Jingjing Pan

CS5008 Practice Midterm

1. Which of the following is a valid declaration of a pointer in C?

    (a) `int *ptr;`
    (b) `ptr int*;`
    (c) `*ptr int;`

2. Consider the following code:

```
int sum = 0;
    for (int i = 1; i < n; i = i * 2) {
        sum++;
    }
```

   What is the run-time of the code (in Big-O notation?)

    (a) $O(n^3)$
    (b) $O(n)$
    (c) $O(n^2)$
    (d) $O(2^n)$
    (e) $O(log(n))$

3. Which of the following statements about Merge Sort and Quick Sort is true?

    (a) Merge Sort has a worst-case time complexity of $O(nlogn)$, while Quick Sort has a worst-case time complexity of $O(n^2)$.
    (b) Merge Sort uses divide and conquer strategy, while Quick Sort uses dynamic programming.
    (c) Merge Sort has a worst-case space complexity of $O(n)$, while Quick Sort has a worst-case space complexity of $O(logn)$.

4. Given an array $[34, 7, 23, 32, 5, 62]$, Write down the split and merge process of the merge sort algorithm applied to this array.

   34, 7, 23, 32, 5, 62

   34, 7, 23   32, 5, 62

   34, 7   23   32, 5   62

   7, 34   23   5, 32   62

   7, 23, 34   5, 32, 62

   5, 7, 23, 32, 34, 62

1

5. Complete the missing part of the Bubble Sort function in the provided C code.

```c
#include <stdio.h>

void bubbleSort(int arr[], int n) {
    int i, j;

    for (i = 0; i < n - 1; i++) {
//complete the code
    }
}
```

6. Determine the type of sort given the following code: (Bubble, Selection, Insertion)

```c
void swap(int *xp, int *yp)
{
    int temp = *xp;
    *xp = *yp;
    *yp = temp;
}

void Sort(int arr[], int n)
{
    int i, j, min_idx;
    for (i = 0; i < n-1; i++)
    {
        min_idx = i;
        for (j = i+1; j < n; j++)
          if (arr[j] < arr[min_idx])
            min_idx = j;

          if(min_idx != i)
            swap(&arr[min_idx], &arr[i]);
    }
}
```

Selection Sort

7. Explain why the time complexity of merge sort is $O(nlogn)$, while that of quicksort can be $O(n^2)$ in the worst case. Discuss how this difference affects the choice of sorting algorithm.

The array is divided into two halves recursively until each subarray contains a single element. This will have logn levels. At each level, there are n elements. So, merging the subarrays back together in a sorted order takes O(n). Therefore, the overall time complexity is O(nlogn).

Each time we select a bad pivot, always the smallest or largest element in the array.

Merge sort is more reliable because the time complexity will always be O(nlogn), so when stablity is required, we can choose merge sort. Also, the space complexity will be O(n) because we require extra space to store the temporary arrays. Therefore, with limited space, we had better not to choose merge sort.
Quicksort: the average time complexity is O(n), and we can do swaps in place and the time complexity is O(1) (if we recursively call the partition method recursively, we will need O(logn) space. So, if we can taks the risks of O(n2) time complexity in the worst case. Quicksort is a good way to do sorting.

2

8. (Coding) Find the *K*-th Smallest Element Using QuickSort Partition: Implement the Quick-Select algorithm to find the *k*-th smallest element in an unsorted array using the QuickSort partitioning method. You may create helper functions, such as a partition function, to assist in your implementation (the function should operate in-place)

```c
#include <stdio.h>

// Function to swap two elements
void swap(int *a, int *b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}

// Partition function for QuickSelect
int partition(int arr[], int low, int high) {

// QuickSelect function to find K-th smallest element
int quickSelect(int arr[], int low, int high, int k) {
//TODO
}

// Example input and output:
// Input: arr[] = {7, 10, 4, 3, 20, 15}, k = 3
// Output: 7

int main() {
  int arr[] = {7, 10, 4, 3, 20, 15};
  int n = sizeof(arr) / sizeof(arr[0]);
  int k = 3;

  printf("The %d-th smallest element is: %d\n", k, quickSelect(arr, 0, n - 1, k));
  eturn 0;
}
```

9. Complete the following function to remove all occurrences of a specified element x from an array `arr` of size n, and return the new size of the array. Fill in the blanks to make the code functional.

```c
#include <stdio.h>
// Function to remove all occurrences of x from arr and return new size
int removeElement(int arr[], int n, int x) {
    int newSize = 0;
    for (int i = 0; i <  n ; i++) {
        if (arr[i] != x ) {
            arr[newSize] = arr[i];
            newSize++;
        }
    }
    return arr;}
```

10. (Coding) Implement the below "insertionSortDescending()" function in C. The function should sort the array in descending order, and calculate the number of swaps and comparisons required.

```c
int main() {
    int arr[] = {5, 2, 9, 1, 5, 6};
    int n = sizeof(arr) / sizeof(arr[0]);
    int comparisons, swaps;

    insertionSortDescending(arr, n, &comparisons, &swaps);

    printf("Sorted array in descending order: ");
    for (int i = 0; i < n; i++) {
        printf("%d ", arr[i]);
    }

    printf("\n");
    printf("Total comparisons: %d\n", comparisons);
    printf("Total swaps: %d\n", swaps);

    return 0;
}
```

11. Analyze the following C program by commenting on the specified lines and answering the questions. After commenting, also write the expected output of the program.

```c
#include <stdio.h>
#include <stdlib.h>

#define NUM_PEOPLE 3
int i;
typedef struct {  // Comment in this line: What is the purpose of this structure?
    char name[20];        This structure defines a person with a name(String) and age(int).
    int age;
} Person;
Person* people[NUM_PEOPLE];

                          This function copies a string from source to destination character
// what does this function do?   by character.
void copyString(char *destination, const char *source) {
    int j = 0;
    while (source[j] != '\0') {
      destination[j] = source[j]; //Comment in this line: What does this line do?
      j++;                        This copies each character from source to destination.
    }
    destination[j] = '\0'; // Comment in this line: What does this line do?
}                             Adds a NULL terminator to mark the end of destination string.
int main() {
  // Comment in this line: what is the purpose of this loop? This loop dynamically allocates
  for (i = 0; i < NUM_PEOPLE; i++) {                         memory for each Person structure
      people[i] = (Person*)malloc(sizeof(Person));          in the people array.
  }
  copyString(people[0]->name, "John"); // Comment in this line: What does this line do?
  people[0]->age = 25;  // Comment in this line: What does this line do?
                                This copies the String "John" into people[0]→ name.
  copyString(people[1]->name, "Alice");    Assigns the age 25 to the first person.
  people[1]->age = 30;

  copyString(people[2]->name, "Bob");
  people[2]->age = 22;              This will print the name and age of each person stored
                                    in the people array.
  // Comment in this line: what is the purpose of this loop?
  for (i = 0; i < NUM_PEOPLE; i++) {
      printf("Name: %s, Age: %d\n", people[i]->name, people[i]->age); //Comment
 }
  // Comment in this line: what is the purpose of this loop?
  for (i = 0; i < NUM_PEOPLE; i++) {
      free(people[i]);              This frees the dynamically allocated memory to prevent
   }return 0;}                      memory leaks.
```

Expected Output:
Name: John, Age: 25
Name: Alice, Age: 30
Name: Bob, Age: 22

5