

## Exp 8 : CALCULATOR USING YACC

### LEX

1. Start
2. `[0-9]+` :Match sequences of digits , convert the matched string to an integer (`atoi(yytext)`) and store it in `yylval` , return the token type `NUM`
3. `[\t\n]` :Match tabs and newlines and return 0, indicating that they should be ignored.
4. `.` :Match any character that hasn't been matched by the previous rules. Return the matched character itself.
5. `int yywrap()` - return 1, indicating the end of input
6. Stop

### YACC

1. Start
2. `%token NUM`
3. `%left '+' '-' '*' '/' '%' '(' ')'`  
Define the precedence and associativity of operators.
4. `S -> E`  
`E -> E + E { $$ = $1 + $3 } | E-E { $$ = $1 - $3 } | E * E { $$ = $1 * $3 } | E / E { if ($3 != 0) { $$ = $1 / $3 } else { yyerror() } | E % E { if ($3 != 0) { $$ = $1 % $3 } else { yyerror() } } | (E) { $$ = $2 } | NUM { $$ = $1 }`
5. `int yyerror()` - Error handling function called on parsing error
6. In main
  - Print a prompt asking the user to enter an arithmetic expression
  - Call `yyparse()` to start the parsing proces
7. Stop

### Calculator ( Lex )

```
%{
#include<stdio.h>
#include "y.tab.h"
extern int yyval;
}%

%%
[0-9]+ { yyval = atoi(yytext); return NUM; }
[\t\n] {};
. { return yytext[0]; }
%%

int yywrap(){
    return 1;
}
```

## Calculator ( YACC )

```
%{
    #include<stdio.h>
    #include<stdlib.h>
}%

%token NUM
%left '+' '-'
%left '*' '/' '%'
%left '(' ')'

%%

S: E {
    printf("Result = %d\n", $$);
    return 0;
};

E: E '+' E { $$ = $1 + $3; }
| E '-' E { $$ = $1 - $3; }
| E '*' E { $$ = $1 * $3; }
| E '/' E {
    if($3 != 0){
        $$ = $1 / $3;
    }else{
        yyerror();
    }
}
| E '%' E {
    if($3 != 0){
        $$ = $1 % $3;
    }else{
        yyerror();
    }
}
| '(' E ')' { $$ = $2; }
| NUM { $$ = $1; }
;
%%

int yyerror(){
    printf("Entered arithmetic expression is Invalid\n");
    exit(0);
}

int main(){
    printf("Enter the Arithmetic Expression : ");
    yyparse();
    return 0;
}
```

## output

```
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$ flex calculator.l
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$ yacc -d calculator.y
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$ gcc lex.yy.c y.tab.c -o calculator
y.tab.c: In function 'yyparse':
y.tab.c:1024:16: warning: implicit declaration of function 'yylex' [-Wimplicit-function-declaration]
1024 |         yychar = yylex ();
      |                  ^~~~~~
calculator.y:24:9: warning: implicit declaration of function 'yyerror'; did you mean 'yyerrok' [-Wimplicit-function-declaration]
24 |         yyerror();
      |         ^~~~~~
      |         yyerrok
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$ ./calculator
Enter the Arithmetic Expression : 6/2+4-3*(2+1)
Result = -2
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$ ./calculator
Enter the Arithmetic Expression : 3+4*/5
Entered arithmetic expression is Invalid
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$ ./calculator
Enter the Arithmetic Expression : 1+2*3/0
Entered arithmetic expression is Invalid
• deadpool@daredevil:~/Desktop/s7-CD/03 YACC/2 Calculator$
```