# Jordan Jamali

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#### **Skills**

- Languages: Java, Python, C++, C#, SQL, Bash, JavaScript, HTML/CSS
- Technologies: Django, Docker, Git, Kubernetes, Linux, PostgreSQL, CI/CD, React

## **Experience**

Backend Software Developer @ Canon

Jan 2022 - Apr 2022

- Engineered the transition from CQL to SQL while still supporting CQL for software used by over a thousand hospitals worldwide, using Java, **SQL, Liquibase**, and Elasticsearch
- Redesigned and implemented core classes related to the backend schema, responsible for handling 700,000,000+ medical imaging records annually
- Leveraged unit and system tests to optimize various aspects of code using Java, Python, Kubernetes, and Jenkins, reducing runtimes by up to 8%
- Lead the implementation of Kerberos and its automatic installation using Java and Bash

Full Stack Software Developer @ 4GL Solutions

May 2021 - Aug 2021

- Developed server APIs and logic for ERP application using **Django**, **Docker** and Oracle, and constructed customized and specialized UI components using **React** and Bootstrap to be used across the company
- Delivered server functionality to accept and write spreadsheet data using pandas, reducing memory usage by up to 85% by pre-generating spreadsheet forms and deploying optimal algorithms
- Reduced average time it takes for the user do routine tasks by 24% by redesigning the user interface and reducing backend load times with threading and load balancing
- Used principles of test-driven development, increasing test coverage by 39%

## **Projects**

Intervals I Django, React, PostgreSQL, Docker, NGINX

- Created a web application in which users can train their musical ear with a progression system
- Made use of Django REST Framework and Django's ORM to create an API complete with user authentication and accounts
- Containerized application using Docker and NGINX, using principles of test-driven development

JungleDiff | Django, React, PostgreSQL, SciPy

- Developed a web application that displays analyses and insights on user gameplay from their League of Legends matches using the Riot Games API, through a REST API with **Django** and **PostgreSQL**
- · Minimized requests to Riot Games API to maximize access rate of data
- · Used SciPy, a Python machine learning library to fit player data to a logistic model based on all player data

### Education

University of Waterloo — BASc Candidate, Biomedical Engineering

Sep 2020 - Apr 2025

Cumulative GPA: 85.6%