

COMP105 Lecture 13

Higher Order Functions

Class Test 1

There will be an in-person class test **next week**

- ▶ Not in our usual room
- ▶ Check your timetable

Covers Lectures 1 – 10

- ▶ What is a pure function?
- ▶ Haskell basics
- ▶ Recursion

Class Test: Procedure

Format

- ▶ Multiple choice
- ▶ 20 questions
- ▶ 35 minutes
- ▶ Answers filled in on a computer-readable sheet
- ▶ You will need to bring an HB pencil

The test will start **promptly** and last for 35 minutes

- ▶ Late comers will get less time!
- ▶ Leaving early is not permitted

Class Test

A **practice class test** is available

- ▶ On the assessments page on Canvas
- ▶ Same format as the class test

We will go through the solutions in a **revision lecture**

- ▶ The lecture before the class test

Outline

Today

- ▶ A few more type classes
- ▶ Higher order functions
- ▶ Function composition
- ▶ Anonymous functions

Relevant book chapters

- ▶ Programming In Haskell Chapters 4 and 7
- ▶ Learn You a Haskell Chapter 6

Converting to strings

The **show** function converts other types to strings

```
ghci> show 123  
"123"
```

```
ghci> show [1,2,3]  
"[1,2,3]"
```

```
ghci> show (True, 2.5)  
"(True,2.5)"
```

Converting to strings

The **Show** type class contains types that can be shown

```
ghci> :t show  
show :: Show a => a -> String
```

Show contains

- ▶ all basic types
- ▶ all tuples containing showable types
- ▶ all lists that contain showable types

Converting from strings

Read converts strings to other types

```
ghci> read "123" :: Int  
123
```

```
ghci> read "False" :: Bool  
False
```

```
ghci> read "[1,2,3,4]" :: [Int]  
[1,2,3,4]
```

The use of `::` is necessary to tell Haskell what type it is parsing

Converting from strings

It is not necessary to use `::` when Haskell can deduce the type from the context

```
ghci> not (read "False")  
True
```

```
ghci> :t not  
not :: Bool -> Bool
```

```
ghci> read "4" * read "6"  
24
```

Converting from strings

The **Read** type class contains all types that can be read

```
ghci> :t read
read :: Read a => String -> a
```

As with show, it contains

- ▶ all basic types
- ▶ all tuples containing readable types
- ▶ all lists that contain readable types

Ordered types

The type class **Ord** contains all types that can be compared

```
ghci> :t (>)
(>) :: Ord a => a -> a -> Bool
```

```
ghci> :t (<=)
(<=) :: Ord a => a -> a -> Bool
```

```
ghci> :t max
max :: Ord a => a -> a -> a
```

Ordered types

It contains numbers, but also **all** basic types, tuples, and lists

```
ghci> 'a' < 'b'
```

```
True
```

```
ghci> True > False
```

```
True
```

```
ghci> (1, 10) <= (1, 11)
```

```
True
```

```
ghci> [1..10] < [2..11]
```

```
True
```

Tuples and lists are compared **lexicographically** (element by element)

Higher order functions

A **higher order function** is a function that

- ▶ Takes another function as an argument, or
- ▶ Returns a function

```
apply_twice :: (a -> a) -> a -> a  
apply_twice f input = f (f input)
```

```
ghci> apply_twice tail [1,2,3,4]  
[3,4]
```

Apply_twice examples

```
apply_twice :: (a -> a) -> a -> a
apply_twice f input = f (f input)
```

```
ghci> apply_twice ((+) 2) 2
6
```

```
ghci> apply_twice (drop 2) [1,2,3,4,5]
[5]
```

```
ghci> apply_twice reverse [1,2,3,4]
[1,2,3,4]
```

The `apply_twice` type

```
apply_twice :: (a -> a) -> a -> a
apply_twice f input = f (f input)
```

The type specifies that

- ▶ `f :: (a -> a)`
- ▶ `input :: a`
- ▶ The function returns type `a`

So the following will give a type **error**

```
ghci> apply_twice head [[1,2], [3,4]]
```

Function composition

Function **composition** applies one function to the output of another

- ▶ Composing f with g input gives $f (g \text{ input})$

```
compose :: (b -> c) -> (a -> b) -> a -> c  
compose f g input = f (g input)
```

```
ghci> compose (+1) (*2) 4  
9
```

```
ghci> compose head head [[1,2], [3,4]]  
1
```


The . operator

In Haskell compose is implemented by the . operator

```
ghci> compose head head [[1,2], [3,4]]  
1
```

```
ghci> (head . head) [[1,2], [3,4]]  
1
```

```
ghci> :t (.)  
(.) :: (b -> c) -> (a -> b) -> a -> c
```

The . operator

The . operator is particularly useful when composing a **long list** of functions

```
f list = length (double (drop_evens (tail list)))
```

```
f' list = (length . double . drop_evens . tail) list
```

The use of . removes the need for nested brackets

- ▶ but it is stylistic
- ▶ you never need to use .

The \$ operator

```
evaluate :: (a -> b) -> a -> b  
evaluate f input = f input
```

This function just **evaluates** its input

```
ghci> evaluate length [1,2,3]  
3
```

The \$ operator

The \$ operator is exactly the same as **evaluate**

```
ghci> ($) length [1,2,3]  
3
```

```
ghci> length $ [1,2,3]  
3
```

```
ghci> :t ($)  
($) :: (a -> b) -> a -> b
```

The \$ operator

The \$ operator has the lowest **precedence** of all operators

- It is mainly used to avoid brackets

```
ghci> length ([1,2,3] ++ [4,5,6])  
6
```

```
ghci> length $ [1,2,3] ++ [4,5,6]  
6
```

```
ghci> (length . tail) [1,2,3,4]  
3
```

```
ghci> length . tail $ [1,2,3,4]  
3
```

Exercise

What do these functions do?

```
mystery :: (a -> a) -> a -> a  
mystery f input = (f . f . f) input
```

```
mystery2 :: (a -> Int) -> (a -> Int) -> a -> Int  
mystery2 f g input = f input + g input
```

```
mystery3 :: (a -> b -> c) -> a -> b -> c  
mystery3 f in1 in2 = in1 `f` in2
```

Anonymous functions

Sometimes it is convenient to define a function **inline**

```
ghci> (\x -> x + 1) 2  
3
```

```
ghci> :t (\x -> x+1)  
(\x -> x+1) :: Num a => a -> a
```

```
ghci> apply_twice (\x -> 2 * x) 2  
8
```

These are called **anonymous** functions: they have no name

Anonymous functions syntax

The **syntax** for an anonymous function is:

$$\backslash \text{ [arg1] [arg2] ... } \rightarrow \text{ [expression]}$$

The \backslash is supposed to resemble a lambda (λ)

- ▶ Anonymous functions are sometimes called λ -functions

Examples:

```
 $\backslash$  x y  $\rightarrow$  x + y + 1
```

```
 $\backslash$  list  $\rightarrow$  head list + last list
```


Functions that return functions

Higher order functions can also **return** other functions

```
f_that_adds_n :: Int -> (Int -> Int)
f_that_adds_n n = (\ x -> x + n)
```

```
ghci> let f = (f_that_adds_n 10) in (f 1)
11
```

```
ghci> (f_that_adds_n 20) 1
21
```

```
ghci> (f_that_adds_n 2 . f_that_adds_n 3) 0
5
```

Functions that take and return functions

Higher order functions can take **and** return functions

```
swap :: (a -> b -> c) -> (b -> a -> c)
swap f = \ x y -> f y x
```

```
ghci> take 4 [1..10]
[1,2,3,4]
```

```
ghci> (swap take) [1..10] 4
[1,2,3,4]
```

Currying revisited

Previously we've seen that it is possible to **partially** apply a function

```
add_two = (+2)
```

```
ghci> add_two 2
```

```
4
```

```
drop_six = drop 6
```

```
ghci> drop_six [1..10]
```

```
[7,8,9,10]
```

Currying revisited

This is just **nicer syntax** for a function that returns a function

```
add_two = (+2)
```

```
add_two' = (\ x -> x + 2)
```

```
drop_six = drop 6
```

```
drop_six' = (\ x -> drop 6 x)
```

Exercise

What do these queries return?

```
ghci> (\ x -> take 4 x) [1..10]
```

```
ghci> (\ f -> f [1,2,3,4]) length
```

```
ghci> drop 2 . drop 2 . drop 2 $ [1..10]
```

Exercises

1. Rewrite the following functions using the `.` operator

1.1 `sum_tail list = sum (tail list)`

1.2 `third_head list = head (tail (tail list))`

1.3 `length_middle list = length (tail (init list))`

2. Write anonymous functions that implement the following functions. You can use

`let f = (your function) in (f arguments)`

in `ghci` to test your functions.

2.1 A function with one argument `x` that returns $2*x + 1$

2.2 A function with two arguments `x` and `y` that returns x^y

2.3 A function with two arguments `list` and `n` that returns the $(2*n)$ th element of `list`.

Exercises

3. Use `apply_twice` to create a function `second_tail` that returns all but the first two elements of a list.
4. Write a function `without_last_4` that takes a list, and returns that list without the last four elements (Hint: use `reverse` and `drop`)

Exercises

5. Write a function `rotate_args` that takes a function `f` with three arguments `x`, `y`, and `z`, and returns a new function that behaves like `f z x y`
6. (*) Write a function `apply_n :: (a -> a) -> Int -> (a -> a)` that takes a function `f` and an integer `n`, and returns `f` composed with itself `n` times

Summary

- ▶ A few more type classes
- ▶ Higher order functions
- ▶ Function composition
- ▶ Anonymous functions

Next time: Map