

### **Imports**

from (filename) import (classname) or \* for everything  
import urllib2 (to use for xml)  
from xml.dom import minidom (needed for xml)

### **Get Request**

self.request.GET['word']

### **Writing to Screen**

self.response.write() (+ signs for multiple things)

### **Subclasses**

super(subclass, self).\_\_init\_\_()

### **Updating**

name.format(\*\*locals())

### **Handlers**

- url: /name  
static\_dir: name

### **XML things**

url = "url or xml file"

urllib2.Request(url variable) (what will be concatenated, it may include another variable unless it's made inside the url link), this is required

urllib2.build\_opener() (creates the framework)

opener.open(request variable) (grabs the url and places it in its own variable=)

minidom.parse(variable=)

xmlDoc.getElementsByTagName('tagname')[0].firstChild.nodeValue (for grabbing xml tags)

### **Reminders**

Don't forget to include "object" when making classes, unless it's a subclass of a superclass.

Properties must be tabbed outside.

Images handler first.

Create a variable for each xml thing.