PML-Assignment-Writeup

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Synopsis

We have been asked to analyze a data set of metrics related to the performance of weight-lifting physical exercises, with each corresponding to: A) a properly-performed exercise, or; B-E) an exercise improperly-performed in a specific way. Our task is to use any and all useful metrics to ascertain which category "bucket" of correct or incorrect exercise each observation belongs to, and predict the A-E category for a set of twenty new observations with the highest possible degree of accuracy. Our preference in this context is for accuracy over interpretability or scalability.

Executive Summary

After deleting all variables which contained few or no values in order to concentrate the algorithms' efforts on useful data of manageable size, and creating a simple random forest model with no preprocessing of the data and a simple 60/40 split of the data into testing/training (with no cross-validation, boosting or bootstrapping) we discovered a model which gave us very high accuracy on both the training and testing data sets and perfect (100%) accuracy on the validation set.

Analyses

Exploratory Analysis:

We first installed the caret package, ggplot2 for charting and dplyr for data manipulation, then imported the "training" (which we labeled as training.and.testing) and "testing" (which we labeled "validation") data sets.

```
require(caret); require(randomForest); require(ggplot2); require(dplyr)
training.and.testing<-read.csv("pml-training.csv")
validation<-read.csv("pml-testing.csv")</pre>
```

....and used str to observe their characteristics (Appendix A). The training and testing set includes 19,622 observations of 160 variables, qualifying it as a "large" data set. It was apparent that many columns of both data sets contained data for only a small minority of observations. Attempting to fit a random forest model against the un-edited data set took > 1 hour, so we decided to delete all non-exercise-performance-related (e.g. timestamp) and all sparsely-populated columns, and then make other changes necessary to align the two data sets:

```
training.and.testing.cut<-select(training.and.testing, new_window:total_accel_belt,
gyros_belt_x:total_accel_arm, gyros_arm_x:magnet_arm_z, roll_dumbbell:yaw_dumbbell,
total_accel_dumbbell, gyros_dumbbell_x:yaw_forearm, total_accel_forearm,
gyros_forearm_x:magnet_forearm_z, classe)
validation.cut<-select(validation, new_window:total_accel_belt,
gyros_belt_x:total_accel_arm, gyros_arm_x:magnet_arm_z, roll_dumbbell:yaw_dumbbell,
total_accel_dumbbell, gyros_dumbbell_x:yaw_forearm, total_accel_forearm,
gyros_forearm_x:magnet_forearm_z)
validation.cut$magnet_forearm_y<-as.numeric(validation.cut$magnet_forearm_z)
validation.cut$magnet_forearm_z<-as.numeric(validation.cut$magnet_forearm_z)
levels(validation.cut$new_window) <- c("no", "yes")</pre>
```

We then divided the "training.and.testing" data set into "training" and "testing" partitions.

```
inTrain<-createDataPartition(y=training.and.testing.cut$classe, p = 0.6, list = FALSE)
training<-training.and.testing.cut[inTrain,]
testing<-training.and.testing.cut[-inTrain,]</pre>
```

Model #1: random forest, no preprocessing, 60/40 split: Our first model was a simple random forest. Evoking the random forest from within caret (modelFit<-train(classe \sim ., data = training, method="rf")) took too long, so we did it directly.

```
set.seed(1)
modelFit<-randomForest(classe ~ ., data = training)</pre>
modelFit
##
## Call:
    randomForest(formula = classe ~ ., data = training)
##
                  Type of random forest: classification
##
                        Number of trees: 500
##
## No. of variables tried at each split: 7
##
           OOB estimate of error rate: 0.42%
##
## Confusion matrix:
##
        Α
             В
                  C
                        D
                             E class.error
## A 3348
             0
                  0
                        0
                             0 0.000000000
        6 2271
                  2
                        0
## B
                             0 0.003510312
## C
          11 2041
                        2
                             0 0.006329114
             0
                 21 1906
## D
        0
                             3 0.012435233
                  0
                       5 2160 0.002309469
```

Diagnostics: The model's error OOB error rate is 0.35%, which is much lower than we expected. When applied to the testing data set, the confusion matrix appears as follows:

```
predictions<-predict(modelFit, newdata=testing)</pre>
confusionMatrix(predictions, testing$classe)
## Confusion Matrix and Statistics
##
             Reference
##
## Prediction
                Α
                            C
                                 D
            A 2232
                       2
                                 0
                                       0
##
                            0
            В
                 0 1515
                            6
                                 0
                                       0
##
            C
                       1 1359
                                14
                 0
                                       0
##
            D
                       0
                            3 1271
                                       4
##
                 0
            Е
##
                 0
                       0
                            0
                                1 1438
##
## Overall Statistics
##
                   Accuracy: 0.996
##
                     95% CI: (0.9944, 0.9973)
##
##
       No Information Rate: 0.2845
       P-Value [Acc > NIR] : < 2.2e-16
##
##
##
                      Kappa : 0.995
##
    Mcnemar's Test P-Value : NA
##
## Statistics by Class:
```

```
##
##
                         Class: A Class: B Class: C Class: D Class: E
                                     0.9980
                                              0.9934
                                                                  0.9972
## Sensitivity
                           1.0000
                                                        0.9883
## Specificity
                           0.9996
                                     0.9991
                                              0.9977
                                                        0.9989
                                                                  0.9998
## Pos Pred Value
                                     0.9961
                                              0.9891
                                                        0.9945
                                                                  0.9993
                           0.9991
## Neg Pred Value
                                     0.9995
                                              0.9986
                                                        0.9977
                                                                  0.9994
                           1.0000
## Prevalence
                           0.2845
                                     0.1935
                                              0.1744
                                                        0.1639
                                                                  0.1838
## Detection Rate
                           0.2845
                                     0.1931
                                              0.1732
                                                        0.1620
                                                                  0.1833
## Detection Prevalence
                           0.2847
                                     0.1939
                                              0.1751
                                                        0.1629
                                                                  0.1834
## Balanced Accuracy
                           0.9998
                                     0.9985
                                              0.9956
                                                        0.9936
                                                                  0.9985
```

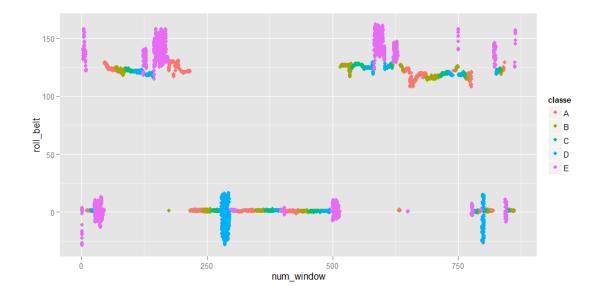
...which showed an encouragingly very low error rate (we expected the testing error rate to be significantly higher than the training error rate because of overfitting), and gave us the confidence to proceed directly to the validation phase and use one of our two submission "bullets" to see if the model was in fact highly predictive.

The predictions achieved when applying the model to the validation set were as follows:

```
predictions<-predict(modelFit, newdata=validation.cut)
predictions
## 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20
## B A B A A E D B A A B C B A E E A B B B
## Levels: A B C D E</pre>
```

...which turned out to be 100% correct. At this point we decided not to construct other models, but rather to try to figure out what is happening within this model that makes it so effective. We used varImp to ascertain which variables were most important to the model we'd built (Appendix B), and then charted the two most important variables against each other while coloring by classe





It is readily apparent why these two predictors are so valuable: the classe categories stand apart from each other in sharp relief when they are charted against one another, much more sharply than in any of the charts used in the lecture examples in class.

Conclusions

We came to the exercise prepared to test a wide variety of models and methods to achieve high predictive accuracy, but the very first model we tried, with minimal, common-sense shaping of the data, provided a model sufficiently accurate for us to score 100% of the validation observations successfully, so we stopped the exercise and are submitting these findings.

Appendices:

Appendix A: str(Training) and str(Validation)

```
str(training)
## 'data.frame':
                   11776 obs. of
                                 55 variables:
                         : Factor w/ 2 levels "no", "yes": 1 1 1 1 1 1 1 1 1 1 ...
   $ new window
   $ num window
##
                         : int
                               11 11 11 12 12 12 12 12 12 12 ...
   $ roll belt
##
                         : num
                               1.41 1.41 1.42 1.42 1.45 1.43 1.42 1.45 1.48 1.59 ...
   $ pitch belt
                         : num
                               8.07 8.07 8.07 8.09 8.18 8.18 8.21 8.2 8.15 8.07 ...
##
##
   $ yaw belt
                         : num
                               -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -
94.4 ...
   $ total_accel_belt
##
                         : int
                               3 3 3 3 3 3 3 3 3 ...
                               0 0.02 0 0.02 0.03 0.02 0.02 0 0 0.02 ...
##
   $ gyros belt x
                         : num
##
   $ gyros_belt_y
                         : num
                               0000000000...
                               -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 0 0 -0.02 ...
##
   $ gyros_belt_z
                         : num
##
   $ accel belt x
                         : int
                               -21 -22 -20 -22 -21 -22 -21 -21 -21 ...
                         : int 4453224245 ...
##
   $ accel belt y
   $ accel belt z
                         : int
                               22 22 23 21 23 23 21 22 23 22 ...
##
   $ magnet belt x
                         : int
                               -3 -7 -2 -4 -5 -2 -8 -1 0 -1 ...
##
##
   $ magnet_belt_y
                         : int
                               599 608 600 599 596 602 598 597 592 604 ...
##
   $ magnet_belt_z
                         : int
                               -313 -311 -305 -311 -317 -319 -310 -310 -305 -314 ...
   $ roll arm
                         : num
                               -128 -128 -128 -128 -128 -128 -129 -129 -129 ...
##
##
   $ pitch arm
                         : num
                               22.5 22.5 22.5 21.9 21.5 21.5 21.4 21.4 21.3 21.1 ...
   $ yaw_arm
                               ##
                         : num
##
   $ total accel arm
                         : int
                               34 34 34 34 34 34 34 34 ...
   $ gyros_arm_x
##
                         : num
                               0 -0.02 -0.02 -0.03 -0.03 -0.03 0 0 0 -0.02 ...
##
   $ gyros_arm_y
                         : num
##
   $ gyros arm z
                         : num
                               -0.02 -0.02 -0.02 0 0 0 -0.03 -0.03 -0.03 -0.02 ...
                         : int
##
   $ accel arm x
                               -288 -290 -289 -289 -290 -288 -288 -289 -289 -289 ...
##
   $ accel_arm_y
                         : int
                               ##
   $ accel arm z
                         : int
                               -123 -125 -126 -125 -123 -123 -124 -124 -121 -125 ...
##
   $ magnet_arm_x
                         : int
                               -368 -369 -368 -373 -366 -363 -371 -374 -367 -373 ...
                         : int
##
   $ magnet_arm_y
                               337 337 344 336 339 343 331 342 340 335 ...
   $ magnet arm z
                         : int
                               516 513 513 509 509 520 523 510 509 514 ...
##
##
   $ roll dumbbell
                         : num
                               13.1 13.1 12.9 13.1 13.1 ...
##
   $ pitch_dumbbell
                         : num
                               -70.5 -70.6 -70.3 -70.2 -70.6 ...
##
   $ yaw dumbbell
                         : num
                               -84.9 -84.7 -85.1 -85.1 -84.7 ...
##
   $ total_accel_dumbbell: int
                               37 37 37 37 37 37 37 37 37 ...
##
   $ gyros dumbbell x
                         : num
                               0 0 0 0 0 0 0.02 0 0 0 ...
##
   $ gyros_dumbbell_y
                         : num
                               -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -
0.02 ...
##
   $ gyros dumbbell z
                         : num
                               0 0 0 0 0 0 -0.02 0 0 0 ...
                               -234 -233 -232 -232 -233 -234 -234 -233 -234 ...
   $ accel dumbbell x
                         : int
##
##
   $ accel dumbbell y
                         : int
                              47 47 46 47 47 47 48 47 48 46 ...
##
   $ accel dumbbell z
                         : int
                               -271 -269 -270 -270 -269 -270 -268 -270 -271 -272 ...
##
   $ magnet_dumbbell_x
                         : int
                               -559 -555 -561 -551 -564 -554 -554 -554 -554 -558 ...
                         : int
                               293 296 298 295 299 291 295 294 297 302 ...
##
   $ magnet_dumbbell_y
```

```
##
   $ magnet dumbbell z
                         : num
                               -65 -64 -63 -70 -64 -65 -68 -63 -73 -66 ...
##
   $ roll forearm
                         : num
                               28.4 28.3 28.3 27.9 27.6 27.5 27.2 27.2 27.1 26.9 ...
##
   $ pitch_forearm
                         : num
                               -63.9 -63.9 -63.9 -63.9 -63.8 -63.8 -63.9 -63.9 -64 -64
##
   $ yaw_forearm
                               : num
##
   $ total_accel_forearm : int
                               36 36 36 36 36 36 36 36 ...
##
   $ gyros_forearm_x
                         : num
                               ##
   $ gyros forearm y
                               0 0 -0.02 0 -0.02 0.02 -0.02 -0.02 0 -0.02 ...
                         : num
##
   $ gyros_forearm_z
                         : num
                               -0.02 -0.02 0 -0.02 -0.02 -0.03 -0.03 -0.02 0 0 ...
                         : int
                               192 192 196 195 193 191 193 192 194 193 ...
##
   $ accel_forearm_x
##
   $ accel forearm y
                         : int
                              203 203 204 205 205 203 202 201 204 205 ...
                         : int
##
   $ accel_forearm_z
                              -215 -216 -213 -215 -214 -215 -214 -214 -215 -215 ...
   $ magnet forearm x
                         : int
                               -17 -18 -18 -18 -17 -11 -14 -16 -13 -9 ...
   $ magnet forearm y
                               654 661 658 659 657 657 659 656 656 657 ...
##
                         : num
   $ magnet_forearm_z
                               476 473 469 470 465 478 478 472 471 480 ...
##
                         : num
##
   $ classe
                         : Factor w/ 5 levels "A", "B", "C", "D", ...: 1 1 1 1 1 1 1 1 1 1 1
str(testing)
## 'data.frame':
                   7846 obs. of 55 variables:
                         : Factor w/ 2 levels "no", "yes": 1 1 1 1 1 1 1 1 1 1 ...
   $ new window
##
   $ num_window
                         : int 12 12 12 12 12 12 12 12 12 12 ...
   $ roll belt
##
                         : num
                               1.48 1.48 1.45 1.42 1.43 1.45 1.42 1.51 1.55 1.57 ...
##
   $ pitch belt
                         : num
                               8.05 8.07 8.06 8.13 8.16 8.17 8.2 8.12 8.08 8.06 ...
                         : num
## $ yaw_belt
                               -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -
94.4 ...
   $ total_accel_belt
                         : int
                               3 3 3 3 3 3 3 3 3 ...
##
   $ gyros_belt_x
                         : num
                               0.02 0.02 0.02 0.02 0.02 0.03 0.02 0 0 ...
##
   $ gyros_belt_y
                         : num
                              0 0.02 0 0 0 0 0 0 0.02 0 ...
                         : num
##
   $ gyros belt z
                               -0.03 -0.02 -0.02 -0.02 -0.02 0 0 -0.02 0 -0.02 ...
##
   $ accel_belt_x
                         : int
                               -22 -21 -21 -22 -20 -21 -22 -21 -21 -20 ...
##
   $ accel belt y
                         : int
                               3 2 4 4 2 4 4 4 5 5 ...
##
   $ accel_belt_z
                         : int
                               21 24 21 21 24 22 21 22 21 21 ...
                         : int
##
   $ magnet_belt_x
                              -6 -6 0 -2 1 -3 -3 -6 1 -3 ...
##
                         : int 604 600 603 603 602 609 606 598 600 603 ...
   $ magnet_belt_y
   $ magnet belt z
##
                         : int
                               -310 -302 -312 -313 -312 -308 -309 -317 -316 -313 ...
   $ roll arm
##
                         : num
                               -128 -128 -128 -128 -128 -128 -129 -129 -129 ...
##
   $ pitch arm
                         : num
                               22.1 22.1 22 21.8 21.7 21.6 21.4 21.3 21.2 21.2 ...
##
   $ yaw_arm
                         : num
                               34 34 34 34 34 34 34 34 ...
##
   $ total_accel_arm
                         : int
##
                               $ gyros arm x
                         : num
##
   $ gyros_arm_y
                         : num
                               -0.03 -0.03 -0.03 -0.02 -0.03 -0.03 -0.02 0 -0.02 -0.02
##
                               0.02 0 0 0 -0.02 -0.02 -0.02 -0.02 -0.03 -0.02 ...
   $ gyros_arm_z
                         : num
##
   $ accel_arm_x
                         : int
                               -289 -289 -289 -289 -288 -288 -287 -289 -288 -289 ...
                         : int
                               111 111 111 111 109 110 111 110 108 109 ...
##
   $ accel arm y
##
   $ accel arm z
                         : int
                               -123 -123 -122 -124 -122 -124 -124 -122 -124 -122 ...
##
                         : int
                               -372 -374 -369 -372 -369 -376 -372 -371 -373 -369 ...
   $ magnet_arm_x
                         : int
##
                               344 337 342 338 341 334 338 337 336 340 ...
   $ magnet arm y
##
   $ magnet_arm_z
                         : int
                               512 506 513 510 518 516 509 512 510 509 ...
                               13.4 13.4 13.4 12.8 13.2 ...
##
   $ roll_dumbbell
                         : num
##
   $ pitch_dumbbell
                         : num
                               -70.4 -70.4 -70.8 -70.3 -70.4 ...
##
   $ yaw dumbbell
                         : num
                               -84.9 -84.9 -84.5 -85.1 -84.9 ...
##
   $ total accel dumbbell: int
                               37 37 37 37 37 37 37 36 37 ...
##
   $ gyros dumbbell x
                         : num
                               0 0 0 0 0 0 0 0 0.02 0 ...
```

```
## $ gyros_dumbbell_y
                         : num
                               -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -
0.02 ...
   $ gyros_dumbbell z
##
                               -0.02 0 0 0 0 0 -0.02 0 -0.02 -0.02 ...
                         : num
                               -232 -233 -234 -234 -232 -235 -234 -233 -231 -233 ...
   $ accel_dumbbell_x
                         : int
   $ accel_dumbbell_y
                               48 48 48 46 47 48 48 47 47 47 ...
##
                         : int
##
                               -269 -270 -269 -272 -269 -270 -269 -272 -268 -271 ...
   $ accel_dumbbell_z
                         : int
   $ magnet dumbbell x
                         : int
                               -552 -554 -558 -555 -549 -558 -552 -551 -557 -559 ...
##
##
                         : int
                               303 292 294 300 292 291 302 296 292 295 ...
   $ magnet dumbbell y
##
   $ magnet_dumbbell_z
                         : num
                               -60 -68 -66 -74 -65 -69 -69 -56 -62 -74 ...
                               28.1 28 27.9 27.8 27.7 27.7 27.2 27.1 27 26.9 ...
##
   $ roll_forearm
                         : num
##
   $ pitch forearm
                         : num
                               -63.9 -63.9 -63.9 -63.8 -63.8 -63.9 -64 -64 -64
. . .
                               ##
   $ yaw forearm
                         : num
                               36 36 36 36 36 36 36 36 ...
##
   $ total accel forearm :
                          int
                               ##
   $ gyros_forearm_x
                         : num
##
   $ gyros_forearm_y
                         : num
                               -0.02 0 -0.02 -0.02 0 0 0 -0.02 0 0 ...
##
   $ gyros_forearm_z
                         : num 0 -0.02 -0.03 0 -0.02 -0.02 -0.03 0 -0.02 -0.02 ...
##
   $ accel forearm x
                         : int
                               189 189 193 193 193 190 193 192 192 192 ...
                         : int
                               206 206 203 205 204 205 205 204 206 203 ...
##
   $ accel_forearm_y
##
   $ accel forearm z
                         : int
                               -214 -214 -215 -213 -214 -215 -215 -213 -216 -216 ...
                               -16 -17 -9 -9 -16 -22 -15 -13 -16 -10 ...
##
   $ magnet_forearm_x
                         : int
                               658 655 660 660 653 656 655 653 653 657 ...
##
   $ magnet_forearm_y
                         : num
   $ magnet forearm z
                               469 473 478 474 476 473 472 481 472 466 ...
                         : num
##
##
                         : Factor w/ 5 levels "A", "B", "C", "D", ...: 1 1 1 1 1 1 1 1 1 1 1
   $ classe
```

Appendix B: Most important variables

```
varImp(modelFit)
##
                             Overall
## new window
                           0.3615052
## num_window
                         787.5226448
## roll belt
                         661.7996731
## pitch belt
                         388.8794362
## yaw belt
                         462.2021637
## total accel belt
                         120.2506082
## gyros_belt_x
                          52.4653577
                          66.5763104
## gyros_belt_y
## gyros_belt_z
                         170.5780998
## accel belt x
                          73.4141030
                          78.7792309
## accel_belt_y
## accel_belt_z
                         214.9313132
## magnet_belt_x
                         141.8007849
## magnet_belt_y
                         217.6904066
## magnet belt z
                         226.7694693
## roll arm
                         169.9893468
## pitch_arm
                          94.8554194
                         123.5579924
## yaw arm
## total_accel_arm
                          57.1040062
                          68.9851372
## gyros_arm_x
                          68.3052602
## gyros_arm_y
## gyros_arm_z
                          33.2202625
## accel_arm_x
                         148.7301199
## accel arm y
                          78.7339524
## accel_arm_z
                          69.8148217
```

```
## magnet_arm_x
                         146.2637543
## magnet_arm_y
                         125.6169189
## magnet_arm_z
                          92.8075040
## roll dumbbell
                         252.5117155
## pitch_dumbbell
                         112.3521790
## yaw_dumbbell
                         151.6591392
## total_accel_dumbbell 158.8365646
## gyros dumbbell x
                          70.7949637
## gyros_dumbbell_y
                         136.8116038
## gyros_dumbbell_z
                          44.2442475
## accel_dumbbell_x
                         147.2577720
## accel_dumbbell_y
                         237.2481359
## accel dumbbell z
                         189.2282602
## magnet_dumbbell_x
                         265.6219163
## magnet_dumbbell_y
                         392.5635479
## magnet_dumbbell_z
                         420.6919915
## roll_forearm
                         311.5279965
## pitch_forearm
                         416.2794323
## yaw_forearm
                          86.1757423
## total accel forearm
                          59.2392643
   gyros_forearm_x
                          38.8871025
##
## gyros_forearm_y
                          65.6512097
## gyros forearm z
                          45.5522479
## accel_forearm_x
                         177.6136919
## accel_forearm_y
                          77.1516278
## accel_forearm_z
                         140.4636115
## magnet_forearm_x
                         114.5870141
## magnet_forearm_y
                         110.9179709
## magnet forearm z
                         143.8677890
```