Jennifer Lindsey
UXUI Design | Product Engineer

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jjlindsey.github.io/jl-portfolio/

Skills

React, JavaScript, CSS, HTML, UI/UX Design Principles, Figma, Wireframing, Prototyping, Performance Analysis, REST APIs, PostgreSQL, SQL, D3js.

Tools: Jira, Confluence, Google Docs, DataDog,Git, GitLab, GitHub, CI/CD, wire-framing. prototyping.

Soft Skills: collaboration, communication, critical thinking, problem-solving, adaptability, empathy.

Education

MA - Art History
University of London, Courtauld Institute of Art

BA - Art History
University of Texas

FullStack Development MERN
Vanderbilt University

Experience

UI Engineer | Design | Data Skrive | 2022 - 2024

Analyzed user feedback and product analytics using DataDog to identify critical UX pain points, collaborating with product teams to prioritize and implement component feature updates, which contributed to a 25% reduction in user-reported issues and enhanced user efficiency.

Bridged communication between design, product, and engineering teams by translating product requirements into clear technical specifications, ensuring alignment with the product vision and delivery deadlines.

Influenced the product roadmap through technical feasibility assessments and user experience insights, advocating for accessibility and usability standards that supported agile development practices.

Directed the creation of a comprehensive design system, establishing component libraries and documentation guidelines that acceler-ated development velocity by 30% and ensured consistency across the SaaS platform.

Coordinated cross-functional efforts in an agile environment by refining requirements, participating in sprint planning, and facilitating successful feature delivery from concept to launch.

Identified scalability bottlenecks and designed component architecture strategy that reduced development time by 30% while ensuring consistent user experience across product, reducing technical debt and promoting reusable patterns that enhanced rapid product iteration and ongoing feature development.

Freelance Web Design & Developer | 2021 - Present

Managing the complete product lifecycle from client requirements gathering to design, development, and launch, applying agile methodologies to ensure timely delivery.

Directed stakeholder management and maintained clear communication through regular check-ins and feedback sessions, effectively adjusting project scope to meet evolving business needs.

Museum Professional/Adjunct Art History Professor | 2012 - 2020
Developed and launched educational programs for diverse audiences, managing project timelines, stakeholder coordination, and cross-departmental collaboration
Created comprehensive curriculum and documentation translating complex concepts into accessible materials, similar to product documentation and user guides
Analyzed program effectiveness through feedback collection and performance metrics, continuously iterating on program design to improve user engagement