

10205 100 Avenue N.W., Edmonton, AB, T5J 4B5

□ 780-995-8596 | wyizhou4@ualberta.ca | # jjack27.qithub.io | woqithub.com/JJack27 | woqit

## Summary.

Current graduate student at the University of Alberta Multimedia program. An enthusiastic learner of machine learning, computer graphics and game design. Having 3+ years experience of learning and implementing machine learning / data mining techniques. Implemented several machine learning projects in areas of auto augmentation, image recognition, and reinforcement learning.

Skills\_

**Machine Learning Packages** Tensorflow, Pytorch, Pandas, Numpy, Scipy, sklearn, Matlab, cv2

**Programming** Python, Javascript, C/C++, C#, HLSL, SQL

**Web Application** Back-end: Django, REST API, Flask. Front-end: Bootstrap, HTML5, CSS

Game/Artistic Design and Game Development Unity Engine, Shader programming, Photoshop, Blender

**Experience** \_

**University of Alberta** Edmonton, Canada

TEACHING ASSISTANT Jan. 2020 - Apr. 2020

- Lab teaching assistant in course of GPU programming (CMPUT 382). Two labs per week.
- Implemented marking script for assignments.

### **University of Alberta Chinese Students and Scholars Association**

VICE PRESIDENT OF PROMOTION & INFORMATION TECHNOLOGY

Edmonton, Canada

May. 2016 - May. 2017

- Designed event posters, banners, and "New Students Handbook" using Photoshop and InDesign.
- · Re-designed and maintained the official website of UACSSA.

# **Education**

**University of Alberta** Edmonton, Canada

B.S. IN COMPUTING SCIENCE IN SPECIALIZATION WITH DISTINCTION / DEAN'S LIST Sept. 2015 - May. 2019

- Mainly focus on machine learning and data mining courses.
- Learned multiple skills and tools beyond my major program, especially in artistic design.

**University of Alberta** Edmonton, Canada

M.S. IN COMPUTING SCIENCE MULTIMEDIA PROGRAM

Sept. 2019 - May. 2021

- Extended knowledge of machine learning and computer vision.
- Explored areas of multimedia such as computer graphics and virtual reality.

# **Projects**

## **Reinforcement Learning Based Data Auto-Augmentation**

Edmonton, Canada

Github.com/JJack27/Auto-Augment

Sept. 2019 - Dec. 2019

- · Designed the experiment, including tasks such as data preprocessing procedures, data sample selections, and algorithm chosen.
- · Implemented the main structure of the program, including components such as data iterator, and RNN controller (via tensorflow 1.15) which learns the policies of augmentation.

#### **Ultrasound Noise Removal in Ultrasound Images**

Edmonton, Canada

Github.com/YingnanMa/Noise-Removal-Techniques-in-Ultrasound-Images

Sept. 2019 - Dec. 2019

- · Implemented multiple algorithms for comparison. Including fuzzy image filter and adaptive Gaussian filter.
- Collected ultrasound image data from portable ultrasound device.

## **Distributed Social Network**

Edmonton, Canada Jan. 2019 - May. 2019

Github.com/sajjadhaiderrr/CMPUT404-Project

tionship across different origins.

- · Implemented interactive web pages using HTML5, CSS, and Javascript, which allows users to create, view, and comment on posts. · Implemented partial of the back end including data model design and front-end-back-end interface. Also enabled the friends-of-friends rela-