

ENG EK 103: Computational Linear Algebra: Problem set 7

Only use MATLAB when we tell you to do so. **No Explanation = No Credit.** For each problem, all derivation processes should be written down and described in a clear fashion. For accurate grading, be sure to write down your name, BU ID, and homework number (PS7) on all pages you submit.

1. Intuition about determinants.

- (a) Calculate the determinant of each of the following transformation matrices, using the handy formula for determinants of 2×2 matrices.

$$(i) \quad A_1 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$(ii) \quad A_2 = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$$

$$(iii) \quad A_3 = \begin{bmatrix} 1 & 0 \\ -0.5 & 1 \end{bmatrix}$$

$$(iv) \quad A_4 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$(v) \quad A_5 = \begin{bmatrix} \frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$$

$$(vi) \quad A_6 = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \quad (\text{Note: your answer should not have a } \theta \text{ in it.})$$

- (b) Which of these transformations are invertible, and why? Do not perform additional calculations to answer this question. **No Explanation = No Credit.**

Next, let's use MATLAB to make observations about determinants.

Context: In engineering, we want to write equations about how an object moves around in space over time. The example object is often affectionately called the “engineering potato,” a squiggly shape that someone can draw easily on a whiteboard.

Follow these steps to set up the rest of this problem:

- Extract `ps7_2025.zip` and open `potato_points.csv` in a spreadsheet program or text editor. You will see it is a list of 122 vectors with two coordinates each. These represent points on an engineering potato that I drew.
- Open `ps7_problem1d.m` in MATLAB and run it. You will see a plot of the potato, and example code that applies a transformation matrix to the potato's points (vectors).

Then:

- (c) Say I put all 122 of my potato vectors into a matrix B . Given any of the A matrices above, what is the size of $C = AB$, and why?
- (d) For each of the **five** transformations with specific values, (i)-(v), fill in the code in `ps7_problem1d.m` in MATLAB to apply each transformation to the potato.

Use MATLAB's "Publish" button to create a PDF of your results to submit. Do not upload pictures or screenshots.

- (e) Which of these transformations preserve the volume (or area) of the potato, and why? Justify your answer using technical terminology and/or theorems from the book.

Note: We sometimes write determinants using straight vertical lines in place of brackets surrounding a matrix. However, where your book talks about area and determinants, the straight vertical lines around $\det(A)$ are absolute value, $|\det(A)| = \text{abs}(\det(A))$, since $\det(A)$ is a scalar. This is needed to think about reflections.

- (f) Often, we want to write equations about parts in an engineering design that are made from metal or hard plastic - parts that are *rigid* and do not bend or change their shape as they move. A transformation that preserves the shape of a set of vectors is called a *rigid transformation*.

Question: Is

$$\text{abs}(\det(A)) = 1$$

enough to confirm that a matrix A is a rigid transformation? Why or why not?

(You can answer intuitively, referencing one of the (i)-(vi) above and the name of that transformation from the table in Ch. 1.9.)

2. Calculating determinants.

- (a) Use the "cofactor expansion" method to calculate $\det(A)$ for

$$A = \begin{bmatrix} -1 & 1 & 2 \\ 5 & 5 & 2 \\ 2 & 3 & 4 \end{bmatrix}$$

- (b) Use the "product of the pivots" method, without switching rows or scaling rows, to calculate the determinant of the same A .

Note: You can use MATLAB's `det()` function to check your answers if you want... but you need to show your work by hand for credit!

- (c) Find the determinant of the following matrices using the properties and facts from Chapter 3.2 of the textbook. **Do not** perform cofactor expansion or row reduction, and do not use MATLAB. Explain how you did so. **No Explanation = No Credit.**

$$(i) \quad A = \begin{bmatrix} 4 & 5 & 0 & 7 \\ 0 & -3 & 0 & 10 \\ 0 & 0 & 0.5 & 0 \\ 0 & 0 & 0 & 2 \end{bmatrix}$$

$$(ii) \quad B = \begin{bmatrix} 4 & 5 & 6 & 7 \\ 0 & 0 & -6 & 10 \\ 0 & 0 & 0 & 13 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$(iii) \quad D = AA$$

$$(iv) \quad G = AA^T$$

3. Intuition about eigenvectors and eigenvalues.

- (a) Here's a matrix:

$$A = \begin{bmatrix} 3 & -1 \\ -3 & 5 \end{bmatrix}$$

I calculated for you its eigenvalues, and an eigenvector for each eigenvalue. They are:

$$\lambda_1 = 6, \quad \mathbf{v}_1 = \begin{bmatrix} -1 \\ 3 \end{bmatrix}, \quad \lambda_2 = 2, \quad \mathbf{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Here are three other vectors:

$$\mathbf{r}_1 = \begin{bmatrix} -4 \\ -4 \end{bmatrix}, \quad \mathbf{r}_2 = \begin{bmatrix} -0.5 \\ 1.5 \end{bmatrix}, \quad \mathbf{r}_3 = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

First, calculate the result of applying A to these vectors:

$$\mathbf{p}_1 = A\mathbf{r}_1, \quad \mathbf{p}_2 = A\mathbf{r}_2, \quad \mathbf{p}_3 = A\mathbf{r}_3$$

Then, sketch three plots, one for each pair of \mathbf{r} -to- \mathbf{p} . Your plots should contain:

- The eigenvectors of A
- The original vector \mathbf{r}
- The transformed vector \mathbf{p}

Try to keep your plots to scale (graph paper helps here). Label all points.

- (b) Use what you observed in part (a) to answer:

What happens when multiplying $A\mathbf{x}$ if the vector \mathbf{x} is a multiple of one of A 's eigenvectors? Use technical terminology such as **eigenvalue**.

- (c) Say that a vector \mathbf{v} is an eigenvector of a matrix A associated with eigenvalue λ . Consider a multiple of this vector, $\mathbf{p} = c\mathbf{v}$, with $c \neq 0$. Use the definition of eigenvalues and eigenvectors:

$$A\mathbf{v} = \lambda\mathbf{v}$$

to show that \mathbf{p} is or is not an eigenvector of A . If it is, what's its corresponding eigenvalue?

- (d) You've shown that both \mathbf{v} and \mathbf{p} are eigenvectors associated with λ . But are there more? Fill in the blanks below. *Hint:* we haven't specified a value of the constant c ...

"If a vector \mathbf{v} is an eigenvector of a matrix A , then I also know that any

BLANK

...is an eigenvector of A , so there are

BLANK

...many eigenvectors associated with that λ ."

- (e) In the same folder where you extracted `ps7_2025.zip`, open `ps7_problem3d.m` in MATLAB.

Use MATLAB's `eig()` function to calculate the eigenvectors and eigenvalues of the matrix A from part (a). Please use the example code fill in the "Your Code Here" section. **Use MATLAB's "Publish" button to create a PDF of your results to submit.**

Your answer may/will look different than what I gave you above. Explain why both are correct. Your observation from part (c) will help. *Hint:* $1/\sqrt{10} = 0.3162$ and $1/\sqrt{2} = 0.7071$.

4. Calculating an eigenspace given an eigenvalue.

Consider the following two matrices.

$$A_1 = \begin{bmatrix} 3 & -1 \\ -3 & 5 \end{bmatrix}, \quad A_2 = \begin{bmatrix} 2 & 14 \\ 0 & -5 \end{bmatrix},$$

For A_1 , I already gave you its eigenvalues above. They are $\lambda_1 = 6$ and $\lambda_2 = 2$.

- (a) Find the eigenvalues for A_2 and justify your answer.

(We haven't talked about calculating eigenvalues yet. This problem asks you to "find." What is special about the form of A_2 ?)

- (b) Use row reduction to confirm that the λ_1 and λ_2 I gave you for A_1 are indeed eigenvalues of A_1 . Write all row operations. Justify your answer using technical terms such as **pivots**, or **linear independence**, etc.

- (c) Do the same for A_2 , using the eigenvalues you found in part (a).

- (d) Find the eigenspaces for A_1 corresponding to the eigenvalues λ_1 and λ_2 .

Important: Remember that the eigenspace is all possible eigenvectors. Please parameterize your solutions. (You did parameterization on Exam 1's homogeneous equation question.)

Notes: If you did the row reduction above, no need to repeat it here. For A_1 , these should match question 3 up to a scaling factor.

- (e) Do the same for A_2 , using the eigenvalues you found in part (a).