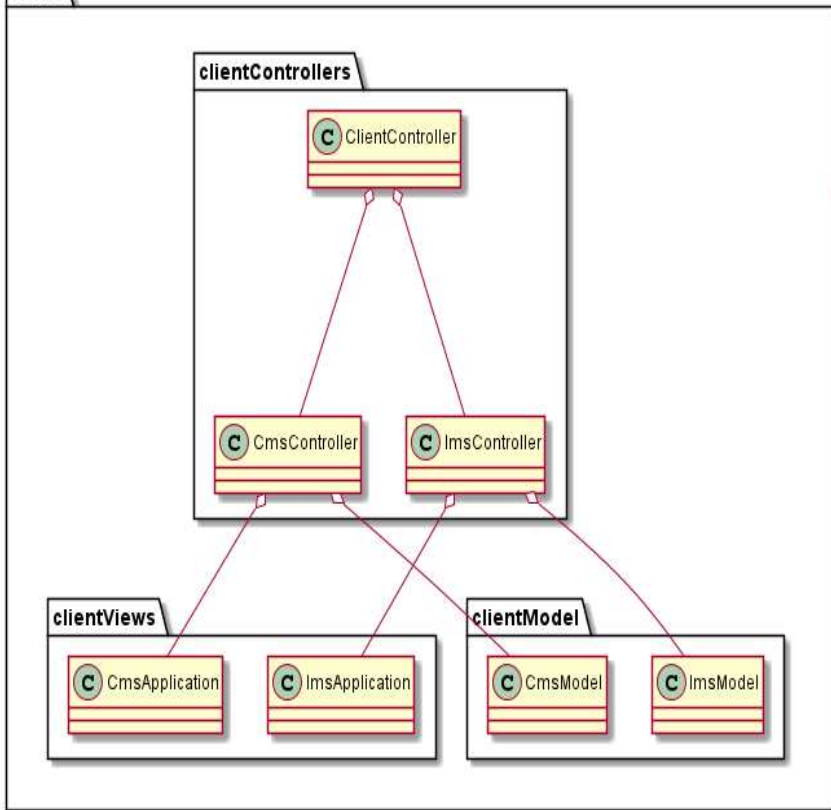


client



server

