

# Haskell Coding and Testing and the COMP2209 Coursework

# Objectives

- To cover a range of Haskell coding techniques
- To illustrate Haskell test automation
- To advise on coding and debugging practices
- Answer questions on the assignment

# Example Problem

- Imagine you are asked to implement factorial
- You are given the required signature  
**fact :: Int -> Int**
- A number of different solutions are possible
  - using common functional coding practices

# Direct Definition

- You can use the library function, product

```
fact1 :: Int -> Int
```

```
fact1 n = product [1..n]
```

- This can be tested at the command line

```
*Main> fact1 4
```

```
24
```

# Simple Recursive Solution

- It is nearly as easy to use recursion

**fact2 :: Int -> Int**

**fact2 0 = 1**

**fact2 n = n \* (fact2 (n-1))**

# Curried Solution

- You can curry the direct solution
  - composing product with another library function

**fact3 :: Int -> Int**

**fact3 = product . enumFromTo 1**

# Higher Order Function

- Or use a standard higher order function

**fact4 :: Int -> Int**

**fact4 n = foldl (\*) 1 [1..n]**

试用水印

# Infinite Stream

- At school, factorial was an infinite sequence  
**factorials :: [Int]**  
**factorials = 1:(zipWith (\*) [1..] factorials)**
- Can now define the factorial function directly  
**fact5 :: Int -> Int**  
**fact5 n = factorials !! n**



# Optimised Version

- The recursive solution (#2) can be optimised
  - an accumulating parameter allows tail recursion

**fact6 :: Int -> Int**

**fact6 n = fact6' n 0 1**

**fact6' :: Int -> Int -> Int -> Int**

**fact6' n m r =**

**if m < n then**

**let m' = m+1**

**in fact6' n m' (m' \* r)**

**else r**

# Avoid Premature Optimisation

- The factorial function grows exponentially
- After the first 20 results, it overflows
  - \*Main> fact1 21**
  - 1195114496**
- So there is no point optimising this function
  - always wait until you see performance issues

# Horizontal & Vertical Coding Styles

- Some solutions are “one-liners” (horizontal)
- The sixth solution has eight lines (vertical)
  - and includes a helper function
  - and is closest to imperative / procedural code
- In the assignment, use whatever style you like
  - make sure your code must be easy to read
  - if part of it is hard to understand, add a comment
  - you will be awarded marks for its clarity
  - with extra marks for concise & elegant solutions

# Incremental Development

- You will need to write many functions
  - each one should be quite small, perhaps  $< 10$  lines
- It is sensible to test each one as you write it
- Capture these tests via test automation
  - could be some one-line function invocations
  - Haskell makes this easy as there is no implicit
  - pure functions don't need complex test set up
- Automation means you can re-run tests easily
  - catch any “regression” (code that stops working)

# Test Automation

- Haskell makes it easy to automate testing
  - define some testing constants and functions
  - apply these, for example at the command line
- There are also Haskell testing frameworks
  - these may be overkill for simple coding exercises
  - but are worth investigating for larger programs
- See eg: QuickCheck, HUnit, tasty, Hspec, ...

<https://begriffs.com/posts/2017-01-14-design-use-quickcheck.html>

[https://wiki.haskell.org/HUnit\\_1.0\\_User%27s\\_Guide](https://wiki.haskell.org/HUnit_1.0_User%27s_Guide)

# Test Constants

- You can include test values and functions

-- some factorial values

**factorial7 = 1\*2\*3\*4\*5\*6\*7**

**factorial8 = 8\*factorial7**

**factorial9 = 9\*factorial8**

-- this is *not* a factorial function

**constant1 :: Int -> Int**

**constant1 n = 1**

# Function for Test Automation

- A function that tests a number of factorials

**test1 :: (Int -> Int) -> Bool**

**test1 f =**

**f 0 == 1 && f 1 == 1 && f 2 == 2 && f 3 == 6 &&**

**f 4 == 24 && f 5 == 120 && f 6 == 720 &&**

**f 7 == factorial7 && f 8 == factorial8 &&**

**f 9 == factorial9**

**\*Main> test1 fact6**

**True**

# More Sophisticated Test Automation

- Test functions can use any Haskell technique
  - here, a library function and a lambda function

**test2upTo :: (Int -> Int) -> (Int -> Int) -> Int -> Bool**

**test2upTo f g n = all (\m -> f m == g m) [0..n]**

**\*Main> test2upTo fact3 fact4 20**

**True**

**\*Main> test2upTo fact5 constant1 20**

**False**



# Simpler Test Automation

- Simpler test functions will catch many errors
  - here, a direct assertion compares two applications

**test3 :: (Int -> Int) -> Bool**

**test3 f = f 10 == 10 \* f 9**

**\*Main> test3 fact4**

**True**

**\*Main> test3 constant1**

**False**

# Debugging Haskell

- You can test simple functions at the command line, or using simple test functions as above
- It is good practice to structure solutions this way
  - write short and simple functions with clear names
- If a function is too long to explain or understand it will probably be difficult to debug
  - so keep your code clean
  - break up long functions into simpler ones
  - it is also easier to interpret GHC parsing & type errors

# Debugging Haskell (continued)

- You can use interactive debugging in GHCi
- See :help for list of commands available

```
*Main> :break fact6'
```

```
*Main> fact6 10
```

```
Stopped in Main.fact6', factorialFunctions.hs:(34,5)-(37,10)
```

```
_result :: Int = _
```

```
m :: Int = 0
```

```
n :: Int = 10
```

```
r :: Int = 1
```

# Debugging Haskell (continued)

- There are also more sophisticated techniques
  - `Debug.Trace.trace`
  - Hood / Hugs.Observe
  - tracing tools such as Hat, Hoed
- See <https://wiki.haskell.org/Debugging>

# Summary

- There can be many solutions to a problem
  - even working within the functional style
- Code using short, simple and clear functions
- Write simple test constants and functions
  - you can run these via your main program
  - you can also run tests at the command line
- Many debugging techniques and tools exist
  - it is still better to keep your code simple
  - that way you should spend less time debugging

# About the Assignment

- Six programming challenges
  - like the lab exercises, but more thought & coding
  - independent so you can skip one and move on
  - but covering related topics
  - each challenge is worth 5 marks
    - based on the published and unseen test cases
- Five marks also for your coding style
- Five marks for your development & testing
  - a report plus your own Haskell test cases