Game Overview:

Title: DeathByPirates

Genre: Rouglite/Survival

Platform: PC

Target: Indie Gamers

Game Outline:

The player will play as a ship with the ability to move and shoot. The player will be able to collect coins from chests and shoot enemies. The goal is to survive as long as possible and collect coins.

Mechanics:

Move with a,w,s,d

Shoot with left mouse click

Environment:

Pirate theme

Level - sea

Story:

No story, just pirates

Characters:

Character - Ship

Enemies - Sea creatures

Progression:

Ship upgrades

Interface:

HUD with health and coins

Main menu with start and exit buttons

Sound:

Music & sound effects

Timeline:

Entire product: 1 month

Budget:

$0