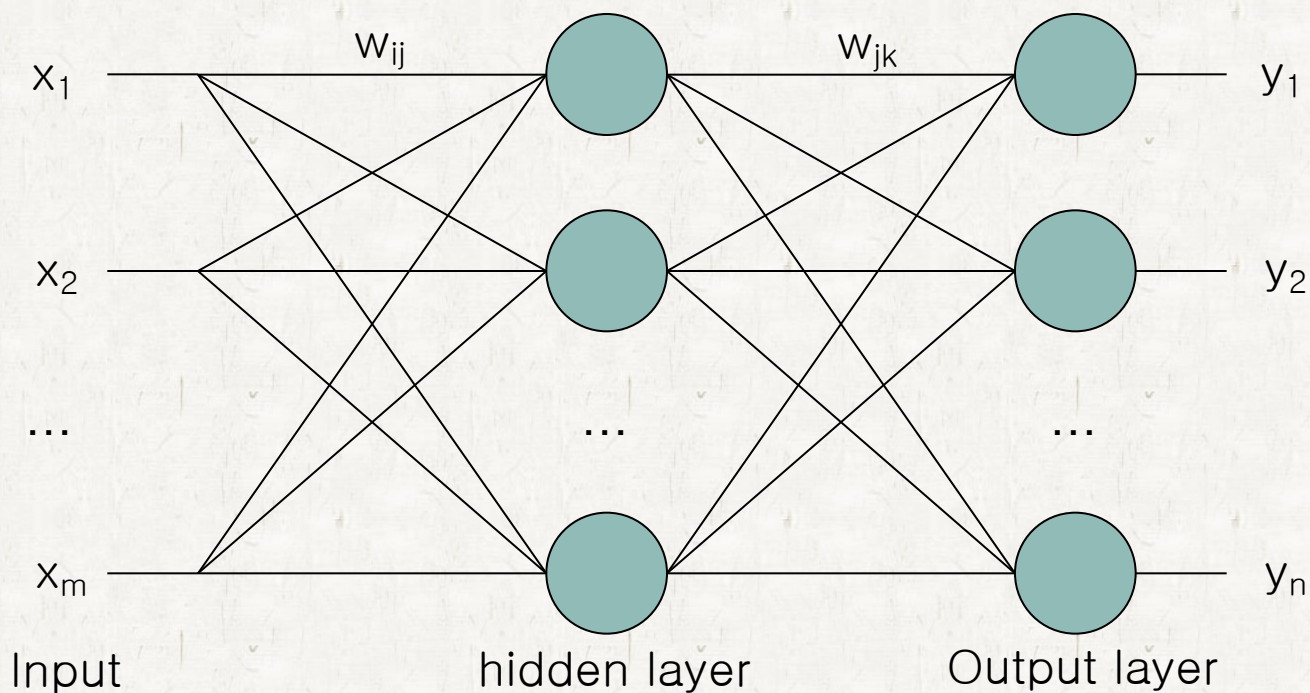


Neural Networks

Introduction (1)

● Neural Network



Introduction (2)

- Artificial Neural Network
 - AI tools based on biological brains
 - It can learn anything!!
- Types of Artificial Neural Network
 - Multilayer perceptron
 - Kohonen's Self-Organizing Neural Networks
 - ..
- Other names of Multilayer Perceptron
 - Feed-forward Neural Network
 - Multilayer Feed-forward Neural Network

Introduction (3)

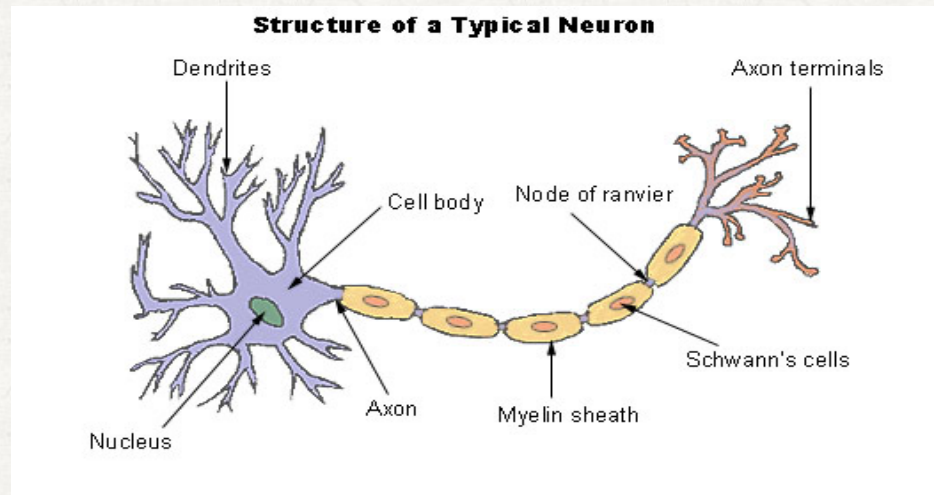
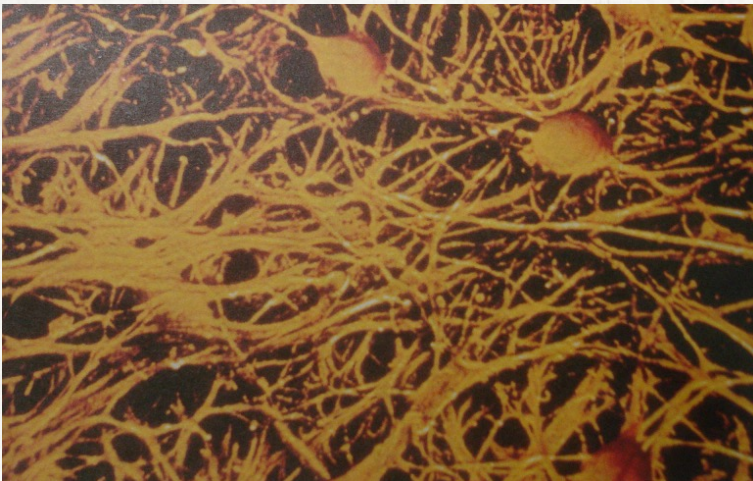
- Brain

- There are about 10^{11} neurons (brain cells)



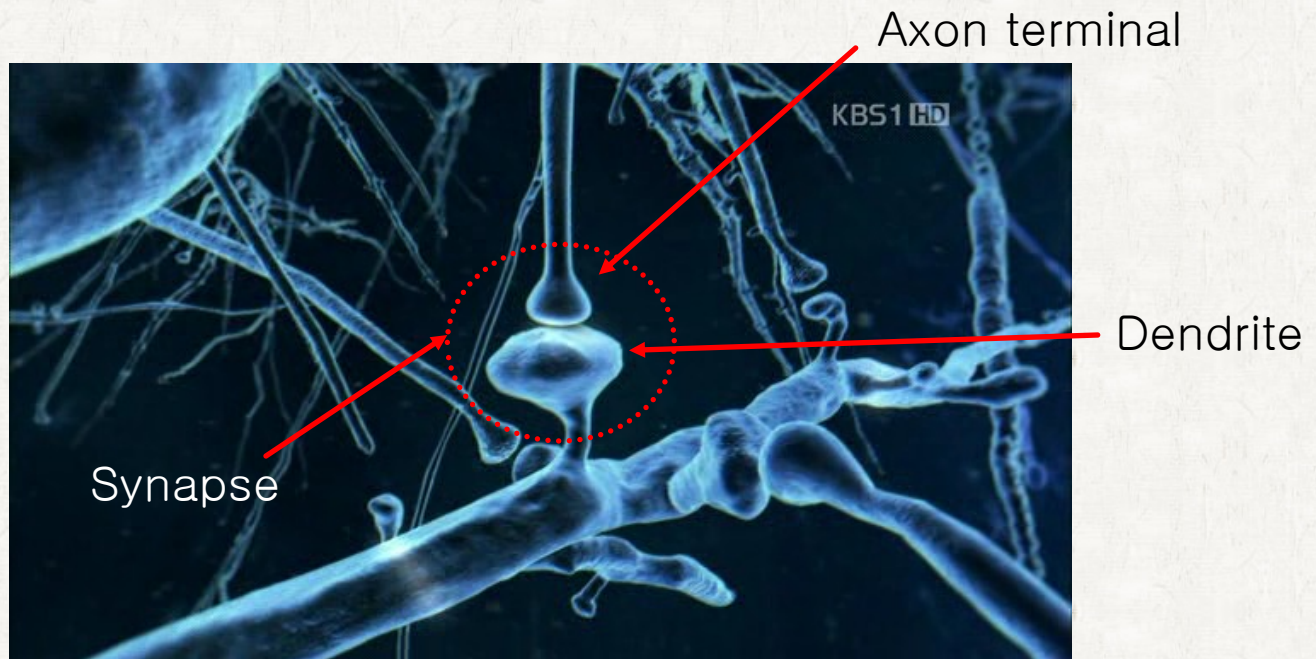
Introduction (4)

- Neurons
 - Shape: Cell body, Dendrite, Axon
 - Every neuron connects to 10^3 to 10^4 other neurons
 - A brain is a network of neurons



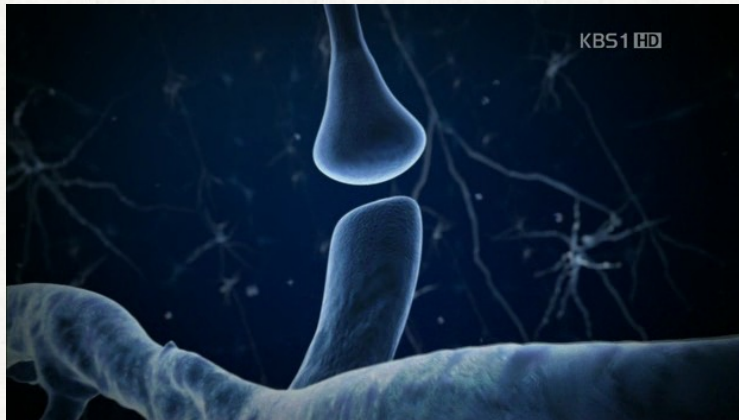
Introduction (5)

- Connection between neuron
 - Synapse : Connection spot
 - Axon terminal : release neurotransmitter
 - Dendrite : receive neurotransmitter



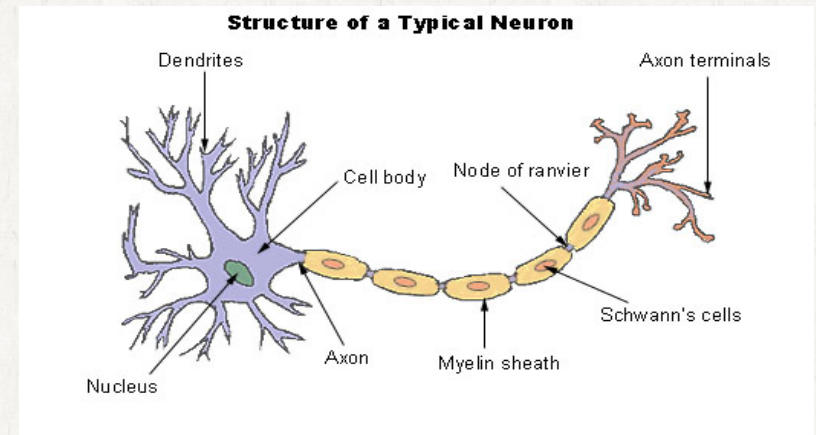
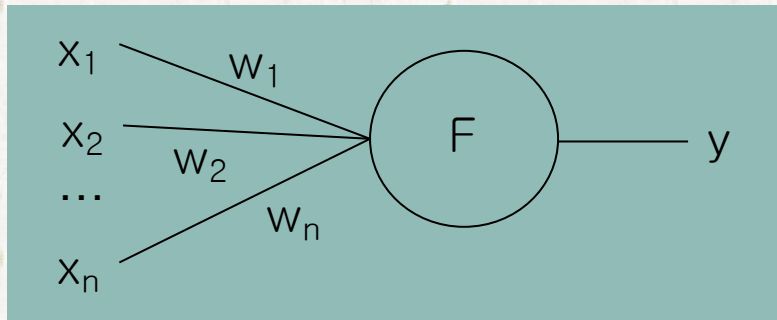
Introduction (6)

- Connection between neuron
 - Every connection does not have the same effect
 - Each connection has different strength
 - The more receptor a dendrite has (mushroom shape), the better it receives neurotransmitter



Simple Mathematical Model (1)

● Simple representation of neurons



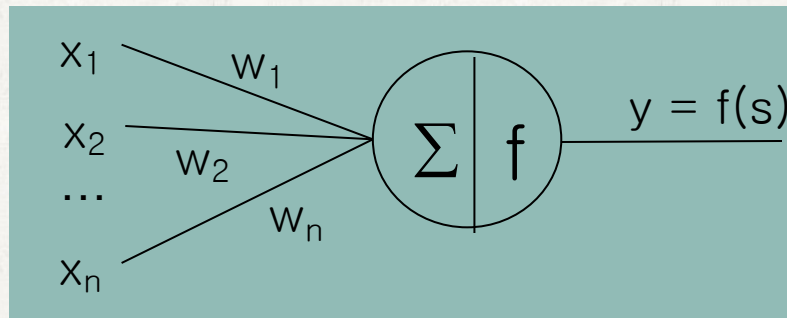
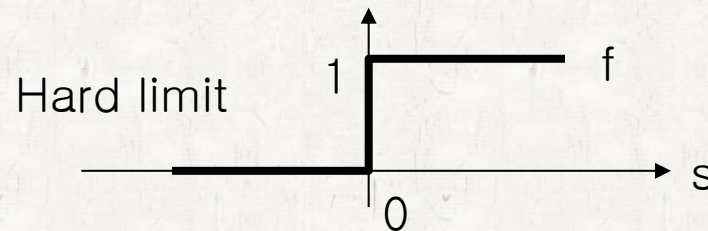
- x : dendrites (input)
- w : amount of receptors in each dendrite (connection strength)
- F : cell body
- y : axon (output)

Simple Mathematical Model (2)

- Simple mathematical model of neurons—con'd
 - First function: Weighted summation of inputs

$$s = x_1w_1 + x_2w_2 + \dots + x_nw_n$$

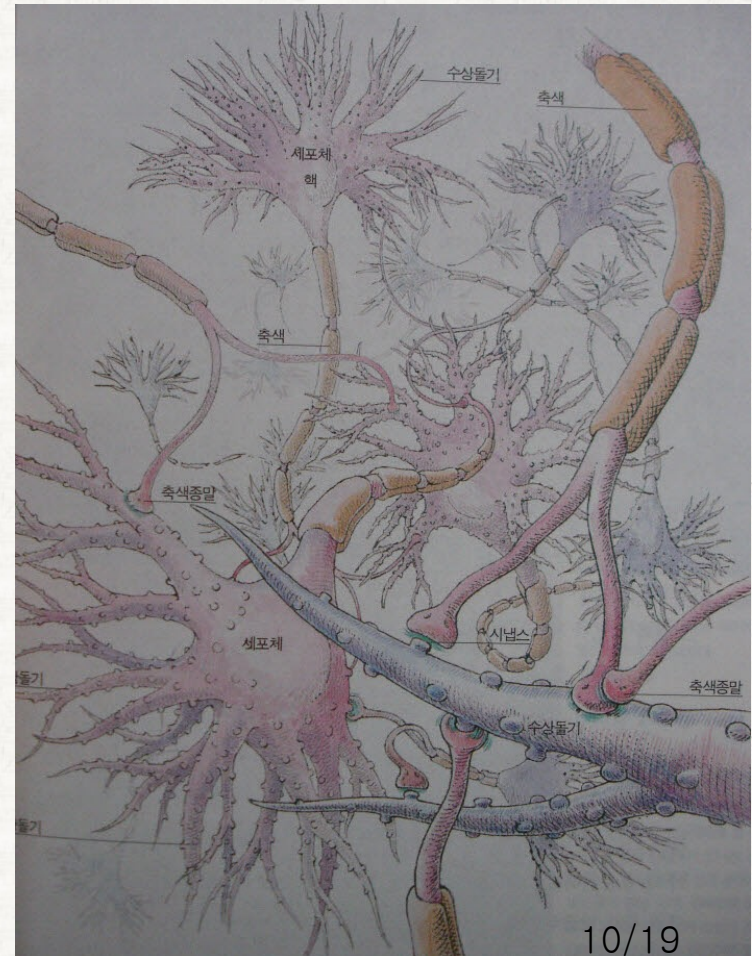
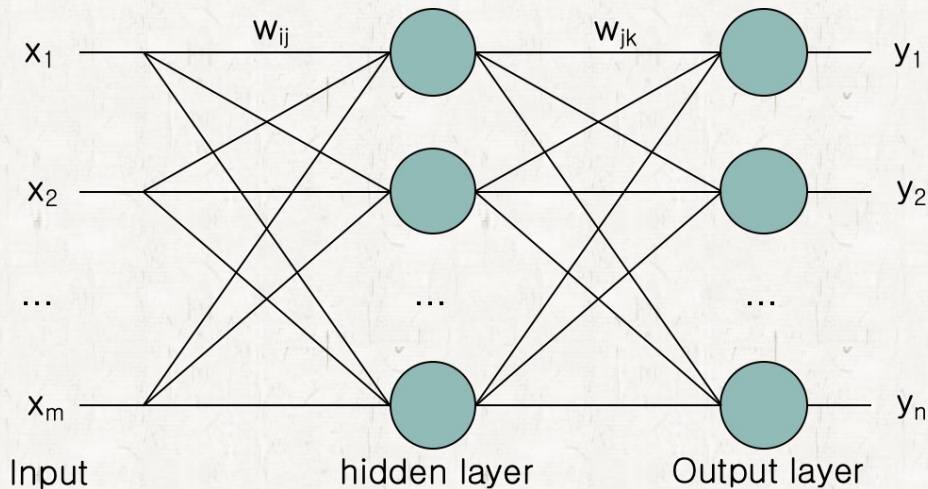
- Second function: Non-linear threshold



$$y = \begin{cases} 1 & \sum_{i=1}^n x_i w_i > 0 \\ 0 & \text{otherwise} \end{cases}$$

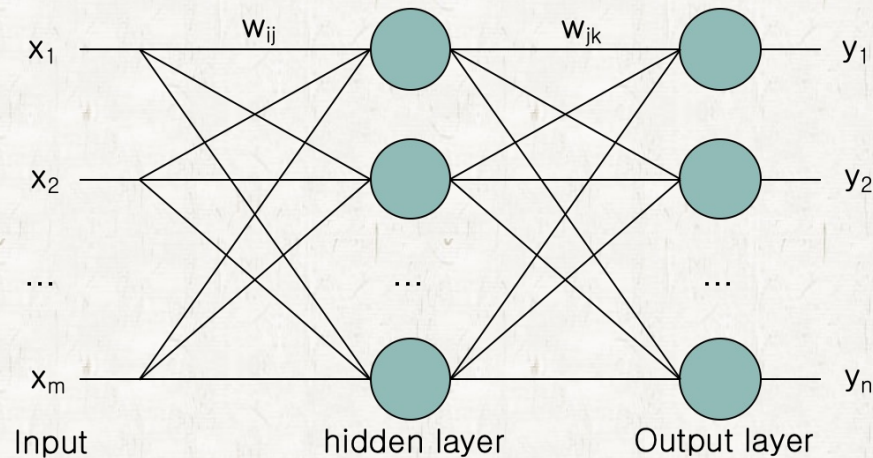
Simple Mathematical Model (3)

- Simple mathematical model of brains
 - Brain is a network of neurons
 - So, let's simply connects artificial neurons and call it artificial neural network



Simple Mathematical Model (4)

- Simple mathematical model of brains-con'd



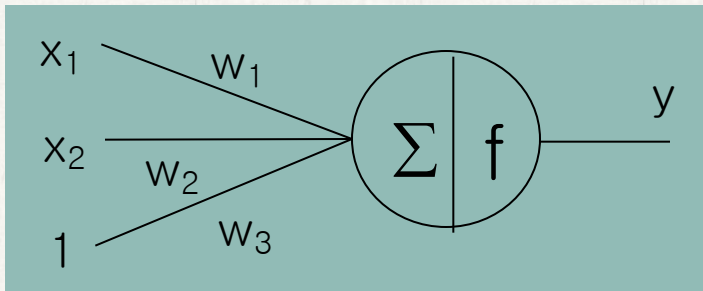
- What a stupid it is!!
- What can it do?
 - Everything a Pentium can do!!

$$y = \begin{cases} 1 & \sum_{i=1}^n x_i w_i > 0 \\ 0 & \text{otherwise} \end{cases}$$

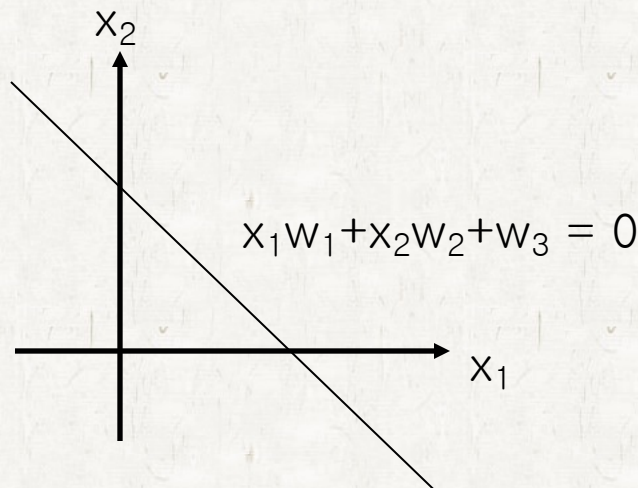
What a Perceptron Can Do

Perceptrons can solve linearly separable problems!!

- What a perceptron does



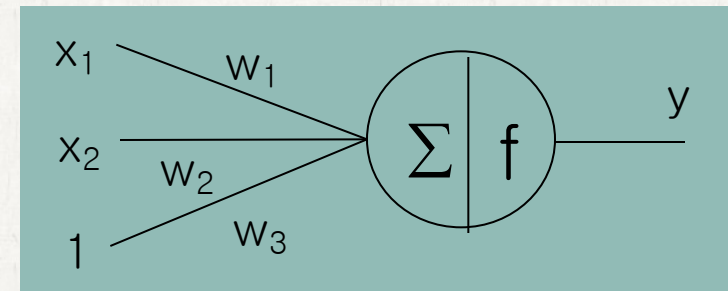
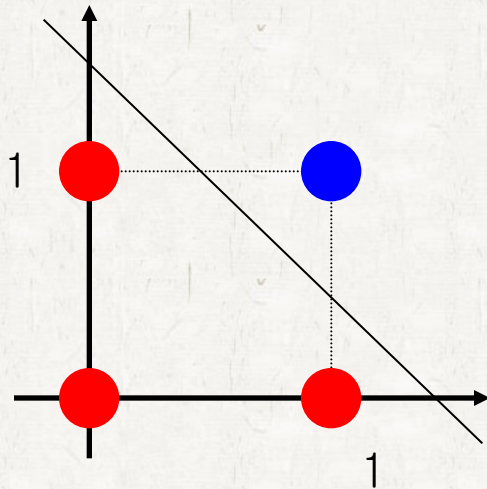
$$y = \begin{cases} 1 & \sum_{i=1}^n x_i w_i > 0 \\ 0 & \text{otherwise} \end{cases}$$



If an input is above the line
output 1
else
output 0

What a Perceptron Can Do? (2)

- What a perceptron can do
 - And operation

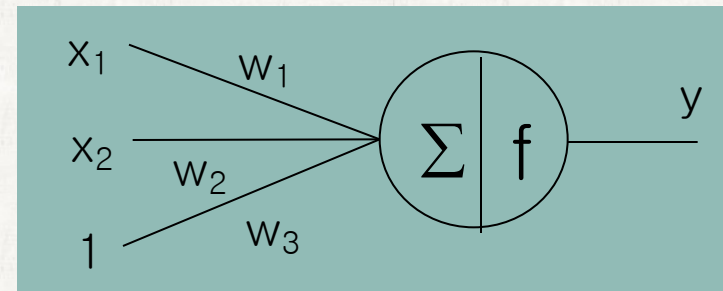
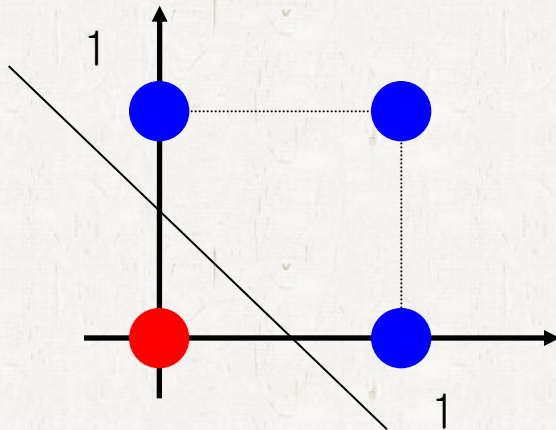


$$w_1=1.0, w_2=1.0, w_3=-1.5$$

x_1	x_2	Σ	y
0	0	-1.5	0
0	1	-0.5	0
1	0	-0.5	0
1	1	0.5	1

What a Perceptron Can Do? (3)

- What a perceptron can do – con'd
 - OR operation

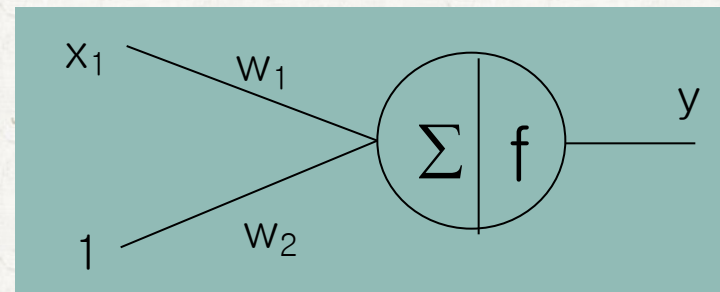
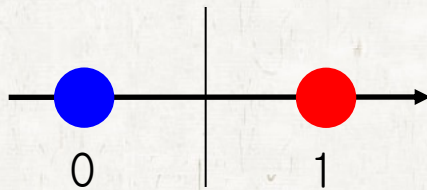


$$w_1=1.0, w_2=1.0, w_3=-0.5$$

x_1	x_2	Σ	y
0	0	-0.5	0
0	1	0.5	1
1	0	0.5	1
1	1	1.5	1

What a Perceptron Can Do? (4)

- What a perceptron can do – con'd
 - NOT operation

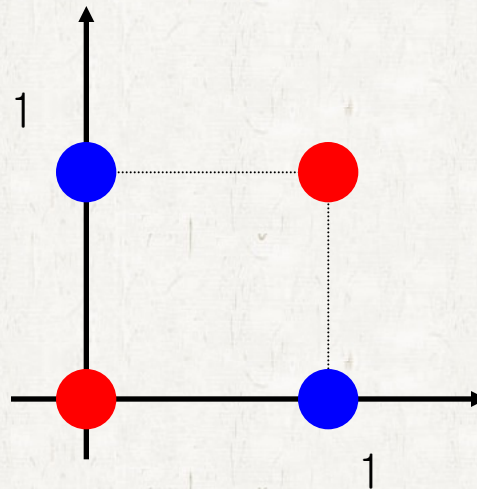


$$w_1 = -1.0, w_2 = 0.5$$

x_1	Σ	y
0	0.5	1
1	-0.5	0

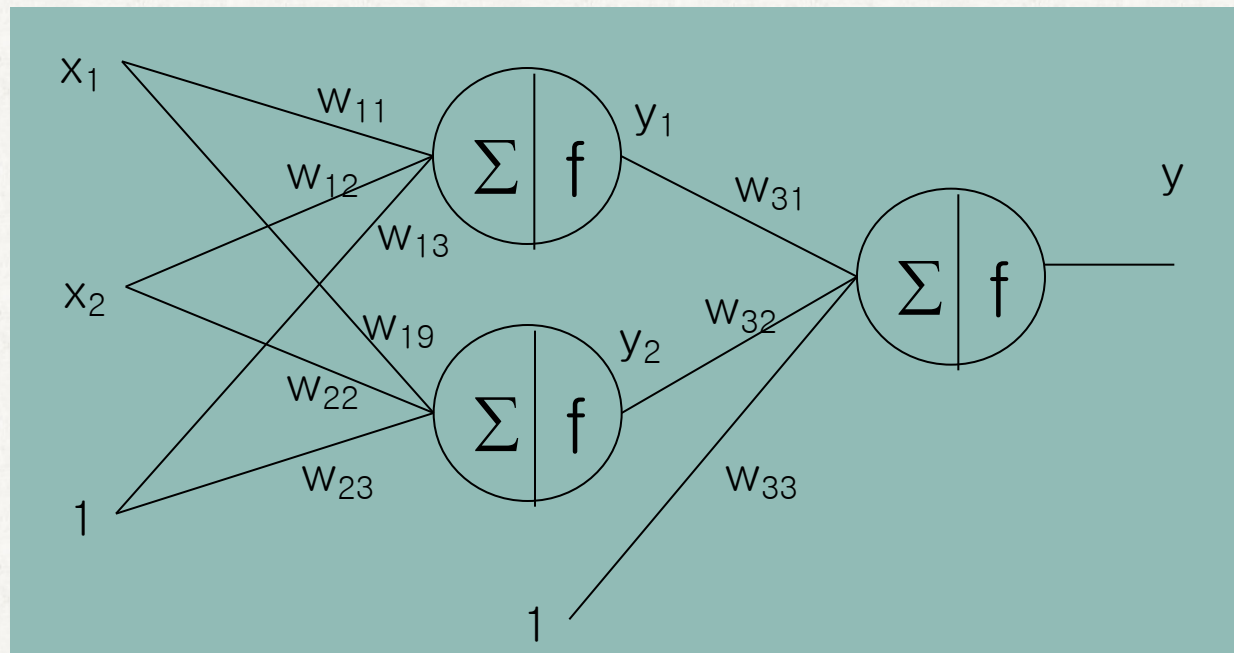
What a Neural Network Can Do? (1)

- What a neural network can do
 - A neural network can solve non-linearly separable problems
 - Example: XOR operation



What a Neural Network Can Do? (2)

- What a neural network can do— con'd
 - XOR operation



What a Neural Network Can Do? (3)

What a neural network can do— con'd

XOR operation

$$w_{11}=1.0, w_{12}=1.0, w_{13}=-1.5$$

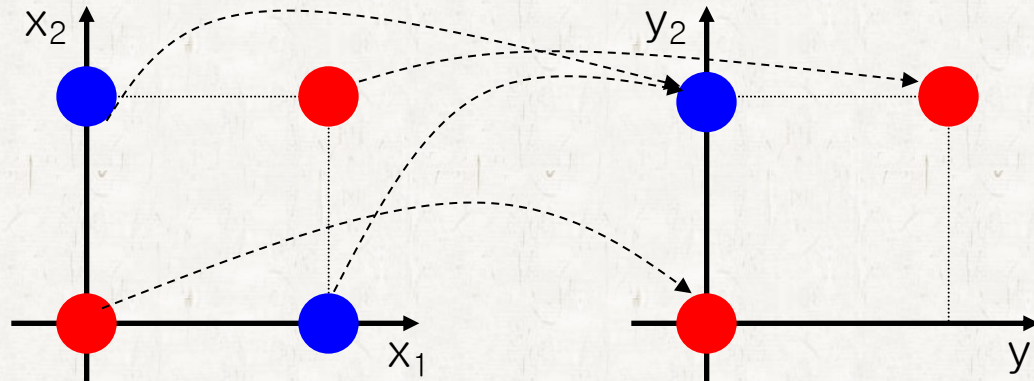
$$w_{19}=1.0, w_{22}=1.0, w_{23}=-0.5$$

$$w_{31}=-1.0, w_{32}=1.0, w_{33}=-0.5$$

x_1	x_2	Σ	y_1
0	0	-1.5	0
0	1	-0.5	0
1	0	-0.5	0
1	1	0.5	1

x_1	x_2	Σ	y_2
0	0	-0.5	0
0	1	0.5	1
1	0	0.5	1
1	1	1.5	1

y_1	y_2	Σ	y
0	0	-0.5	0
0	1	0.5	1
0	1	0.5	1
1	1	-0.5	0



Multilayer Perceptron (1)

- Structure of Multilayer Perceptron
 - Here, we focus on a special type of neural networks
 - Layered structures

