

This asset supports URP and HDRP. Instructions are given below-
URP-

Go to edit> Project Settings> Quality. Then click on the dropdown menu (Render pipeline asset) and select "URP asset". After that enjoy the pre-made scenes in the URP folder.

HDRP-

Go to edit> Project Settings> Quality. Then click on the dropdown menu (Render pipeline asset) and select HDRP High Fidelity/ Balanced/Performant asset. After that enjoy the pre-made scenes in the HDRP folder.

To use the default renderer, just remove the HDRP/ URP asset from the render pipeline asset (From Quality and Graphics settings. (Edit> Project Settings> Quality) and (edit> Project Settings> Graphics)

Enjoy the package!