Lab 4

Part 1:

Part 1 was just moving the esp32c3 and using the gyro sensor on the board, and the terminal detecting what direction it was moving in.

Part 2:

Part 2 was connecting the esp32c3 to my laptop using bluetooth and allowing it to move my mouse cursor left and right. It required me to use the ble_hidd_demo folder from the esp-idf examples and change the hit task function to do what I wanted it to do, which in this case, was moving the mouse value plus or minus 30.

Part 3:

Part 3 combined both parts stated above, and used the gyro sensor on the board to move my mouse in whatever x/y direction the esp was moving in. More or less the same thing as parts 1 and 2, just combining everything.

Resources:

ChatGPT

chat.openai.com

https://docs.espressif.com/projects/esp-matter/en/latest/esp32/faq.html

APACHE license:

https://drive.google.com/drive/u/1/folders/15uqJ8zO42qNE-cszcmcdxg0Ajg6x94aC

Other:

https://docs.espressif.com/projects/esp-idf/en/v5.1/esp32/api-reference/bluetooth/esp_hidd.html

ChatGPT Code:

```
Copy code
#define I2C_MASTER_SCL_IO 22 // GPIO number for I2C master clock
#define I2C_MASTER_SDA_IO 21 // GPIO number for I2C master data
#define I2C_MASTER_NUM I2C_NUM_O // I2C port number for master
#define I2C_MASTER_FREQ_HZ 100000 // I2C master clock frequency
#define MPU6050_ADDR
static const char *TAG = "MPU6050";
    i2c_config_t conf = {
         .mode = I2C_MODE_MASTER,
         .sda_io_num = I2C_MASTER_SDA_I0,
        .scl_io_num = I2C_MASTER_SCL_I0,
         .sda_pullup_en = GPIO_PULLUP_ENABLE,
         .scl_pullup_en = GPIO_PULLUP_ENABLE,
         .master.clk_speed = I2C_MASTER_FREQ_HZ,
    i2c_param_config(I2C_MASTER_NUM, &conf);
    i2c_driver_install(I2C_MASTER_NUM, conf.mode, 0, 0, 0);
    mpu6050_t mpu6050 = {
        .port = I2C_MASTER_NUM,
         .addr = MPU6050\_ADDR,
         .sda_io_num = I2C_MASTER_SDA_IO,
         .scl_io_num = I2C_MASTER_SCL_IO,
    mpu6050_init(&mpu6050);
    while (1) {
        mpu6050_acceleration_t accel;
         mpu6050_read_acceleration(&mpu6050, &accel);
         // Determine the direction
         char *direction = "";
         if (accel.x > threshold) direction = "RIGHT";
         else if (accel.x < -threshold) direction = "LEFT";</pre>
         if (accel.y > threshold) direction = (strlen(direction) > 0) ? "UP RIGHT"
         else if (accel.y < -threshold) direction = (strlen(direction) > 0) ? "DOWN
         ESP_LOGI(TAG, "Direction: %s", direction);
         vTaskDelay(1000 / portTICK_PERIOD_MS); // Delay for a second
```

Copy code

```
void read_gyro() {
    int16_t x = (i2c_read(0\times0B) << 8) \mid i2c_read(0\times0C);
    int16_t y = (i2c_read(0\times0D) << 8) | i2c_read(0\times0E);
    if (y > 300 \&\& (x > -300 \&\& x < 300)) {
        ESP_LOGI("", "UP");
    }
    else if (y < -300 \&\& (x > -300 \&\& x < 300)) {
        ESP_LOGI("", "DOWN");
    }
    else if (x > 300 \&\& (y > -300 \&\& y < 300)) {
        ESP_LOGI("", "LEFT");
    }
    else if (x < -300 \&\& (y > -300 \&\& y < 300)) {
        ESP_LOGI("", "RIGHT");
    }
    else if (y > 200 \&\& (x < -300)) {
        ESP_LOGI("", "UP RIGHT");
    }
    else if (y < -200 \&\& (x < -300)) {
        ESP_LOGI("", "DOWN RIGHT");
    }
    else if (y > 200 \&\& (x > 300)) {
        ESP_LOGI("", "UP LEFT");
    }
    else if (y < -200 \&\& (x > 300)) {
        ESP_LOGI("", "DOWN LEFT");
    }
}
```

```
c
void hid_demo_task(void *pvParameters)
{
    vTaskDelay(1000 / portTICK_PERIOD_MS);
    while(1) {
        vTaskDelay(2000 / portTICK_PERIOD_MS);
        if (sec_conn) {
            ESP_LOGI(HID_DEMO_TAG, "Move mouse");
            esp_hidd_send_mouse_value(hid_conn_id, 0, 30, 0);
        vTaskDelay(5000 / portTICK_PERIOD_MS);
        esp_hidd_send_mouse_value(hid_conn_id, 0, -30, 0);
    }
}
}
```