

Skills

Game Design
Level Design
Lighting
Verse Scripting
Memory
Optimization
Cinematics
Writing/Narrative

Tools

 UEFN
 Verse
 Maya
 Blender
 Illustrator
 Photoshop

Education

 **MIAMI**
UNIVERSITY
Major: Games +
Simulations
Minor: Computer Science
2020-2024

Experience

Certain projects cannot be fully shown due to my commitment to uphold non-disclosure agreements (NDAs).

Creators Corp

Quality Assurance Analyst - Weapons Tycoon **Mar 2024**

Organized **testing sessions** and solicited feedback to enhance game mechanics.
Conducted **playtests**, identified bugs, and enhanced **quality assurance**.
Boosted game quality and **player satisfaction**, achieving a peak of **15,000 players**.

Contract Level Designer (Vertical Slice) - NDA (Tycoon) **Mar 2024 - Apr 2024**

Led as **contract level designer** in a pitch, ultimately securing funding.
Designed environments in **Unreal Editor for Fortnite (UEFN)**, enriching gameplay.
Crafted a **nuke intro sequence**, setting the game's tone and boosting engagement.

Contract Level Designer - NDA (Tycoon) **Apr 2024 - May 2024**

Collaborated on a map, focusing on **level design** and **asset integration**.
Designed and polished the player-built base, enhancing **gameplay** and **aesthetics**.
Implemented **economic systems** with a provided **Tycoon Kit**.

Quality Assurance Analyst - Dude Perfect DodgeBall **Jun 2024**

Post-launch playtesting, enhancing game dynamics and **player engagement**.
Identified and documented key issues, improving game mechanics.
Optimized player experience through **insightful feedback**, elevating game quality.

Tarantula Media Group, LLC

Contract Level Designer - NDA (Combat) **May 2024 - Jun 2024**

Contract level designer on a battle map for an eSports team and food company.
Incorporated **sponsorship elements** to enhance the esports experience.
Improved **map flow** and conducted **lighting passes**.

Contract Level Designer - NDA (Tycoon) **Jun 2024 - Jul 2024**

Working with a team to create a **tycoon map** for a specific music star
Embedded distinct features of his music and style into the environment
Developed **interactive elements** that simulate his rise.

Contract Verse Programmer - NDA (Prophunt Map) **May 2024 - Jun 2024**

Optimized Verse code for **streamer-focused prophunt map**, enhancing engagement.
Refined Verse scripts and device setups for enhanced gameplay robustness.