# Temporary Doc Calc 3

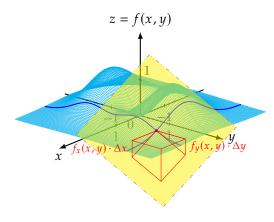
Giacomo Cappelletto
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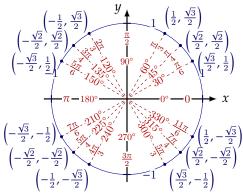
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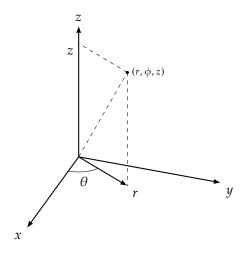
# Chapter 1

# Vector Valued Functions $f: \mathbb{R} \to \mathbb{R}^n$





# 1.1 Cylindrical Coordinate Axes



### Example 1.1.1 (Cylinders and Cones Example)

Cylinders:

$$r = 1$$
,  $v = 2$ 

Cones:

$$z = \frac{\sqrt{3}}{3}r, \quad z = \sqrt{3}r$$

Ranges:

• r is bounded by the cylinders:  $1 \le r \le 2$ 

• z is bounded by the cones:  $\frac{\sqrt{3}}{3}r \leqslant z \leqslant \sqrt{3}r$ 

•  $\theta$  is unbounded:  $0 \le \theta \le 2\pi$ 

Volume:

$$V = \int_0^{2\pi} \int_1^2 \int_{\frac{\sqrt{3}}{3}r}^{\sqrt{3}r} r \, dz \, dr \, d\theta$$

(Simplify to evaluate)

# 1.2 Spherical Coordinate Axes

The relationships between Cartesian coordinates (x, y, z) and spherical coordinates  $(\rho, \phi, \theta)$  are as follows:

# Definition 1.2.1: Polar - Spherical Relationships

$$x = \rho \cos \phi \cos \theta$$
$$y = \rho \cos \phi \sin \theta$$

$$z = \rho \sin \phi$$

Conversely, the spherical coordinates can be expressed in terms of Cartesian coordinates as:

$$\rho = \sqrt{x^2 + y^2 + z^2}$$

$$\phi = \tan^{-1}\left(\frac{z}{\sqrt{x^2 + y^2}}\right)$$

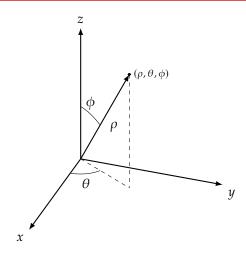
$$\theta = \tan^{-1}\left(\frac{y}{x}\right)$$

The volume element in spherical coordinates is:

$$dV = \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

The integral of a function f(x, y, z) in spherical coordinates becomes:

$$\iiint_P f(x,y,z)\,dV = \iiint_P f\left(\rho\cos\phi\cos\theta,\rho\cos\phi\sin\theta,\rho\sin\phi\right)\rho^2\sin\phi\,d\rho\,d\phi\,d\theta$$



# 1.3 Shapes Represented in Spherical Coordinates

# 1.3.1 Overview of Spherical Coordinates

- **Definition**: Spherical coordinates  $(r, \theta, \phi)$  are defined as:
  - -r: Radial distance from the origin.
  - $-\theta$ : Polar angle (angle from the positive z-axis,  $0 \le \theta \le \pi$ ).
  - $\phi$ : Azimuthal angle (angle in the xy-plane from the positive x-axis,  $0 \le \phi < 2\pi$ ).
- Conversion to Cartesian coordinates:

$$x = r \sin \theta \cos \phi$$
,  $y = r \sin \theta \sin \phi$ ,  $z = r \cos \theta$ 

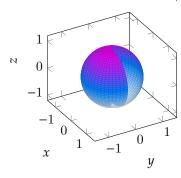
### 1.3.2 Shapes in Spherical Coordinates

# 1. Sphere

Equation: r = R

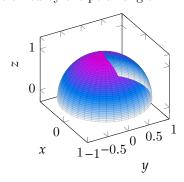
**Description**: A sphere of radius R centered at the ori-

**Representation**: Independent of  $\theta$  and  $\phi$ .



# 2. Half-Sphere

Equation: r = R,  $0 \le \theta \le \frac{\pi}{2}$ Description: Upper half of a sphere centered at the origin, constrained by the polar angle.

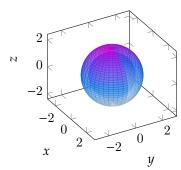


#### 3. Spherical Shell

Equation:  $R_1 \le r \le R_2$ 

Description: A hollow spherical region with inner ra-

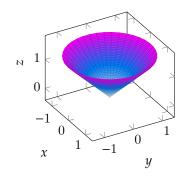
dius  $R_1$  and outer radius  $R_2$ .



# 4. Cone

Equation:  $\theta = \theta_0$ 

**Description**: A cone with its vertex at the origin, opening angle  $2\theta_0$ , symmetric around the z-axis. Constraints: r > 0,  $\phi$  varies from 0 to  $2\pi$ .

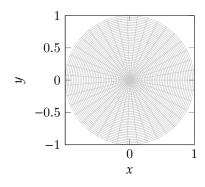


### 5. Circular Disc (in the xy-Plane)

Equation: r = R,  $\theta = \frac{\pi}{2}$ 

**Description**: A circular disc of radius R centered on

the origin in the xy-plane.



#### 6. Cylinder

**Equation**:  $r \sin \theta = a$ 

**Description**: A cylinder of radius a around the z-axis.

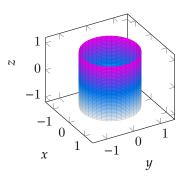
Constraints:

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•  $0 \le \phi < 2\pi$ ,

•  $r\cos\theta$  is unbounded (representing the

coordinate).



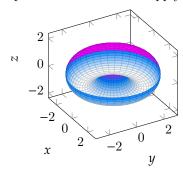
# 7. Torus (Approximation)

**Equation**:  $r = R + r_0 \sin \theta$ 

**Description**: A torus with major radius R and minor radius  $r_0$ , approximately represented in spherical coordinates.

#### Constraints:

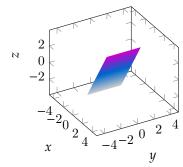
- $\phi$  varies from 0 to  $2\pi$ ,
- Specific parametric constraints apply.



#### 8. Plane

**Equation**:  $\theta = \text{constant}$  or  $\phi = \text{constant}$ Description:

- $\theta = \text{constant}$ : A conical plane cutting through the origin at a fixed polar angle.
- $\phi$  = constant: A vertical plane slicing through the z-axis at a fixed azimuthal angle.

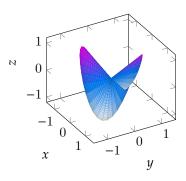


#### 9. Lemniscate Shape

**Equation**:  $r = a \sin \theta \sin 2\phi$ 

Description: A figure-eight or lemniscate shape in

spherical coordinates.



#### 10. Wave-like Surfaces

Equation:  $r = R + A\cos(k\theta)$ 

Description: Oscillating surface around a spherical shell, useful in representing waves or perturbations on a sphere.

