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In-Stream Stochastic Division and Square Root via Correlation

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Executive Summary

- What is Stochastic Computing (SC)?
 - An ultra-low power paradigm
- What is our proposal?
 - Leveraging SC correlation for efficient nonlinear functions
 - Division and Square Root
- Design and evaluate our proposal.
 - Simultaneously higher efficiency, accuracy and speed

Outline

- **Stochastic Computing**
- Nonlinear Functions
- Proposed Stochastic Division
- Proposed Stochastic Square Root
- Performance Evaluation
- Conclusion

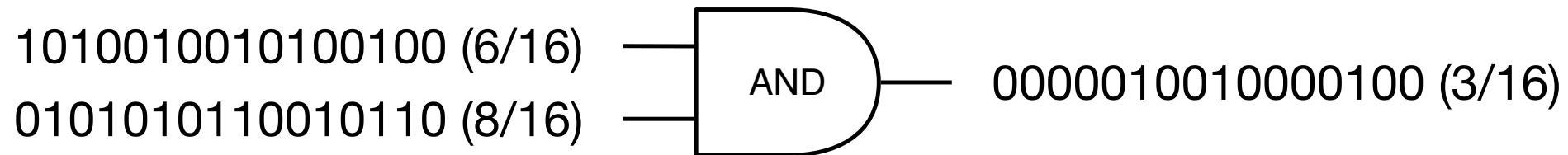
Data Representation in Stochastic Computing

- Bernoulli Sequence (referred to as a **Bit Stream**)
 - The value is equal to the ratio of 1s.
 - The value is irrelevant to the position of 0s and 1s.
- Data Range
 - $0 \sim 1$

A=0.5	1 1 0 1 0 1 1 1 0 0 1 0 0 1 0 0
B=0.5	0 0 1 0 0 1 1 1 0 1 0 1 0 1 0 1
C=0.75	1 0 1 1 0 1 1 1 1 1 0 1 0 1 1 1

Example of Stochastic Computing Circuit

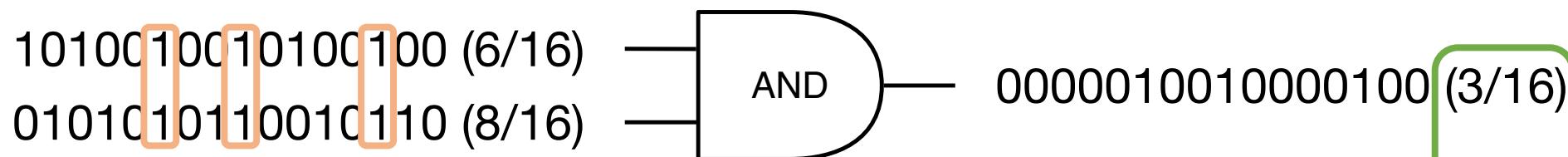
Multiplication via a single AND gate



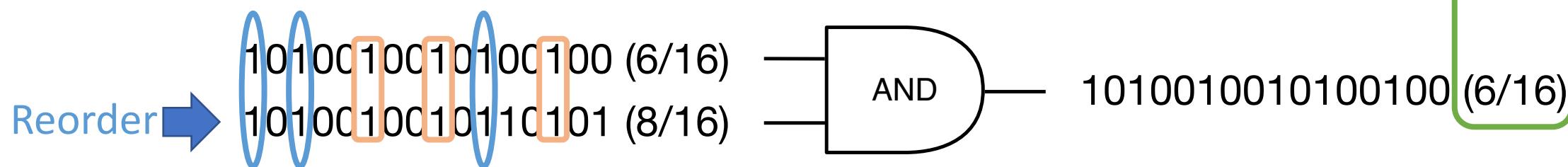
- Extremely Simple Logic
- Ultra-Low Power
- High Resistance to Noise

Correlation in Stochastic Computing

- Zero correlation leads to Multiplication



- Positive correlation leads to Minimum



Number of paired 1s differs!!!

Correlation

Leveraging Correlation for SC Nonlinearity

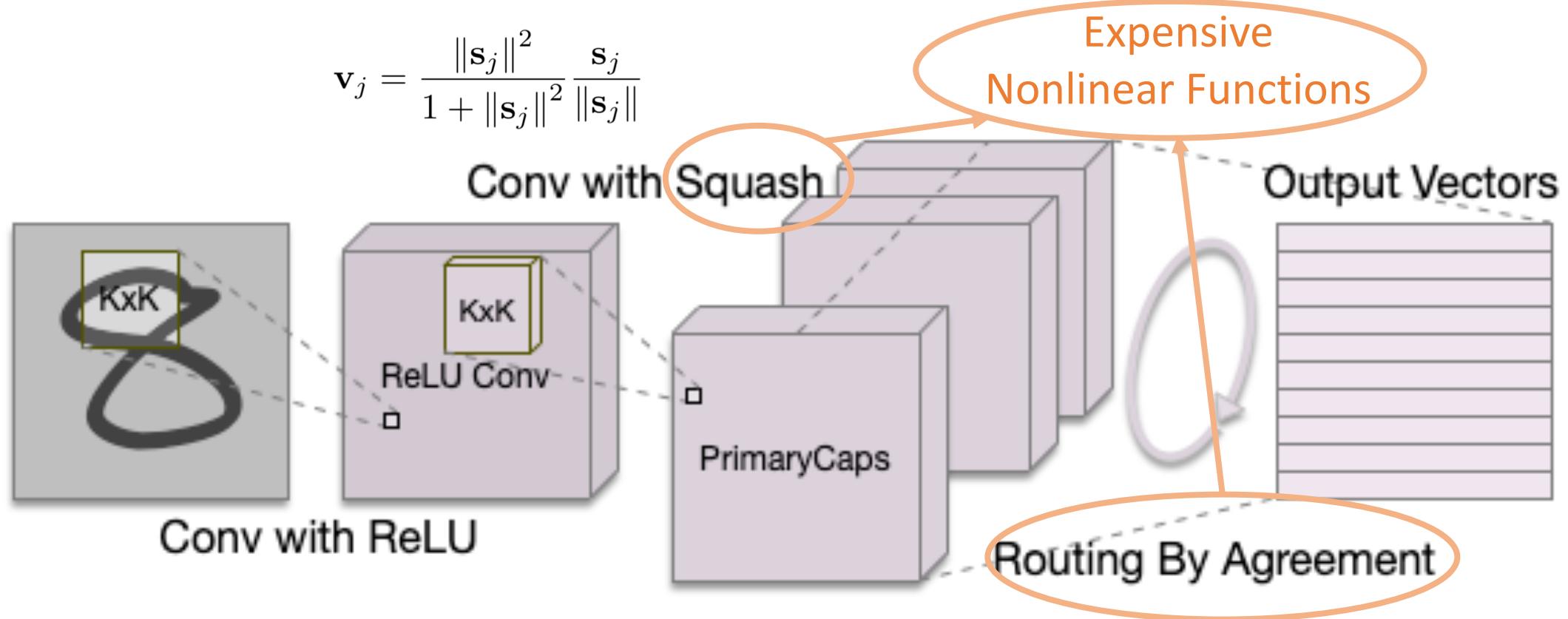
- Zero correlation is the cornerstone of primitive SC
- Positive correlation for AND gate is
 - Harmful to Multiplication
 - Beneficial to Minimum
- Our goal is
 - To leverage SC correlation
 - For Division and Square Root
 - Achieving higher efficiency

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Nonlinear Functions

‘Dynamic Routing via Capsules’ by Hinton (*NeurIPS’17*)



$$\text{softmax}(x_j) = \frac{\exp(x_j)}{\sum \exp(x_k)}$$

Nonlinear Functions

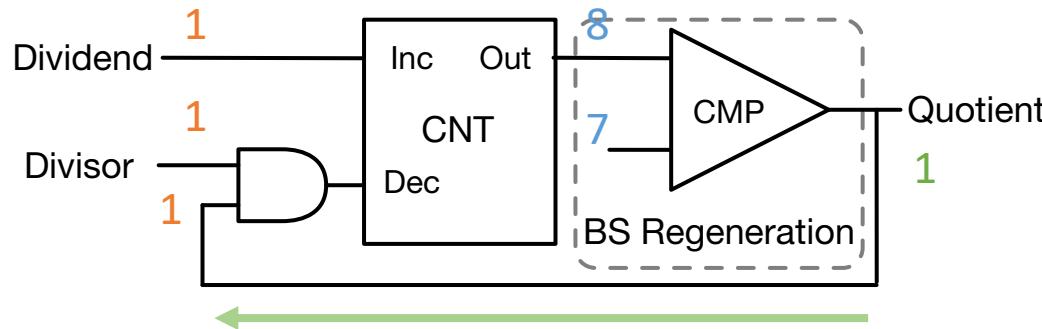
- Statistics from emerging neural networks

NN	Operation
CNN	Conv, FC, Pooling, ReLu
LSTM	*, Div, Exp, Tanh
Graph CNN	*, Div, Exp, Log, Sqrt
CapsNet	*, Div, Exp, Log, Sqrt

- Stochastic computing for better hardware efficiency

Existing Stochastic Divisions

- Gaines Division (GDIV) (*Gaines, 1969*)

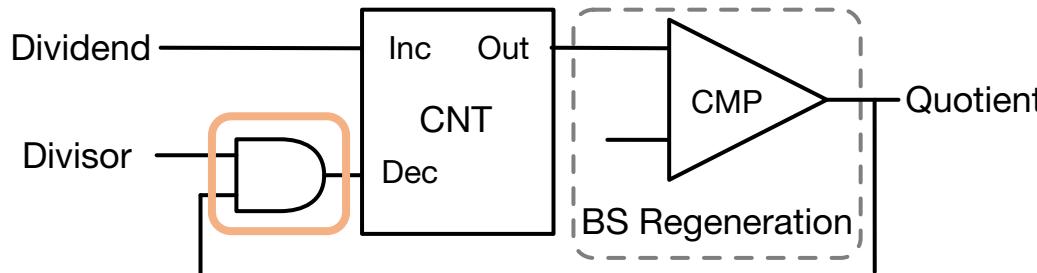


System reaches equilibrium:

$$P_{Dividend} = P_{Quotient} \cdot P_{Divisor}$$

Existing Stochastic Divisions

- Gaines Division (GDIV) (*Gaines, 1969*)

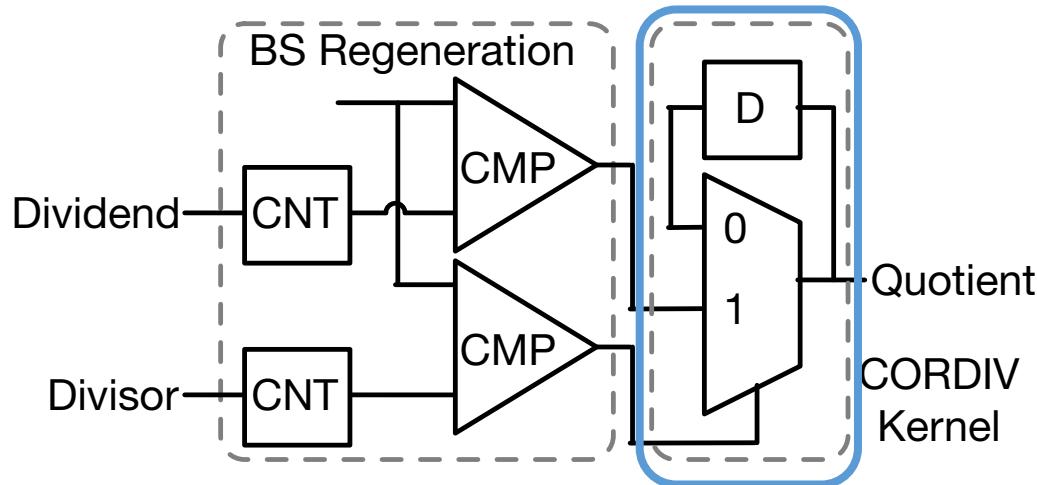


Requiring zero correlation

System reaches equilibrium:

$$P_{\text{Dividend}} = P_{\text{Quotient}} \cdot P_{\text{Divisor}}$$

- Correlated Division (CORDIV) (*Chen, IVLSI 2016*)

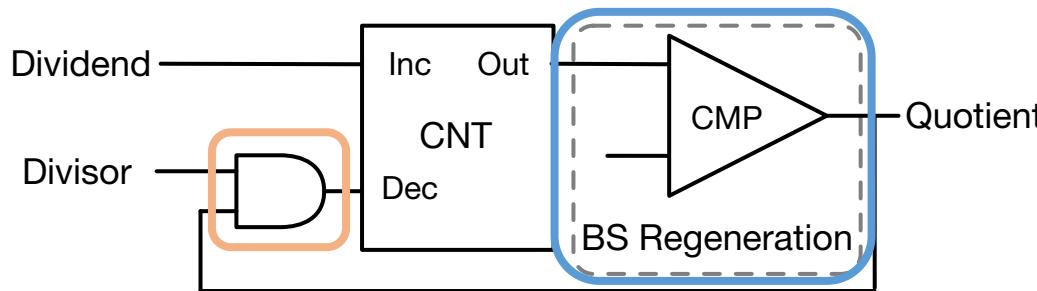


BS inputs to CORDIV Kernel are positively correlated

$$\begin{aligned} P_{\text{Quotient}} &= P_{\text{Dividend}} / P_{\text{Divisor}} \\ &= \frac{\#(1)_{\text{Dividend}}}{\#(1)_{\text{Divisor}}} \end{aligned}$$

Existing Stochastic Divisions

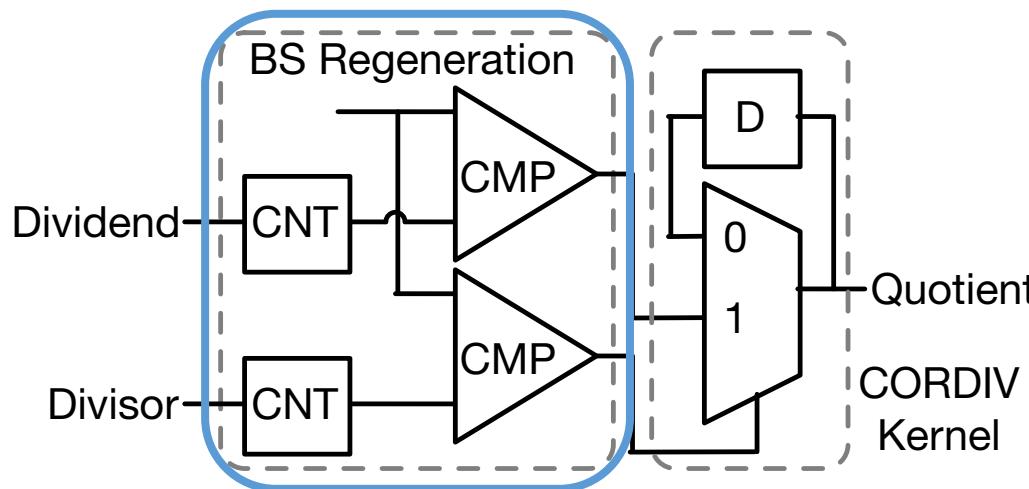
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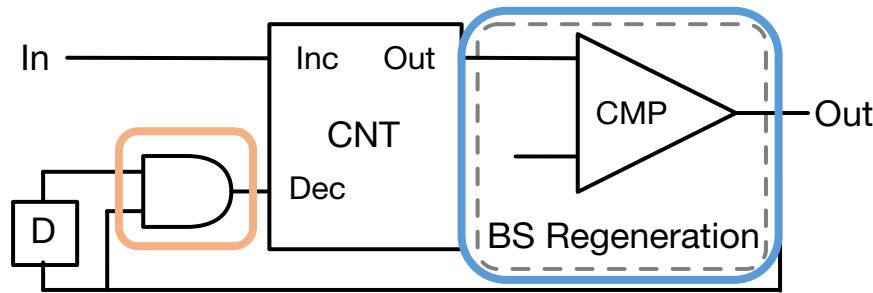


BS inputs to CORDIV Kernel are positively correlated

$$\begin{aligned} P_{Quotient} &= P_{Dividend}/P_{Divisor} \\ &= \frac{\#(1)_{Dividend}}{\#(1)_{Divisor}} \end{aligned}$$

Existing Stochastic Square Root

➤ Gaines Square Root (GSQRT) (*Gaines, 1969*)



System reaches equilibrium:

$$P_{In} = P_{Out} \cdot P_{Out}$$

➤ Problems in existing stochastic Division and Square Root

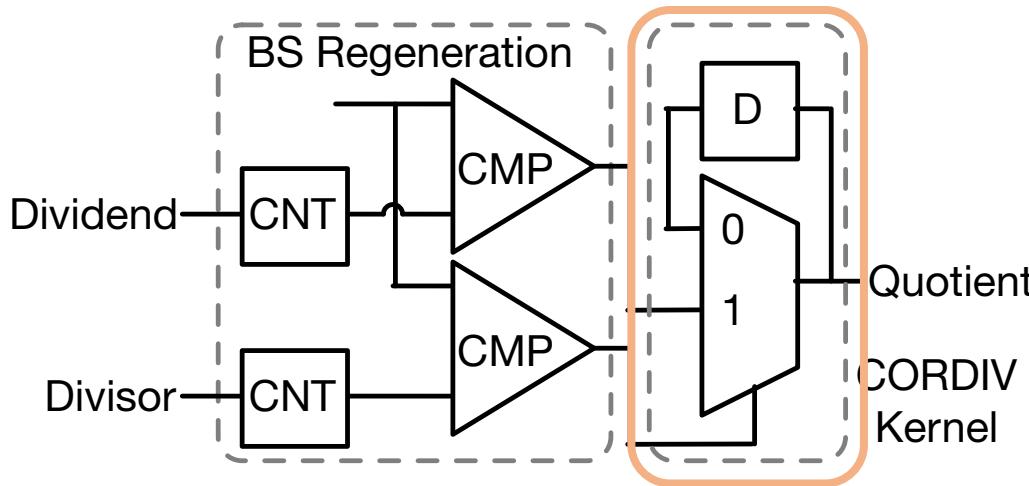
- Highly relying on near zero correlation
 - ❖ Requiring extensive manipulation on Random Number Generators
- Expensive Bit Stream Regeneration
 - ❖ Need comparators, and even additional registers

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In-Stream Correlation Based Division (ISCBDIV)

Leveraging **CORDIV Kernel**, which requires positive correlation



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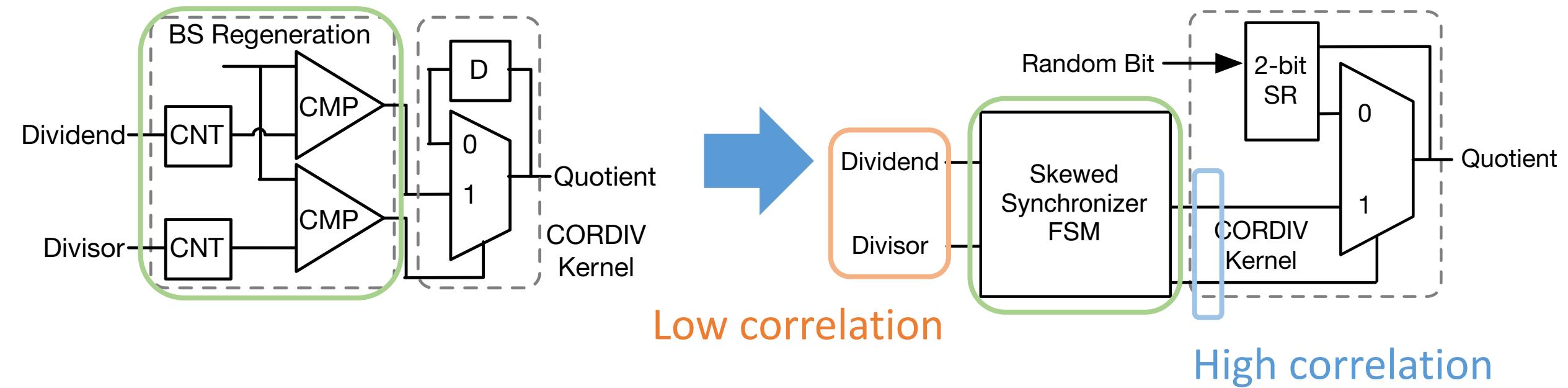
Pair up 1s in the input BSs

In-Stream Correlation Based Division (ISCBDIV)

Leveraging CORDIV Kernel, which requires positive correlation

- Maximize correlation via **Skewed Synchronizer**

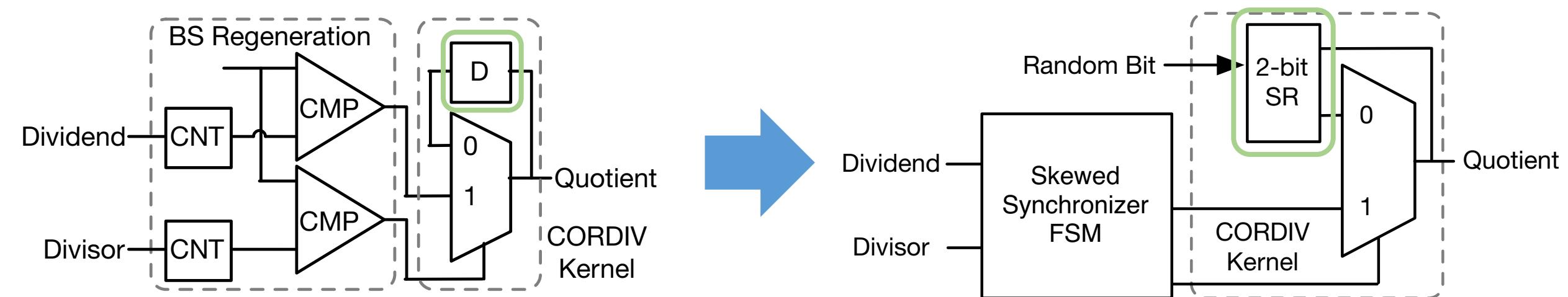
Based on the fact:
SC dividend cannot be larger than the divisor.



In-Stream Correlation Based Division (ISCBDIV)

Leveraging CORDIV Kernel, which requires positive correlation

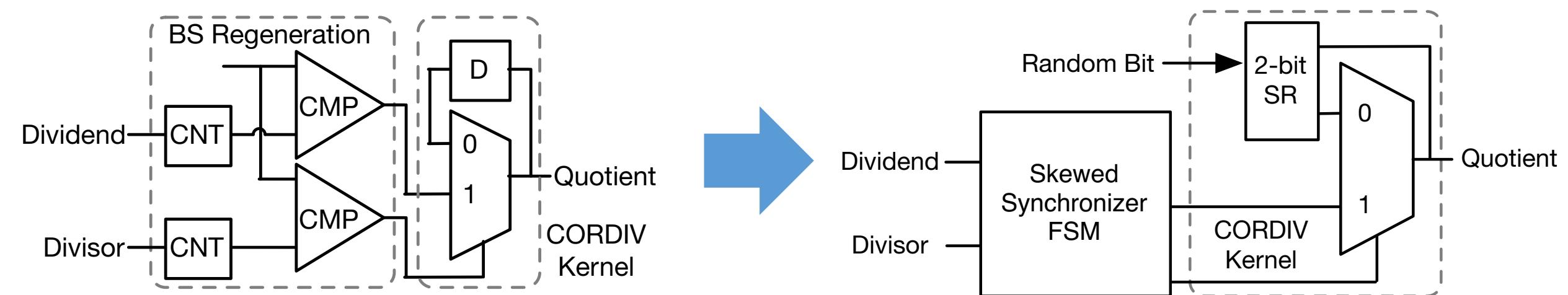
- Maximize correlation via Skewed Synchronizer
- Extend original DFF to 2-bit Shift Register (SR)



In-Stream Correlation Based Division (ISCBDIV)

Leveraging CORDIV Kernel, which requires positive correlation

- Maximize correlation via Skewed Synchronizer
- Extend original DFF to 2-bit Shift Register (SR)



Given 256 bit length BS, number of registers is reduced from 17 to 4

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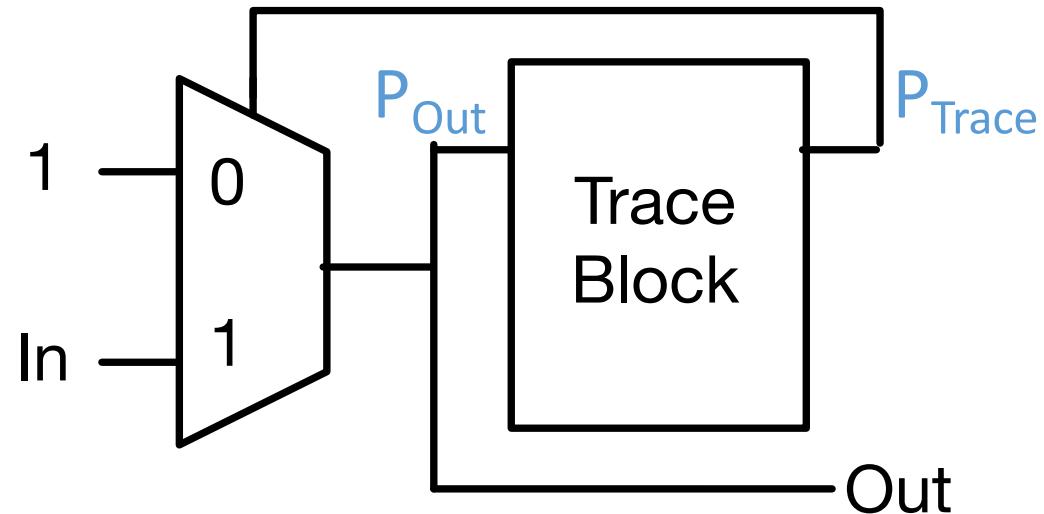
- Proposed Stochastic Square Root**
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Bit Inserting Square Root (BISQRT)

New Computing Scheme

$$\sqrt{0.81} = 0.9 > 0.81$$

- Output of Stochastic Square Root is **always larger** than input
- Inserting 1s into input properly leads to correct output



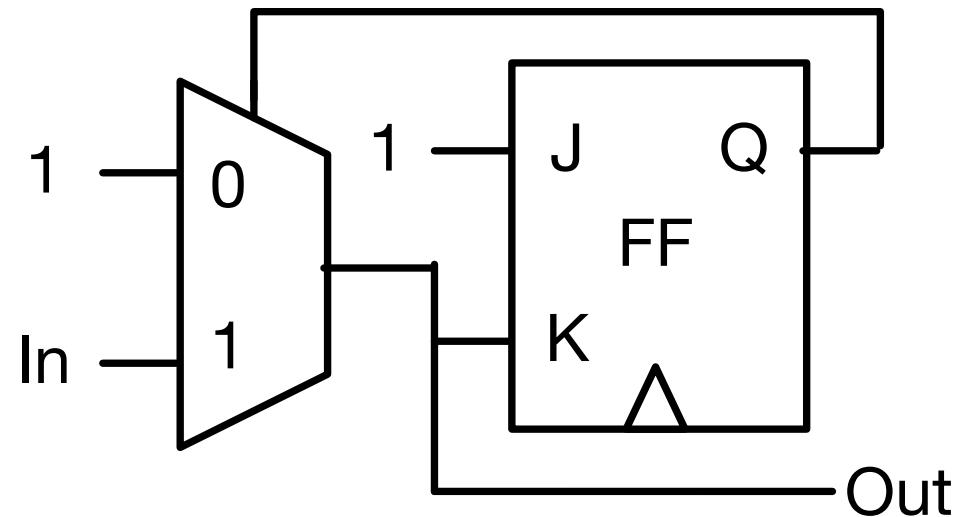
Functionality is guaranteed if

$$P_{Trace} = 1/(1 + P_{Out})$$

Bit Inserting Square Root (BISQRT)

Two approaches to build the Trace Block

- JKDIV (*Gaines, 1969*) based BISQRT



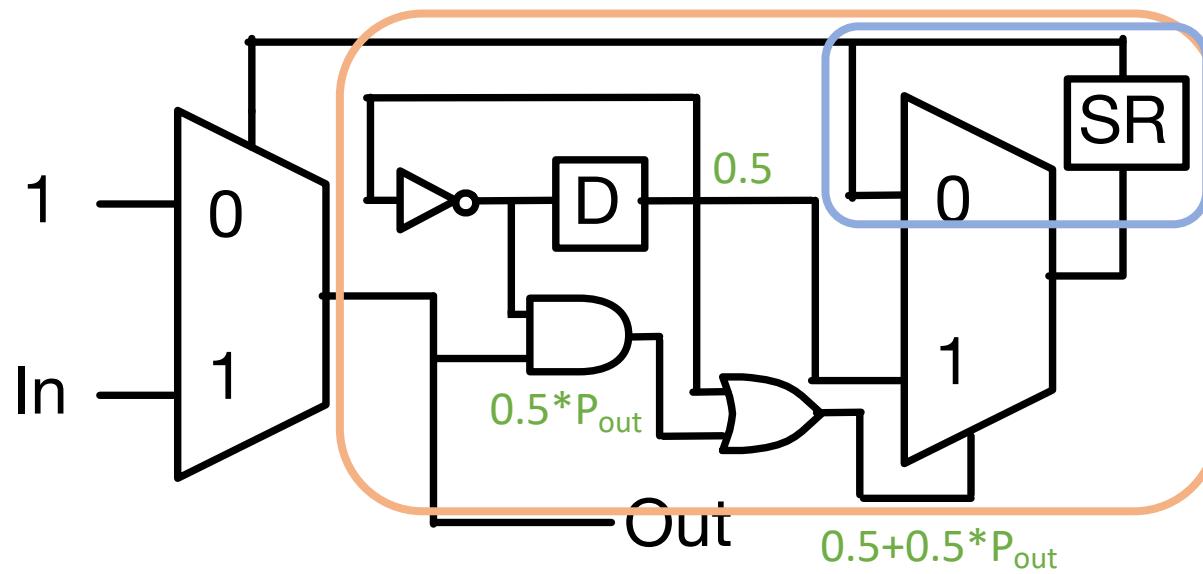
Connecting port J to 1 leads to

$$\begin{aligned}P_Q &= P_J / (P_J + P_K) \\&= \frac{1}{1 + P_K}\end{aligned}$$

Bit Inserting Square Root (BISQRT)

Two approaches to build the Trace Block

- JKDIV (*Gaines, 1969*) based BISQRT
- ISCBDIV based BISQRT



Simplified ISCBDIV

Output of CORDIV Kernel comes from the SR for isolation

$$\begin{aligned}P_{Quotient} &= 0.5 / (0.5 + 0.5 \cdot P_{Out}) \\&= \frac{1}{1 + P_{Out}}\end{aligned}$$

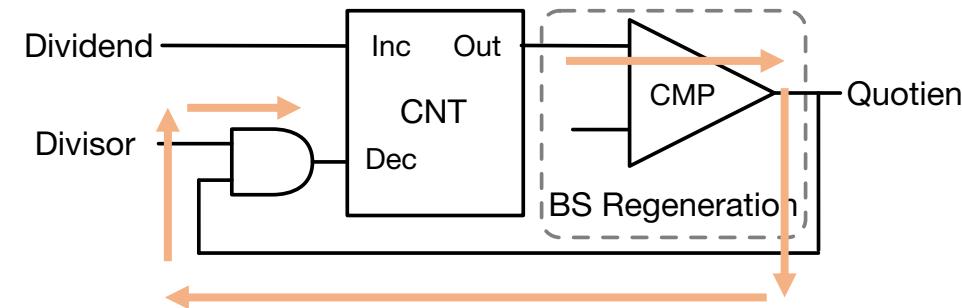
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Evaluating Metrics

Feedback loops with Counters

- Counters incur fluctuation in output Bit Stream
- Before reaching equilibrium, the BS error rate is inaccurate



- Convergence time
 - Cycle count to achieve expected **stable-state** accuracy

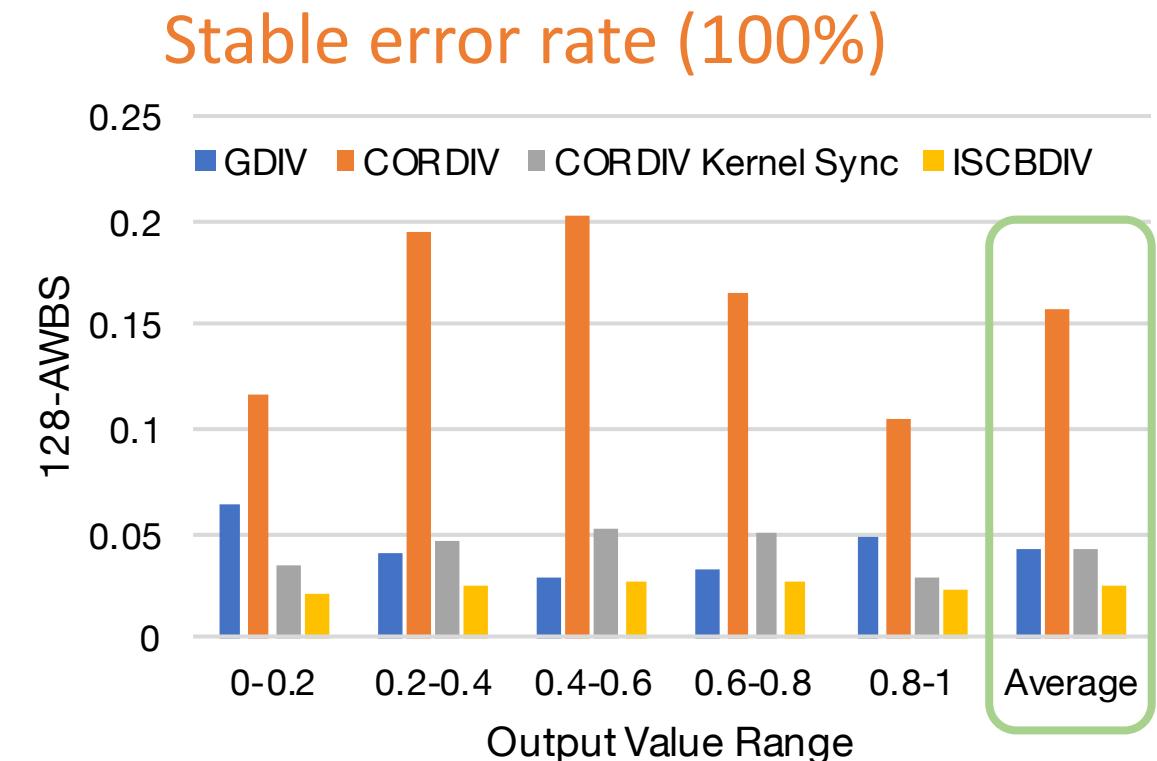
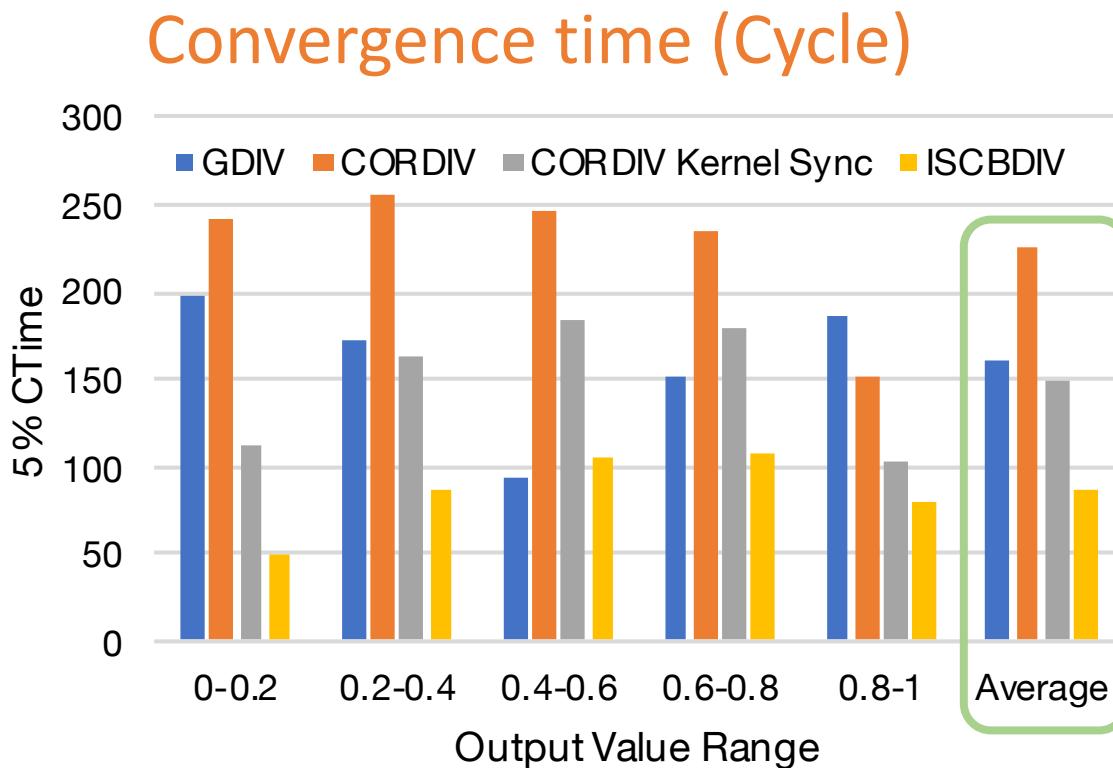
Experimental Configuration

Focus on influence of input correlation to the results

- Vary **output value range**
 - Different output value ranges imply different input correlation
- Fix input length
- Apply high quality Sobol RNGs (*Li, DATE'17*)

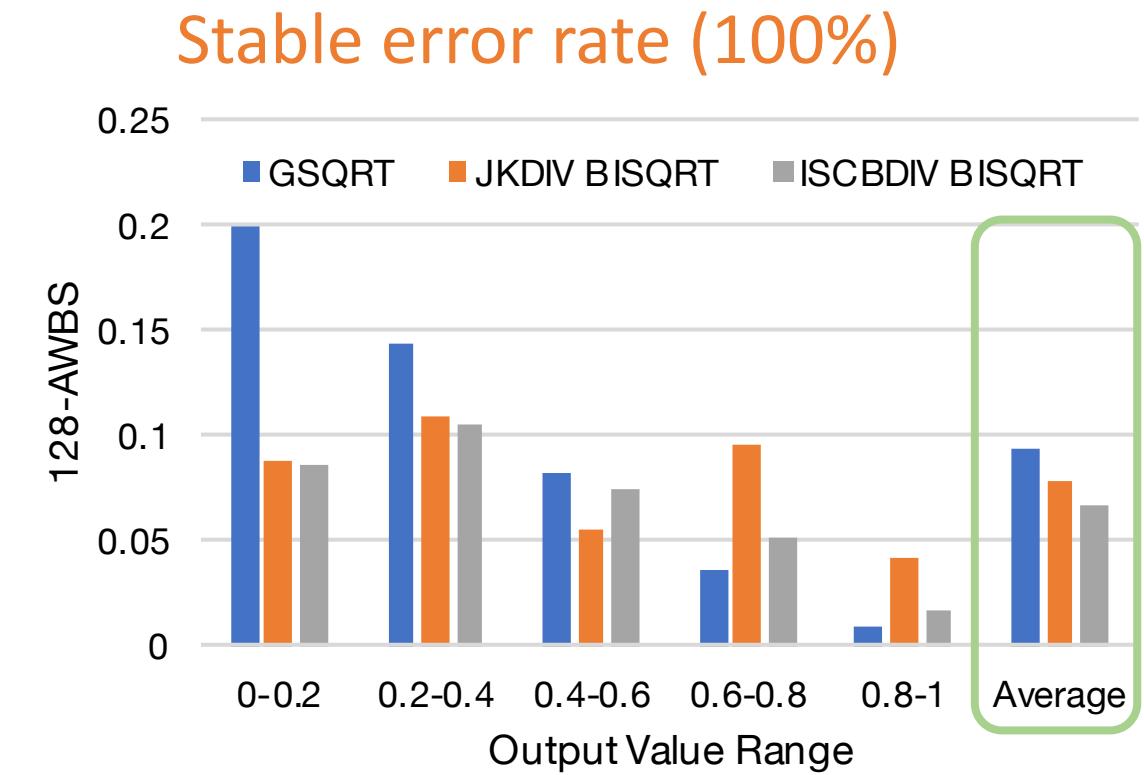
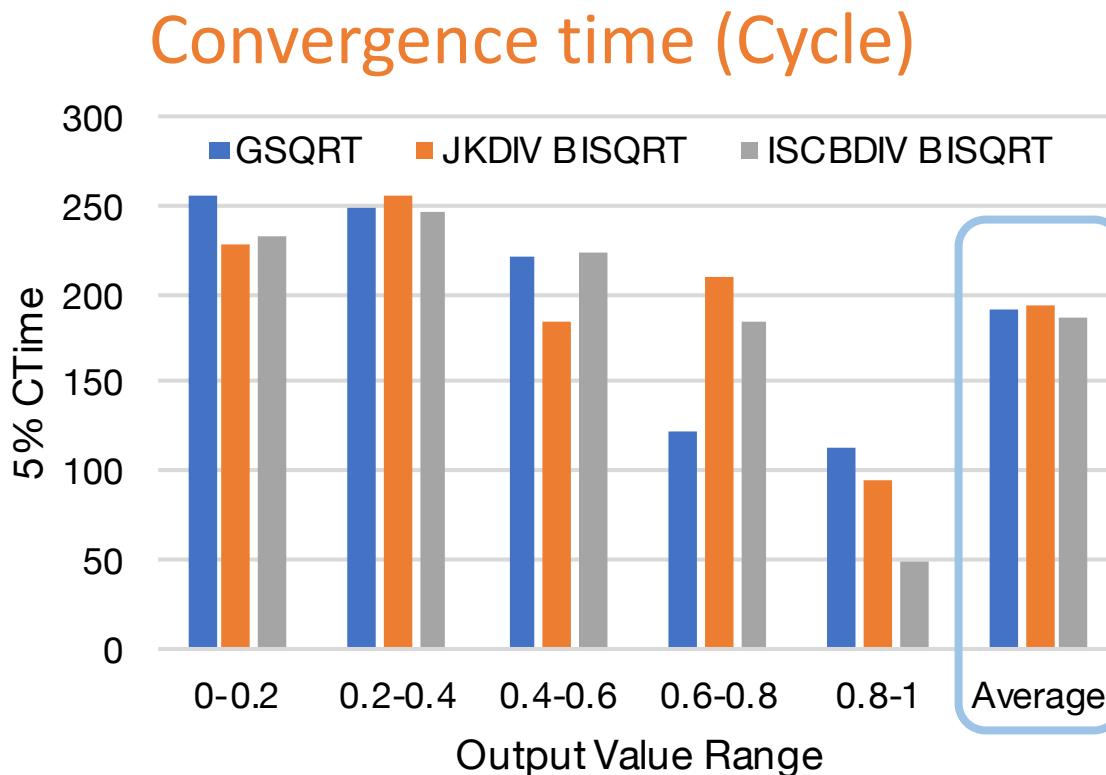
ISCBDIV Performance

- Converges **46.3%** faster.
- Reduces error by **43.3%**.



BISQRT Performance

- JKDIV-BISQRT reduces error by 16.8%.
- ISCBDIV-BISQRT reduces error by 29.0%.



Hardware Implementation

Synopsys Design Compiler with TSMC 45nm @ 400MHz

➤ Area, Power, Throughput Per Area (TPA)

$frequency / (latency \times area)$

For DIV, energy reduction is 67.6%.

Design	Area (μm^2)	Power (μW)	Latency (cycles)	TPA ($1 / (\mu m^2 \cdot s)$)
GDIV(Depth-5)	74.3	21.0	158	34,073
CORDIV	211.2	60.9	226	8,384
<i>Proposed ISCB DIV</i>	40.4	12.5	86	115,128
GSQRT(Depth-5)	78.3	23.5	192	26,607
<i>Proposed JKDIV BISQRT</i>	11.3	6.3	195	181,529
<i>Proposed ISCB DIV BISQRT</i>	25.4	12.6	187	84,214

For JKDIV SQRT, energy reduction is 72.8%.

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Conclusion

Our proposal outperforms state-of-the-art nonlinear functions

- General benefits
 - SC is inherently more hardware efficient than conventional binary computing
- Enhancement to the state-of-the-art in SC
 - Lower area/power
 - Higher accuracy
 - Faster convergence speed



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Thank you
Q & A

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