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Part 1 of 2 –**~~Time~~Attention Management**

**What will you do to be successful with your ~~time~~ attention? (60 points, see instructions)**

🡺What you'll do (5 points)

1a. I will implement a set time and a set break time to perform efficient tasks.

🡺Why and how you'll do it (15 points, 150+ words)

1b. If I were to have thirty minutes of uninterrupted attention and ten minutes of rest, I would be able to do tasks with greater efficiency. This is the solution that I discovered because I typically have a difficult time concentrating on something. My time and task management has been less burdensome and more attainable as a result of the routine of setting aside thirty minutes for focus and ten minutes for rest periods. In addition, these regular intervals can facilitate the prevention of guidance and the maintenance of a balance between work and rest. Additionally, I am aware of the pressure that I am under to concentrate for a period of thirty minutes in order to perform my work with the utmost purpose. Due to the fact that this approach makes a range of schedules easier to manage and provides regular breaks that are both rewarding and satisfying, there is a great possibility that it will result in the success of my job.

🡺What you'll do (5 points)

2a. I will reduce the use of electronic devices through digital detox methods.

🡺Why and how you'll do it (15 points,150+ words)

2b. As electronic devices and social media have developed so much, I think we're going to spend a lot of time looking at electronic devices and using a lot of apps, and we're going to waste a lot of time. So I'm going to do a digital detox to cherish and manage my time. I'm going to turn off my phone alerts and put them in a place I can't find easily, or ask someone to put them in a place I don't know, and cut them off from electronic devices for a while. This is going to make me do more progressive work and give me time to focus on my work without getting distracted. I'm going to develop this habit of digital detox, and I'm going to make a lifestyle where I can get away from the instant gratification of my cell phone and approach and achieve my goals more.

🡺What you'll do (5 points)

3a. I'm going to make a planner like prioritizing my goals.

🡺Why and how you'll do it (15 points, 150+ words)

3b. My goals can be prioritized in that way, and a planner can be constructed based on those priorities to ensure that I achieve my goals. When you rate your goals, you plan your interests based on the goals that are the most important and urgent, the goals that are the most important but not urgent, the goals that are not urgent, and the goals that don't matter if there are some gaps in between them. By categorizing my objectives in this manner, I am able to have a better comprehension of what I truly require and what I can postpone or outsource. As a result, this helps to avoid time and energy from being misallocated to goals that are less vital. Implementing these strategies on a consistent basis allows me to reduce the amount of time I waste procrastinating and make better strategic and intensive use of my time.

Part 2 of 2 –**User Interfaces**(40 points for 300+ words)

**If there was only one user interface you could use as a software developer, which would it be?**

~~~ Command Line ~~~ Text Interface ~~~ Graphical Interface ~~~ *Something else?* ~~~

Argue in favour of the one you could live with, and against the others.

My choice was the CLI. When I am programming, I frequently make use of the Windows Command Prompt, which is connected with the Command Line Interface (CLI). The use of it provided me with a number of benefits. It gives me the ability to experiment with and carry out orders in a quick and effective manner. Because it is quicker to use commands than it is to travel through the menu, it is more efficient to utilize commands, particularly when I am performing chores that are repetitive nature. When working on projects, the command line interface (CLI) is more useful for developers since it employs computer performance more effectively and utilizes fewer system resources than other programming languages. Additionally, a feature known as scripting enables me to automate complicated operations, and the utilization of this scripting method results in an increase in the overall productivity of the development process. I am also able to operate on servers and distant computers without using a graphical user interface since it has access to the Secure Shell (SSH) protocol. Therefore, I decided to go with CUI because it is the way that is most commonly used by developers because it offers optimizing resources, automating processes, and increasing productivity. Despite the fact that CLI is very helpful, I believe that GUI has a lot of drawbacks. The development process can be slowed considerably when working on large-scale programming since graphical user interfaces have a tendency to collect resources in a single location. Additionally, using complicated development tools can result in the creation of complex software, interactions, and non-standardized processes, all of which can make the development process more challenging. Furthermore, graphical user interfaces are primarily dependent on point-and-click interactions, which might be wasteful due to the fact that they entail activities that are very far-flung and useful, such as executing commands using a keyboard.