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#include<stdio.h>
#include<stdlib.h>
void main(){
    int i,max;
    int Q[100];
    int front = -1;
    int rear = -1;
    int item;
    int ch=1;
    printf("QUEUE OPERATIONS\n");
    for(i=0;i<17;i++){
        printf("%c",'-');
    }
    printf("\n");
    printf("Enter size of the Queue = ");
    scanf("%d",&max);
    while(ch<5){
        printf("1.Enqueue\n2.Dequeue\n3.Print the Queue\n4.exit\n\n");
        printf("Enter your choice = ");
        scanf("%d",&ch);
        switch(ch){
            case 1 : if(rear == max-1){
                printf("Queue overflow/Queue is full\nredirecting to
main menu...\n\n");
                break;
            }
            else if(front== -1 && rear== -1){
                front=rear=0;
                printf("Enter the number to insert first = ");
                scanf("%d",&item);
                Q[rear]=item;
            }
            else{
                rear = rear+1;
                printf("Enter the number to insert = ");
                scanf("%d",&item);
                Q[rear] = item;
            }
            break;
            case 2 : if(front== -1 && rear== -1){
                printf("Queue underflow/Queue is empty\nredirecting
to main menu...\n\n");
            }
            else if(front==rear){
                item = Q[front];
                printf("The last element deleted = %d\n",Q[front]);
                front=rear=-1;
            }
            else{
                item = Q[front];
                printf("The element that deleted = %d\n",Q[front]);
                front = front+1;
            }
        }
    }
}

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        }
        break;
case 3 : if(front == -1){
        printf("Queue is empty\nredirecting to main menu...\n\
n");
        break;
    }
    else{
        printf("The current queue\n");
        for(i=front;i<=rear;i++){
            printf("%d\n",Q[i]);
        }
        printf("\n");
        break;
case 4 : printf("exiting the program...\n");
        exit(0);
default: printf("Something went wrong !!!\nprogram terminated...\n");
        exit(0);
    }
}
}

```

```

#include<stdio.h>
#include<stdlib.h>
int main(){
    int i,max;
    int Q[100];
    int front = -1;
    int rear = -1;
    int item;
    int ch=1;
    printf("QUEUE OPERATIONS\n");
    for(i=0;i<16;i++){
        printf("%c",'-');
    }
    printf("\n");
    printf("Enter size of the Queue = ");
    scanf("%d",&max);
    while(ch<5){
        printf("1.Enqueue\n2.Dequeue\n3.Print the Queue\n4.exit\n\n");
        printf("Enter your choice = ");
        scanf("%d",&ch);
        switch(ch){
            case 1 : if(rear == max-1){
                printf("Queue overflow/Queue is full\nredirecting to
main menu...\n\n");
                break;
            }
            else if(front== -1 && rear== -1){

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        front=rear=0;
        printf("Enter the number to insert first = ");
        scanf("%d",&item);
        Q[rear]=item;
    }
    else{
        rear = rear+1;
        printf("Enter the number to insert = ");
        scanf("%d",&item);
        Q[rear] = item;
    }
    break;
    case 2 : if(front== -1 && rear== -1){
        printf("Queue underflow/Queue is empty\nredirecting
to main menu...\n\n");
    }
    else if(front==rear){
        item = Q[front];
        printf("The last element deleted = %d\n",Q[front]);
        front=rear=-1;
    }
    else{
        item = Q[front];
        printf("The element that deleted = %d\n",Q[front]);
        front = front+1;
    }
    break;
    case 3 : if(front == -1){
        printf("Queue is empty\nredirecting to main menu...\n\n");
        break;
    }
    else{
        printf("The current queue\n");
        for(i=front;i<=rear;i++){
            printf("%d\n",Q[i]);
        }
        printf("\n");
        break;
    case 4 : printf("exiting the program...\n");
        exit(0);
    default: printf("Something went wrong !!!\nprogram terminated...\n");
        exit(0);
    }
}
return 0;
}

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#include<stdio.h>
#include<stdlib.h>
int main(){
    int i,max;
    int op=1;
    int front=-1;
    int rear=-1;
    int item;
    int Q[max];
    printf("CIRCULAR QUEUE OPERATIONS\n");
    for(i=0;i<25;i++){
        printf("%c",'-');
    }
    printf("\n");
    printf("Enter size of circular Queue = ");
    scanf("%d",&max);
    while(op<4){
        printf("1.Enqueue\n2.Dequeue\n3.Print CircularQ\n4.exit\n\n");
        printf("Choice = ");
        scanf("%d",&op);
        switch(op){
            case 1 : if((rear+1)%max == front){
                printf("Queue overflow/full\n");
                break;
            }
            else if(front== -1){
                front=rear=0;
                printf("Enter the number to insert first = ");
                scanf("%d",&item);
                Q[rear]=item;
            }
            else{
                rear = (rear+1)%max;
                printf("Enter the element to insert = ");
                scanf("%d",&item);
                Q[rear]=item;
            }
            break;
            case 2 : if(front== -1){
                printf("Queue underflow/empty\n");
            }
            else if(front==rear){
                item=Q[front];
                printf("The last element deleted = %d\n",Q[front]);
                front=rear=-1;
            }
            else{
                item=Q[front];
                printf("The element deleted = %d\n",Q[front]);
            }
        }
    }
}

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        front=(front+1)%max;
    }
    break;
case 3 : if(front==-1){
    printf("Queue is empty\nredirecting to main menu...\n");
}
else{
    /*for(i=front;i<=rear;i++){
        printf("%d\n",Q[i]);
    }*/
    while(front != rear){
        printf("%d\n",Q[front]);
        front=(front+1)%max;
    }
    printf("%d\n",Q[rear]);
    printf("\n");
}
break;
case 4 : printf("exiting the program...\n");
exit(0);
default: printf("Something went wrong !!!\nterminating the program...\n");
exit(0);
}
}
printf("\n");
return 0;
}
#include<stdio.h>
#include<stdlib.h>
struct node{
    int data;
    struct node*link;
}*head,*p,*temp;
void main(){
    head = NULL;
    int ch=1;
    printf("choice = ");
    scanf("%d",&ch);
    p = (struct node*)malloc(sizeof(struct node)); //return a void pointer
    printf("Enter the data = ");
    scanf("%d",&p->data);
    p->link=0;
    if(head == NULL){
        head = temp = p;
    }
    else{
        temp->link = p;
        temp = p;
    }
}

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#include<stdio.h>
#include<stdlib.h>
void main(){
    int i,max;
    int DQ[100];
    int front = -1;
    int rear = -1;
    int item;
    int ch = 1;
    printf("DOUBLE ENDED QUEUE OPERATIONS\n");
    for(i=0;i<30;i++){
        printf("%c",'-');
    }
    printf("\n");
    printf("Enter size of Dequeue = ");
    scanf("%d",&max);
    while(ch<4){
        printf("1.Enqueue\n2.Dequeue\n3.Print the current Queue\n4.press any other key to exit\n");
        printf("Enter your choice = ");
        scanf("%d",&ch);
        switch(ch){
            case 1 : printf("you have selected Enqueue operations\n");
                    if(rear == max-1){
                        printf("DEQ overflow/full\n");
                        break;
                    }else if(front == 0){
                        front == max-1;
                        printf("Enter the element to insert from last one by one\n");
                        scanf("%d",&item);
                        DQ[front] =item;
                        front = front-1;
                    }else if(front == -1){
                        front = 0;
                        printf("Enter number to insert at first position = ");
                        scanf("%d",&item);
                        DQ[front] = item;
                    }else{
                        printf("Enter the number to insert = ");
                        scanf("%d",&item);
                        DQ[front] = item;
                        rear = rear +1;
                    }break;
            case 2 :printf("You have selected Dequeue operations\n");
                    if(front == rear == -1){
                        printf("DQE underflow/empty\n");
                        break;
                    }else if(front == rear){
                        printf("%d is the last element in this DQE\n",item);

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        item = DQ[front];
        printf("The DQE is know empty\n");
        front = rear = -1;
    }else if(front == rear == -1){
        printf("DQE underflow/empty\n");
        printf("Redirecting to main menu\n");
        break;
    }else if(rear == 0){
        printf("The element deleted = %d",item);
        item = DQ[rear];
        rear = max-1;
    }else{
        printf("The element deleted = %d",item);
        item = DQ[rear];
        rear = rear-1;
    }break;
case 3 :if(front == rear == -1){
        printf("DQE underflow/empty\n");
        printf("Redirecting to main menu\n");
        break;
    }else{
        for(i=front;i<=rear;i++){
            printf("a%d = %d",i,DQ[i]);
        }
        printf("\n");
    }break;
default: printf("exiting the program\n");
        exit(0);
    }
}
}

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```

#include<stdio.h>
#include<stdlib.h>
int item,max,top=-1;
void push(int stack[max]){
    if(top ==max-1){
        printf("stack overflow/stack is full\n");
        exit(0);
    }
    else{
        printf("Enter the number to push = ");
        scanf("%d",&item);
        top=top+1;
        stack[top]=item;
    }
}
void pop(int stack[max]){
    if(top == -1){
        printf("stack underflow/stack is empty\n");
    }
}

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        exit(0);
    }
    else{
        item=stack[top];
        top=top-1;
        printf("The element that popped = %d\n",item);
    }
}

void print(int stack[max]){
    if(top == -1){
        printf("stack underflow/stack is empty\n");
        exit(0);
    }
    else{
        printf("The current stack\n");
        for(int i=0;i<=top;i++){
            printf("%d \n",stack[i]);
        }
        printf("\n");
    }
}

void main(){
    int op=1;
    printf("STACK OPERATIONS\n");
    printf("Enter size of stack = ");
    scanf("%d",&max);
    int stack[max];
    while(op<4){
        printf("1.push operation\n2.pop operation\n3.print\n4.exit\n");
        printf("Choice = ");
        scanf("%d",&op);
        switch(op){
        case 1 : push(stack);
            break;
        case 2 : pop(stack);
            break;
        case 3 : print(stack);
            break;
        default: printf("Something wrong!!!\nexiting the program\n");
            exit(0);
        }
    }
}

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```

#include<stdlib.h>
#include <stdio.h>
#define max 100
typedef struct
{
    int row ;
    int col ;
    int value ;
}

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} sparse;
sparse A[max], B[max], C[max];
void main()
{
    int i, j, r1, r2, c1, c2, x, n=1, m=1, sum=0, k=1, c=0;;
    printf("No of rows of 1st = ");
    scanf("%d", &r1);
    printf("No of cols of 1st = ");
    scanf("%d", &c1);
    A[0].row=r1;
    A[0].col=c1;
    printf("No of rows of 2nd = ");
    scanf("%d", &r2);
    printf("No of cols of 2nd = ");
    scanf("%d", &c2);
    B[0].row=r2;
    B[0].col=c2;
    if(r1!=r2 || c1!=c2){
        printf("Matrix addition not possible !!!\n exiting the program\n!");
        exit(0);
    }

    printf("Enter the elements of first matrix\n");
    for (i=0; i<r1; i++){
        for (j=0; j<c1; j++){
            scanf("%d", &x);
            if(x!=0){
                A[m].row=i;
                A[m].col=j;
                A[m].value=x;
                m++;
            }
        }
    }
    A[0].value=m-1;
    printf("Tuple form of 1st matrix\n");
    for(i=0; i<m; i++){
        printf("%d %d %d \n", A[i].row, A[i].col, A[i].value);
    }
    printf("\nEnter the elements of Second matrix\n");
    for (i=0; i<r2; i++){
        for (j=0; j<c2; j++){
            scanf("%d", &x);
            if(x!=0){
                B[n].row=i;
                B[n].col=j;
                B[n].value=x;
                n++;
            }
        }
    }
    B[0].value=n-1;

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printf("Tuple form of 2nd matrix\n");
for(j=0;j<n;j++){
    printf("%d %d %d \n",B[j].row,B[j].col,B[j].value);
}
i=1;
j=1;
int p=A[0].value;
int q=B[0].value;
while(i<=p && j<=q){
    if(A[i].row<B[j].row || A[i].col<B[j].col){
        C[k].col=A[i].col;
        C[k].row=A[i].row;
        C[k].value=A[i].value;
        i++;
        k++;
        c++;
    }
    else if(A[i].row>B[j].row || A[i].col>B[j].col){
        C[k].col=B[j].col;
        C[k].row=B[j].row;
        C[k].value=B[j].value;
        j++;
        k++;
        c++;
    }
    else{
        sum=A[i].value + B[j].value;
        if(sum!=0){
            C[k].col=A[i].col;
            C[k].row=A[i].row;
            C[k].value=sum;
            i++;
            k++;
            c++;
            j++;
        }
        else{
            i++;
            j++;
        }
    }
}
while(i<=p){
    C[k].col=A[i].col;
    C[k].row=A[i].row;
    C[k].value=A[i].value;
    i++;
    k++;
    c++;
}
while(j<=q){
    C[k].col=B[j].col;

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        C[k].row=B[j].row;
        C[k].value=B[j].value;
        j++;
        k++;
        c++;
    }
    C[0].value=c;
    C[0].row=r1;
    C[0].col=c1;
    printf("Added matrix is\n");
    for(i=0;i<k;i++){
        printf("%d %d %d \n",C[i].row,C[i].col,C[i].value);
    }
}

```

```

#include<stdio.h>
#define max 100
typedef struct{
    int row;
    int col;
    int value;
} sparse;
sparse A[max];
sparse B[max];
void main(){
    int a[100][100],i,j,r,c,k=1,p=1;
    printf("SPARSE MATRIX\n");
    printf("Enter no of rows = ");
    scanf("%d",&r);
    printf("Enter no of columns = ");
    scanf("%d",&c);
    printf("Enter the array elements\n");
    for(i=0;i<r;i++){
        for(j=0;j<c;j++){
            printf("a%d%d = ",i,j);
            scanf("%d",&a[i][j]);
        }
    }
    printf("The entered matrix is\n");
    for(i=0;i<r;i++){
        for(j=0;j<c;j++){
            printf("%d ",a[i][j]);
        }
        printf("\n");
    }
    A[0].row = r;
    A[0].col = c;
    for(i=0;i<r;i++){
        for(j=0;j<c;j++){
            if(a[i][j] != 0){
                A[k].row = i;

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        A[k].col = j;
        A[k].value = a[i][j];
        k++;
    }
}
A[0].value = k-1;
printf("The sparse matrix is\n");
for(i=0;i<k;i++){
    printf("%d %d %d \n",A[i].row, A[i].col, A[i].value);
}
printf("The transpose form\n");
for(i=0;i<k;i++){
    printf("%d %d %d \n",A[i].col, A[i].row, A[i].value);
}
B[0].row = A[0].col;
B[0].col = A[0].row;
B[0].value = A[0].value;
for(i=0;i<=A[0].col;i++){
    for(j=1;j<=A[0].value;j++){
        if( A[j].col == i){
            B[p].col = A[j].row;
            B[p].row = A[j].col;
            B[p].value = A[j].value;
            p++;
        }
    }
}
printf("The ordered transpose form\n");
for(i=0;i<=B[0].value;i++){
    printf("%d %d %d \n",B[i].row,B[i].col,B[i].value);
}
}

```

```

#include<stdio.h>
#define max 100
typedef struct pol{
    int coef;
    int exp;
}pol;
pol A[max];
void main(){
    int sA=0,sB,sC,fA,fB;
    int i,c,p,q;
    printf("POLYNOMIAL ADDITION\n");

    printf("Enter the no of terms in pol 1 = ");
    scanf("%d",&p);
    printf("Enter the no of terms in pol 2 = ");
    scanf("%d",&q);
}

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sA=0;
fA=p-1;
sB=p;
fB=p+q-1;
sC=p+q;
for(i=0;i<p;i++){
    printf("Coef of pol 1 at a%d = ",i);
    scanf("%d",&A[i].coef);
    printf("Exp of pol 1 at a%d = ",i);
    scanf("%d",&A[i].exp);
}
for(i=p;i<p+q;i++){
    printf("Coef of pol 2 at a%d = ",i);
    scanf("%d",&A[i].coef);
    printf("Exp of pol 2 at a%d = ",i);
    scanf("%d",&A[i].exp);
}

while(sA<=fA && sB<=fB){
    if(A[sA].exp > A[sB].exp){
        A[sC].exp = A[sA].exp;
        A[sC].coef = A[sA].coef;
        sA++;
        sC++;
    }
    else if(A[sA].exp < A[sB].exp){
        A[sC].exp = A[sB].exp;
        A[sC].coef = A[sB].coef;
        sB++;
        sC++;
    }
    else{
        c = A[sA].coef + A[sB].coef;
        if(c != 0){
            A[sC].exp = A[sB].exp;
            A[sC].coef = c;
            sC++;
        }
        sA++;
        sB++;
    }
}
while(sA<=fA){
    A[sC].exp = A[sA].exp;
    A[sC].coef = A[sA].coef;
    sA++;
    sC++;
}
while(sB<=fB){
    A[sC].exp = A[sB].exp;
    A[sC].coef = A[sB].coef;
    sB++;
}

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        sC++;
    }

    printf("The first polynomial = ");
    for(i=0;i<p;i++){
        printf("%d x ^%d + ",A[i].coef, A[i].exp);
    }
    printf("\n");
    printf("The second polynomial = ");
    for(i=p;i<p+q;i++){
        printf("%d x ^%d + ",A[i].coef, A[i].exp);
    }
    printf("\n");
    printf("The values of index positions\n sA=%d\n fA=%d\n sB=%d\n fB=%d\n sC=%d\n",sA,fB,sB,fB,sC);
    printf("The added polynomial = ");
    for(i=p+q;i<sC;i++){
        printf("%d x^%d + ",A[i].coef, A[i].exp);
    }
    printf("\n");
}

```

```

#include<stdio.h>
#include<stdlib.h>
void main(){
    int i,j,p,x,temp,n,op1=1,op2=1,op3=1,a[100],sum=0,key,flag=0;
    printf("ARRAY OPERATIONS\n");
    for(i=0;i<16;i++){
        printf("%c",'-');
    }
    printf("\n");
    printf("Enter size of array = ");
    scanf("%d",&n);
    printf("Enter the array elements\n");
    for(i=0;i<n;i++){
        printf("a%d = ",i);
        scanf("%d",&a[i]);
    }
    printf("The entered array\n");
    for(i=0;i<n;i++){
        printf("%d\n",a[i]);
    }
    printf("\n");
    while(op1<7){
        printf("1.Insertion at specific position\n2.Deletion from specific position\n3.Searching for an element\n4.Sum of array elements\n5.Sorting\n6.exit\n\n");
        printf("Enter your choice = ");
        scanf("%d",&op1);
        switch(op1){

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case 1 : printf("Enter the element you want to insert = ");
scanf("%d",&x);
printf("Enter the position(i+1) you want = ");
scanf("%d",&p);
for(i=n-1;i>=p-1;i--){
    a[i+1]=a[i];
}
a[p-1]=x;
printf("The array after insertion of the element\n");
for(i=0;i<=n;i++){
    printf("a%d = %d\n",i,a[i]);
}
printf("\n");
break;

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case 2 : printf("Enter the position(i+1) of the element = ");
scanf("%d",&p);
if(p>=n+1 || p<=0){
    printf("Deletion is not possible\n");
}else{
    for(i=p-1;i<n-1;i++){
        a[i]=a[i+1];
    }
    n--;
    printf("The array after deletion of the element\n");
    for(i=0;i<n-1;i++){
        printf("a%d = %d\n",i,a[i]);
    }
}
printf("\n");
break;

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case 3 : printf("1.Linear search\n2.Binary search(this works only in a sorted
array)\n");

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printf("Enter searching choice = ");
scanf("%d",&op2);
switch(op2){
    case 1 : printf("You have selected Linear search\n");
        printf("Enter the key = ");
        scanf("%d",&key);
        for(i=0;i<n;i++){
            if(a[i]==key){
                flag=1;
                break;
            }
        }
        if(flag==1){
            printf("%d is found at index
position a%d\n",key,i);
        }else{
            printf("Element is not found in
the array\n");
        }
        printf("\n");
    }

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        break;
        case 2 : printf("You have selected binary search(in
sorted array otherwise you will get wrong output)\n");
        printf("Enter the key = ");
        scanf("%d",&key);
        int low=0,high=n-1,mid=(low+high)/2;
        while(low <= high){
            if(a[mid]<key){
                low=mid+1;
            }else if(a[mid]==key){
                printf("%d is found at the
index position %d\n",key,mid);
                break;
            }else{
                high=mid-1;
                mid=(low+high)/2;
            }
        }
        if(low > high){
            printf("%d is not present in the
array\n",key);
        }
        printf("\n");
        break;
        default: printf("invalid choice...back to main menu\n");
        break;
    }break;
    case 4 : for(i=0;i<n;i++){
        sum=sum+a[i];
    }
    printf("The sum of array elements = %d\n",sum);
    printf("\n");
    break;
    case 5 : printf("1.Selection sort\n2.Insertion sort\n3.Bubble sort\n");
    printf("Sorting choice = ");
    scanf("%d",&op3);
    switch(op3){
        case 1 : printf("You have selected Selection sort\n");
        for(i=0;i<n-1;i++){
            for(j=i+1;j<n;j++){
                if(a[i]>a[j]){
                    temp=a[i];
                    a[i]=a[j];
                    a[j]=temp;
                }
            }
        }
        printf("The sorted array using Selection
sort\n");
        for(i=0;i<n;i++){
            printf("a%d = %d\n",i,a[i]);
        }

```



```

printf("\n");
break;
case 2 : printf("You have selected Insertion sort\n");
        for(i=1;i<n;i++){
            temp = a[i];
            j=i-1;
            while(j>=0){
                if(a[j] > temp){
                    a[j+1] = a[j];
                    j=j-1;
                    a[j+1] = temp;
                }
                else{
                    break;
                }
            }
        }
        printf("Sorted array using Insertion sort\n");

        for(i=0;i<n;i++){
            printf("a%d = %d\n",i,a[i]);
        }
        printf("\n");
        break;
case 3 : printf("You have selected Bubble sort\n");
        for(i=0;i<n;i++){
            for(j=0;j<n-i-1;j++){
                if(a[j]>a[j+1]){
                    temp=a[j];
                    a[j]=a[j+1];
                    a[j+1]=temp;
                }
            }
        }
        printf("The sorted array using Bubble");

        for(i=0;i<n;i++){
            printf("a%d = %d\n",i,a[i]);
        }
        printf("\n");
        break;
default:printf("invalid choice...back to main menu\n");

break;

        }break;
case 6 : printf("exiting the program...\n");
        exit(0);
default: printf("invalid key !!! Program terminated...\n");
        exit(0);
    }
}
}

```

