

Carleton College, Northfield, MN

Sept 2007 – June 2011

BA with English Major, GPA 3.705. Commencement Speaker and winner of the Huntington Poetry Prize.

Waseda University, Tokyo, Japan Sept 2009-Feb 2010

Notable Performances and Exhibitions

I frequently perform my interactive digital poetry work live on a projector using a wireless USB keyboard I wear on a rope around my neck, on my own and as part of the band Gentle Leader

- Ad2Cart Electro-musical theater piece about the online shopping experience where I live-edited web pages using a custom chrome extension
- Opening performance at RISD's Vernacular Spectular Exhibition- Providence Dec 2016
- Web Writer installation at Kilroy Metal Ceiling's 'Kilroy Was Here' NYC Aug 2016
- Gentle Leader performance with Wham City Comedy at Aurora Providence Jan 2016
- Opening night performance at Refest art+technology festival NYC Nov 2014
- ITP Code Poetry Slam at NYU ITP NYC Oct 2014
- "Hotwriting" exhibited at Little Berlin's "Heavily Scripted" Philadelphia PA Oct 2014
- NYC Code Poetry Festival at Cornelia St Café NYC April 2014
- Digital collaboration with poet Thomas Fucaloro for launch of his book It Starts from the Belly and Blooms at LouderArts – NYC – Nov 2013
- "Ekphrazein: A meeting of poetry and image" at the Archive for Research in Archetypal Symbology – NYC – Sept 2013

Teaching

- Digital Language Arts I+II 13-week language+technology classes for Brown University undergrads covering twitter bots, twine games, chrome extensions and more.
- "Make and Play Your Own Poetry Instrument" Two-day class at School for Poetic Computation Code Poetry Summer Session – July 2015
- "Learning to Code with Online Rap Bots" One-day workshop for middle school-aged kids at Silent Barn in Brooklyn – November 2014
- "Poetry to Multimedia Experience" 3 session workshop at Shelter Studios NYC May 2014

Publications

 Hotwriting – A book of 17 playable digital poems from Instar Books - Dec 2016 (http://instarbooks.com/books/hotwriting.html)

- "Advertisements in My Dreams" -- interactive music video in QRO Mag Dec 2015
- Just Because They're Pieces Doesn't Mean It's a Puzzle Fully illustrated 44-page poetry chapbook. Received the Huntington Poetry Prize from Carleton College – June 2011
- Poetry published in Muzzle Magazine, -gape-seed, The Legendary, The Manuscript

Arts Organizing

Founder, Curator & Host

WordHack, New York, NY

July 2014 - Present

- Monthly series exploring the intersection of language and technology.
- Organized/produced The WordHack Bienniel, a one-day conference and party
- Past guests have included: Steve Lambert, Mimi Onuoha, Darius Kazemi, Kelli Anderson, Nick Montfort, Ingrid Burrington, Ramsey Nasser, Carla Gannis, John Cayley and more.

Non-profit Board Member & Meow

Babycastles, New York, NY

July 2014 – Present

- Volunteer-run collective dedicated to presenting independent video games and digital culture to new communities in a shared physical space
- Curated and hosted game release parties, book launches, workshops and coworking

Creative Director of Two-Week Sessions & Steering Committee Member

School for Poetic Computation, New York, NY

Summer 2015-16-Present

- Planned, chose teachers, found space and laid out schedule for two, two-week summer sessions on themes of Code Poetry and Code Subversions
- Laid out and installed exhibition of student work and hosted closing celebration
- Regular meetings with steering committee to discuss and design future of the school

Producer & Co-Creator

Poetry Observed, New York, NY

May 2011 – August 2014

- Produced a series of HD poetry videos featuring nationally recognized poets
- Raised over \$5,000 on Kickstarter for a ten-video series in New York City

Professional

Livecoded Visuals and Projection Design

The Universe is a Small Hat, Bronxville. NY

March 2015-April 2015

- Designed and modified live-rendered code visuals in custom Lua game-engine in response to director and art director suggestions for immersive theater show
- Performed interactive visuals and Al-character dialog live during shows

Founder & CEO

Medi.ci, New York, NY

March 2013 – December 2014

- Came up with idea, assembled team for, and built a sustainable arts crowdfunding platform
- Designed and coded front-end interface using Ruby on Rails, Backbone, Coffeescript and Bootstrap

Tech Skills

HTML/CSS | Javascript | Chrome Extensions | Python | Unity (2D/3D/VR) | Photoshop | Sound/Video Editing | Open Frameworks | Processing/p5is | Wordpress | Jekyll