JUNKANG GU

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EDUCATION

University of Rochester Rochester, NY

Bachelor of Science in Computer Science

Anticipated 2021

- Minor in Brain and Cognitive Science, Cluster in Economics and Philosophy
- Major GPA 3.83, Dean's List

Udemy Online Course

iOS 11 & Swift 4 - The Complete iOS App Development Bootcamp

2019

• Independently studied industrial mobile app development

EXTRACURRICULAR PROJECTS & WORK EXPERIENCES

Vice President of Engineering Club in Tianyi High School

September 2014-June 2017

- Expanded the club from 2 members to 25+ members by promoting to incoming students in club fairs
- Initiated and led group projects on robotics

Project Flounder May - July 2019

- Independently developed a Java project based on the Genetic Algorithm and Machine Vision that optimizes the visual concealment of a camouflage pattern given target environment samples from users
- Optimized fitness function by simulating human vision

Research Assistant, UR Human Computer Interaction Lab

October 2019 - Present

- Collected data of hundreds of debaters for analysis, developing a program for automated speech evaluation
- Analyzed speakers' performance by extracting features from videos

IN-CLASS PROJECTS & RELEVANT COURSEWORK

University of Rochester Rochester, NY

Relevant Coursework

Fall 2017-present

Mathematical Logic • Web Development • Artificial Intelligence • Knowledge Representation & Reasoning in AI • Computer Models of Human Perception & Cognition • Design & Analysis of Efficient Algorithms

Street Mapping Project March 2018

- Developed a mapping program in Java that plots maps and determines the shortest path between two arbitrary intersections implementing Dijkstra's algorithm.
- Enhanced efficiency by adding A* search algorithm during the AI course in 2019

Computation and Formal System Projects

October 2018

- Implemented finite automaton and context-free grammar parsers, i.e. DFAs, NFAs, RDPs, TDPs, PDAs, and NFA-DFA converters using C.
- Built a SQL style database using C.

Uncertain Inferencer Project

April 2019

 Led group projects a set of generic inferencers that solves probability inference problems using enumerations and sampling.

Simple Unix Shell Project April 2019

Collaborated on a simple Shell program that can process foreground and background processes as well as handling incoming signals.

SKILLS

- Programming Languages: Java, C, Lisp, Python, Swift, HTML, CSS, SQL, Javascript

• Field Programmable Gate Arrays

• iOS App & Web Development

Microsoft Office