

# **COMMONWEALTH OF AUSTRALIA**

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# Data structures and Algorithms

## Lecture 11: Divide and Conquer [GT 3.1, 8, 9, 11]

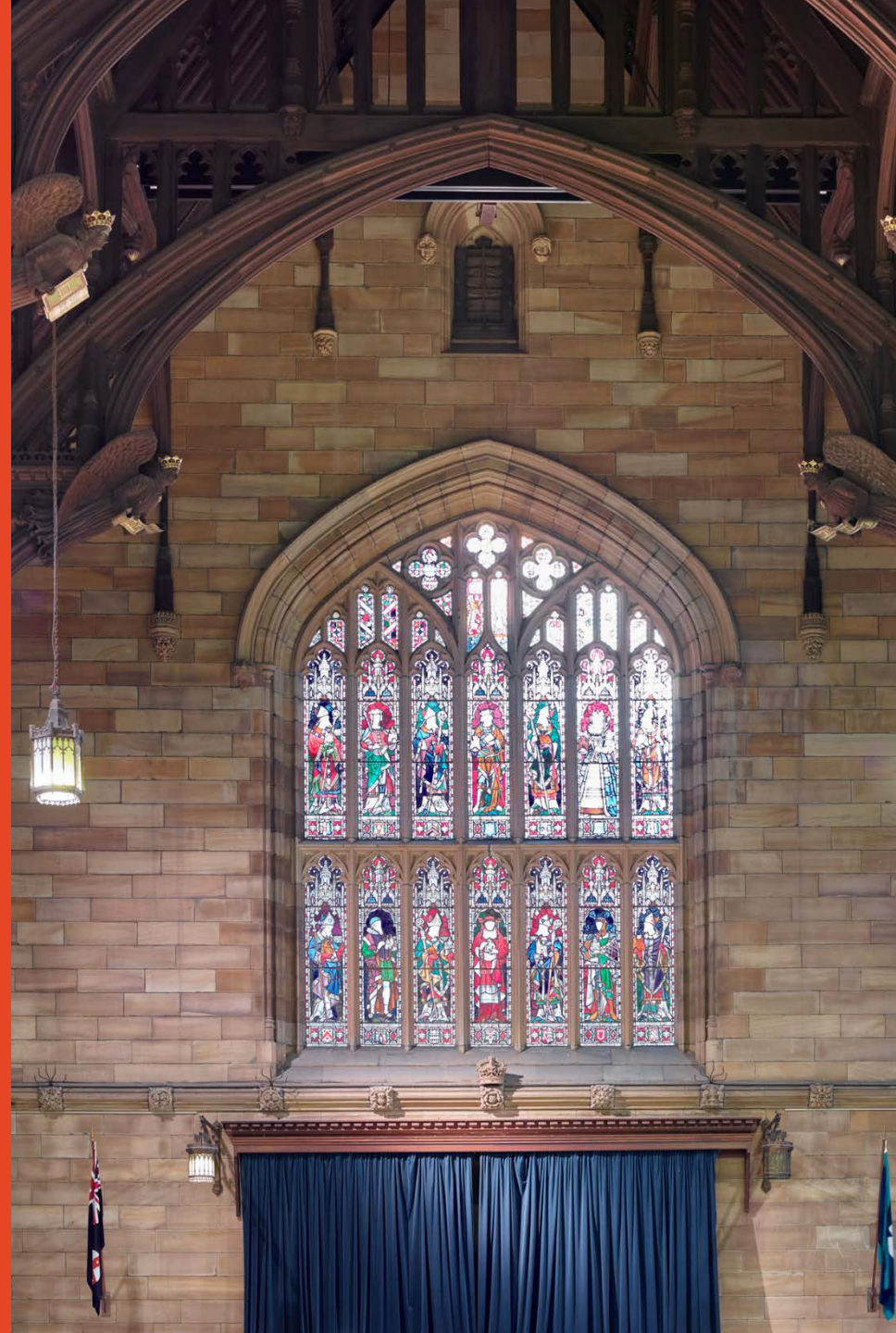
**Lecturer: Dr. Karlos Ishac**

**Co-ordinator: Dr. Ravihansa Rajapakse**  
School of Computer Science

*Some content is taken from the textbook  
publisher Wiley and previous  
Co-ordinator Dr. Andre van Renssen.*



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# Divide and Conquer

**Divide and Conquer algorithms** can normally be broken into these three parts:

1. **Divide** If it is a base case, solve directly, otherwise break up the problem into several parts.
2. **Recur/Delegate** Recursively solve each part [each sub-problem].
3. **Conquer** Combine the solutions of each part into the overall solution.

# Divide and Conquer

1. **Divide** If it is a base case, solve directly, otherwise break up the problem into several parts.

Typical base case:

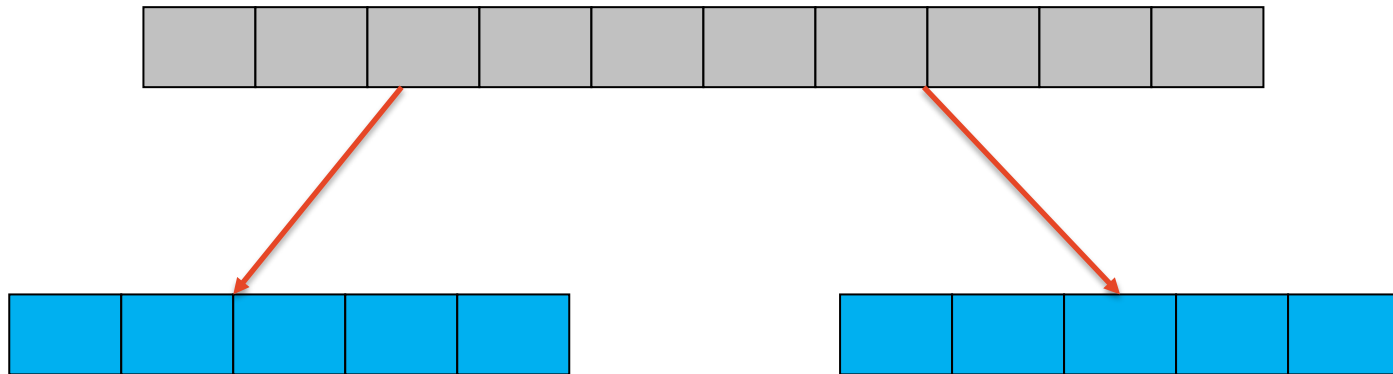
Subproblem of constant size (usually 0 or 1 elements) for which you can compute the solution explicitly



easy to compute solution

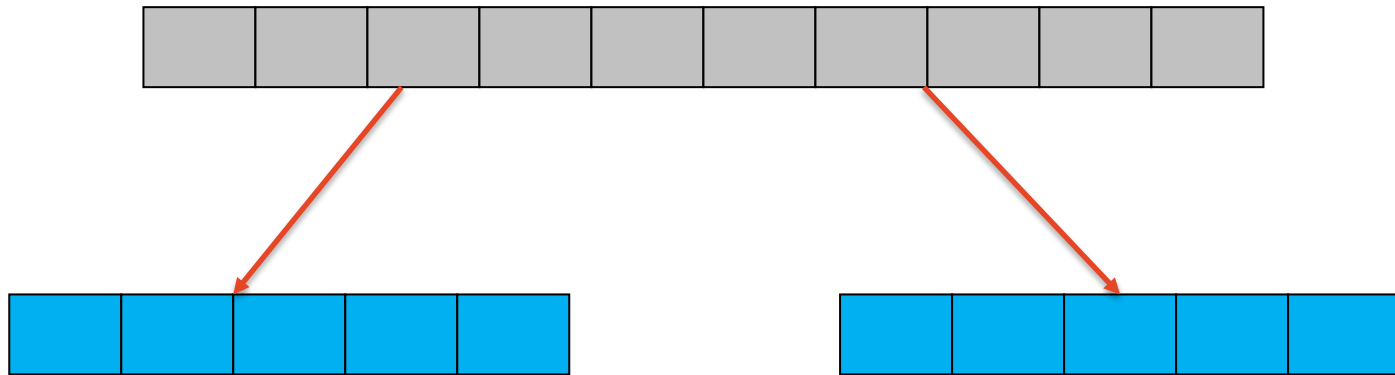
# Divide and Conquer

1. **Divide** If it is a base case, solve directly, otherwise break up the problem into several parts.



# Divide and Conquer

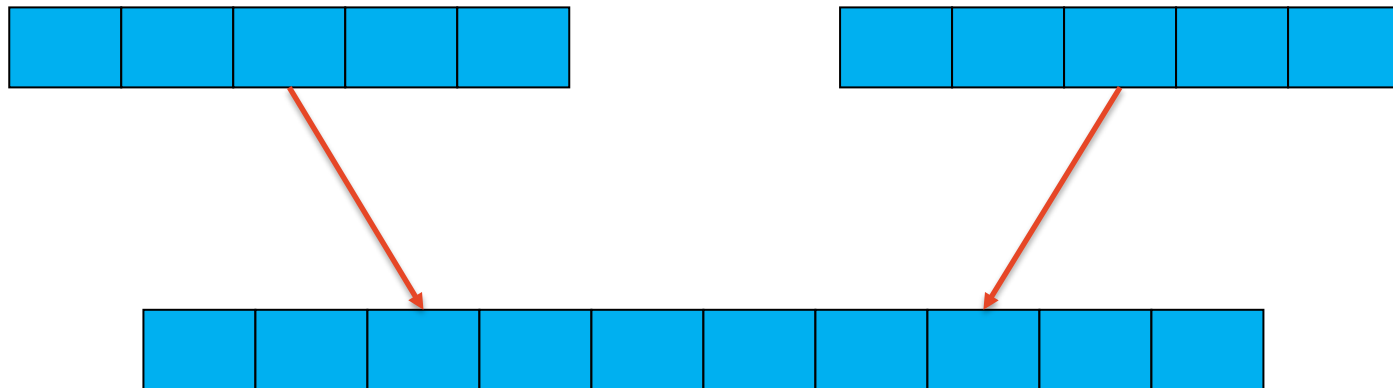
2. **Recur/Delegate** Recursively solve each part [each sub-problem].



The sub-problems are solved by the Recursion Fairy (similar to induction hypothesis), so we don't have to worry about them.

# Divide and Conquer

3. **Conquer** Combine the solutions of each part into the overall solution.



# Searching Sorted Array

**Given** A sorted sequence  $S$  of  $n$  numbers  $a_0, a_1, \dots, a_{n-1}$  stored in an array  $A[0, 1, \dots, n - 1]$ .

**Problem** Given a number  $x$ , is  $x$  in  $S$ ?

0	2	5	7	12	22	25	37	39	50	55	80
---	---	---	---	----	----	----	----	----	----	----	----



# Searching: Naïve Approach

**Problem** Given a number  $x$ , is  $x$  in  $S$ ?

**Idea** Check every element in turn to see if it is equal to  $x$ .

```
for e in S do
  if e equals x then
    return "Yes"
return "No"
```

Found an element equal to  $x$  in  $S$

There was no element equal to  $x$  in  $S$

0	2	5	7	12	22	25	37	39	50	55	80
---	---	---	---	----	----	----	----	----	----	----	----

**Running Time**  $O(n)$

## Binary Search in sorted $A[0 \text{ to } n-1]$

1. If the array is empty, then return “No”
2. Compare  $x$  to the middle element, namely  $A[\lfloor n/2 \rfloor]$
3. If this middle element is  $x$ , then return “Yes”
4. When the middle element is not  $x$ : if  $A[\lfloor n/2 \rfloor] > x$ , then recursively search  $A[0 \text{ to } \lfloor n/2 \rfloor - 1]$
5. if  $A[\lfloor n/2 \rfloor] < x$ , then recursively search  $A[\lfloor n/2 \rfloor + 1 \text{ to } n-1]$

0	2	5	7	12	22	25	37	39	50	55	80
---	---	---	---	----	----	----	----	----	----	----	----

# Binary Search Pseudocode

```
def binary_search(A, left, right, x):  
    # A is sorted and left <= right  
    # looking for x in A[left:right]  
  
    if left = right then  
        return "unsuccessful"  
  
    mid = floor((left + right) / 2)  
    if A[mid] < x then  
        return binary_search(A, mid + 1, right, x)  
    else if A[mid] > x then  
        return binary_search(A, left, mid, x)  
    else  
        return mid
```

Heads up: pseudocode textbook uses indexing from 1 to n, not 0 to n-1

# Binary Search

- Example, search for  $x=5$

0	2	5	7	12	22	25	37	39	50	55	80
---	---	---	---	----	----	----	----	----	----	----	----

# Binary Search

- Example, search for  $x=5$

0	2	5	7	12	22	25	37	39	50	55	80
---	---	---	---	----	----	----	----	----	----	----	----

A[6]

# Binary Search

- Example, search for  $x=5$

0	2	5	7	12	22	25	37	39	50	55	80
---	---	---	---	----	----	----	----	----	----	----	----

$$A[6] = 25 > 5 = x$$

# Binary Search

- Example, search for  $x=5$

0	2	5	7	12	22
---	---	---	---	----	----

A[3]

<del>25</del>	37	39	50	55	80
---------------	----	----	----	----	----

# Binary Search

- Example, search for  $x=5$

0	2	5	7	12	22
---	---	---	---	----	----

<del>25</del>	37	39	50	55	80
---------------	----	----	----	----	----

$$A[3] = 7 > 5 = x$$



# Binary Search

- Example, search for  $x=5$

0	2	5
---	---	---

A[1]

<del>7</del>	12	22	<del>25</del>	37	39	50	55	80
--------------	----	----	---------------	----	----	----	----	----

# Binary Search

- Example, search for  $x=5$

0	2	5	<del>7</del>	12	22	<del>25</del>	37	39	50	55	80
---	---	---	--------------	----	----	---------------	----	----	----	----	----

$$A[1] = 2 < 5 = x$$

# Binary Search

- Example, search for  $x=5$



A[2]

# Recurrence formula

An easy way to analyze the time complexity of a divide-and-conquer algorithm is to define and solve a recurrence

Let  $T(n)$  be the running time of the algorithm, we need to find out:

- Divide step cost in terms of  $n$
- Recur step(s) cost in terms of  $T(\text{smaller values})$
- Conquer step cost in terms of  $n$

Together with information about the base case, we can set up a recurrence for  $T(n)$  and then solve it.

$$T(n) = \begin{cases} \text{“Recur”} + \text{“Divide and Conquer”} & \text{for } n > 1 \\ \text{“Base case” (typically } O(1)) & \text{for } n = 1 \end{cases}$$

# Binary search on an array complexity analysis

**Divide step** (find middle and compare to x) takes  $O(1)$

**Recur step** (solve left or right subproblem) takes  $T(n/2)$

**Conquer step** (return answer from recursion) takes  $O(1)$

Now we can set up the recurrence for  $T(n)$ :

$$T(n) = \begin{cases} T(n/2) + O(1) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $T(n) = O(\log n)$ , since we can only halve the input  $O(\log n)$  times before reaching a base case

# Binary search on a linked list complexity analysis

**Divide step** (find middle and compare to x) takes  $O(n)$

**Recur step** (solve left or right subproblem) takes  $T(n/2)$

**Conquer step** (return answer from recursion) takes  $O(1)$

Now we can set up the recurrence for  $T(n)$ :

$$T(n) = \begin{cases} T(n/2) + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $T(n) = O(n)$ , since to access the next index we end up with  $n/2 + n/4 + n/8 + \dots$

# Merge-Sort

1. **Divide** the array into two halves.
2. **Recur** recursively sort each half.
3. **Conquer** two sorted halves to make a single sorted array.

1	12	5	16	19	7	23	6	13	20
---	----	---	----	----	---	----	---	----	----

1	12	5	16	19
---	----	---	----	----

7	23	6	13	20
---	----	---	----	----

**Divide**

1	5	12	16	19
---	---	----	----	----

6	7	13	20	23
---	---	----	----	----

**Recur**

1	5	6	7	12	13	16	19	20	23
---	---	---	---	----	----	----	----	----	----

**Conquer**

# Merge-Sort pseudocode

```
def merge_sort(S):  
    # base case  
    if |S| < 2 then  
        return S  
  
    # divide  
    mid  $\leftarrow \lfloor |S|/2 \rfloor$   
    left  $\leftarrow S[:\text{mid}]$  # doesn't include S[mid]  
    right  $\leftarrow S[\text{mid}:]$  # includes S[mid]  
  
    # recur  
    sorted_left  $\leftarrow$  merge_sort(left)  
    sorted_right  $\leftarrow$  merge_sort(right)  
  
    # conquer  
    return merge(sorted_left, sorted_right)
```





# Merge

**Input** Two sorted lists.

**Output** A new merged sorted list.

To merge, we use:

- $O(n)$  comparisons.
- An array to store our results.



**Result:**

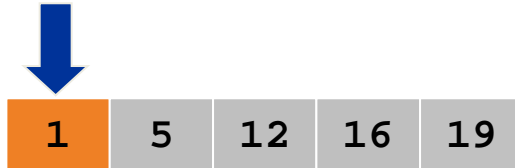


# Merge

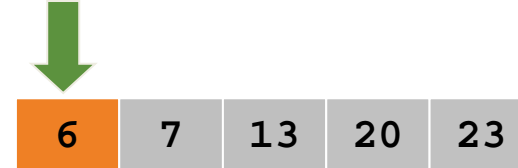
## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.

smallest



smallest



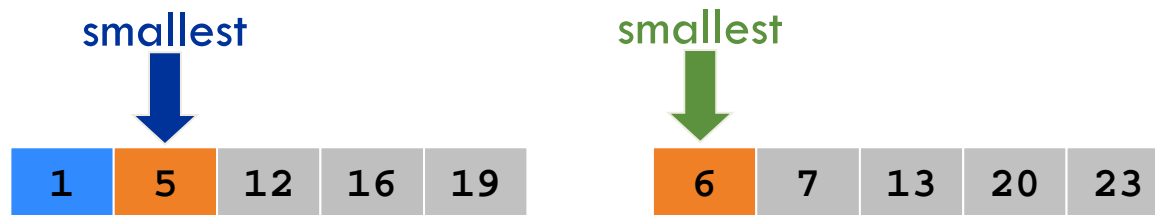
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
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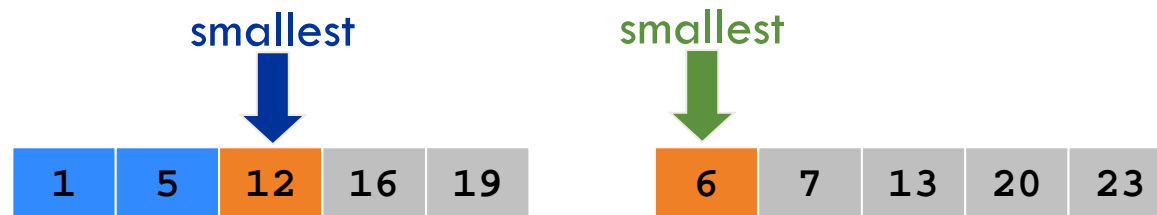
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
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- Repeat until done.



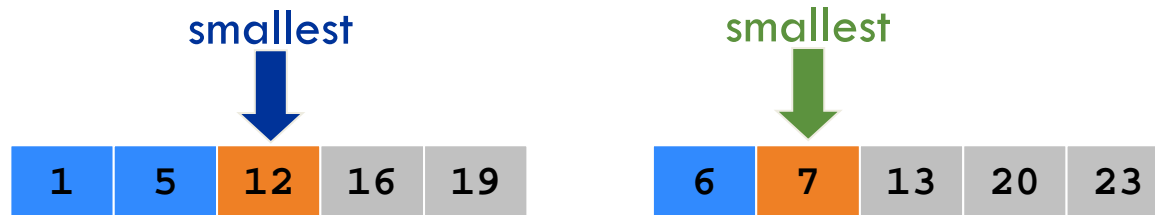
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



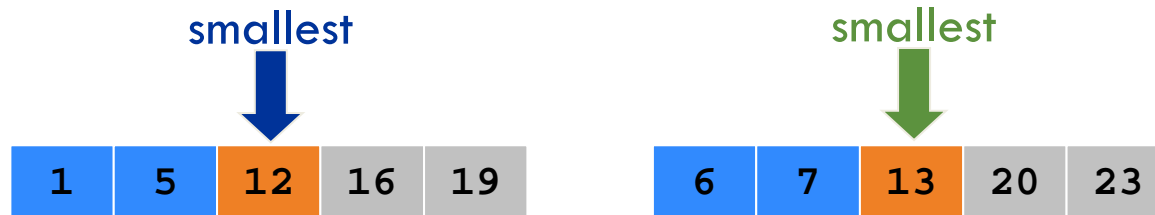
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



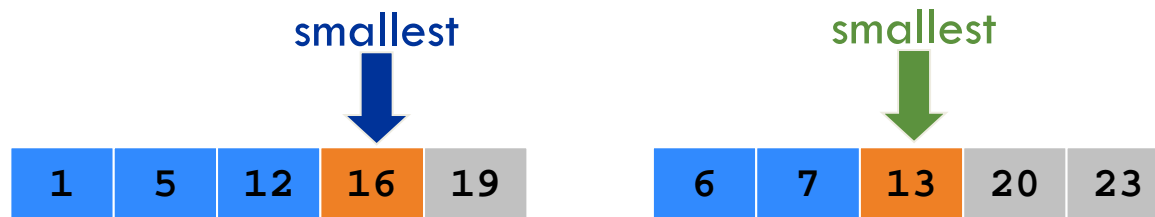
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



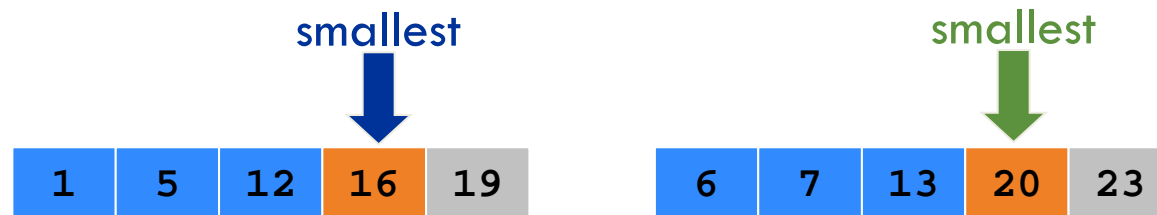
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



Result:





# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



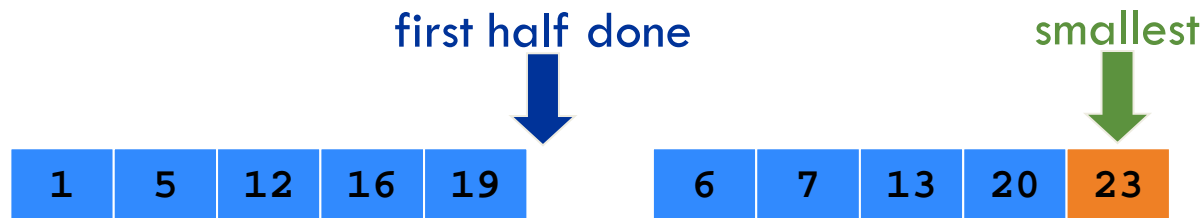
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



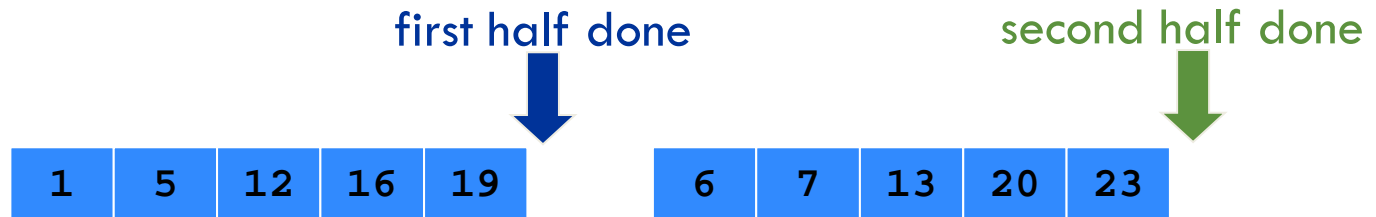
Result:



# Merge

## Merge Algorithm

- Keep track of smallest element in each sorted half.
- Insert smallest of two elements into the resultant array.
- Repeat until done.



Result:



# Merge: Implementation

```
def merge(L, R):  
    result  $\leftarrow$  array of length ( $|L| + |R|$ )  
    l, r  $\leftarrow$  0, 0  
    while l + r < |result| do  
        index  $\leftarrow$  l + r  
        if r  $\geq |R|$  or (l < |L| and L[l] < R[r]) then  
            result[index]  $\leftarrow$  L[l]  
            l  $\leftarrow$  l + 1  
        else  
            result[index]  $\leftarrow$  R[r]  
            r  $\leftarrow$  r + 1  
    return result
```

# Merge-Sort

1. **Divide** array into two halves.
2. **Recur** Recursively sort each half.
3. **Conquer** Merge two sorted halves to make a sorted whole.

1	12	5	16	19	7	23	6	13	20
---	----	---	----	----	---	----	---	----	----

1	12	5	16	19	7	23	6	13	20	divide
---	----	---	----	----	---	----	---	----	----	--------

1	5	12	16	19	6	7	13	20	23	recur
---	---	----	----	----	---	---	----	----	----	-------

1	5	6	7	12	13	16	19	20	23	conquer
---	---	---	---	----	----	----	----	----	----	---------

# Merge sort complexity analysis

**Divide step** (find middle and split) takes  $O(n)$

**Recur step** (solve left and right subproblem) takes  $2 T(n/2)$

**Conquer step** (merge subarrays) takes  $O(n)$

Now we can set up the recurrence for  $T(n)$ :

$$T(n) = \begin{cases} 2 T(n/2) + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $T(n) = O(n \log n)$

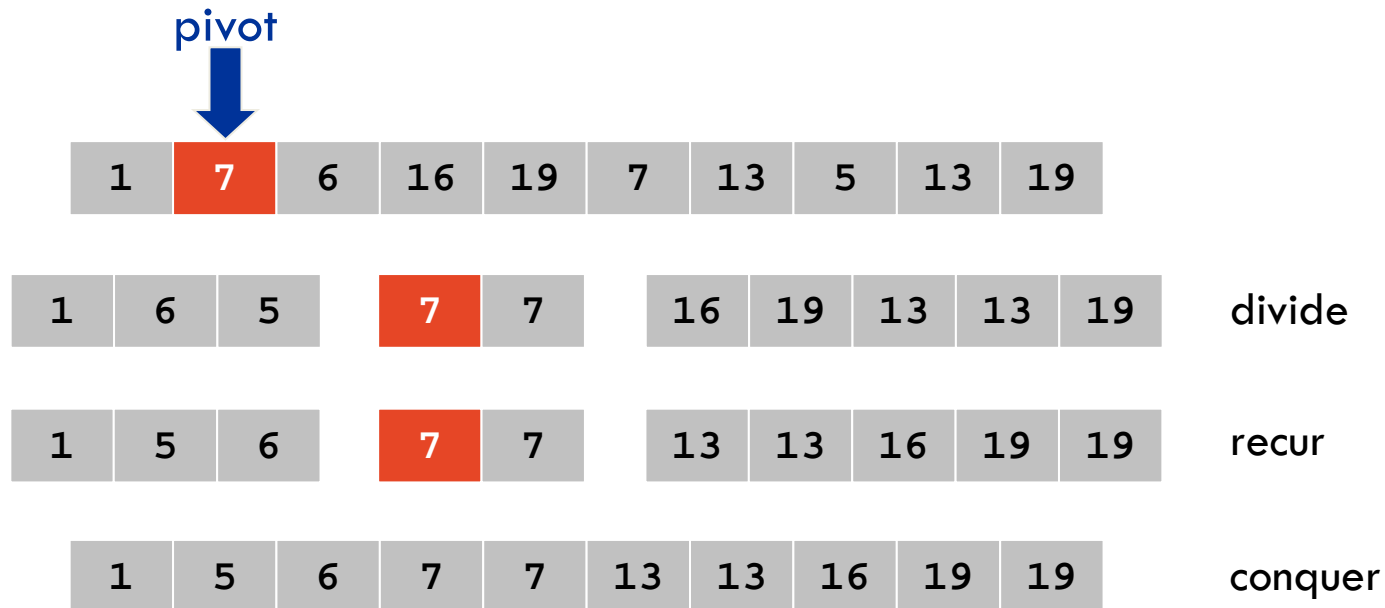
# Some recurrence formulas with solutions

Recurrence	Solution
$T(n) = 2 T(n/2) + O(n)$	$T(n) = O(n \log n)$
$T(n) = 2 T(n/2) + O(\log n)$	$T(n) = O(n)$
$T(n) = 2 T(n/2) + O(1)$	$T(n) = O(n)$
$T(n) = T(n/2) + O(n)$	$T(n) = O(n)$
$T(n) = T(n/2) + O(1)$	$T(n) = O(\log n)$
$T(n) = T(n-1) + O(n)$	$T(n) = O(n^2)$
$T(n) = T(n-1) + O(1)$	$T(n) = O(n)$



# Quick sort

1. **Divide** Choose a random element from the list as the **pivot**  
Partition the elements into 3 lists:  
(i) less than, (ii) equal to and (iii) greater than the **pivot**
2. **Recur** Recursively sort the **less than** and **greater than** lists
3. **Conquer** Join the sorted 3 lists together



# Quick sort complexity analysis

**Divide step** (pick pivot and split) takes  $O(n)$

**Recur step** (solve left and right subproblem) takes  $T(n_L) + T(n_R)$

**Conquer step** (merge subarrays) takes  $O(n)$

Now we can set up the recurrence for  $T(n)$ :

$$E[T(n)] = \begin{cases} E[T(n_L) + T(n_R)] + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $E[T(n)] = O(n \log n)$  expected time  
(details available on the textbook but not examinable)

# Remember

Important:

Simply using Merge-Sort in your algorithm doesn't make your algorithm a divide and conquer algorithm.

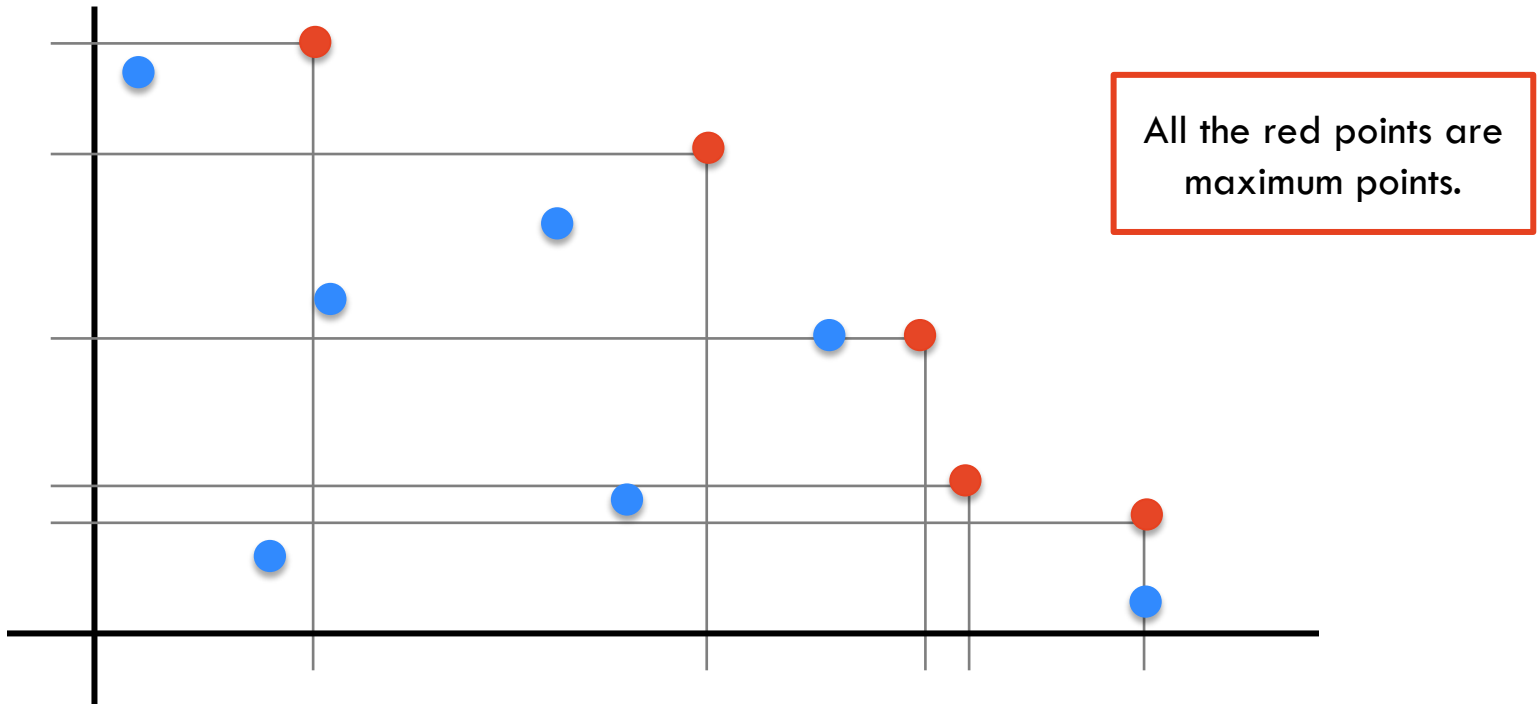
Example:

A greedy algorithm first sorts the input in some way and then processes the items one by one in that order. Using Merge-Sort for the sorting step doesn't change the fact that the algorithm computes the solution in a greedy way.

# Maxima-Set (Pareto frontier)

**Definition** A point is maximum in a set if all other points in the set have either a smaller x- or smaller y-coordinate.

**Problem** Given a set  $S$  of  $n$  distinct points in the plane (2D), find the set of all maximum points.



# Maxima-Set: Naïve Solution

**Idea:** Check every point (one at a time) to see if it is a maximum point in the set  $S$ .

To check if point  $p$  is a maximum point in  $S$ :

```
for q in S do
    if q ≠ p and q.x ≥ p.x and q.y ≥ p.y then
        return "No"
return "Yes"
```



There is a point  $q$   
that dominates  $p$

# Maxima-Set: Naïve Solution

**Idea:** Check every point (one at a time) to see if it is a maximum point in the set  $S$ .

To check if point  $p$  is a maximum point in  $S$ :

```
for q in S do
    if q ≠ p and q.x ≥ p.x and q.y ≥ p.y then
        return "No"
return "Yes"
```

Naïve algorithm to find the maxima-set of  $S$ :


```
maximaSet ← empty list
for p in S do
    if p is a maximum point in S then
        add p to the maximaSet
return maximaSet
```

# Maxima-Set: Naïve Solution

**Idea:** Check every point (one at a time) to see if it is a maximum point in the set  $S$ .

To check if point  $p$  is a maximum point in  $S$ :


```
for q in S do
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        return "No"
return "Yes"
```




$O(n)$

Naïve algorithm to find the maxima-set of  $S$ :

```
maximaSet ← empty list
for p in S do
    if p is a maximum point in S then
        add p to the maximaSet
return maximaSet
```



$O(n^2)$



$O(n)$

# Maxima-Set

**Preprocessing** Sort the points by increasing x coordinate and store them in an array. Note: we only do this once. Break ties in x by sorting by increasing y coordinate.

**Divide** sorted array into two halves.

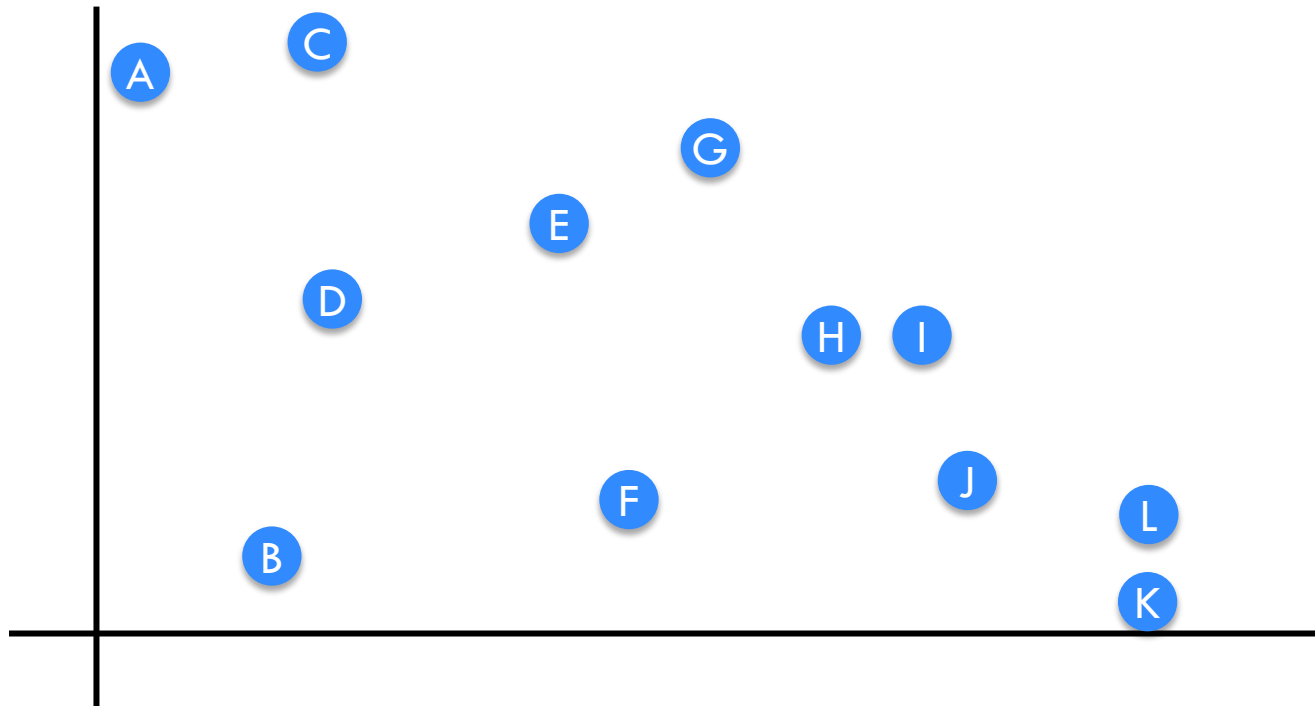
**Recur** recursively find the MS of each half.

**Conquer** compute the MS of the union of Left and Right MS



# Maxima-Set

**Preprocessing** Sort the points by increasing x coordinate and store them in an array. Note: we only do this once. Break ties in x by sorting by increasing y coordinate.

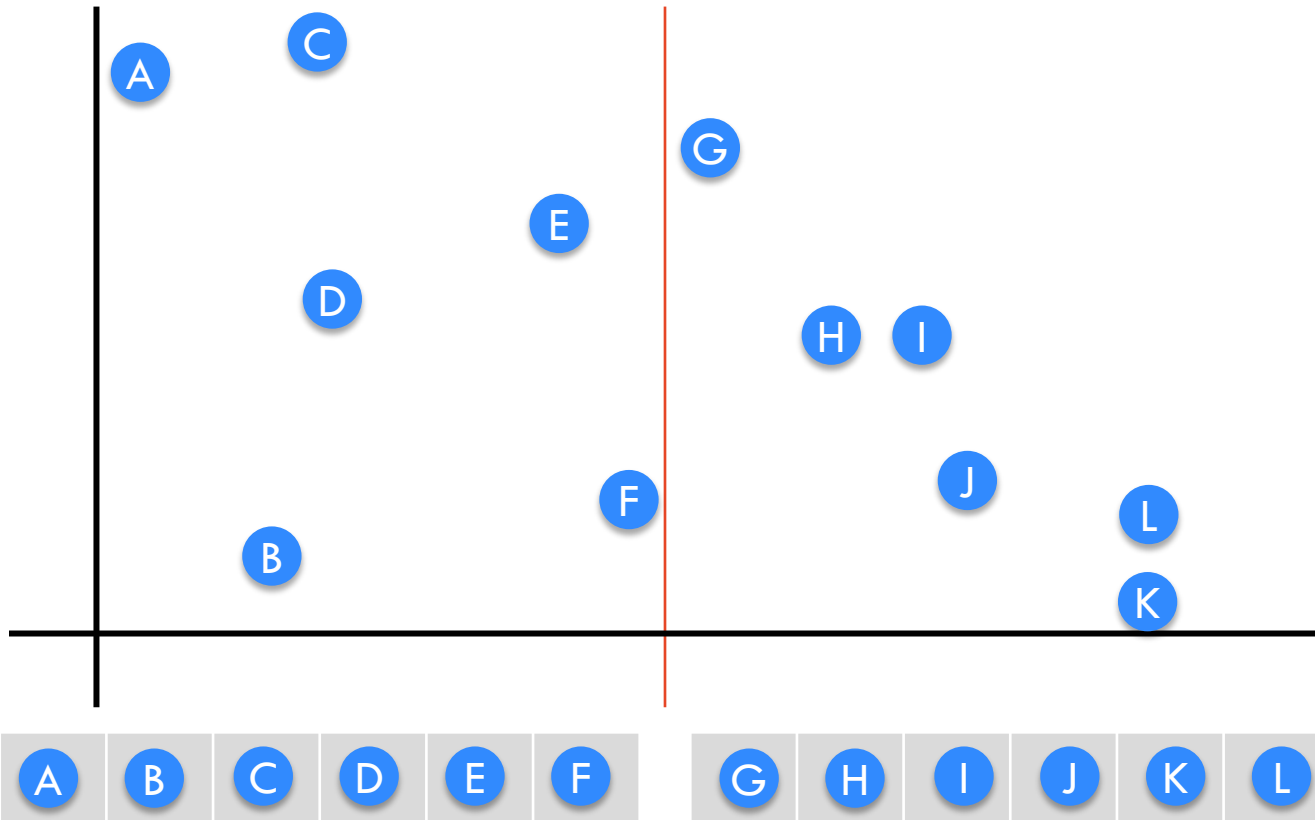


**Sorted Points**



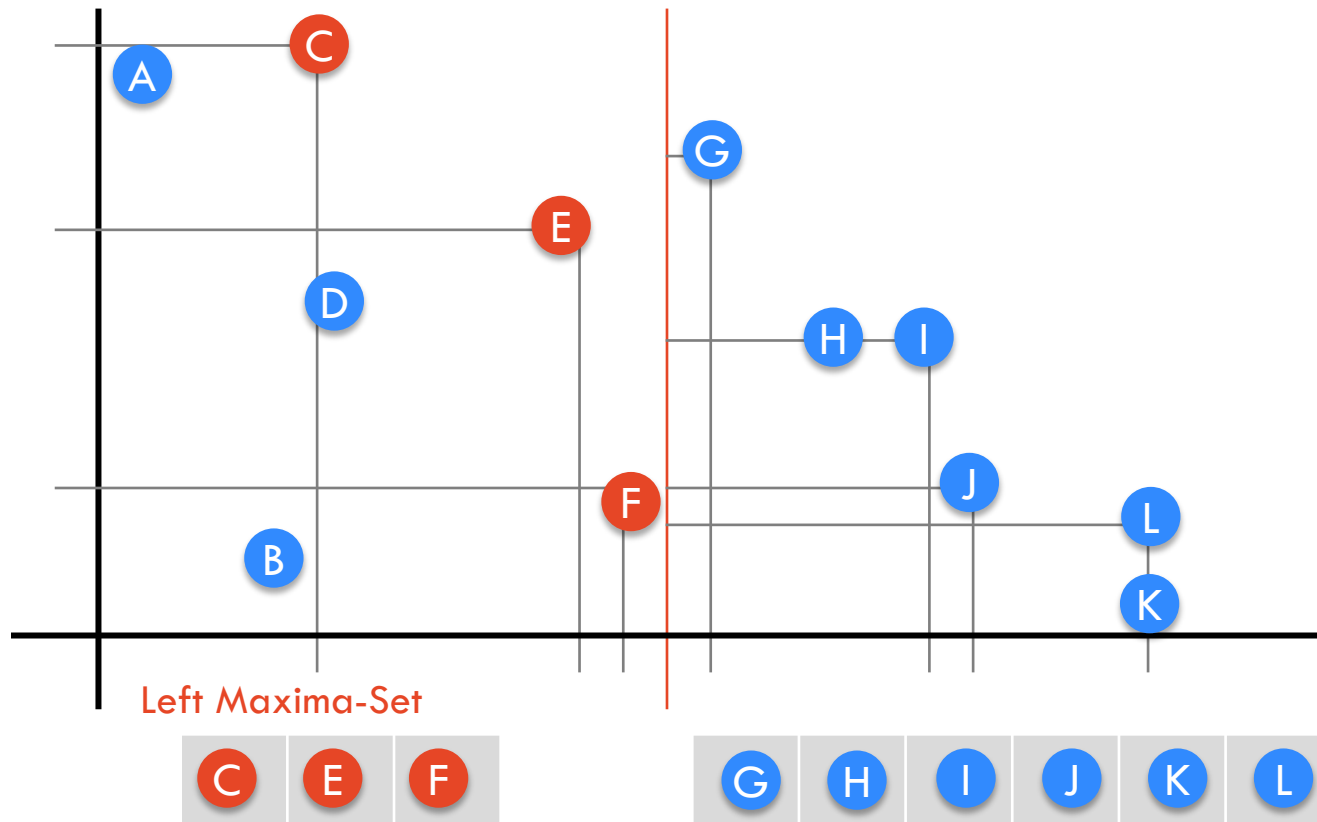
# Maxima-Set

Divide array into two halves.



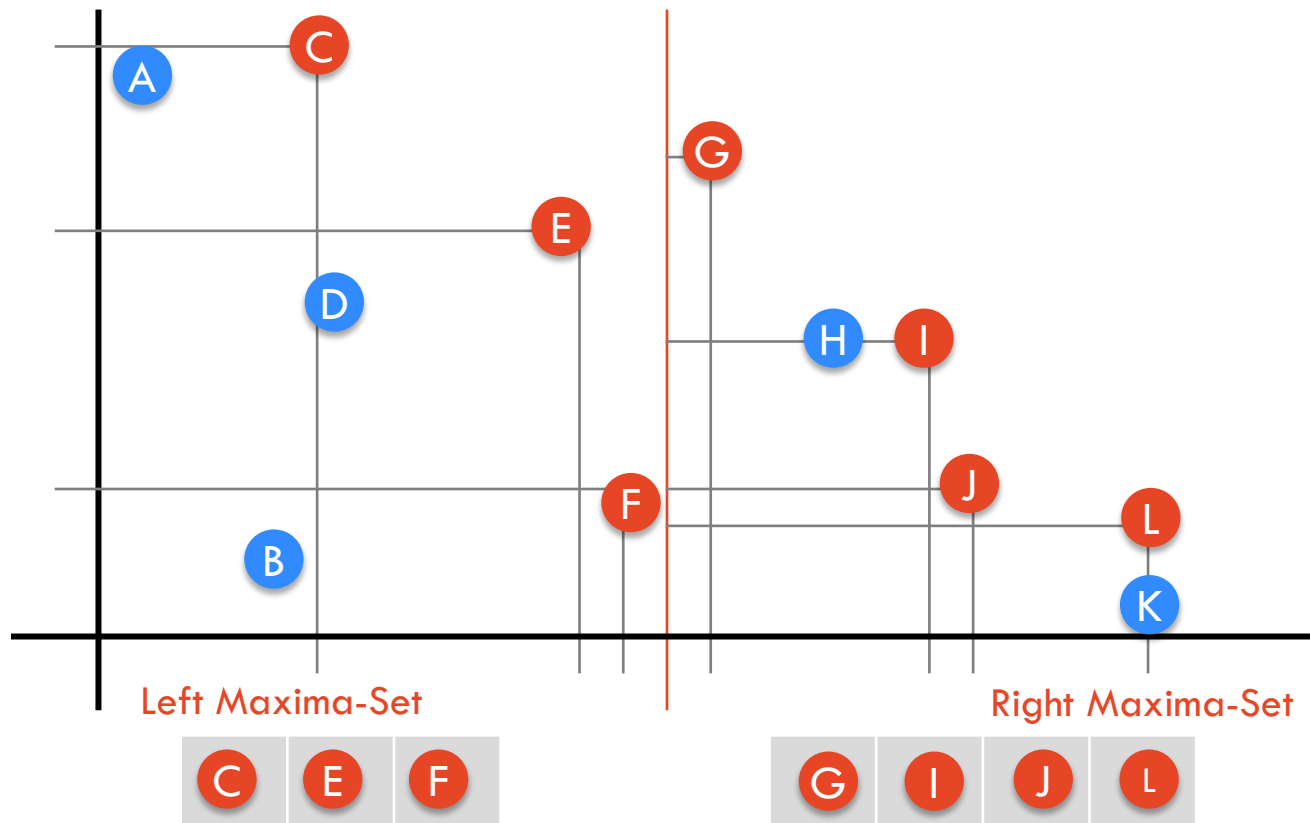
# Maxima-Set

**Recur** recursively find the Maxima-Set of each half.



# Maxima-Set

**Recur** recursively find the Maxima-Set of each half.



# Maxima-Set

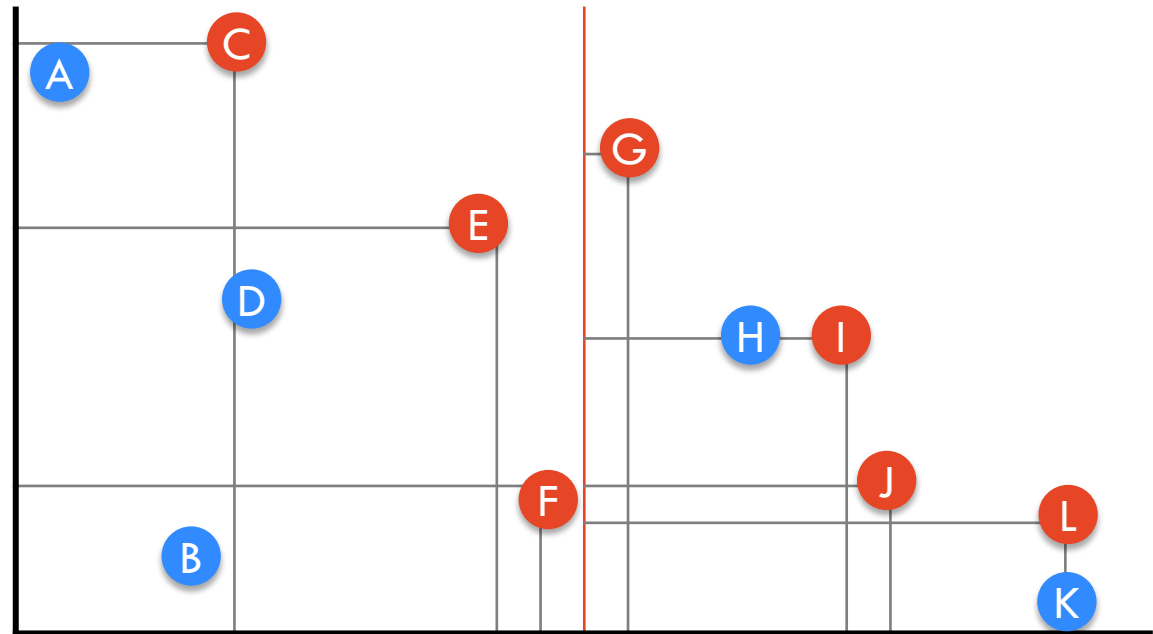
## Conquer

1. Find the highest point  $p$  in the Right MS

$$p = \text{G}$$

### Observations:

1. Every point in MS of the whole is in Left MS or Right MS
2. Every point in Right MS is in MS of the whole
3. Every point in Left MS is either in MS of the whole or is dominated by  $p$



Left Maxima-Set

Right Maxima-Set



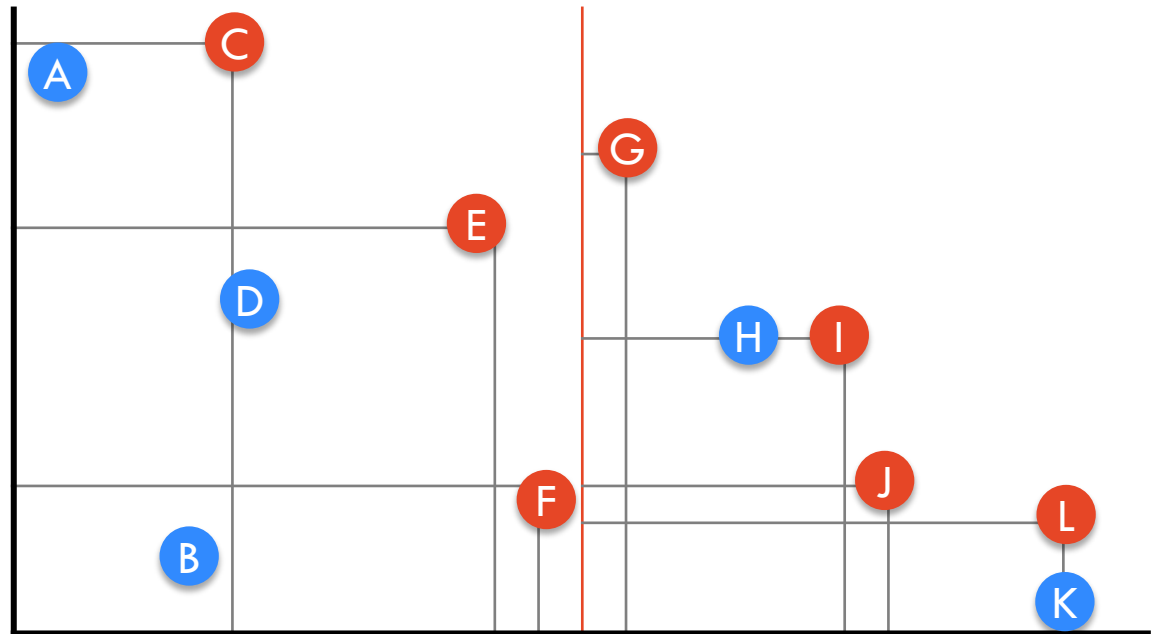
# Maxima-Set

## Conquer

1. Find the highest point  $p$  in the **Right MS**
2. Compare every point  $q$  in the **Left MS** to this point.  
If  $q.y > p.y$ , add  $q$  to the **Merged MS**
3. Add every point in the **Right MS** to the **Merged MS**

$$p = \text{G}$$

Merged Maxima-Set



Left Maxima-Set



Right Maxima-Set



# Maxima-Set

Base case a single point.

The MS of a single point is the point itself.



Maxima-Set



# Maxima-Set: Analysis

**Preprocessing** Sort the points by increasing x coordinate and store them in an array. Note: we only do this once. Break ties in x by sorting by increasing y coordinate.

$O(n \log n)$

**Divide** sorted array into two halves.

$O(n)$

**Recur** recursively find the MS of each half.

$2T(n/2)$

**Conquer** compute the MS of the union of Left and Right MS

1. Find the highest point  $p$  in the **Right MS**
2. Compare every point  $q$  in the Left MS to this point.  
If  $q.y > p.y$ , add  $q$  to the **Merged MS**
3. Add every point in the **Right MS** to the **Merged MS**

$O(n)$

$$T(n) = 2T(n/2) + O(n) = O(n \log n)$$

**Overall Running Time:** pre-processing +  $T(n) = O(n \log n)$



# Integer multiplication

**Given** two  $n$ -digit integers  $x$  and  $y$

**Problem** compute the product  $x \times y$

While this seems like recreational mathematics, it does have real applications: Public key encryption is based on manipulating integers with thousands of bits.

# Integer multiplication: Naïve approach

**Given** two  $n$ -digit integers  $x$  and  $y$

**Problem** compute the product  $x \cdot y$

Suppose we wanted to do it by hand. We assume that two digits can be multiplied or added in constant time

In primary school we all learn an algorithm for this problem that performs  $\Theta(n^2)$  operations

# Integer multiplication: Divide and conquer

Let  $x = x_1 2^{n/2} + x_0$  and  $y = y_1 2^{n/2} + y_0$

Then  $x y = x_1 y_1 2^n + x_1 y_0 2^{n/2} + x_0 y_1 2^{n/2} + x_0 y_0$

We can compute the product of two  $n$ -digit numbers by making 4 recursive calls on  $n/2$ -digit numbers and then combining the solutions to the subproblems.

# Integer multiplication: Divide and conquer

```
def multiply(x, y):
```

```
    // x and y are positive integers represented in binary
```

```
    if x = 0 or y = 0 then return 0
```

```
    if x = 1 then return y
```

```
    if y = 1 then return x
```

```
    // recursive case
```

```
    let  $x_1$  and  $x_0$  be such that  $x = x_1 2^{n/2} + x_0$ 
```

```
    let  $y_1$  and  $y_0$  be such that  $y = y_1 2^{n/2} + y_0$ 
```

```
    return multiply( $x_1, y_1$ )  $2^n$  +  
           (multiply( $x_1, y_0$ ) + multiply( $x_0, y_1$ ))  $2^{n/2}$  +  
           multiply( $x_0, y_0$ )
```

# Integer multiplication: Complexity analysis

Recall  $x \cdot y = x_1 \cdot y_1 \cdot 2^n + (x_1 \cdot y_0 + x_0 \cdot y_1) \cdot 2^{n/2} + x_0 \cdot y_0$

**Divide step** (produce halves) takes  $O(n)$

**Recur step** (solve subproblems) takes  $4 T(n/2)$

**Conquer step** (add up results) takes  $O(n)$

$$T(n) = \begin{cases} 4 T(n/2) + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $T(n) = O(n^2)$ . No better than naïve!!!

# Integer multiplication: Divide and conquer v2.0

Let  $x = x_1 2^{n/2} + x_0$  and  $y = y_1 2^{n/2} + y_0$

$$x y = x_1 y_1 2^n + (x_1 y_0 + x_0 y_1) 2^{n/2} + x_0 y_0$$
$$(x_1 + x_0) (y_1 + y_0) = x_1 y_1 + x_1 y_0 + x_0 y_1 + x_0 y_0$$

We can compute the product of two  $n$ -digit numbers by making **3** recursive calls on  $n/2$ -digit numbers and then combining the solutions to the subproblems.

# Integer multiplication: Divide and conquer

```
def multiply(x, y):  
    // base case  
    :  
    // recursive case  
    let  $x_1$  and  $x_0$  be such that  $x = x_1 2^{n/2} + x_0$   
    let  $y_1$  and  $y_0$  be such that  $y = y_1 2^{n/2} + y_0$   
  
    first_term  $\leftarrow$  multiply( $x_1$ ,  $y_1$ )  
    last_term  $\leftarrow$  multiply( $x_0$ ,  $y_0$ )  
    other_term  $\leftarrow$  multiply( $x_1 + x_0$ ,  $y_1 + y_0$ )  
  
    return first_term  $2^n$  +  
        (other_term - first_term - last_term)  $2^{n/2}$  +  
        last_term
```

# Integer multiplication: Complexity analysis

Divide step (produce halves) takes  $O(n)$

Recur step (solve subproblems) takes  $3 T(n/2)$

Conquer step (add up results) takes  $O(n)$

$$T(n) = \begin{cases} 3 T(n/2) + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $T(n) = O(n^{\log_2 3})$ , where  $\log_2 3 \approx 1.6$

Better than naïve!!!



# Logarithms facts

Base exchange rule:

$$\log_a x = (\log_b x) / (\log_b a)$$

Product rule:

$$\log_a (xy) = (\log_a x) + (\log_a y)$$

Power rule:

$$\log_a x^b = b \log_a x$$

# Master Theorem

Let  $f(n)$  and  $T(n)$  be defined as follows:

$$T(n) = \begin{cases} a T(n/b) + f(n) & \text{for } n \geq d \\ c & \text{for } n < d \end{cases}$$

Depending on  $a$ ,  $b$  and  $f(n)$  the recurrence solves to:

1. if  $f(n) = O(n^{\log_b a - \varepsilon})$  for  $\varepsilon > 0$  then  $T(n) = \Theta(n^{\log_b a})$ ,
2. if  $f(n) = \Theta(n^{\log_b a} \log^k n)$  for  $k \geq 0$  then  $T(n) = \Theta(n^{\log_b a} \log^{k+1} n)$ ,
3. if  $f(n) = \Omega(n^{\log_b a + \varepsilon})$  and  $a f(n/b) \leq \delta f(n)$  for  $\varepsilon > 0$  and  $\delta < 1$  then  $T(n) = \Theta(f(n))$ ,

Note: If  $f(n)$  is given as big-O, you can only conclude  $T(n)$  as big-O (not  $\Theta$ ).

Note: You should be able to solve all recurrences in this class using unrolling, but if you are comfortable using the Master Theorem, go for it.

# The Master Theorem

$$T(n) = \begin{cases} a T(n/b) + f(n) & \text{for } n \geq d \\ c & \text{for } n < d \end{cases}$$

## Examples

1.  $T(n) = 8T(n/2) + n^2$

$a=8, b=2, f(n)=n^2, \log_b(a) \rightarrow \log_2(8) = 3$ ; so  $f(n) = O(n^{\log_b a - \epsilon})$  (case 1)

$$T(n) \in \Theta(n^3)$$

2.  $T(n) = 2T(n/2) + O(n)$

$a=2, b=2, f(n)=n, \log_b(a) \rightarrow \log_2(2) = 1$ ; so  $f(n) = \Theta(n^{\log_b a} \log^k n)$  (case 2 with  $k=0$ )

$$T(n) \in O(n \log(n))$$

3.  $T(n) = 2T(n/2) + O(n^2)$

$a=2, b=2, f(n)=n^2, \log_b(a) \rightarrow \log_2(2) = 1$ ; so  $f(n) = \Omega(n^{\log_b a + \epsilon})$  (case 3)

$$T(n) \in O(n^2)$$

# Selection

Given an unsorted array  $A$  holding  $n$  numbers and an integer  $k$ , find the  $k$ th smallest number in  $A$

Trivial solution: Sort the elements and return  $k$ th element

Can we do better than  $O(n \log n)$ ?

Yes, with divide and conquer!

# First attempt

1. **Divide** find the median ( $\lfloor n/2 \rfloor$ th element for simplicity) and split array on the halves,  $\leq$  and  $>$  than the median
2. **Recur** if  $k \leq \lfloor n/2 \rfloor$  find  $k$ th element on smaller half  
if  $k > \lfloor n/2 \rfloor$  find  $(k - \lfloor n/2 \rfloor)$ th element on larger half
3. **Conquer** return value of the recursive call

1	12	5	16	19	7	23	6	13	20
---	----	---	----	----	---	----	---	----	----

$k = 6$   
 $n = 10$

1	12	5	7	6	12	16	19	23	13	20
---	----	---	---	---	----	----	----	----	----	----

**Divide**

16	19	23	13	20
----	----	----	----	----

**Recur**

$k = 1$

13

**Conquer**

## Selection time complexity

**Divide step** (find median and split) takes at least  $O(n)$

**Recur step** (solve left or right subproblem) takes  $T(n/2)$

**Conquer step** (return recursive result) takes  $O(1)$

If we could compute the median in  $O(n)$  time then:

$$T(n) = \begin{cases} T(n/2) + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $T(n) = O(n)$  but only if we can solve the median problem, which is in fact a special case of selection with  $k = \lfloor n/2 \rfloor$

## Second attempt: Approximating the median

We don't need the exact median. Suppose we could find in  $O(n)$  time an element  $x$  in  $A$  such that

$$|A| / 3 \leq \text{rank}(A, x) \leq 2 |A| / 3$$

Then we get the recurrence

$$T(n) = \begin{cases} T(2n/3) + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

Which again solves to  $T(n) = O(n)$

To approximate the median we can use a recursive call!

## Median of 3 medians

Consider the following procedure

- Partition  $A$  into  $|A| / 3$  groups of 3
- For each group find the median (brute force)
- Let  $x$  be the median of the medians (computed recursively)

We claim that  $x$  has the desired property

$$|A| / 3 \leq \text{rank}(A, x) \leq 2|A| / 3$$

Half of the groups have a median that is smaller/larger than  $x$ , and each group has two elements smaller/larger than  $x$ , thus

$$\# \text{ elements smaller than } x > 2 (|A| / 6) = |A| / 3$$

$$\# \text{ elements greater than } x > 2 (|A| / 6) = |A| / 3$$



# Median of 3 medians

Let  $x$  be the median of the medians, then

$$|A| / 3 \leq \text{rank}(A, x) \leq 2|A| / 3$$

1	12	5	16	19	7	23	6	13
---	----	---	----	----	---	----	---	----

1	12	5
---	----	---

16	19	7
----	----	---

23	6	13
----	---	----

1	5	12
---	---	----

7	16	19
---	----	----

6	13	23
---	----	----

1	5	12
---	---	----

6	13	23
---	----	----

7	16	19
---	----	----

# elements smaller than  $x > 2(|A| / 6) = |A| / 3$

# elements greater than  $x > 2(|A| / 6) = |A| / 3$

## Median of 3 median time complexity

We don't need the exact median. With a recursive call on  $n/3$  elements, we can find  $x$  in  $A$  such that

$$|A|/3 < \text{rank}(A, x) < 2|A|/3$$

Then we get the recurrence

$$T(n) = T(2n/3) + T(n/3) + O(n)$$

Which solves to  $T(n) = O(n \log n)$

No better than sorting!

## Median of 5 medians

We don't need the exact median. With a recursive call on  $n/5$  elements, we can find  $x$  in  $A$  such that

$$3 \lfloor A \rfloor / 10 < \text{rank}(A, x) < 7 \lfloor A \rfloor / 10$$

Then we get the recurrence

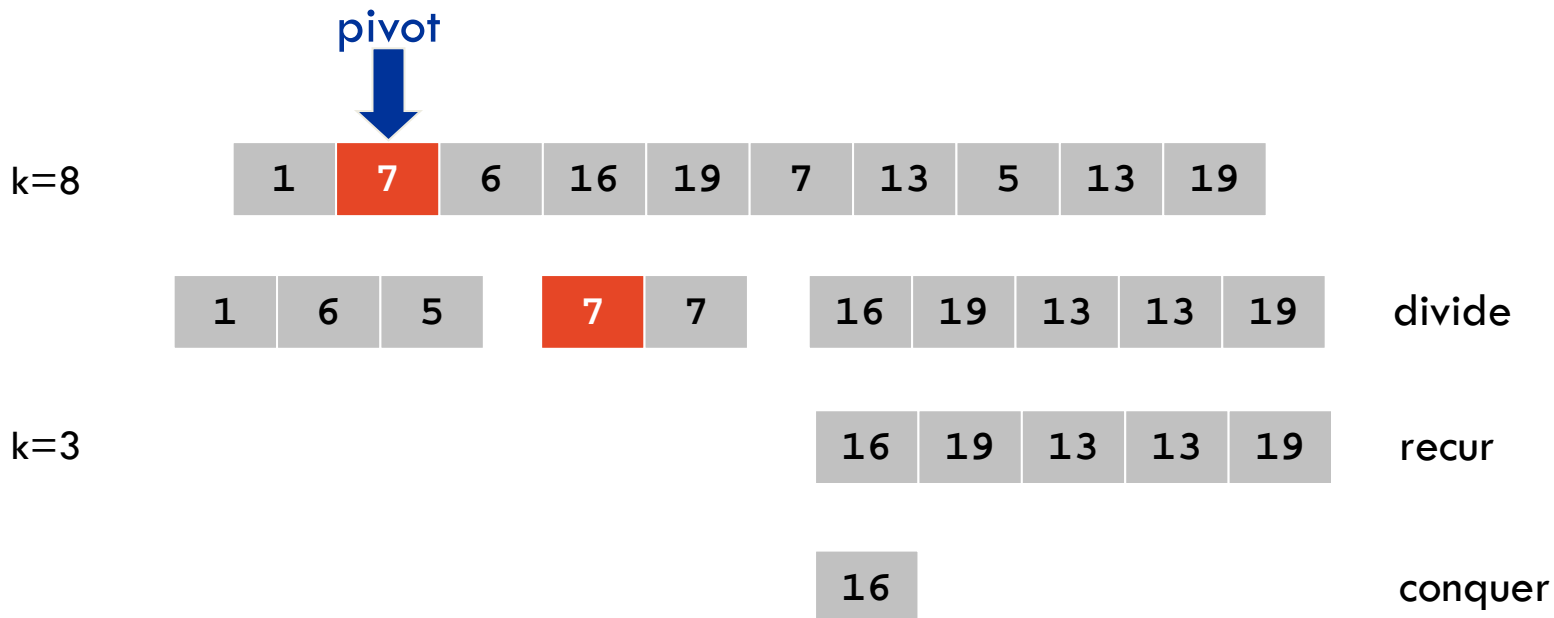
$$T(n) = T(7n/10) + T(n/5) + O(n)$$

Which solves to  $T(n) = O(n)$

Asymptotically faster than sorting!

# Quick selection

1. **Divide** Choose a random element from the list as the **pivot**  
Partition the elements into 3 lists:  
(i) less than, (ii) equal to and (iii) greater than the **pivot**
2. **Recur** Recursively select right element from correct list
3. **Conquer** Return solution to recursive problem



# Quick selection complexity analysis

**Divide step** (pick pivot and split) takes  $O(n)$

**Recur step** (solve left and right subproblem) takes  $T(n')$

**Conquer step** (return solution) takes  $O(1)$

Now we can set up the recurrence for  $T(n)$ :

$$E[T(n)] = \begin{cases} E[T(n')] + O(n) & \text{for } n > 1 \\ O(1) & \text{for } n = 1 \end{cases}$$

This solves to  $E[T(n)] = O(n)$

(details available on the textbook but not examinable)