COEN 239 HW 2: Minimum Spanning Tree - Prim's Algorithm

```
https://www.qeeksforgeeks.org/prims-minimum-spanning-tree-mst-greedy-algo-
import sys
       self.graph = [[0 for column in range(vertices)]
                      for row in range(vertices)]
   def printG(self, parent):
       print("Edge \tCost")
       cost = 0
       for i in range(1, self.V):
            print(parent[i]+1, "-", i+1, "\t ", self.graph[i][parent[i]])
            cost += int(self.graph[i][parent[i]])
       print(f"Total Cost:\t{cost}")
   def minKey(self, key, mstSet):
       min = sys.maxsize
       for v in range(self.V):
            if key[v] < min and mstSet[v] == False:</pre>
                min = key[v]
```

```
def prim(self):
       parent = [None] * self.V # Array to store constructed MST
       key[0] = 0
       mstSet = [False] * self.V
       parent[0] = -1 # First node is always the root of
       for cout in range(self.V):
            u = self.minKey(key, mstSet)
           mstSet[u] = True
           for v in range(self.V):
                if self.graph[u][v] > 0 and mstSet[v] == False \
                and key[v] > self.graph[u][v]:
                    key[v] = self.graph[u][v]
                    parent[v] = u
       self.printG(parent)
g = Graph(5)
g.graph = [[1, 3, 4, 5, 6],
            [3, 1, 1, 4, 2],
            [4, 1, 1, 5, 7],
            [5, 4, 5, 1, 3],
            [6, 2, 7, 3, 1]]
g.prim()
```

Results:

```
Edge Cost
1 - 2 3
2 - 3 1
5 - 4 3
2 - 5 2
Total Cost: 9
```