

# **Lab #1. Bit Lab**

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# About the Labs

- Labs will count for 30% of the total score in semester
- We will have three lab assignments
  - Lab #1: Bit Lab (6%)
  - Lab #2: Reversing Lab (12%)
  - Lab #3: Cache Lab (12%)
- **Today: Lab #1 (Bit Lab)**
  - Three small C programming exercises
  - Puzzles using *bit-level* operations (a.k.a. *Data Lab* in CSAPP)
- Another goal of this lab is getting familiar with Linux and learning how to work with the skeleton code

# General Information

## ■ Check the *Assignment* tab of *Cyber Campus*

- Skeleton code (`Lab1.tgz`) is attached together with this slide
- Submission will be accepted in the same post, too

## ■ **Deadline: 3/29 Friday 23:59**

- Late submission deadline: **3/31 Sunday 23:59 (-20% penalty)**
- Delay penalty is applied uniformly **(not problem by problem)**

## ■ **Please read the instructions in this slide carefully**

- This slide is a step-by-step tutorial for the lab
- It also contains important submission guidelines
  - If you do not follow the guidelines, **you will get penalty**

# Skeleton Code Structure

- Copy Lab1.tgz into CSPRO server and decompress it
  - Recommend to use [csp2.sogang.ac.kr](https://csp2.sogang.ac.kr) (Ubuntu 20.04)
  - Don't decompress-and-copy; copy-and-decompress
- 1-1~1-3: Each directory contains a problem
- validate: Verifies if your code satisfies the constraints
- check.py: Script for self-grading (explained later)
- config: Used by grading script (you may ignore)

```
jason@ubuntu:~$ tar -xzf Lab1.tgz
jason@ubuntu:~$ ls Lab1/
1-1  1-2  1-3  check.py  config  validate
```

# Problem Directory (Example: 1-1)

- **bitMask.c**: This is the only file that you have to fill in
  - Do **NOT** make any modification to other files
- **main.c**: This program will test your code in **bitMask.c**
- **Makefile**: You can build the program by typing **make**
  - If you have not heard of **make** or **Makefile**, take a brief look at [makefiletutorial.com/](http://makefiletutorial.com/)
- **testcase**: Contains test cases and expected outputs

```
jason@ubuntu:~/Lab1/1-1$ ls
bitMask.c  main.c  Makefile  testcase
jason@ubuntu:~/Lab1/1-1$ ls testcase/
ans-1  ans-2  tc-1  tc-2
```

# Tasks

- For each problem, you have to implement a function
  - **Read the comment in each file carefully:** it tells you what to do, provides examples and specifies assumptions on inputs
- Problem 1-1 (`bitMask.c`)
  - `bitMask(x)`: return a mask that has  $32-x$  0's followed by  $x$  1's
- Problem 1-2 (`absVal.c`)
  - `absVal(x)`: return the absolute value of  $x$
- Problem 1-3 (`conditional.c`)
  - `conditional(x, y, z)`: return  $z$  if  $x$  is 0, return  $y$  otherwise

# Constraints

- There are some **constraints** that your code must satisfy
  - If your code does not satisfy them, you will get 0 point
  - Allowed operators: `! ~ & ^ | + << >>`
    - Do **NOT** use other operators such as `&& || - == < > ?`
  - Use `int` type only
    - Do **NOT** use other primitive types or structure, array, etc.
  - Write **straight-line code**
    - Do **NOT** use any control constructs such as `if, do, while, for, switch`, etc.
  - Do **NOT** define or call any additional function
  - Also, do **NOT** include any header like `#include <stdio.h>`

# Using the Validator

- You can use `validate` to confirm whether your code satisfies the previous constraints

- It will print illegal points in the code you wrote
- If it does not print anything, your code passed the validation

```
jason@ubuntu:~/Lab1$ cat 1-2/absVal.c
int absVal(int x) {
    if (x > 0)
        return x;
    else
        return -x;
}
jason@ubuntu:~/Lab1$ ./validate 1-2/absVal.c
dlc:1-2/absVal.c:2:absVal: Illegal operator (>)
dlc:1-2/absVal.c:5:absVal: Illegal operator (-)
dlc:1-2/absVal.c:5:absVal: Illegal if
```



# Running Test Cases

- Once you compile the program by typing `make`, you can run it by providing the path of test case file
- Some test cases and their expected outputs are already provided in the `testcase/` directory
  - Output of running `tc-N` must match with `ans-N`

```
jason@ubuntu:~/Lab1/1-1$ make
gcc bitMask.c main.c -o main.bin
jason@ubuntu:~/Lab1/1-1$ cat testcase/tc-2
31
jason@ubuntu:~/Lab1/1-1$ cat testcase/ans-2
0x7fffffff
jason@ubuntu:~/Lab1/1-1$ ./main.bin testcase/tc-2
0x7fffffff
```

*Must  
match*



# Self-Grading

- Once you think everything is done, run `check.py` to confirm that you pass all the provided test cases
  - Each character in the result has following meaning:
    - 'O': correct, 'X': wrong,
    - 'C': compile error, 'T': timeout
    - 'I': failed to pass the validator, 'E': runtime error
  - So you must ensure that `./check.py` prints 'O' for all the cases

```
jason@ubuntu:~/Lab1$ ./check.py
[*] 1-1: OO
[*] 1-2: II
[*] 1-3: XX
```

# Test Cases for Grading

- **I will use different test case set to grade your code**
  - This means even if you pass all the provided test cases, it does not guarantee that you will get 100 pt.
- **So you are encouraged to test your own code with other various inputs**
- **Some students ask me to provide more test cases, but it is important to practice this on your own**

# ChatGPT

- Remember that it is **NOT allowed** to use ChatGPT or search for solution in the web
- Still, you may feel tempted to do that
  - Indeed, Lab #1 problems are not difficult and you can easily get the solution with ChatGPT (or *Googling*)
- But remember - if you start relying on ChatGPT from now on, it will eventually limit your capability
  - And you may end up believing that ChatGPT is smarter than you
- In contrast, if you keep working on challenging problems on your own, you will surpass ChatGPT quite soon

# Problem Information

- **Three problems in total**
  - Problem 1-1: **30 pt.**
  - Problem 1-2: **35 pt.**
  - Problem 1-3: **35 pt.**
- **You will get the point for each problem based on the number of test cases that your code passes**

# Submission Guideline

## ■ You should submit three C source files

- Problem 1-1: `bitMask.c`
- Problem 1-2: `absVal.c`
- Problem 1-3: `conditional.c`

## ■ If the submitted file does not compile by typing "make" command, **cannot give you any point** for that problem

## ■ Submission format

- Upload these files directly to *Cyber Campus* (**do not zip them**)
- **Do not change the file name** (e.g., adding any prefix or suffix)
- If your submission format is wrong, you will get **-20% penalty**