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# Event-Driven Programming and Postback

## Chapter 3

# What Are You Going To Learn?

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At the end of this lesson, you will be able to:

- Define event
- Differentiate HTML events and Server Control events
- Explain ASP.NET page events andPostBack
- Apply event-driven programming

# Event

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- An event is an action taken on your application by some force outside of your code.
- This external force is usually the user, but could be another program.
- An event can hold code that will run when the action occurs.

# Event-driven Environment

- Event-driven environment can be broken down into 4 chronological sections:

Section	Examples
<b>An event occurs</b>	The user clicks on a button (force from outside)
<b>The system detects the event</b>	ASP.NET registers that an event has occurred
<b>The system reacts to the event</b>	Some code is executed, e.g. calculation and display result
<b>The system then returns to its original state</b>	Waits for the next event

# Event-driven Programming

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- The sequential way of code execution (line followed by line) is no longer necessary.
- In event-driven programming, execution depends on user, i.e.:
  - system will wait until an event occurs

# Events

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- 3 major groups of events are supported by ASP.NET:
  - HTML events
  - ASP.NET page-level events
  - ASP.NET server control events

# HTML Events

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- Occur on the Web page and are handled by the browser (client)
- No transfer of information to the server.
- Used to handle events on the client-side.

– Example:

- 1) \_\_\_\_\_
- 2) \_\_\_\_\_
- 3) \_\_\_\_\_

# HTML Events

Edit The Code:



See Result »

Try it Yourself

```
<!DOCTYPE html>
<html>
<body>

<p>When you submit the form, a function is triggered which alerts some text.</p>

<form action="demo_form.asp" onsubmit="myFunction()">
  Enter name: <input type="text" name="fname">
  <input type="submit" value="Submit">
</form>

<script>
function myFunction() {
  alert("The form was submitted");
}
</script>

</body>
</html>
```

When you submit the form, a function is triggered which alerts some text.

Enter name:



# ASP.NET Events

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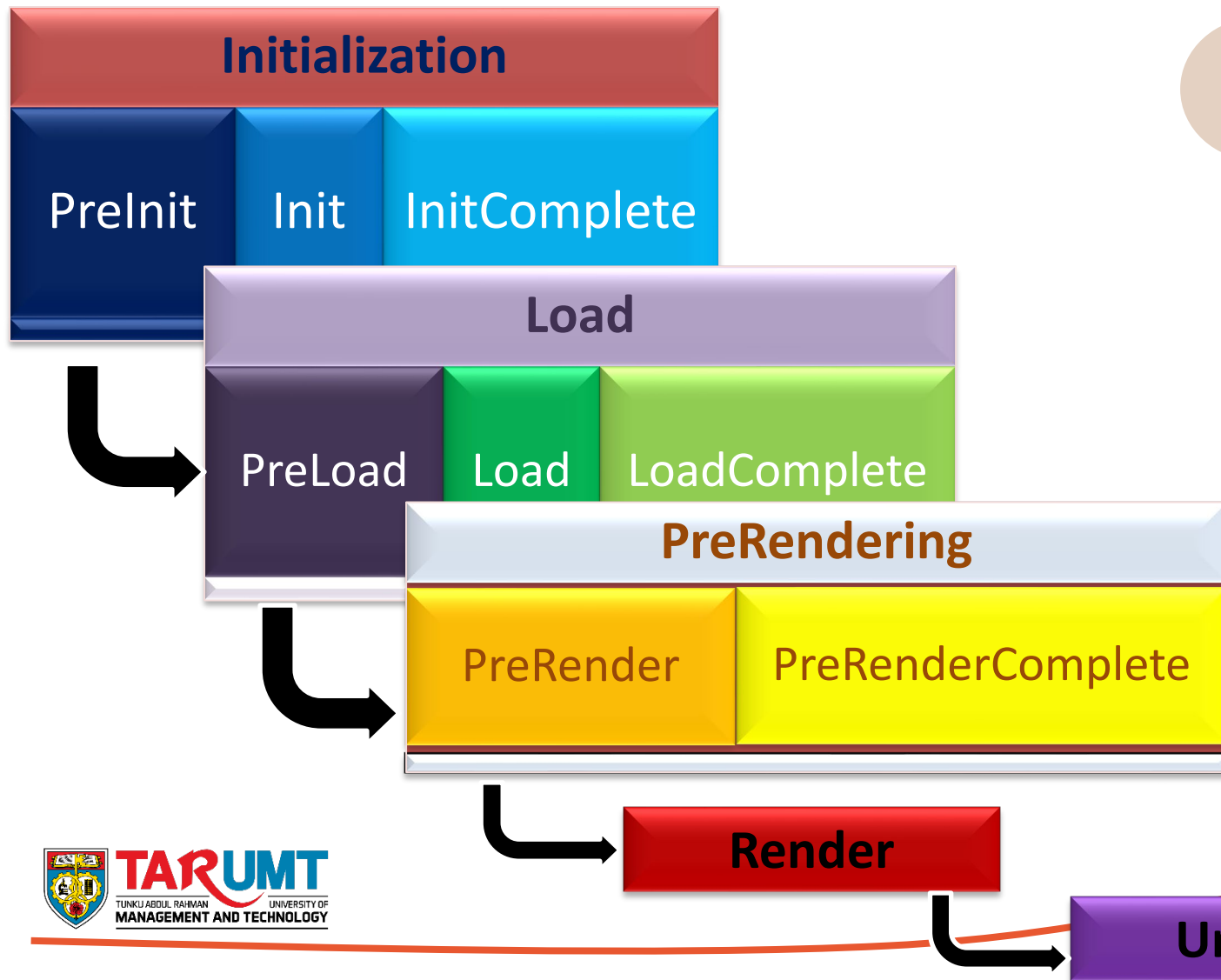
- ASP.NET Page Events
- ASP.NET Server Control Events


# ASP.NET Page Events

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- Events that are automatically run by ASP.NET when a page loads
- They occur before the user can even see the page.
- **No user involvement.**
- E.g. page load

# Page Events and Stages





A series of events automatically occur on the Web server as follows:

Event	Occurs when ....
Init	A page is requested from the server. This event is raised before the view state of the page controls has been restored.
Load	A page is requested from the server, after all controls have been initialized and view state has been restored. This is the event you typically use to perform initialization operation such as retrieving data and initializing form controls.
PreRender	All the control events for the page have been processed but before the HTML that will be sent back to the browser is generated. (Not in your syllabus)
Unload	the page is unloaded from IIS memory and sent out to browser.

# ASP.NET Server Control Events

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- Largest events group
- Handled by server
- Occur due to user interaction with the page, i.e. it does not occur automatically like page event.
- E.g. click event that associates with `<asp:Button>`

# ASP.NET Server Control Events

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## ADVANTAGES:

- All the event handler code executed on the server – more available resources like custom-built objects, etc.
- Not relying on the browser's capability to recognize and handle HTML events
- Can use any language to write code for event handler



# Recall

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1. What are the 3 major groups of events supported by ASP.NET?
2. What are the 2 groups of events handled by server?
3. Why is it necessary to handle events on the client side since server-side event handlers are so powerful.

# Adding Events to Server Controls

2 steps:

1. Add attribute with the name of the event and set its value to an event handler

e.g.

```
<asp:Button runat="server" id="button1"  
Text="button" onclick="Button1_Click" />
```

↑  
event

←  
event handler name



# Adding Events to Server Controls

2. Create the event handler – the function that runs when invoked by an event

```
protected void Button1_Click(object sender, EventArgs e)
{
    // insert code to handle the click event
}
```

provides a reference to the object (caller) that raised the event

an event class that captures information regarding the state of the event being handled, and passes an object that's specific to the event

# Example of code - ImageClickEventArgs

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```
<asp:ImageButton ID="ImageButton1" runat="server" ImageUrl="~/fish.jpg" OnClick="ButtonClick" />  
<asp:ImageButton ID="ImageButton2" runat="server" ImageUrl="~/cat.jpg" OnClick="ButtonClick" />
```

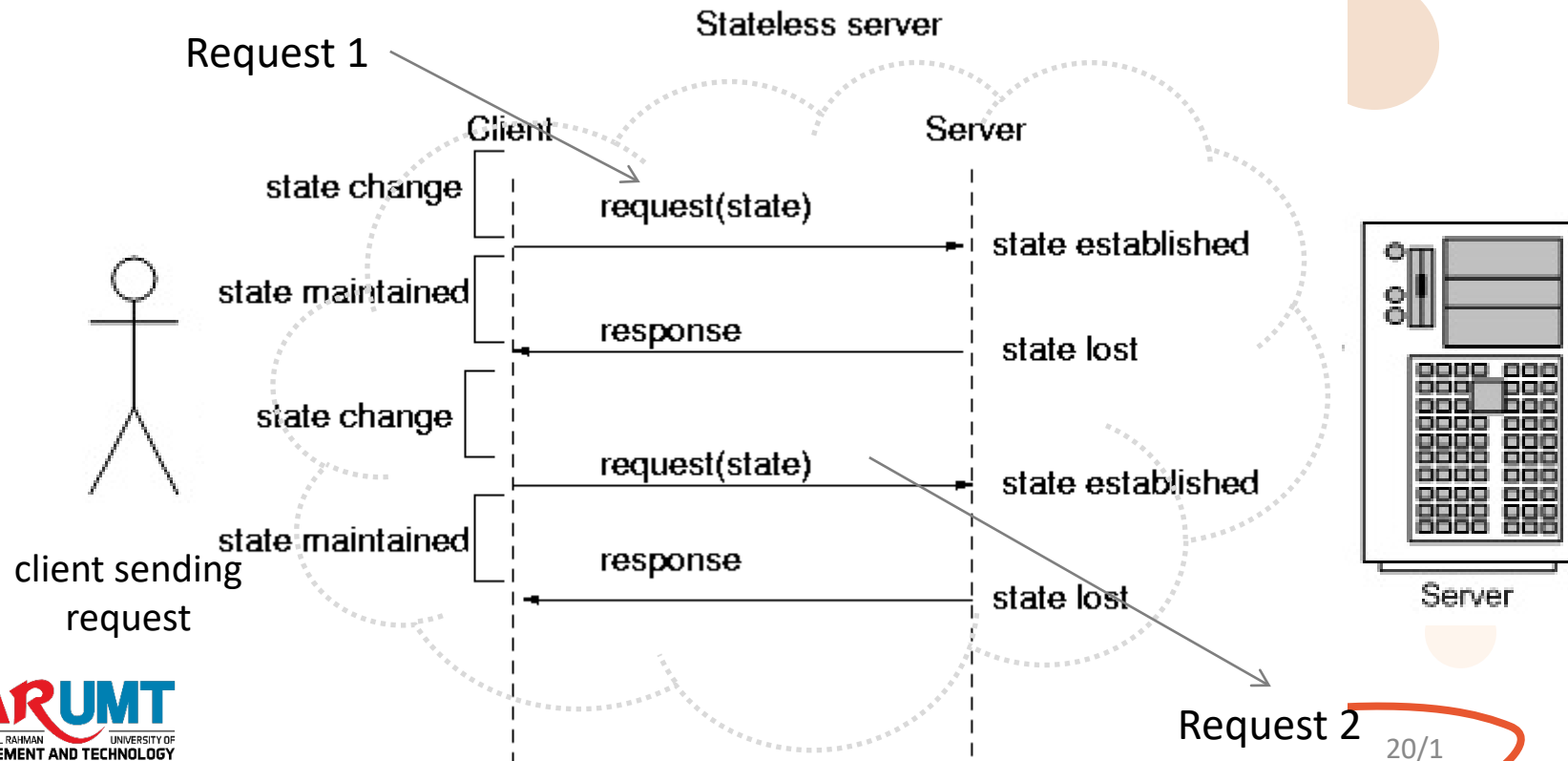
```
protected void ButtonClick(object sender, ImageClickEventArgs e)  
{  
    if(sender.Equals(ImageButton1))  
        Label1.Text = "You clicked Button 1 at position (";  
    else  
        Label1.Text = "You clicked Button 2 at position (";  
  
    Label1.Text += e.X.ToString() + ", " + e.Y.ToString() + ")";  
}
```

# Differences between HTML Event and Server Control Event

HTML Event Handler	Server Control Event Handler
Runs on client side	Runs on server side
Rely on browser support	Works across all browsers since event is handled by server
Event handling code can only be written in Javascript	Event handling code can be written in any languages supported by .NET
Resources restricted to client side	More available resources

# Stateless Request

- HTTP is stateless - it retains no knowledge from one request to the next.



# Stateful Postback

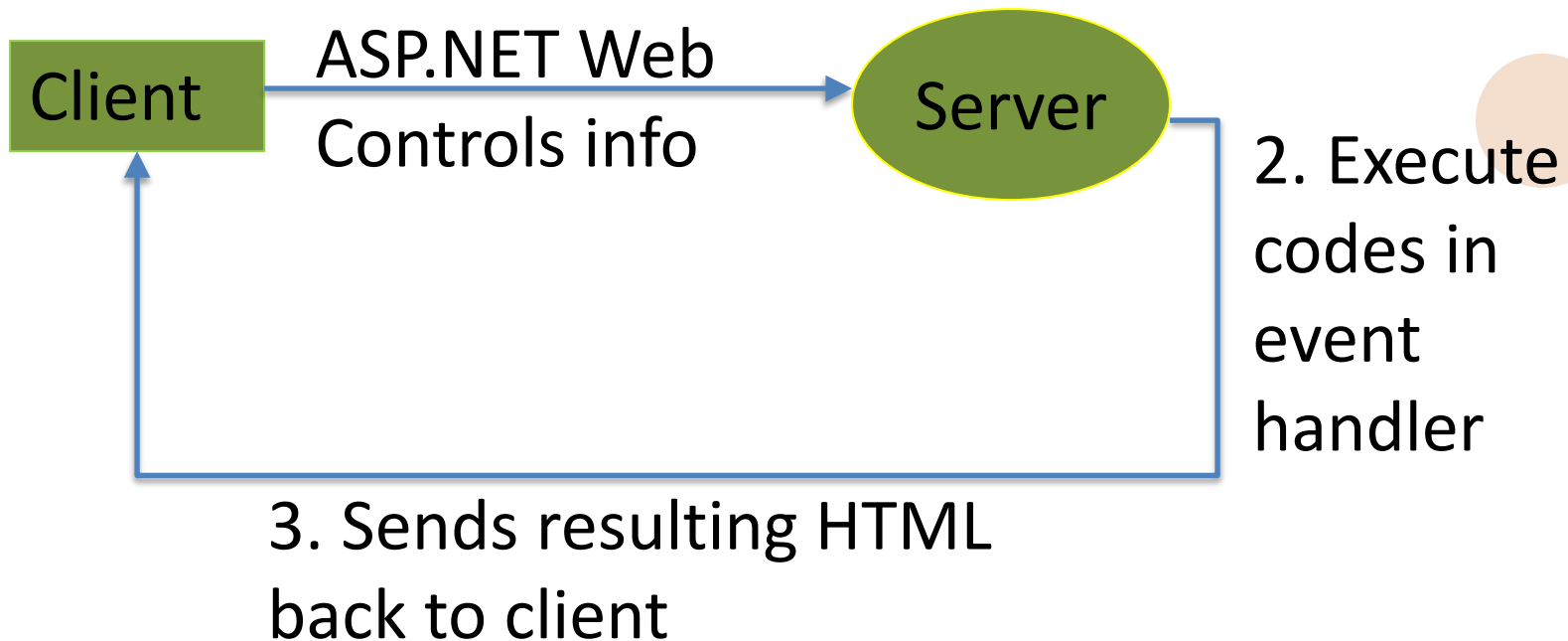
- **server controls** can **retain** their **state across postbacks**.
- Postback - process by which the browser sends information to the server, which then handles the event, sending html back to the client.

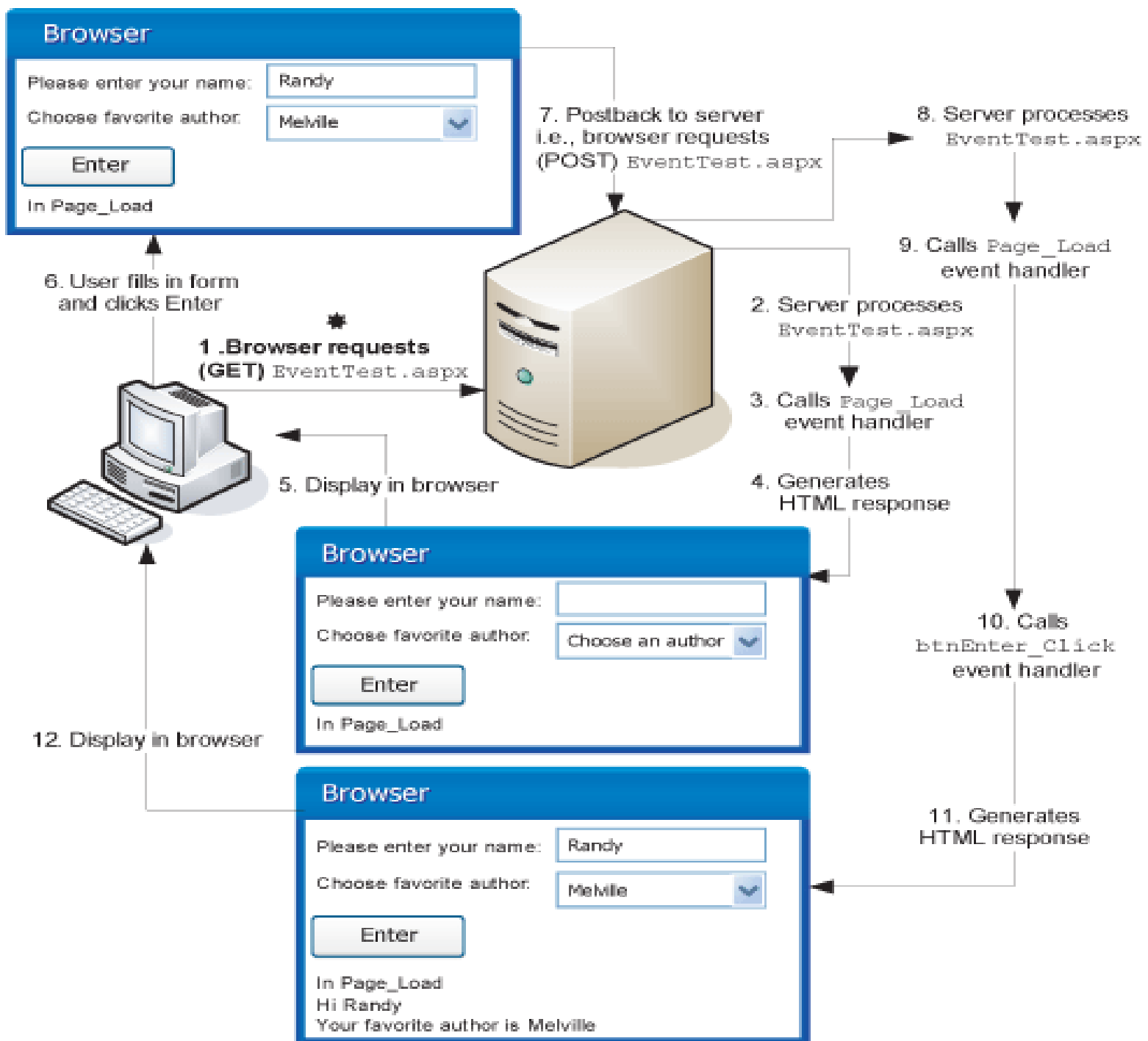


Web forms must have `runat="server"` and only ASP.NET web controls can retain state.

# Postback Process

## 1. Event occurs





# \_\_VIEWSTATE

- When **PostBack** is used, information about the state of the ASP.NET form is sent back in an associated hidden control “\_\_VIEWSTATE”, i.e.

```
<input type="hidden" name="__VIEWSTATE" value="dDwtNTMwNzcxMzI0Ozs+1ey3CbAun6n9axTH/QhVfpr1V/8=" />
```

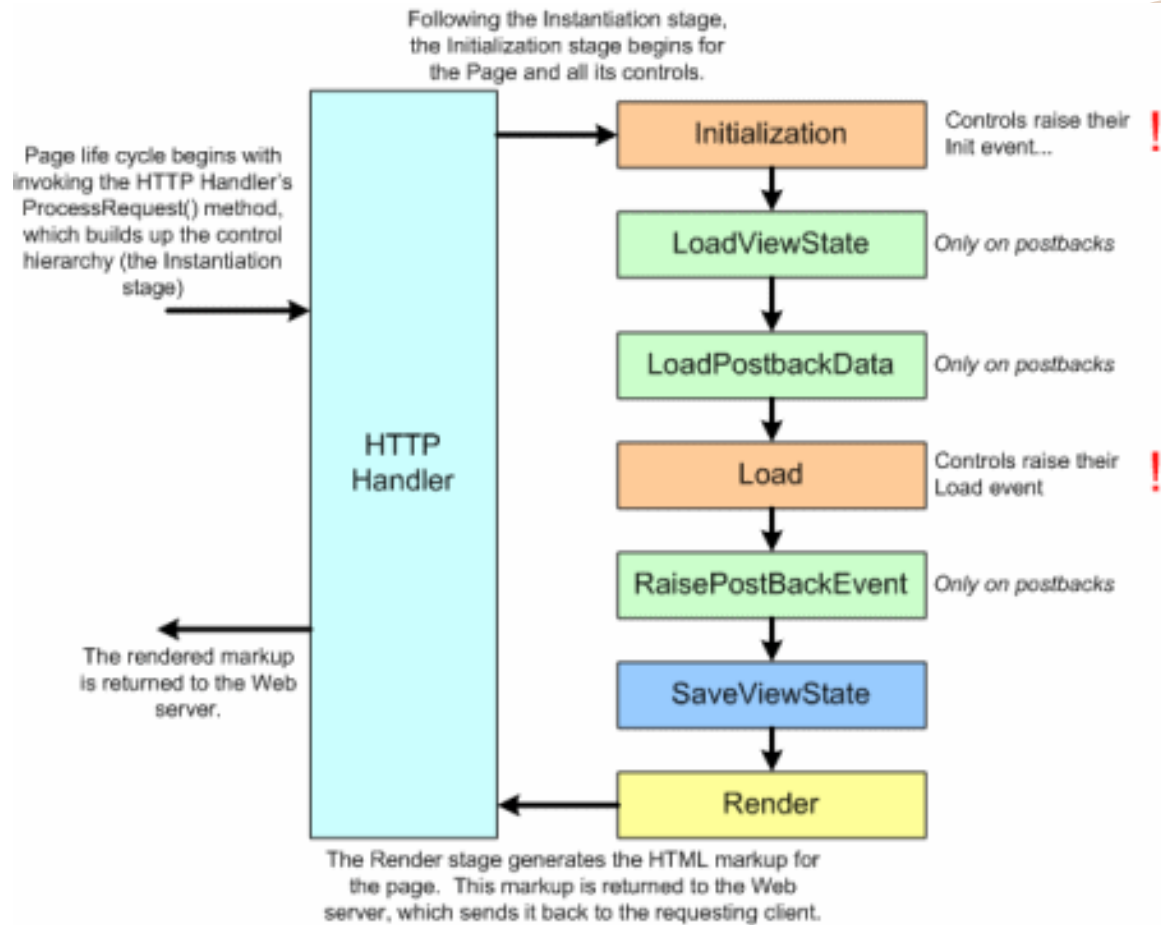
↑  
encrypted value



# \_VIEWSTATE

- Information (value) in \_VIEWSTATE is generated by ASP.NET by encrypting the values of the old state of the form (e.g. user selections for each Web control)
- With this information, ASP.NET can persist the state between page submissions.

# \_VIEWSTATE



# VIEWSTATE

- Stage 1 – Init page with default properties and values.
- Stage 2 - Load View State and restore to controls
- Stage 3 - Load postback data. Eg. Form data such as entered text. (NOTE: No viewstate involved here!)
- Stage 4 - Page\_Load event triggered.
- Stage 5 - Raise postback event. Eg. Dropdownlist SelectedIndexChanged event, or button click event. Events can be data changed events or raised events. (NOTE: No viewstate involved here again!)
- Stage 6 - Save view state
- Stage 7 - Render

# \_VIEWSTATE



Q: So why need viewstate?

A: To store programmatic changes.



# \_VIEWSTATE

- Consider the following aspx:

```
<asp:Label runat="server" ID="lblMessage"
    Font-Name="Verdana" Text="Hello, World!"></asp:Label>
<br />
<asp:Button runat="server"
    Text="Change Message" ID="btnSubmit"></asp:Button>
<br />
<asp:Button runat="server" Text="Empty Postback">
</asp:Button>
```

# \_VIEWSTATE

- The code-behind class has the following event handler:

```
private void btnSubmit_Click(object sender, EventArgs e)
{
    lblMessage.Text = "Goodbye, Everyone!";
}
```

# \_VIEWSTATE

## STEP 1

The ASP.NET Web page is visited by a user for the first time.

The rendered HTML displays the message "Hello, World!" in the Verdana font.

### Instantiation Stage:

lblMessage.Text = "Hello, World!"

### Load View State Stage:

*Nothing happens - no postback*

### Save View State Stage:

*Nothing happens - no state changes*

### Render Stage:

The HTML markup is generated. The Label reads "Hello, World!"

## STEP 2

The user clicks the "Change Message" Button, causing a postback.

The "Change Message" Button's Click event handler fires, setting the Label's Text property to "Goodbye, Everyone!" This change is recorded in the view state in the save view state stage.

The rendered HTML displays the message "Goodbye, Everyone!" in the Verdana font.

### Instantiation Stage:

lblMessage.Text = "Hello, World!"

### Load View State Stage:

*Nothing happens - no state to reload from last postback*

### Raise Postback Event Stage:

The Button's Click event fires. The Label's Text property is set to "Goodbye, Everyone!"

### Save View State Stage:

The Label's Text property value is persisted in ViewState.

### Render Stage:

The HTML markup is generated. The Label reads "Goodbye, Everyone!"

# \_VIEWSTATE

## STEP 3

The user clicks the "Empty Postback" Button, causing a postback. Upon postback in the Instantiation stage the Label's Text property is set to "Hello, World!"

In the load view state stage, the Label's Text property is assigned back to "Goodbye Everyone!", since this was the saved Label state from the previous visit (see step 2).

The rendered HTML, then, is the message "Goodbye, Everyone!"

### Instantiation Stage:

`lblMessage.Text = "Hello, World!"`

### Load View State Stage:

The state from the previous postback is loaded. The Label's Text property is set to "Goodbye, Everyone!"

### Save View State Stage:

The Label's Text property value is persisted in ViewState.

### Render Stage:

The HTML markup is generated. The Label reads "Goodbye, Everyone!"



# VIEWSTATE

- Can use ViewState property to persist page-specific and user-specific information across postbacks:

`ViewState[keyName] = value`

- Usage scenario example: Creating a pageable, sortable DataGrid, since the sort expression must be persisted across postbacks.

# Performance Cost of View State

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1. Viewstate needs to be serialized into encoded string. Then, on postbacks, it needs to be deserialized, and update the controls.
2. Adds extra size to the Web page that the client must download.

35/1

[illegible]

## A DataGrid control's ViewState grows huge quickly

# Cross Page PostBacks

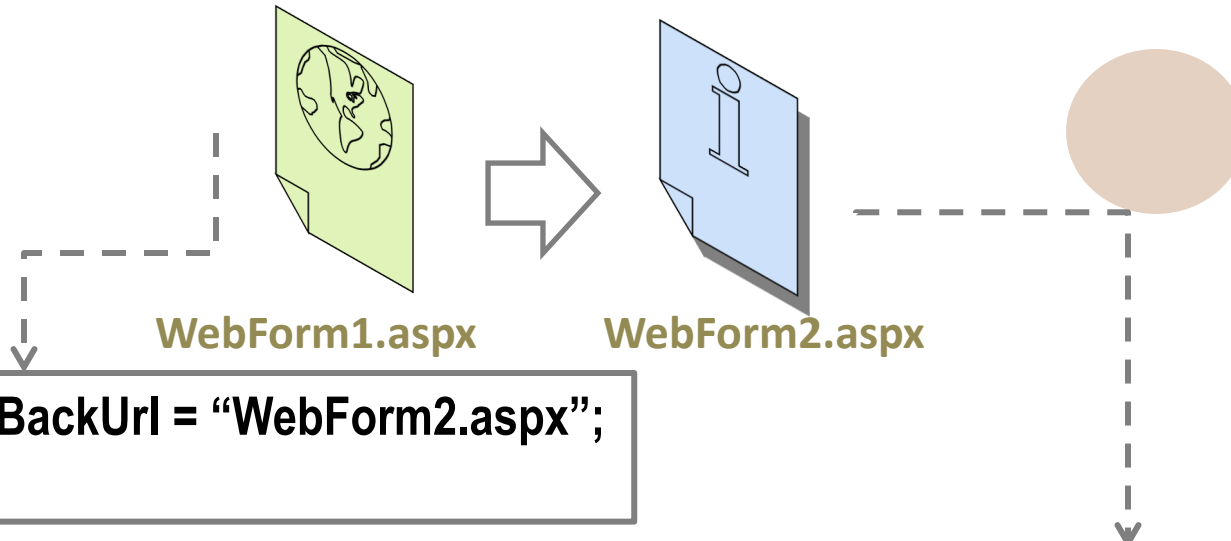
- ASP.NET 2.0 and above includes the notation of a `PostBackUrl` property.

```
<asp:Button PostBackUrl="url" ..>
```

used to get or set the URL of the page to post when the Button control is clicked.

the page is posted to the URL assigned, but not the page itself

# Cross Page PostBacks



```
Button1.PostBackUrl = "WebForm2.aspx";
```

```
TextBox t = PreviousPage.FindControl("TextBox1");  
Label1.Text = t.Text;
```

PreviousPage property holds reference to the page that caused the postback (WebForm1).

FindControl method() - To get a control reference from the PreviousPage (you can also use the Controls property)



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# DEMO

## Cross-Page PostBacks



NEXT WEEK

# DATABASE PROGRAMMING