

# COMP111: Artificial Intelligence

## Section 7. Knowledge Representation and Reasoning (KR&R)

Frank Wolter

# Content

- ▶ Basic idea behind KR and R.
- ▶ Rule-Based KR and R.
- ▶ Propositional Logic for KR and R.

# Knowledge Representation and Reasoning

- ▶ An intelligent agent needs to be able to perform several tasks:
  - ▶ Perception: what is my state?
  - ▶ Deliberation: what action should I take?
  - ▶ Action: how do I execute the action?

# Knowledge Representation and Reasoning

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  - ▶ Perception: what is my state?
  - ▶ Deliberation: what action should I take?
  - ▶ Action: how do I execute the action?
- ▶ State recognition implies some form of **representation** of the knowledge about the state.
- ▶ Figuring out the right action requires some form of **reasoning**.

# Knowledge Bases and Reasoning Engine

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  - ▶ Tell the agent what it needs to know.
  - ▶ The agent uses reasoning to deduce relevant consequences.
- ▶ This is the **declarative** approach to building agents. Agents have two parts:
  - ▶ A **knowledge base** which contains facts and general knowledge about a domain in some formal language.
  - ▶ A **reasoning engine** that produces relevant consequences of the knowledge base.

# Example 1

Consider the following knowledge base:

- ▶ If I have an AI lecture today, then it is Tuesday or Friday.
- ▶ It is not Tuesday.
- ▶ I have an AI lecture today or I have no class today.
- ▶ If I have no class today, then I am sad.
- ▶ I am not sad.

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- ▶ I am not sad.

Can you infer what day it is?



## Example 2: Medical Ontologies

Consider the following medical knowledge base:

- ▶ Pericardium is a tissue contained in the heart
- ▶ Pericarditis is an inflammation located in the pericardium
- ▶ Inflammation is a disease that acts on tissue
- ▶ A disease located in something contained in the heart is a heartdisease

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Can you infer that pericarditis is a heartdisease?

## More on Example 2

Example 2 contains propositions in **SNOMED CT**, a medical and healthcare knowledge base (called **ontology**) containing more than 300 000 propositions that define the meaning of terms used in medicine and healthcare in such a way that it can be processed by machines.

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SNOMED CT is used to process electronic medical records containing test results, medications, and treatments (your GP uses SNOMED CT terms to fill in your electronic medical record).

## Example 3: Mathematical Knowledge

Consider a mathematical problem such as:

$$\text{for which } x \text{ does } ax^2 + bx + c = 0 \text{ hold?}$$

There are infinitely many equations. It is not possible to store the answers to all these problems in a database or knowledge base.

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- Store axioms of arithmetic such as

$$x + y = y + x, \quad x(y + z) = xy + xz$$

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Instead:

- ▶ Store axioms of arithmetic such as

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in a knowledge base.

- ▶ Use reasoning algorithms to solve particular problems using the axioms in the knowledge base.



## Example 4: Knowledge Graph

When you search for **Liverpool** you receive **structured** information about Liverpool FC. In particular:

- ▶ Liverpool Football Club is a professional association football club based in Liverpool, Merseyside, England. They compete in the Premier League, the top tier of English football.
- ▶ Nickname: The Reds
- ▶ Manager: Arne Slot
- ▶ Arena/Stadium: Anfield
- ▶ Customer service: 0151 264 2500
- ▶ Parent organization: Fenway Sports Group

This information is stored in the Google knowledge graph (which is a knowledge base).

## Example 4: Reasoning using Knowledge Graph

Many facts are not stored in the knowledge graph. Possibly the following:

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It is, however, not unlikely that the knowledge graph contains:

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- ▶ If a club competes in the Premier League, then it competes in the FA Cup;
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Thus, the facts above can be deduced from the knowledge graph using reasoning.

# Languages for KR&R

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# Languages for KR&R

- ▶ To store knowledge in a knowledge base and do reasoning, one has to represent the knowledge in a formal language that can be processed by machines.
- ▶ Many KR&R languages were first developed in logic, a subdiscipline of philosophy and mathematics, and now also of computer science.
- ▶ We consider rule-based languages and propositional logic as KR&R languages. Both are important in computer science in general.

# Rule-Based Languages



# Syntax

- ▶ An **individual name** denotes an individual object. They are often also called **constant symbols**. Examples:
  - ▶ LiverpoolFC;
  - ▶ ArneSlot;
  - ▶ England;
  - ▶ we also often use lower case letters such as  $a$ ,  $b$ ,  $c$ ,  $a_1$ ,  $a_2$  as individual names.

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- ▶ An **individual variable** is a placeholder for an individual name. They are denoted by lower case letters  $x$ ,  $y$ ,  $z$ ,  $x_1$ , and so on.
- ▶ A **class name** denotes a set of individual objects. They are often also called **unary predicate symbols**. Examples:
  - ▶ CompetesInPremierLeague;
  - ▶ FootballClub;
  - ▶ Human\_being;
  - ▶ we also often use upper case letters such as  $A$ ,  $B$ ,  $C$ ,  $A_1$ ,  $A_2$  as class names.

## Syntax: atomic assertion

An **atomic assertion** takes the form  $A(b)$  and states that  $b$  is in the class  $A$ .

Example:

- ▶ The assertion

`CompetesInPremierLeague(LiverpoolFC)`

states that Liverpool FC competes in the Premier League.

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- ▶ The assertion

$\text{CompetesInPremierLeague}(\text{LiverpoolFC})$

states that Liverpool FC competes in the Premier League.

- ▶ The assertion

$\text{Manager}(\text{Slot})$

states that Slot is a manager.

## Syntax: unary rule

A **unary rule** takes the form

$$A_1(x) \wedge \cdots \wedge A_n(x) \rightarrow A(x)$$

where  $A_1, \dots, A_n$  and  $A$  are class names and  $x$  is an individual variable.

The rule states that everything in all classes  $A_1, A_2, \dots, A_n$  is in the class  $A$ .

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Example:

- The rule

$$\text{CompetesInPremierLeague}(x) \rightarrow \text{CompetesInFACup}(x)$$

states that everything that competes in the Premier League competes in the FA Cup.

- The rule

$$\text{Disease}(x) \wedge \text{LocatedInHeart}(x) \rightarrow \text{Heartdisease}(x)$$

states that every disease located in the heart is a heartdisease.

# Unary Rule-Based Systems

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Example: Let  $K_a$  contain the following atomic assertions:

- ▶ `CompetesInPremierLeague(LiverpoolFC);`
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Let  $K_r$  contain the following rules:

- ▶  $\text{CompetesInPremierLeague}(x) \rightarrow \text{CompetesInFACup}(x)$ ;
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The following atomic assertions **follow** from  $K$ :

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- ▶  $\text{FootballClub}(\text{Everton})$ , and so on.

Thus, from 20 facts and 3 rules, we can deduce 60 additional facts.

# Reasoning in Rule-Based Systems

Let  $K$  be a knowledge base and  $A(b)$  an atomic assertion. Then  $A(b)$  **follows from**  $K$ , in symbols,

$$K \models A(b)$$

if whenever  $K$  is true, then  $A(b)$  is true. We write  $K \not\models A(b)$  if this is not the case.

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In the example  $K$  from the previous slide, we have

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In fact, we have already for

$$K'_a = \{\text{CompetesInPremierLeague}(\text{LiverpoolFC})\}$$

and

$$K'_r = \{\text{CompetesInPremierLeague}(x) \rightarrow \text{CompetesInFACup}(x)\}$$

that for  $K'$  containing  $K'_a$  and  $K'_r$ ,

$$K' \models \text{CompetesInFACup}(\text{LiverpoolFC})$$

## More examples for $K \models A(b)$

Let

- ▶  $K_a = \{A_1(a)\};$
- ▶  $K_r = \{A_1(x) \rightarrow A_2(x), A_2(x) \rightarrow A_3(x)\}.$



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Let  $K$  contain  $K_a$  and  $K_r$ . Then

- ▶  $K \models A_1(a);$
- ▶  $K \models A_2(a);$
- ▶  $K \not\models A_3(a);$
- ▶  $K \not\models B(a).$



## How do we check that $K \models A(b)$ ?

The following algorithm takes as input the knowledge base  $K$  containing  $K_a$  and  $K_r$  and computes **all** assertions  $E(a)$  with  $E$  a class name and  $a$  an individual name such that  $K \models E(a)$ . This set is stored in

*DerivedAssertions*

It only remains to check whether  $A(b)$  is in *DerivedAssertions*.

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The algorithm computes the set *DerivedAssertions* by starting with  $K_a$  and then applying the rules in  $K_r$  exhaustively to already derived atomic assertions.

## Computing *DerivedAssertions*

```
1: Input: a knowledge base  $K$  containing
2:         assertions  $K_a$  and rules  $K_r$ 
3:
4:  $DerivedAssertions := K_a$ 
5: repeat
6:     if there exist  $E(a)$  not in  $DerivedAssertions$ 
7:         and  $A_1(x) \wedge \dots \wedge A_n(x) \rightarrow E(x)$  in  $K_r$ 
8:         and  $A_1(a), \dots, A_n(a)$  in  $DerivedAssertions$ 
9:     then add  $E(a)$  to  $DerivedAssertions$ 
10:        NewAssertion := true
11:    else NewAssertion := false
12:    endif
13: until NewAssertion = false
14: return  $DerivedAssertions$ 
```

## Rule application

In the algorithm above we say that:

$E(a)$  is added to *DerivedAssertions* by applying the rule

$$A_1(x) \wedge \cdots \wedge A_n(x) \rightarrow E(x)$$

to the atomic assertions

$$A_1(a), \dots, A_n(a) \text{ in } \textit{DerivedAssertions}$$

# Example

Let

- ▶  $K_a = \{A_1(a)\};$
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- ▶ First *DerivedAssertions* contains  $K_a$  only.

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- ▶ First *DerivedAssertions* contains  $K_a$  only.
- ▶ Then an application of  $A_1(x) \rightarrow A_2(x)$  to  $A_1(a)$  adds  $A_2(a)$  to *DerivedAssertions*.

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- ▶ Then an application of  $A_2(x) \rightarrow A_3(x)$  to  $A_2(a)$  adds  $A_3(a)$  to *DerivedAssertions*.
- ▶ Now no rule is applicable. Thus

$$\textit{DerivedAssertions} = \{A_1(a), A_2(a), A_3(a)\}$$

is returned.

# Example

Let  $K_r$  contain:

- ▶  $A_1(x) \rightarrow A_2(x)$
- ▶  $A_2(x) \wedge B(x) \rightarrow A_3(x)$

Let  $K_a$  contain:

- ▶  $A_1(a)$

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Let  $K_r$  contain:

- ▶  $A_1(x) \wedge A_2(x) \rightarrow A_3(x)$
- ▶  $A_3(x) \rightarrow A_4(x)$
- ▶  $A_4(x) \wedge A_1(x) \rightarrow A_5(x)$
- ▶  $A_2(x) \rightarrow A_4(x)$

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Which of the following hold:

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- ▶  $A_4(b)$

Which of the following hold:

- ▶  $K \models A_5(b)$ ? No –  $K \not\models A_5(b)$
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Let  $K$  consist of  $K_a$  and  $K_r$ . By  $I_{K_a}$  we denote the individual names in  $K_a$ . By  $|M|$  we denote the number of elements of a set  $M$ . So

- ▶  $|K_a|$  is the number of atomic assertions in  $K_a$ ;
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Then the number of times an assertion is added to *DerivedAssertions* is  $\leq |I_{K_a}| \times |K_r|$ . The number of assertions in *DerivedAssertions* is  $\leq |K_a| + |I_{K_a}| \times |K_r|$ .

# Towards non-unary rule-based systems

Suppose we want to reason as follows:

- ▶ Peter is a son of John
- ▶ John is a son of Joseph
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- ▶ A **relation name**  $R$  denotes a set of **pairs** of individual objects. Relation names are also called **binary predicates**. Examples:
  - ▶ sonOf;
  - ▶ grandsonOf
  - ▶ we often denote relation name by the upper case letters  $R$ ,  $S$ ,  $R_1$ ,  $R_2$ , and so on.

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To express that an individual object  $a$  is in the relation  $R$  to an individual object  $b$ , we write  $R(a, b)$ .  $R(a, b)$  is (again) called an **atomic assertion**. Example:

- ▶ sonOf(Peter, John).

# Rule-based knowledge bases

A **rule** has the form

$$R_1(x_1, y_1) \wedge \dots \wedge R_n(x_n, y_n) \wedge A_1(x_{n+1}) \wedge \dots \wedge A_m(x_{n+m}) \rightarrow R(x, y)$$

or

$$R_1(x_1, y_1) \wedge \dots \wedge R_n(x_n, y_n) \wedge A_1(x_{n+1}) \wedge \dots \wedge A_m(x_{n+m}) \rightarrow A(x)$$

where

- ▶  $R_1, \dots, R_n$  and  $R$  are relation names,
- ▶  $A_1, \dots, A_m$  and  $A$  are class names,
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A **rule-based knowledge base**  $K$  is a collection  $K_a$  of **atomic assertions** and  $K_r$  of **rules**.

# Rule-based knowledge base: Example 1

Consider the following set  $K_a$  of atomic assertions:

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Then  $\text{grandchildOf}(\text{Peter}, \text{Joseph})$  follows from  $K$ , in symbols

$$K \models \text{grandchildOf}(\text{Peter}, \text{Joseph})$$

On the other hand,  $\text{grandchildOf}(\text{Joseph}, \text{Peter})$  does not follow from  $K$ , in symbols

$$K \not\models \text{grandchildOf}(\text{Joseph}, \text{Peter})$$



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- ▶ `childOf( $x$ ,  $y$ )  $\rightarrow$  parentOf( $y$ ,  $x$ )`

## Rule-based knowledge base: Example 2

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- ▶  $\text{childOf}(\text{John}, \text{Joseph})$

Consider the following set  $K_r$  of rules:

- ▶  $\text{childOf}(x, y) \rightarrow \text{parentOf}(y, x)$

Then  $\text{parentOf}(\text{John}, \text{Peter})$  follows from  $K$ , in symbols

$$K \models \text{parentOf}(\text{John}, \text{Peter})$$

On the other hand,  $\text{parentOf}(\text{Joseph}, \text{Peter})$  does not follow from  $K$ , in symbols

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(3) If  $R(x, y) \wedge R(y, z) \wedge A(y) \rightarrow A(z) \in K_r$  and  $R(a, b), R(b, c), A(b)$  have already been derived, then  $A(c)$  is added to the derived assertions.

# Rule-based knowledge bases: also called knowledge graphs

Binary predicates allows us to talk about graphs.



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Let  $K_r$  contain:

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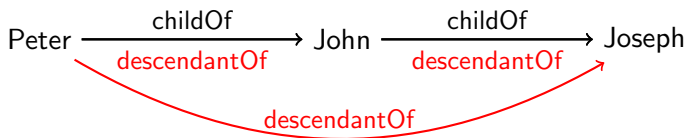
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Then  $K \models \text{descendantOf}(\text{Peter}, \text{Joseph})$ . Computing *DerivedAssertions* corresponds to a graph completion.

## Knowledge Graphs: Example 3

Consider the following set  $K_a$  of atomic assertions:

- ▶ `childOf(Peter, John)`
- ▶ `childOf(John, Joseph)`
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- ▶  $\text{childOf}(\text{John}, \text{Joseph})$
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Consider the following set  $K_r$  of rules:

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Then  $\text{descendantOf}(\text{Peter}, \text{Paul})$  follows from  $K$ , in symbols

$$K \models \text{descendantOf}(\text{Peter}, \text{Paul})$$

## Knowledge Graphs: Example 4

Consider the following set  $K_a$  of atomic assertions:

►  $R(a_0, a_1), R(a_1, a_2), \dots, R(a_{n-1}, a_n).$



# Knowledge Graphs: Example 4

Consider the following set  $K_a$  of atomic assertions:

- ▶  $R(a_0, a_1), R(a_1, a_2), \dots, R(a_{n-1}, a_n).$

Consider the following set  $K_r$  of rules:

- ▶  $R(x, y) \rightarrow \text{path}(x, y)$
- ▶  $\text{path}(x, y) \wedge \text{path}(y, z) \rightarrow \text{path}(x, z)$

## Knowledge Graphs: Example 4

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- ▶  $R(x, y) \rightarrow \text{path}(x, y)$
- ▶  $\text{path}(x, y) \wedge \text{path}(y, z) \rightarrow \text{path}(x, z)$

Then  $\text{path}(a_i, a_j)$  follows from  $K$ , in symbols

$$K \models \text{path}(a_i, a_j)$$

if, and only if,  $i < j$ .

## Knowledge Graphs: Example 5

Consider the following set  $K_a$  of atomic assertions:

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## Knowledge Graphs: Example 5

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- ▶  $\text{path}(x, y) \wedge \text{path}(y, z) \rightarrow \text{path}(x, z)$
- ▶  $R(x, y) \rightarrow R(y, x)$

## Knowledge Graphs: Example 5

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Consider the following set  $K_r$  of rules:

- ▶  $R(x, y) \rightarrow \text{path}(x, y)$
- ▶  $\text{path}(x, y) \wedge \text{path}(y, z) \rightarrow \text{path}(x, z)$
- ▶  $R(x, y) \rightarrow R(y, x)$

Then  $\text{path}(a_i, a_j)$  follows from  $K$ , in symbols

$$K \models \text{path}(a_i, a_j)$$

for all  $i, j$ .

# Knowledge Graphs: Example 6

Let  $K_r$  contain:

- ▶  $\text{childOf}(x, y) \wedge \text{childOf}(z, y) \wedge x \neq z \rightarrow \text{siblingOf}(x, z)$
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Let  $K_a$  be

$\{\text{Female}(\text{Alice}), \text{Male}(\text{Bob}), \text{childOf}(\text{Alice}, \text{Carl}), \text{childOf}(\text{Bob}, \text{Carl})\}$

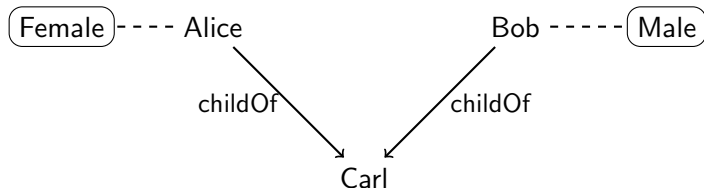
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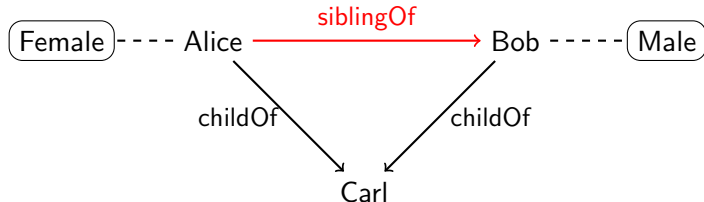
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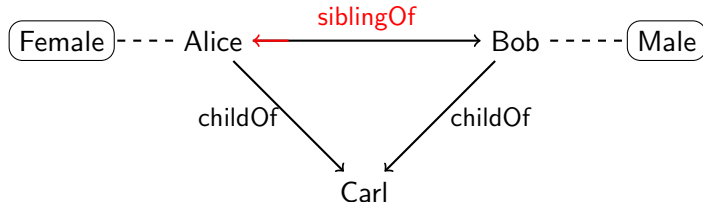
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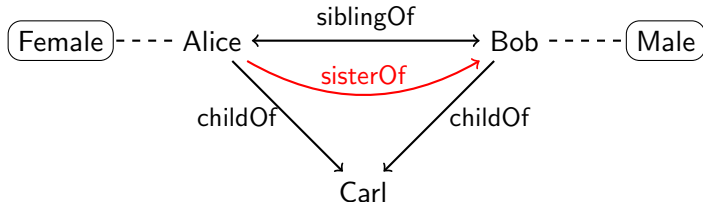
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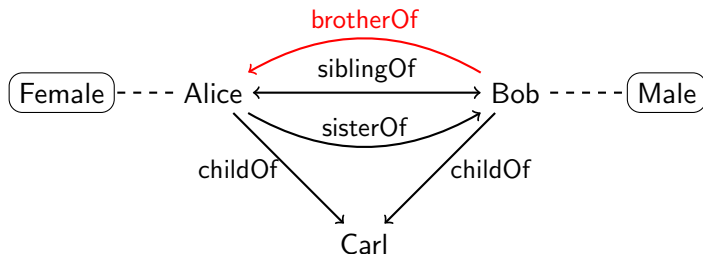
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# Formulating queries using rules (1)

Assume that atomic assertions in  $K_a$  are formulated using the binary relation **childOf** and the class name **King**. Define a set  $K_r$  of rules for the class name **GrandchildK** such that for any such set of atomic assertions  $K_a$ :

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**Answer.**  $K_r$  consisting of the rule

$$\text{childOf}(x, y) \wedge \text{childOf}(y, z) \wedge \text{King}(z) \rightarrow \text{GrandchildK}(x)$$

is as required.

## Formulating queries using rules (2)

Assume that atomic assertions in  $K_a$  are formulated using the binary relation **childOf** and the class name **King**. Define a set  $K_r$  of rules for the class name **DescendantK** such that for any such set of atomic assertions  $K_a$ :

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$K \models \text{DescendantK}(a)$  if and only if  $a$  is a descendant of a king

**Answer.**  $K_r$  consisting of the rules

$$\text{childOf}(x, y) \rightarrow \text{descendantOf}(x, y)$$

$$\text{descendantOf}(x, y) \wedge \text{descendantOf}(y, z) \rightarrow \text{descendantOf}(x, z)$$

$$\text{descendantOf}(x, y) \wedge \text{King}(y) \rightarrow \text{DescendantK}(x)$$

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