

SHELTERUP: PROJECT DOCUMENTATION



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INTRODUCTION

During the process of developing our product we have ran different product testing. Which, with the given feedback, we were able to make some changes and iterations in order to improve our product features. Not only that, all the provided feedback given by our teachers during this semester was taken very carefully by all the team. And, together we tried to make all the possible and necessary changes.

This document illustrates all the iterations done after our last submission. It also includes the feedback we received from the teachers and how we were able to improve and solve the minor issues.

RECEIVED FEEDBACK

After submitting the project before the Christmas holidays, we had received feedback for the state our project was in. This feedback included the following:

LO3:

Maikel: Very nice and professional looking application. You took extra steps to make a PWA out of the website, QR-codes, ordering drinks and Uber/Google Maps and a back-end that registers these things. Although they don't work now if you can improve this for the end of the semester that is reason for an outstanding.

Josh: The prime feature of your app is still the biggest selling point, which is great. I am impressed that you made this system work! At the very beginning of your app, you have a 404 error page when skipping adding any social media pages.

LO4:

Maikel/Josh: We now have access to your Git-repo and we see that you did use it, but not really in a group setting. Only 1 person has commits and there is no readme present. Please use make a readme (makeareadme.com) and show that all of you can work together on 1 repository. You might be able to do that with short additions or improvements to the project.

LO5:

Maikel: You did very extensive user tests and have some good data to make iteration. But the iterations themselves are not shown in this document. Did you already describe and make them? If so can you show them to us? And did you evaluate afterwards?

IMPROVEMENTS MADE

We were very glad to hear the feedback we have received. The teachers were impressed, but we still had to improve on some things. During the short time period we had after this feedback, we can proudly say that we have improved a lot on our product.

First of all, the PWA was not working in our first submission. Right now, the product is actually a downloaded app (for Android users). This is now the link for our product: <https://i434369.hera.fhict.nl/>

If you have your phone on you, you can also scan this QR-Code from your phone, to access the product, and even install it onto your phone if you have an Android device:



Secondly, we now have a fully running back-end working in our product. Before, this would only work if you had the database running locally on your device. Now, anyone can access all of the functionalities from our product, just by accessing it, and it works on every device.

The reason why it is working now, is because our back-end files have now been hosted on Heroku, which supports Nodejs. Before, this data was being fetched from a local host, which did not work. Now it is being fetched from the deployed Heroku domain. With a special thanks to Maikel, we have been able to get this to work, which we all are really excited about.

Design wise, we have made small changes on our prototype. This can be checked in our Figma file:

<https://www.figma.com/file/u8mW0qfSe4nt9s5J7UcPAX/ShelterUp?node-id=0%3A1>

We also had a 404 error page, when skipping the social media part, which is also something that has been resolved.

Furthermore, we had a git repository for our project, but only one person had commits. Right now, multiple people have made commits, and we created a read me file inside of the repository. This is the link to our git repository: https://git.fhict.nl/l453358/shelterup_final/-/tree/master

In the repository, we have also uploaded our advice to stakeholders document (view other file in submission), to take care of **LO6**. This file includes the advice we have as a group towards the stakeholder. It also included all of our individual contribution in this project.

Finally, we had done quite some extensive user tests, which was mentioned in the feedback, but we didn't show a lot of the iterations we had made. Now, if you access our portfolio website: <https://daniellaartur3.wixsite.com/standtall> you can see that within our documentation section, we have visually shown the iterations we have made in the first testing deliverable. We also have our final product testing document in the site now. The files for the sketches and wireframes are also in the portfolio site. These are to see how far we have come during the course of the project, from working from low-fidelity, all the way up towards our final product.

In conclusion, Stand Tall as a group, has worked extremely hard on this project, and it has been quite a journey from start to finish. We would like to thank all of the teachers and Team Liquid for giving us the opportunity to have worked on such a project. Seeing ourselves succeed and grow during the course of the project, is something we are all very happy about.