

MonitoreoEjercicios.

```
datalogger.onLogFull(function () {
  grabar = false
  basic.showLeds(`
    # # # # #
    # # # # #
    # # # # #
    # # # # #
    # # # # #
  `)
})
input.onButtonPressed(Button.AB, function () {
  basic.showString('Listo?')
  basic.showString('Vamos!')
  basic.showIcon(IconNames.Happy)
  grabar = true
})
input.onButtonPressed(Button.B, function () {
  grabar = false
  basic.showString('¡Datos eliminados!')
  basic.showIcon(IconNames.Skull)
  datalogger.deleteLog()
  datalogger.setColumnTitles(
    "Eje x",
    "Eje y",
    "Eje z"
  )
})
```

```

input.onButtonPressed(Button.A, function () {
  grabar = false
  basic.showString('La grabacion se detuvo.')

})
let grabar = false
grabar = false
basic.showIcon(IconNames.No)
datalogger.setColumnTitles(
"Eje x",
"Eje y",
"Eje z"
)
loops.everyInterval(1000, function () {
  if (grabar) {
    datalogger.log(
      datalogger.createCV("Eje x", input.acceleration(Dimension.X)),
      datalogger.createCV("Eje y", input.acceleration(Dimension.Y)),
      datalogger.createCV("Eje z", input.acceleration(Dimension.Z))
    )
  }
})

```

Extensions

- radio, *
- microphone, *

- datalogger, *